

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEEEEEEEEEEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDD	DDD	EEE	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

```
DDDDDDDD  BBBB BBBB  GGGGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFFFF  IIIIII  NN  NN  EEEEEEEEE
DDDDDDDD  BBBB BBBB  GGGGGGGG  DDDDDDDD  EEEEEEEEE  FFFFFFFFFF  IIIIII  NN  NN  EEEEEEEEE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NNNN  NN  EE
DD  DD  BBBB BBBB  GG  DD  DD  EEEEEEE  FFFFFFFF  II  NN  NN  EEEEEEE
DD  DD  BBBB BBBB  GG  DD  DD  EEEEEEE  FFFFFFFF  II  NN  NN  EEEEEEE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DD  DD  BB  BB  GG  DD  DD  EE  FF  II  NN  NN  EE
DDDDDDDD  BBBB BBBB  GGGGGG  DDDDDDDD  EEEEEEEEE  FF  IIIIII  NN  NN  EEEEEEEEE
DDDDDDDD  BBBB BBBB  GGGGGG  DDDDDDDD  EEEEEEEEE  FF  IIIIII  NN  NN  EEEEEEEEE

LL  IIIIII  SSSSSSSS
LL  IIIIII  SSSSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SSSSSS
LL  II  SSSSSS
LL  II  SS
LL  II  SS
LL  II  SS
LL  II  SS
LLLLLLLLLL  IIIIII  SSSSSSSS
LLLLLLLLLL  IIIIII  SSSSSSSS
```

```
1 0001 0 MODULE DBGDEFINE (IDENT = 'V04-000') =
2 0002 1 BEGIN
3 0003 1
4 0004 1
5 0005 1 *****
6 0006 1 *
7 0007 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY *
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24 0024 1 *
25 0025 1 *
26 0026 1 *****
27 0027 1
28 0028 1
29 0029 1 **
30 0030 1 FACILITY.      DEBUG
31 0031 1
32 0032 1 ABSTRACT:
33 0033 1
34 0034 1      This module contains all the routines that are used to implement
35 0035 1      the DEFINE command. This includes the parse and execute networks,
36 0036 1      and also the utility routines for managing the DEFINE symbol table.
37 0037 1
38 0038 1 ENVIRONMENT:  VAX/VMS
39 0039 1
40 0040 1 AUTHOR:      Richard Title, CREATION DATE:  Mar 1982
41 0041 1
42 0042 1 VERSION:    V3.1-001
43 0043 1
44 0044 1 MODIFIED BY:
45 0045 1      V. Holt, May 1982
46 0046 1
47 0047 1 REVISION HISTORY:
48 0048 1 3B.0  14-May-82      VJH      Added call to DBG$FLUSHBUF to replace
49 0049 1                               initialization of local buffer pointer.
50 0050 1 3B.1   3-Jun-82      VJH      Removed all references to DBG$FAO_PUT and
51 0051 1                               DBG$OUT_PUT, as these routines are now obsolete.
52 0052 1                               Replaced them with calls to DBG$PRINT and
53 0053 1                               DBG$NEWLINE, respectively.
54 0054 1 3B.2   8-JUN-82      VJH      Removed reference to local output buffer in
55 0055 1                               routine dump entries.
56 0056 1 4.0    13-SEP-83      BAB      Implemented full functionality for the
57 0057 1                               DEFINE/KEY and the DELETE/KEY or UNDEFINE/KEY.
```

DBGDEFINE
V04-000

N 5
16-Sep-1984 00:15:32
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGDEFINE.B32;1

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; 58 0058 1 !

```

60 0059 1 |
61 0060 1 | TABLE OF CONTENTS:
62 0061 1 |
63 0062 1 |
64 0063 1 | FORWARD ROUTINE
65 0064 1 | DBG$CANCEL LOC VAL: NOVALUE, | Cancel saved values of dot and backslash
66 0065 1 | DBG$DEF_SYM_ADD, | Adds a symbol to the DEFINE symbol table
67 0066 1 | DBG$DEF_SYM_FIND, | Finds a symbols in the DEFINE symbol table
68 0067 1 | DBG$DEF_SYM_REMOVE, | Removes a symbol from the DEFINE symbol table
69 0068 1 | DBG$DEF_SYM_REMOVE_ALL, | Remove all define symbols from a list
70 0069 1 | DBG$DUMP_DEFINE, | Dump the define symbol table
71 0070 1 | DBG$NPARSE_DEFINE, | Parse network for DEFINE
72 0071 1 | DBG$NPARSE_DEF_KEY, | Parse network for DEFINE/KEY
73 0072 1 | DBG$NPARSE_DELETE, | Parse network for DELETE
74 0073 1 | DBG$NPARSE_UNDEFINE, | Parse network for UNDEFINE
75 0074 1 | DBG$NPARSE_DEL_KEY, | Parse network for DELETE/KEY and/or UNDEFINE/KEY
76 0075 1 | DBG$NEXECUTE_DEFINE, | Execution network for DEFINE
77 0076 1 | DBG$NEXECUTE_DELETE, | Execution network for DELETE
78 0077 1 | DBG$NEXECUTE_UNDEFINE, | Execution network for UNDEFINE
79 0078 1 | DBG$NREAD_NAME, | Parses a name
80 0079 1 | DBG$SAVE_LOC: NOVALUE, | Save .
81 0080 1 | DBG$SAVE_VAL: NOVALUE, | Save \
82 0081 1 | DBG$WILDCARD_NAME_MATCH, | Matches a pair of names with wildcards
83 0082 1 | DBG$READ_KEY_INFO, | Returns a pointer with key info string.
84 0083 1 | DUMP_ENTRY, | Dump a define entry
85 0084 1 | FREE_ENTRY, | Frees up space occupied by a define entry
86 0085 1 | NAME_MATCH; | Matches a pair of names
87 0086 1 |
88 0087 1 |
89 0088 1 | REQUIRE FILES:
90 0089 1 |
91 0090 1 | REQUIRE 'SRC$:DBGPROLOG.REQ';
92 0224 1 | LIBRARY 'LIB$:DBGGEN.L32';
93 0225 1 |
94 0226 1 |
95 0227 1 | EQUATED SYMBOLS:
96 0228 1 |
97 0229 1 | LITERAL
98 0230 1 | define_local = 0, | Code to indicate the symbol is local
99 0231 1 | define_global = 1, | Code to indicate the symbol is global
100 0232 1 | undefine_all = 1, | Code for UNDEFINE/ALL
101 0233 1 | undefine_all_global = 2, | Code for UNDEFINE/ALL/GLOBAL
102 0234 1 | undefine_key = 3; | Code for UNDEFINE/KEY
103 0235 1 |
104 0236 1 |
105 0237 1 | EXTERNAL REFERENCES:
106 0238 1 |
107 0239 1 | EXTERNAL LITERAL
108 0240 1 | DBG$K_MAX_PR_NESTING, | Maximum level of procedure nesting
109 0241 1 | SMG$_NOMOREKEYS, | No more keys in table
110 0242 1 | SMG$_KEYNOTDEF; | Key is not defined
111 0243 1 |
112 0244 1 | EXTERNAL
113 0245 1 | DBG$GB_KEYPAD_INPUT: BYTE,
114 0246 1 | DBG$GB_DEFINE_PTR: REF VECTOR[BYTE], | Points to data structure for SET DEFINE
115 0247 1 | DBG$GB_RADIX: VECTOR[3, BYTE], | Radix settings
116 0248 1 | DBG$GL_KEY_TABLE_ID, | Used in DEFINE/KEY
```

```
117 0249 1      DBG$GL_PARAM COUNT: VECTOR[],      ! Count of number of params
118 0250 1      DBG$GL_PR_NEST_LEVEL,              ! Nesting level of @ procedures
119 0251 1      DBG$GL_SIGN_FLAG;                  ! Print '+' before signed variable
120 0252 1
121 0253 1  EXTERNAL ROUTINE
122 0254 1      DBG$COPY_MEMORY,                    ! Copy a block of memory
123 0255 1      DBG$GET_MEMORY,                    ! Allocate permanent memory
124 0256 1      DBG$GET_TEMPMEM,                  ! Allocate permanent memory
125 0257 1      DBG$PRIM_TO_VAL,                  ! Convert descriptors
126 0258 1      DBG$PRINT: NOVALUE,                ! Formatted ASCII output
127 0259 1      DBG$PRINT_IDENTIFIER: NOVALUE,     ! Print name of Primary
128 0260 1      DBG$PRINT_VALUE: NOVALUE,          ! Print value of Value Descriptor
129 0261 1      DBG$POP_TEMPMEM: NOVALUE,          ! Pop temporary memory pool
130 0262 1      DBG$PUSH_TEMPMEM,                 ! Push temporary memory pool
131 0263 1      DBG$FLUSHBUF: NOVALUE,             ! Initialize new print line
132 0264 1      DBG$NEWLINE: NOVALUE,             ! Output print buffer to terminal
133 0265 1      DBG$NACCEPT STRING,               ! Accepts a quoted string
134 0266 1      DBG$NCOPY_DESC,                   ! Copies a descriptor
135 0267 1      DBG$NEXTLOC,                      ! Logical successor
136 0268 1      DBG$NFREE_DESC,                   ! Free up space occupied by a descriptor
137 0269 1      DBG$NGET_SYMID,                   ! Obtain symid list
138 0270 1      DBG$NMAKE_ARG_VECT,               ! Constructs a message vector
139 0271 1      DBG$NMATCH,                       ! Matches a token
140 0272 1      DBG$NNEXT_WORD,                   ! Gets the next word of input
141 0273 1      DBG$NPARSE_ADDRESS,               ! Parse an address expression
142 0274 1      DBG$NPARSE_EXPRESSION,            ! Parse a value expression
143 0275 1      DBG$NSAVE_BREAK_BUFFER,           ! Reads a buffer of DEBUG commands
144 0276 1      DBG$NSYNTAX_ERROR,                ! Constructs a message vector for a syntax error
145 0277 1      DBG$NTYPE_CONV,                   ! Type converter
146 0278 1      DBG$PREVLOC,                      ! Logical predecessor
147 0279 1      DBG$REL_MEMORY,                   ! Release memory
148 0280 1      DBG$SET_DEFINE_LVL,               ! Manipulates data structure for
149 0281 1      SET DEFINE command
150 0282 1      DBG$STA_LOCK_SYMID: NOVALUE,       ! Lock symid list
151 0283 1      DBG$STA_UNLOCK_SYMID: NOVALUE,    ! Unlock symid list
152 0284 1      STR$COMPARE_EQ[,                  ! Compares two descriptors
153 0285 1      SMGSADD_KEY_DEF,                   ! Execute the DEFINE/KEY command
154 0286 1      SMGSDELETE_KEY_DEF,               ! Processes DELETE/KEY
155 0287 1      SMGSLIST_KEY_DEFS,                 ! Returns key definitions from the table
156 0288 1      SMGSSET_DEFAULT_STATE;            ! Returns the current default state
157 0289 1
158 0290 1  !
159 0291 1  ! OWN STORAGE
160 0292 1  !
161 0293 1  OWN
162 0294 1      CURLOC_VMSDESC: BLOCK[12, BYTE]; ! Area to store a copy of the vms descriptor
163 0295 1      !                               ! representing dot (current location)
164 0296 1
165 0297 1  GLOBAL
166 0298 1      DBG$GL_CURLOC_VMSDESC: INITIAL(0), ! Pointer to a copy of the vms descriptor
167 0299 1      !                               ! representing dot (current location)
168 0300 1      DBG$GL_GLOBAL_DEFINE_PTR,          ! Pointer to head of global define list
169 0301 1      DBG$GL_LOCAL_DEFINE_PTR;           ! Pointer to head of local define list
170 0302 1
171 0303 1  !
172 0304 1  ! MACROS
173 0305 1  !
```

```
174 0306 1 ! The following macro is just an abbreviation for some error-reporting
175 0307 1 ! code that occurs repeatedly
176 0308 1
177 M 0309 1 MACRO report_error =
178 M 0310 1 BEGIN
179 M 0311 1 .message vect = (
180 M 0312 1 IF dbg$match (.input_desc, dbg$cs_cr, 1)
181 M 0313 1 THEN
182 M 0314 1     dbg$make_arg_vect (dbg$_needmore)
183 M 0315 1 ELSE
184 M 0316 1     dbg$syntax_error (dbg$next_word (.input_desc));
185 M 0317 1 RETURN sts$k_severe;
186 0318 1 END %;
187 0319 1
188 0320 1 !+
189 0321 1 ! Definition for the list of state names in the IF_STATE qualifier of the
190 0322 1 ! Define/key command.
191 0323 1 !-
192 0324 1
193 0325 1 FIELD
194 0326 1     DBG$STATE_NAME_FIELDS =
195 0327 1     SET
196 0328 1
197 0329 1         DBG$L_STATE_NAME_PTR           = [0, 0, 32, 0],      ! Pointer to name descriptor
198 0330 1         DBG$L_STATE_NAME_LINK          = [1, 0, 32, 0]      ! Pointer to next state name
199 0331 1
200 0332 1     TES;
201 0333 1
202 0334 1 LITERAL
203 0335 1     DBG$k_STATE_NAME_SIZE              = 2;                      ! length in long words
204 0336 1
205 0337 1 MACRO
206 0338 1     DBG$STATE_NAME_NODE = BLOCK [DBG$k_STATE_NAME_SIZE] FIELD (DBG$STATE_NAME_FIELDS) %;
207 0339 1
208 0340 1
```

```
210 0341 1 GLOBAL ROUTINE dbg$cancel_loc_val: NOVALUE =
211 0342 1 +-
212 0343 1 Routine Description
213 0344 1
214 0345 1 Canceled the stored values for dot and backslash. This routine is
215 0346 1 called during the processing of the SET LANGUAGE command.
216 0347 1
217 0348 1 Inputs
218 0349 1
219 0350 1 None.
220 0351 1
221 0352 1 Outputs
222 0353 1
223 0354 1 The DEFINE symbol table is modified.
224 0355 1 --
225 0356 2 BEGIN
226 0357 2 LOCAL
227 0358 2 dummy; ! Output parameter - value not used here
228 0359 2
229 0360 2 ! Remove definition for backslash.
230 0361 2 !
231 0362 2 dbg$def_sym_remove (UPLIT BYTE (%ASCIC '%CURVAL'),
232 0363 2 TRUE,
233 0364 2 dummy,
234 0365 2 dummy);
235 0366 2
236 0367 2 ! Remove the definition for dot.
237 0368 2 !
238 0369 2 dbg$def_sym_remove (UPLIT BYTE (%ASCIC '%CURLOC'),
239 0370 2 TRUE,
240 0371 2 dummy,
241 0372 2 dummy);
242 0373 2
243 0374 2 ! Zero out the pointer to the saved vms descriptor for dot.
244 0375 2 !
245 0376 2 dbg$gl_curloc_vmsdesc = 0;
246 0377 1 END;
```

```
.TITLE DBGDEFINE
.IDENT \V04-000\

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0

4C 41 56 52 55 43 25 07 00000 P.AAA: .ASCII <7>\%CURVAL\
43 4F 4C 52 55 43 25 07 00008 P.AAB: .ASCII <7>\%CURLOC\

.PSECT DBG$OWN,NOEXE, PIC,2

00000 CURLOC_VMSDESC:
.BLK 12

.PSECT DBG$GLOBAL,NOEXE, PIC,2

00000000 00000 DBG$GL_CURLOC_VMSDESC::
.LONG 0
00004 DBG$GL_GLOBAL_DEFINE_PTR::
```

00008 DBG\$GL_LOCAL_DEFINE_PTR: :
.BLKB 4
.BLKB 4

.EXTRN DBG\$K_MAX_PR_NESTING
.EXTRN SMGS_MOREKEYS
.EXTRN SMGS_KEYNOTDEF, DBG\$GB_KEYPAD_INPUT
.EXTRN DBG\$GB_DEFINE_PTR
.EXTRN DBG\$GB_RADIX, DBG\$GL_KEY_TABLE_ID
.EXTRN DBG\$GL_PARAM_COUNT
.EXTRN DBG\$GL_PR_NEST_LEVEL
.EXTRN DBG\$GL_SIGN_FLAG
.EXTRN DBG\$COPY_MEMORY
.EXTRN DBG\$GET_MEMORY, DBG\$GET_TEMPMEM
.EXTRN DBG\$PRIM_TO_VAL
.EXTRN DBG\$PRINT, DBG\$PRINT_IDENTIFIER
.EXTRN DBG\$PRINT_VALUE
.EXTRN DBG\$POP_TEMPMEM
.EXTRN DBG\$PUSH_TEMPMEM
.EXTRN DBG\$FLUSHBUF, DBG\$NEWLINE
.EXTRN DBG\$NACCEPT_STRING
.EXTRN DBG\$NCOPY_DESC, DBG\$NEXTLOC
.EXTRN DBG\$NFREE_DESC, DBG\$NGET_SYMID
.EXTRN DBG\$NMAKE_ARG_VECT
.EXTRN DBG\$NMATCH, DBG\$NNEXT_WORD
.EXTRN DBG\$NPARSE_ADDRESS
.EXTRN DBG\$NPARSE_EXPRESSION
.EXTRN DBG\$NSAVE_BREAK_BUFFER
.EXTRN DBG\$NSYNTAX_ERROR
.EXTRN DBG\$NTYPE_CONV, DBG\$PREVLOC
.EXTRN DBG\$REL_MEMORY, DBG\$SET_DEFINE_LVL
.EXTRN DBG\$STA_LOCK_SYMID
.EXTRN DBG\$STA_UNLOCK_SYMID
.EXTRN STR\$COMPARE_EQ
.EXTRN SMGS_ADD_KEY_DEF
.EXTRN SMGS_DELETE_KEY_DEF
.EXTRN SMGS_LIST_KEY_DEFS
.EXTRN SMGS_SET_DEFAULT_STATE

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

SE 0000 00000
04 04 C2 00002
SE 04 D' 00005
04 AE 9' 00007
01 DD 0000A
0000V CF 00000000' EF 9F 0000C
04 FB 00012
SE DD 00017
04 AE 9F 00019
01 DD 0001C
0000V CF 00000000' EF 9F 0001E
04 FB 00024
00000000' EF D4 00029
04 0002F

.ENTRY DBG\$CANCEL_LOC_VAL, Save nothing : 0341
SUBL2 #4, SP :
PUSHL SP : 0362
PUSHAB DUMMY :
PUSHL #1 :
PUSHAB P.AAA :
CALLS #4, DBG\$DEF_SYM_REMOVE :
PUSHL SP : 0369
PUSHAB DUMMY :
PUSHL #1 :
PUSHAB P.AAB :
CALLS #4, DBG\$DEF_SYM_REMOVE :
CLRL DBG\$GL_CURLOC_VMSDESC : 0376
RET : 0377

; Routine Size: 48 bytes, Routine Base: DBG\$CODE + 0000

DBGDEFINE
V04-000

6 6
16-Sep-1984 00:15:32
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGDEFINE.B32;1

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```

248 0378 1 GLOBAL ROUTINE dbg$def_sym_add (symbol_name, symbol_kind, symbol_value,
249 0379 1                                     global_flag, replaced_flag, message_vect) =
250 0380 1
251 0381 1  **
252 0382 1  Functional Description
253 0383 1
254 0384 1      This routine adds a new symbol to DEBUG's internal DEFINE symbol
255 0385 1      table. It is given the symbol's name, value, kind, and an
256 0386 1      indication of whether the symbol is to be local or global.
257 0387 1      It sets the output parameter REPLACED_FLAG to TRUE if the
258 0388 1      symbol replaced an existing occurrence.
259 0389 1
260 0390 1  Routine Inputs
261 0391 1
262 0392 1      SYMBOL_NAME - Points to a counted string with the symbol name.
263 0393 1      SYMBOL_KIND - One of the legal kinds DEFINE_ADDRESS, DEFINE_VALUE,
264 0394 1                  and so on, (defined in DBGLIB.REQ)
265 0395 1      SYMBOL_VALUE - Points to the "value" of the symbol. This may be
266 0396 1                  an address expression descriptor, a value
267 0397 1                  descriptor, and so on, depending on kind.
268 0398 1      GLOBAL_FLAG - TRUE if the symbol is global, FALSE otherwise.
269 0399 1      REPLACED_FLAG - This is the address of a flag to be set to TRUE if
270 0400 1                  adding the symbol replaces an existing occurrence
271 0401 1                  of the name.
272 0402 1      MESSAGE_VECT - The address of an error message vector.
273 0403 1
274 0404 1  Routine Outputs
275 0405 1
276 0406 1      REPLACED_FLAG - This is the address of a flag to be set to TRUE if
277 0407 1                  adding the symbol replaces an existing occurrence
278 0408 1                  of the name.
279 0409 1
280 0410 1  Routine Value
281 0411 1
282 0412 1      An unsigned longword completion code:
283 0413 1
284 0414 1      STSSK_SUCCESS - Success. Symbol addition was successful.
285 0415 1      STSSK_SEVERE - Failure. Message argument vector is constructed
286 0416 1                  with an indication of the error.
287 0417 1
288 0418 2  --
289 0419 2  BEGIN
290 0420 2
291 0421 2  LOCAL
292 0422 2      head_ptr: REF define$header,      ! Points to the head of the
293 0423 2      first_entry,                      ! appropriate DEFINE list
294 0424 2      name: REF VECTOR [,BYTE],        ! Flag saying whether this is the
295 0425 2                                      ! first entry on the list
296 0426 2      prev_sym_ptr: REF define$entry,    ! Points to a counted string with
297 0427 2      sym_ptr: REF define$entry;          ! the DEFINE symbol name
298 0428 2                                      ! Points to a DEFINE entry
299 0429 2
300 0430 2  ! **
301 0431 2  ! First we search for a pre-existing occurrence of the symbol.
302 0432 2  ! --
303 0433 2
304 0434 2  ! Set up pointer to the appropriate define list.
```

```

305 0435 2 !
306 0436 2 IF .global_flag
307 0437 2 THEN
308 0438 2     head_ptr = .dbg$gl_global_define_ptr
309 0439 2 ELSE
310 0440 2     head_ptr = .dbg$gl_local_define_ptr;
311 0441 2
312 0442 2 ! Walk through the list searching for the given name.
313 0443 2 !
314 0444 2 sym_ptr = .head_ptr [def$a_define_list];
315 0445 2
316 0446 2 ! Set the flag saying whether there are any entries on the list.
317 0447 2 !
318 0448 2 IF .sym_ptr EQL 0
319 0449 2 THEN
320 0450 2     first_entry = TRUE
321 0451 2 ELSE
322 0452 2     first_entry = FALSE;
323 0453 2
324 0454 2 prev_sym_ptr = 0;
325 0455 2 WHILE .sym_ptr NEQ 0 DO
326 0456 3 BEGIN
327 0457 3     name = .sym_ptr [def$a_name];
328 0458 3     IF name_match (.symbol_name, .name)
329 0459 3     THEN
330 0460 4         BEGIN
331 0461 4
332 0462 4             !++
333 0463 4             ! If we find a match then replace the existing entry
334 0464 4             ! with the new definition.
335 0465 4             !--
336 0466 4
337 0467 4             ! First free up the space taken up by the old entry.
338 0468 4             IF NOT free_entry (.sym_ptr, .message_vect)
339 0469 4             THEN
340 0470 4                 RETURN sts$k_severe;
341 0471 4
342 0472 4             ! Fill in the fields with the new values.
343 0473 4             !
344 0474 4             sym_ptr [def$b_kind] = .symbol_kind;
345 0475 4             sym_ptr [def$a_name] = .symbol_name;
346 0476 4             sym_ptr [def$a_value] = .symbol_value;
347 0477 4             .replaced_flag = TRUE;
348 0478 4
349 0479 4             ! Return success
350 0480 4             RETURN sts$k_success;
351 0481 4         END;
352 0482 4
353 0483 3     ! Set up for the next time around the loop.
354 0484 3     !
355 0485 3     prev_sym_ptr = .sym_ptr;
356 0486 3     sym_ptr = .sym_ptr [def$a_entry_next_link];
357 0487 3 END; ! While loop
358 0488 2
359 0489 2 ! If we get here then we have failed to find a define entry
360 0490 2
361 0491 2
```

```

: 362      0492 2      ! with that name. Allocate a new entry and link it in.
: 363      0493 2
: 364      0494 2      sym_ptr = dbg$get_memory (dbg$k_define_entry_size_w);
: 365      0495 2
: 366      0496 2      ! If we are adding the first one, then it is linked to the
: 367      0497 2      ! header; else it is linked to the last symbol on the list.
: 368      0498 2
: 369      0499 2      IF .first_entry
: 370      0500 2      THEN
: 371      0501 2          head_ptr [def$a_define_list] = .sym_ptr
: 372      0502 2      ELSE
: 373      0503 2          prev_sym_ptr [def$a_entry_next_link] = .sym_ptr;
: 374      0504 2
: 375      0505 2      ! Fill in the fields of the newly allocated entry.
: 376      0506 2
: 377      0507 2      sym_ptr [def$a_entry_next_link] = 0;
: 378      0508 2      sym_ptr [def$a_entry_prev_link] = .prev_sym_ptr;
: 379      0509 2      sym_ptr [def$b_kind] = .symbol_kind;
: 380      0510 2      sym_ptr [def$a_name] = .symbol_name;
: 381      0511 2      sym_ptr [def$a_value] = .symbol_value;
: 382      0512 2
: 383      0513 2      ! Set the output parameter and return success.
: 384      0514 2
: 385      0515 2      .replaced_flag = FALSE;
: 386      0516 2      RETURN st$sk_success;
: 387      0517 2
: 388      0518 1      END; ! dbg$def_sym_add
```

			007C 00000	.ENTRY	DBG\$DEF_SYM_ADD, Save R2,R3,R4,R5,R6	: 0378
09	10	AC	E9 00002	BLBC	GLOBAL_FLAG, 1\$	: 0436
53	00000000'	EF	D0 00006	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	: 0438
		07	11 0000D	BRB	2\$	
53	00000000'	EF	D0 0000F 1\$:	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0440
52	08	A3	D0 00016 2\$:	MOVL	8(HEAD_PTR), -SYM_PTR	: 0444
		05	12 0001A	BNEQ	3\$	: 0448
55		01	D0 0001C	MOVL	#1, FIRST_ENTRY	: 0450
		02	11 0001F	BRB	4\$	
		55	D4 00021 3\$:	CLRL	FIRST_ENTRY	: 0452
		54	D4 00023 4\$:	CLRL	PREV_SYM_PTR	: 0454
		52	D5 00025 5\$:	TSTL	SYM_PTR	: 0455
		3F	13 00027	BEQL	8\$	
56	08	A2	D0 00029	MOVL	8(SYM_PTR), NAME	: 0457
		56	DD 0002D	PUSHL	NAME	: 0458
		04	AC DD 0002F	PUSHL	SYMBOL_NAME	
0000V	CF	02	FB 00032	CALLS	#2, NAME_MATCH	
26		50	E9 00037	BLBC	R0, 7\$	
		18	AC DD 0003A	PUSHL	MESSAGE_VECT	: 0469
		52	DD 0003D	PUSHL	SYM_PTR	
0000V	CF	02	FB 0003F	CALLS	#2, FREE_ENTRY	
	04	50	E8 00044	BLBS	R0, 6\$	
	50	04	D0 00047	MOVL	#4, R0	: 6 71
			04 0004A	RET		
10	A2	08	AC 90 0004B 6\$:	MOVB	SYMBOL_KIND, 16(SYM_PTR)	: 0475

DBGDEFINE
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08	A2	04	AC	D0	00050	MOVL	SYMBOL_NAME, 8(SYM_PTR)	:	0476
0C	A2	0C	AC	D0	00055	MOVL	SYMBOL_VALUE, 12(SYM_PTR)	:	0477
14	BC		01	D0	0005A	MOVL	#1, @REPLACED_FLAG	:	0478
			38	11	0005E	BRB	11\$	:	0482
	54		52	D0	00060	7\$: MOVL	SYM_PTR, PREV_SYM_PTR	:	0487
	52		62	D0	00063	MOVL	(SYM_PTR), SYM_PTR	:	0488
			BD	11	00066	BRB	5\$	:	0455
			05	DD	00068	8\$: PUSHL	#5	:	0494
00000000G	00		01	FB	0006A	CALLS	#1, DBG\$GET_MEMORY	:	
	52		50	D0	00071	MOVL	R0, SYM_PTR	:	
	06		55	E9	00074	BLBC	FIRST_ENTRY, 9\$	:	0499
08	A3		52	D0	00077	MOVL	SYM_PTR, 8(HEAD_PTR)	:	0501
			03	11	00078	BRB	10\$	:	
	64		52	D0	0007D	9\$: MOVL	SYM_PTR, (PREV_SYM_PTR)	:	0503
			62	D4	00080	10\$: CLRL	(SYM_PTR)	:	0507
04	A2		54	D0	00082	MOVL	PREV_SYM_PTR, 4(SYM_PTR)	:	0508
10	A2	08	AC	90	00086	MOVB	SYMBOL_KIND, 16(SYM_PTR)	:	0509
08	A2	04	AC	D0	0008B	MOVL	SYMBOL_NAME, 8(SYM_PTR)	:	0510
0C	A2	0C	AC	D0	00090	MOVL	SYMBOL_VALUE, 12(SYM_PTR)	:	0511
		14	BC	D4	00095	CLRL	@REPLACED_FLAG	:	0515
	50		01	D0	00098	11\$: MOVL	#1, R0	:	0516
			04	0009B	RET			:	0518

; Routine Size: 156 bytes, Routine Base: DBG\$CODE + 0030

```
390 0519 1 GLOBAL ROUTINE dbg$def_sym_find (symbol_name, returned_kind,  
391 0520 1                                     returned_value, global_flag,  
392 0521 1                                     message_vect) =  
393 0522 1  
394 0523 1 ++  
395 0524 1 Functional Description  
396 0525 1     This routine looks up a name in the DEFINE symbol table. It  
397 0526 1     returns the kind of symbol and the value of the symbol.  
398 0527 1  
399 0528 1 Routine Inputs  
400 0529 1  
401 0530 1     SYMBOL_NAME - Points to a counted string with the name to  
402 0531 1     be looked up.  
403 0532 1     RETURNED_KIND - The address of a longword, in which a code for  
404 0533 1     the kind of symbol will be deposited.  
405 0534 1     RETURNED_VALUE - The address of a longword, in which a pointer  
406 0535 1     to the symbol value will be deposited.  
407 0536 1     GLOBAL_FLAG - The address of a longword. The longword will  
408 0537 1     be filled in with FALSE if the symbol was found  
409 0538 1     in the local define list, and to TRUE if the  
410 0539 1     symbol was found only in the global DEFINE list.  
411 0540 1  
412 0541 1 Routine Outputs  
413 0542 1  
414 0543 1     RETURNED_KIND - See above  
415 0544 1     RETURNED_VALUE - See above  
416 0545 1     GLOBAL_FLAG - See above  
417 0546 1  
418 0547 1 Return Value  
419 0548 1  
420 0549 1     TRUE - A matching symbol was found.  
421 0550 1     FALSE - A matching symbol was not found.  
422 0551 1 --  
423 0552 2 BEGIN  
424 0553 2 MAP  
425 0554 2     symbol_name: REF VECTOR[,BYTE];  
426 0555 2  
427 0556 2 LOCAL  
428 0557 2     desc_copy, | Points to a copy of a primary descriptor  
429 0558 2     head_ptr : REF define$header, | Points to a header block in the  
430 0559 2     | DEFINE symbol table.  
431 0560 2     name : REF VECTOR[,BYTE], | Points to a symbol name.  
432 0561 2     nextloc_flag, | TRUE for %NEXTLOC  
433 0562 2     prevloc_flag, | TRUE for %PREVLOC  
434 0563 2     sym_ptr : REF define$entry; | Points to an entry in the  
435 0564 2     | DEFINE symbol table.  
436 0565 2  
437 0566 2     ! Set up nextloc_flag and prevloc_flag.  
438 0567 2     !  
439 0568 2     prevloc_flag = FALSE;  
440 0569 2     nextloc_flag = FALSE;  
441 0570 2     IF .symbol_name[0] EQL 8  
442 0571 2     THEN  
443 0572 2         BEGIN  
444 0573 2             IF ch$eq1 (8, symbol_name[1],  
445 0574 2                 8, UPLIT BYTE (%ASCII '%PREVLOC'))  
446 0575 2             THEN
```

```

447      0576 4      BEGIN
448      0577 4      prevloc_flag = TRUE;
449      0578 4
450      0579 4      ! Dummy up the symbol to look like %CURLOC.
451      0580 4      !
452      0581 4      symbol_name = UPLIT BYTE (%ASCII '%CURLOC');
453      0582 3      END;
454      0583 3      IF ch$eq1 (8, symbol_name[1],
455      0584 3          8, UPLIT BYTE (%ASCII '%NEXTLOC'))
456      0585 3      THEN
457      0586 4          BEGIN
458      0587 4          nextloc_flag = TRUE;
459      0588 4
460      0589 4          ! Dummy up the symbol to look like %CURLOC.
461      0590 4          !
462      0591 4          symbol_name = UPLIT BYTE (%ASCII '%CURLOC');
463      0592 3      END;
464      0593 2      END;
465      0594 2
466      0595 2      ! First search the local define lists, then the global define list.
467      0596 2      ! When I EQL 1 we are searching local, and when I EQL 2 we are
468      0597 2      ! searching the global list.
469      0598 2
470      0599 2      INCR i FROM 1 TO 2 DO
471      0600 3          BEGIN
472      0601 3
473      0602 3          ! Set up HEAD_PTR to point to the appropriate list,
474      0603 3          ! and SYM_PTR to point to the first entry in this list.
475      0604 3
476      0605 3          IF .i EQL 1
477      0606 3          THEN
478      0607 3              head_ptr = .dbg$gl_local_define_ptr
479      0608 3          ELSE
480      0609 3              head_ptr = .dbg$gl_global_define_ptr;
481      0610 3
482      0611 3          ! Loop through all the define lists, from the current (innermost)
483      0612 3          ! scope outward.
484      0613 3
485      0614 3          WHILE .head_ptr NEQ 0 DO
486      0615 4              BEGIN
487      0616 4                  sym_ptr = .head_ptr [def$a_define_list];
488      0617 4
489      0618 4                  ! Walk the list looking for a name match.
490      0619 4                  !
491      0620 4                  WHILE .sym_ptr NEQ 0 DO
492      0621 5                      BEGIN
493      0622 5                          name = .sym_ptr [def$a_name];
494      0623 5                          IF name_match (.symbol_name, .name)
495      0624 5                          THEN
496      0625 6                              BEGIN
497      0626 6
498      0627 6                                  ! We have found a match. Fill in the output
499      0628 6                                  ! parameters.
500      0629 6
501      0630 6                                  .returned_kind = .sym_ptr [def$b_kind];
502      0631 6                                  .returned_value = .sym_ptr [def$a_value];
503      0632 6                                  IF .i EQL 1
```

```

504      0633 6      THEN
505      0634 6      .global_flag = FALSE
506      0635 6      ELSE
507      0636 6      .global_flag = TRUE;
508      0637 6
509      0638 6      ! Check for special symbols %PREVLOC and %NEXTLOC.
510      0639 6      ! These are handled specially - we call the new
511      0640 6      ! routines DBG$PREVLOC or DBG$NEXTLOC to obtain the
512      0641 6      ! logical successor or predecessor.
513      0642 6
514      0643 6      IF .prevloc_flag
515      0644 6      THEN
516      0645 7      BEGIN
517      0646 7
518      0647 7      ! Construct a copy of the descriptor into
519      0648 7      ! temporary memory so that DBG$PREVLOC
520      0649 7      ! can play with it. Then call DBG$PREVLOC to
521      0650 7      ! give us the logical predecessor.
522      0651 7
523      0652 7      dbg$ncopy_desc (.sym_ptr [def$a_value],
524      0653 7      desc_copy,
525      0654 7      .message_vect,
526      0655 7      FALSE);
527      0656 7      .returned_value = dbg$prevloc (.desc_copy);
528      0657 6      END;
529      0658 6      IF .nextloc_flag
530      0659 6      THEN
531      0660 7      BEGIN
532      0661 7
533      0662 7      ! Construct a copy of the descriptor into
534      0663 7      ! temporary memory so that DBG$NEXTLOC
535      0664 7      ! can play with it. Then call DBG$NEXTLOC to
536      0665 7      ! give us the logical predecessor.
537      0666 7
538      0667 7      dbg$ncopy_desc (.sym_ptr [def$a_value],
539      0668 7      desc_copy,
540      0669 7      .message_vect,
541      0670 7      FALSE);
542      0671 7      .returned_value = dbg$nextloc (.desc_copy);
543      0672 6      END;
544      0673 6
545      0674 6      RETURN TRUE;
546      0675 5      END;
547      0676 5
548      0677 5      ! Set up for next time around loop.
549      0678 5
550      0679 5      sym_ptr = .sym_ptr [def$a_entry_next_link];
551      0680 4      END; ! inner while loop
552      0681 4
553      0682 4      ! Set up for the next time around the loop.
554      0683 4
555      0684 4      head_ptr = .head_ptr [def$a_next_link];
556      0685 3      END; ! Outer while loop
557      0686 3
558      0687 2      END; ! Incr loop
559      0688 2
560      0689 2      ! If we reach this point we have failed to find a

```

```
END: ! dbg$def_sym_find
```

.....

				OFFC	00000	.ENTRY	DBG\$DEF SYM FIND, Save R2,R3,R4,R5,R6,R7,-	
		5B	00000000G	00	9E	00002	R8,R9,RT0,RT1	0519
		5A	000000000'	EF	9E	00009	DBG\$NCOFY DESC, R11	
		5E		04	C2	00010	P.AAC, R10	
				56	7C	00013	#4, SP	
		50	04	AC	D0	00015	PREVLOC FLAG	0568
		08		60	91	00019	SYMBOL NAME, R0	0570
				23	12	0001C	(R0), #8	
6A	01	A0		08	29	0001E	BNEQ 2\$	
				08	12	00023	CMPC3 #8, 1(R0), P.AAC	0573
				08	12	00023	BNEQ 1\$	
		56		01	D0	00025	MOVL #1, PREVLOC FLAG	0577
	04	AC	08	AA	9E	00028	MOVAB P.AAD, SYMBOL NAME	0581
		50	04	AC	D0	0002D	MOVAB P.AAD, SYMBOL NAME	0583
10	AA	01		08	29	00031	MOVAB P.AAD, SYMBOL NAME	
				08	12	00037	CMPC3 #8, 1(R0), P.AAE	
				08	12	00037	BNEQ 2\$	
		57		01	D0	00039	MOVL #1, NEXTLOC FLAG	0587
	04	AC	18	AA	9E	0003C	MOVAB P.AAF, SYMBOL NAME	0591
		54	04	AC	D0	00041	MOVAB P.AAF, SYMBOL NAME	0623
		55		01	D0	00045	MOVAB P.AAF, SYMBOL NAME	
				58	D4	00048	MOVAB P.AAF, SYMBOL NAME	
				55	D1	0004A	MOVAB P.AAF, SYMBOL NAME	0605
		01		08	12	0004D	MOVAB P.AAF, SYMBOL NAME	

			58	D6	0104F	INCL	R8		
		53	00000000'	EF	D0 01051	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR		0607
				07	11 00058	BRB	5\$		
		53	00000000'	EF	D0 0005A 4\$:	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR		0609
				76	13 00061 5\$:	BEQL	13\$		0614
		52	08	A3	D0 00063	MOVL	8(HEAD_PTR), SYM_PTR		0616
				6B	13 00067 6\$:	BEQL	12\$		0620
		59	08	A2	D0 00069	MOVL	8(SYM_PTR), NAME		0622
			0210	8F	BB 0006D	PUSHR	#*M<R4,R9>		0623
	0000V		CF	02	FB 00071	CALLS	#2, NAME_MATCH		
			56	50	E9 00076	BLBC	R0, 11\$		
	08		BC	10	A2 9A 00079	MOVZBL	16(SYM_PTR), @RETURNED_KIND		0630
	0C		BC	0C	A2 D0 0007E	MOVL	12(SYM_PTR), @RETURNED_VALUE		0631
			05	58	E9 00083	BLBC	R8, 7\$		0634
				10	BC D4 00086	CLRL	@GLOBAL_FLAG		
					04 11 00089	BRB	8\$		
	10		BC	01	D0 0008B 7\$:	MOVL	#1, @GLOBAL_FLAG		0636
			1B	56	E9 0008F 8\$:	BLBC	PREVLOC_FLAG, 9\$		0643
				7E	D4 00092	CLRL	-(SP)		0652
				14	AC DD 00094	PUSHL	MESSAGE_VECT		0654
				08	AE 9F 00097	PUSHAB	DESC_COPY		0652
				0C	A2 DD 0009A	PUSHL	12(SYM_PTR)		
		6B		04	FB 0009D	CALLS	#4, DBG\$NCOPY_DESC		
				6E	DD 000A0	PUSHL	DESC_COPY		0656
	00000000G	00		01	FB 000A2	CALLS	#1, DBG\$PREVLOC		
		0C		50	D0 000A9	MOVL	R0, @RETURNED_VALUE		
				1B	57 E9 000AD 9\$:	BLBC	NEXTLOC_FLAG, 10\$		0658
				7E	D4 000B0	CLRL	-(SP)		0667
				14	AC DD 000B2	PUSHL	MESSAGE_VECT		066C
				08	AE 9F 000B5	PUSHAB	DESC_COPY		0667
				0C	A2 DD 000B8	PUSHL	12(SYM_PTR)		
		6B		04	FB 000BB	CALLS	#4, DBG\$NCOPY_DESC		
				6E	DD 000BE	PUSHL	DESC_COPY		0671
	00000000G	00		01	FB 000C0	CALLS	#1, DBG\$NEXTLOC		
		0C		50	D0 000C7	MOVL	R0, @RETURNED_VALUE		
				50	01 D0 000CB 10\$:	MOVL	#1, R0		0674
					04 000CE	RET			
		52		62	D0 000CF 11\$:	MOVL	(SYM_PTR), SYM_PTR		0679
				93	11 000D2	BRB	6\$		0620
		53		63	D0 000D4 12\$:	MOVL	(HEAD_PTR), HEAD_PTR		0684
				88	11 000D7	BRB	5\$		0614
FF69		55		02	F1 000D9 13\$:	ACBL	#2, #1, 1, 3\$		0599
				07	64 91 000DF	CMPB	(R4), #7		0695
				2A	12 000E2	BNEQ	15\$		
	20	AA	01	A4	07 29 000E4	CMPC3	#7, 1(R4), P.AAG		0698
				0D	12 000EA	BNEQ	14\$		
			00028808	8F	DD 000EC	PUSHL	#165896		0700
				01	FB 000F2	CALLS	#1, LIB\$SIGNAL		
	27	AA	00000000G	00	07 29 000F9 14\$:	CMPC3	#7, 1(R4), P.AAH		0701
			01	A4	0D 12 000FF	BNEQ	15\$		
				000287E0	8F	DD 00101	PUSHL	#165856	0703
			00		01	FB 00107	CALLS	#1, LIB\$SIGNAL	
					50	D4 0010E 15\$:	CLRL	R0	0705
					04 00110	RET			0707

; Routine Size: 273 bytes, Routine Base: DBG\$CODE + 00CC

DBGDEFINE
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```
580 0708 1 GLOBAL ROUTINE dbg$def_sym_remove (symbol_name, global_flag,  
581 0709 1 found_flag, message_vect) =  
582 0710 1  
583 0711 1 ++  
584 0712 1 Functional Description  
585 0713 1 This routine removes a symbol from DEBUG's internal DEFINE symbol  
586 0714 1 table. It is given the symbol's name and an  
587 0715 1 indication of whether the symbol is local or global.  
588 0716 1 It sets FOUND_FLAG to true if it found an occurrence of the symbol  
589 0717 1 to be removed; false otherwise.  
590 0718 1  
591 0719 1 Routine Inputs  
592 0720 1  
593 0721 1 SYMBOL_NAME - Points to a counted string with the symbol name.  
594 0722 1 GLOBAL_FLAG - TRUE if the symbol is global, FALSE otherwise.  
595 0723 1 FOUND_FLAG - This is the address of a flag to be set to TRUE if  
596 0724 1 an occurrence of the symbol was found and removed.  
597 0725 1 MESSAGE_VECT - The address of an error message vector.  
598 0726 1  
599 0727 1 Routine Outputs  
600 0728 1  
601 0729 1 FOUND_FLAG - This is the address of a flag to be set to TRUE if  
602 0730 1 an occurrence of the symbol was found and removed.  
603 0731 1  
604 0732 1 Routine Value  
605 0733 1  
606 0734 1 An unsigned longword completion code:  
607 0735 1  
608 0736 1 STSSK_SUCCESS - Success. Symbol addition was successful.  
609 0737 1 STSSK_SEVERE - Failure. Message argument vector is constructed  
610 0738 1 with an indication of the error.  
611 0739 1  
612 0740 1 --  
613 0741 2 BEGIN  
614 0742 2  
615 0743 2 LOCAL  
616 0744 2 head_ptr: REF define$header, | Points to the head of the  
617 0745 2 | appropriate DEFINE list  
618 0746 2 name: REF VECTOR [,BYTE], | Points to a counted string with  
619 0747 2 | the DEFINE symbol name  
620 0748 2 next_sym_ptr: REF define$entry, | Points to a DEFINE entry  
621 0749 2 prev_sym_ptr: REF define$entry, | Points to a DEFINE entry  
622 0750 2 sym_ptr: REF define$entry; | Points to a DEFINE entry  
623 0751 2  
624 0752 2 | Initialize found_flag.  
625 0753 2 |  
626 0754 2 found_flag = FALSE;  
627 0755 2  
628 0756 2 ++  
629 0757 2 | Search for an occurrence of the symbol.  
630 0758 2 --  
631 0759 2  
632 0760 2 | Set up pointer to the appropriate define list.  
633 0761 2  
634 0762 2 IF .global_flag  
635 0763 2 THEN  
636 0764 2 head_ptr = .dbg$gl_global_define_ptr
```

```

: 637      0765 2
: 638      0766 2
: 639      0767 2
: 640      0768 2
: 641      0769 2
: 642      0770 2
: 643      0771 3
: 644      0772 3
: 645      0773 3
: 646      0774 3
: 647      0775 3
: 648      0776 3
: 649      0777 3
: 650      0778 4
: 651      0779 4
: 652      0780 4
: 653      0781 4
: 654      0782 4
: 655      0783 5
: 656      0784 5
: 657      0785 5
: 658      0786 5
: 659      0787 5
: 660      0788 5
: 661      0789 5
: 662      0790 5
: 663      0791 5
: 664      0792 5
: 665      0793 5
: 666      0794 5
: 667      0795 5
: 668      0796 5
: 669      0797 5
: 670      0798 5
: 671      0799 5
: 672      0800 5
: 673      0801 5
: 674      0802 5
: 675      0803 5
: 676      0804 5
: 677      0805 5
: 678      0806 5
: 679      0807 5
: 680      0808 5
: 681      0809 5
: 682      0810 5
: 683      0811 5
: 684      0812 5
: 685      0813 5
: 686      0814 5
: 687      0815 5
: 688      0816 5
: 689      0817 5
: 690      0818 5
: 691      0819 5
: 692      0820 5
: 693      0821 5

ELSE
    head_ptr = .dbg$gl_local_define_ptr;
    ! Loop through the define lists.
    ! Loop through the define lists.
    WHILE .head_ptr NEQ 0 DO
        BEGIN
            ! Walk through the list searching for the given name.
            ! Walk through the list searching for the given name.
            prev_sym_ptr = 0;
            sym_ptr = .head_ptr [def$a_define_list];
            WHILE .sym_ptr NEQ 0 DO
                BEGIN
                    next_sym_ptr = .sym_ptr [def$a_entry_next_link];
                    name = .sym_ptr [def$a_name];
                    IF name_match (.symbol_name, .name)
                    THEN
                        BEGIN
                            !++
                            ! If we find a match then remove the entry.
                            ! If we find a match then remove the entry.
                            ! First free up the space taken up by the entry.
                            ! First free up the space taken up by the entry.
                            IF NOT free_entry (.sym_ptr, .message_vect)
                            THEN
                                RETURN sts$k_severe;
                                RETURN sts$k_severe;
                            ! Unlink the entry.
                            ! Unlink the entry.
                            IF .prev_sym_ptr EQL 0
                            THEN
                                ! First entry
                                ! First entry
                                head_ptr [def$a_define_list] = .next_sym_ptr
                                head_ptr [def$a_define_list] = .next_sym_ptr
                            ELSE
                                ! Not first entry.
                                ! Not first entry.
                                prev_sym_ptr [def$a_entry_next_link] = .next_sym_ptr;
                                prev_sym_ptr [def$a_entry_next_link] = .next_sym_ptr;
                            IF .next_sym_ptr NEQ 0
                            THEN
                                ! Not last entry
                                ! Not last entry
                                next_sym_ptr [def$a_entry_prev_link] = .prev_sym_ptr;
                                next_sym_ptr [def$a_entry_prev_link] = .prev_sym_ptr;
                            ! Free up the space.
                            ! Free up the space.
                            dbg$rel_memory (.sym_ptr);
                            sym_ptr = .prev_sym_ptr;
                            sym_ptr = .prev_sym_ptr;
                        END
                    END
                END
            END
        END
    END

```

```

: 694      0822 5      ! Set found_flag to true.
: 695      0823 5
: 696      0824 5      found_flag = TRUE;
: 697      0825 4      END;
: 698      0826 4
: 699      0827 4      ! Set up for the next time around the loop.
: 700      0828 4
: 701      0829 4      prev_sym_ptr = .sym_ptr;
: 702      0830 4      sym_ptr = .next_sym_ptr;
: 703      0831 3      END; ! inner While loop
: 704      0832 3
: 705      0833 3      ! Set up for next time around outer loop.
: 706      0834 3
: 707      0835 3      head_ptr = .head_ptr [def$a_next_link];
: 708      0836 2      END; ! outer WHILE loop
: 709      0837 2
: 710      0838 2      ! We are all done. Return success.
: 711      0839 2
: 712      0840 2      RETURN sts$k_success;
: 713      0841 1      END; ! dbg$def_sym_remove
```

			007C 00000	.ENTRY	DBG\$DEF_SYM_REMOVE, Save R2,R3,R4,R5,R6	: 0708
		0C	BC D4 00002	CLRL	@FOUND_FLAG	: 0754
		08	AC E9 00005	BLBC	GLOBAL_FLAG, 1\$	: 0762
	09		EF D0 00009	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	: 0764
	52	00000000'	07 11 00010	BRB	2\$	: 0766
	52	00000000'	EF D0 00012	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0770
			5D 13 00019	BEQL	10\$	: 0775
	53	08	55 D4 0001B	CLRL	PREV_SYM_PTR	: 0776
			A2 D0 0001D	MOVL	8(HEAD_PTR), SYM_PTR	: 0777
	54		50 13 00021	BEQL	9\$	: 0779
	56	08	63 D0 00023	MOVL	(SYM_PTR), NEXT_SYM_PTR	: 0780
			A3 D0 00026	MOVL	8(SYM_PTR), NAME	: 0781
			56 DD 0002A	PUSHL	NAME	: 0791
		04	AC DD 0002C	PUSHL	SYMBOL_NAME	: 0793
0000V	CF		02 FB 0002F	CALLS	#2, NAME_MATCH	: 0797
	34		50 E9 00034	BLBC	R0, 8\$	: 0802
		10	AC DD 00037	PUSHL	MESSAGE_VECT	: 0808
			53 DD 0003A	PUSHL	SYM_PTR	: 0810
0000V	CF		02 FB 0003C	CALLS	#2, FREE_ENTRY	: 0815
	04		50 E8 00041	BLBS	R0, 4\$	: 0819
	50		04 D0 00044	MOVL	#4, R0	: 0820
			04 00047	RET		
			55 D5 00048	TSTL	PREV_SYM_PTR	
	08	A2	06 12 0004A	BNEQ	5\$	
			54 D0 0004C	MOVL	NEXT_SYM_PTR, 8(HEAD_PTR)	
	65		03 11 0C050	BRB	6\$	
			54 D0 00052	MOVL	NEXT_SYM_PTR, (PREV_SYM_PTR)	
			04 13 00055	BEQL	7\$	
	04	A4	55 D0 00057	MOVL	PREV_SYM_PTR, 4(NEXT_SYM_PTR)	
			53 DD 0005B	PUSHL	SYM_PTR	
00000000G	00		01 FB 0005D	CALLS	#1, DBG\$REL MEMORY	
	53		55 D0 00064	MOVL	PREV_SYM_PTR, SYM_PTR	

DBGDEFINE
V04-000

H 7
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0C	BC	01	D0	00067	MOVL	#1, @FOUND_FLAG	:	0824
	55	53	D0	0006B	8\$: MOVL	SYM_PTR, PREV_SYM_PTR	:	0829
	53	54	D0	0006E	MOVL	NEXT_SYM_PTR, -SYM_PTR	:	0830
		AE	11	00071	BRB	3\$	:	0777
	52	62	D0	00073	9\$: MOVL	(HEAD_PTR), HEAD_PTR	:	0835
		A1	11	00076	BRB	2\$	:	0770
	50	01	D0	00078	10\$: MOVL	#1, R0	:	0840
		04	0007B		RET		:	0841

; Routine Size: 124 bytes, Routine Base: DBG\$CODE + 0100

```
715 0842 1 GLOBAL ROUTINE dbg$def_sym_remove_all (global_flag, message_vect) =
716 0843 1
717 0844 1 **
718 0845 1 Functional Description
719 0846 1 This routine removes a all symbols from an internal DEFINE symbol
720 0847 1 table. global_flag indicates whether to remove local or global
721 0848 1 symbols.
722 0849 1
723 0850 1 Routine Inputs
724 0851 1
725 0852 1 GLOBAL_FLAG - TRUE for global, FALSE otherwise.
726 0853 1 MESSAGE_VECT - The address of an error message vector.
727 0854 1
728 0855 1 Routine Value
729 0856 1
730 0857 1 An unsigned longword completion code:
731 0858 1
732 0859 1 STS$K_SUCCESS - Success. Symbol addition was successful.
733 0860 1 STS$K_SEVERE - Failure. Message argument vector is constructed
734 0861 1 with an indication of the error.
735 0862 1
736 0863 1 --
737 0864 2 BEGIN
738 0865 2
739 0866 2 LOCAL
740 0867 2 head_ptr: REF define$header, ! Points to the head of the
741 0868 2 ! appropriate DEFINE list
742 0869 2 next_sym_ptr: REF define$entry, ! Points to a DEFINE entry
743 0870 2 sym_ptr: REF define$entry; ! Points to a DEFINE entry
744 0871 2
745 0872 2
746 0873 2 ! Set up pointer to the appropriate define list.
747 0874 2
748 0875 2 IF .global_flag
749 0876 2 THEN
750 0877 2 head_ptr = .dbg$gl_global_define_ptr
751 0878 2
752 0879 2 ELSE
753 0880 2 head_ptr = .dbg$gl_local_define_ptr;
754 0881 2
755 0882 2 ! Loop through the define lists.
756 0883 2
757 0884 2 WHILE .head_ptr NEQ 0 DO
758 0885 3 BEGIN
759 0886 3 ! Walk through the list searching for the given name.
760 0887 3
761 0888 3 sym_ptr = .head_ptr [def$a_define_list];
762 0889 3 WHILE .sym_ptr NEQ 0 DO
763 0890 4 BEGIN
764 0891 4 next_sym_ptr = .sym_ptr [def$a_entry_next_link];
765 0892 4
766 0893 4 ! First free up the space taken up by the entry.
767 0894 4
768 0895 4 IF NOT free_entry (.sym_ptr, .message_vect)
769 0896 4 THEN
770 0897 4 RETURN sts$k_severe;
771 0898 4
```

```

: 772      0899 4      ! Free up the space.
: 773      0900 4
: 774      0901 4      dbg$rel_memory (.sym_ptr);
: 775      0902 4
: 776      0903 4      ! Set up for the next time around the loop.
: 777      0904 4
: 778      0905 4      sym_ptr = .next_sym_ptr;
: 779      0906 3      END; ! inner while loop
: 780      0907 3
: 781      0908 3      ! Zero out the pointer to the define list.
: 782      0909 3
: 783      0910 3      head_ptr [def$a_define_list] = 0;
: 784      0911 3
: 785      0912 3      ! Set up for next time around outer loop.
: 786      0913 3
: 787      0914 3      head_ptr = .head_ptr [def$a_next_link];
: 788      0915 2      END; ! outer while loop
: 789      0916 2
: 790      0917 2      ! We are all done. Return success.
: 791      0918 2
: 792      0919 2      RETURN sts$k_success;
: 793      0920 1      END; ! dbg$def_sym_remove_all
```

			001C 00000	.ENTRY	DBG\$DEF_SYM_REMOVE_ALL, Save R2,R3,R4	: 0842
			09 04 AC E9 00002	BLBC	GLOBAL_FLAG, 1\$	: 0875
			52 00000000' EF D0 00006	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	: 0877
				BRB	2\$	:
			52 00000000' EF D0 0000F 1\$:	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0879
				BEQL	6\$	: 0883
			53 08 A2 D0 00018 2\$:	MOVL	8(HEAD_PTR), SYM_PTR	: 0888
				BEQL	5\$	: 0889
			54 63 D0 0001E 3\$:	MOVL	(SYM_PTR), NEXT_SYM_PTR	: 0891
				PUSHL	MESSAGE_VECT	: 0895
				PUSHL	SYM_PTR	:
				CALLS	#2, FREE_ENTRY	:
				BLBS	R0, 4\$	:
				MOVL	#4, R0	: 0897
				RET		:
			53 DD 00032 4\$:	PUSHL	SYM_PTR	: 0901
				CALLS	#1, DBG\$REL_MEMORY	:
				MOVL	NEXT_SYM_PTR, SYM_PTR	: 0905
				BRB	3\$	: 0889
				CLRL	8(HEAD_PTR)	: 0910
				MOVL	(HEAD_PTR), HEAD_PTR	: 0914
				BRB	2\$	: 0883
				MOVL	#1, R0	: 0919
				RET		: 0920

; Routine Size: 76 bytes, Routine Base: DBG\$CODE + 0259

```
795 0921 1 GLOBAL ROUTINE dbg$def_pr_entry (message_vect) =
796 0922 1  **
797 0923 1  Routine Description
798 0924 1
799 0925 1      This routine is called at entry to a command procedure. It allocates
800 0926 1      a new define list for the procedure.
801 0927 1
802 0928 1  Inputs
803 0929 1
804 0930 1      message_vect      -      Error message vector.
805 0931 1
806 0932 1  Outputs
807 0933 1
808 0934 1      The local define list is modified.
809 0935 1      A status code is returned. This is one of:
810 0936 1      sts$k_success - success.
811 0937 1      sts$k_severe - failure.
812 0938 1  --
813 0939 2  BEGIN
814 0940 2
815 0941 2  MAP
816 0942 2      dbg$gl_local_define_ptr: REF define$header;
817 0943 2
818 0944 2  LOCAL
819 0945 2      head_ptr: REF define$header;
820 0946 2
821 0947 2      ! Save away a pointer to the current top-level local define header.
822 0948 2
823 0949 2      head_ptr = .dbg$gl_local_define_ptr;
824 0950 2
825 0951 2      ! Allocate space for a new header block.
826 0952 2
827 0953 2      dbg$gl_local_define_ptr = dbg$get_memory (dbg$k_define_header_size_w);
828 0954 2
829 0955 2      ! Fill in the fields of the newly-allocated header block.
830 0956 2
831 0957 2      dbg$gl_local_define_ptr [def$a_next_link] = .head_ptr;
832 0958 2      dbg$gl_local_define_ptr [def$a_prev_link] = 0;
833 0959 2      dbg$gl_local_define_ptr [def$a_define_list] = 0;
834 0960 2
835 0961 2      ! Fill in the back pointer for the second entry.
836 0962 2
837 0963 2      head_ptr [def$a_prev_link] = .dbg$gl_local_define_ptr;
838 0964 2
839 0965 2      ! Increment the count of the number of levels of procedure nesting.
840 0966 2      ! Check for exceeding the maximum nesting level. If so, we will print
841 0967 2      ! an error and abort the processing of 'a'. Even after aborting
842 0968 2      ! the 'a' processing, DBG$DEF_PR_EXIT will get called to un-do
843 0969 2      ! the work we have done in this routine to this point.
844 0970 2
845 0971 2      dbg$gl_pr_nest_level = .dbg$gl_pr_nest_level + 1;
846 0972 2      IF .dbg$gl_pr_nest_level GTR dbg$k_max_pr_nesting
847 0973 2      THEN
848 0974 3          BEGIN
849 0975 3              .message_vect = dbg$nmake_arg_vect (dbg$_provrflow);
850 0976 3              RETURN sts$k_severe;
851 0977 2          END;
```

DBGDEFINE
V04-000

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```
: 852      0978 2    dbg$gl_param_count [.dbg$gl_pr_nest_level] = 0;
: 853      0979 2
: 854      0980 2    RETURN sts$success;
: 855      0981 1    END; ! dbg$def_pr_entry
```

			001C 00000	.ENTRY	DBG\$DEF_PR_ENTRY, Save R2,R3,R4	: 0921
	54	00000000'	EF 9E 00002	MOVAB	DBG\$GL_LOCAL_DEFINE_PTR, R4	
	53	00000000G	00 9E 00009	MOVAB	DBG\$GL_PR_NEST_LEVEL, R3	
	52		64 D0 00010	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	: 0949
			03 DD 00013	PUSHL	#3	: 0953
00000000G	00		01 FB 00015	CALLS	#1, DBG\$GET_MEMORY	
	64		50 D0 0001C	MOVL	R0, DBG\$GL_LOCAL_DEFINE_PTR	
	60		52 D0 0001F	MOVL	HEAD_PTR, (R0)	: 0957
		04	A0 7C 00022	CLRQ	4(R0)	: 0958
04	A2		50 D0 00025	MOVL	R0, 4(HEAD_PTR)	: 0963
			63 D6 00029	INCL	DBG\$GL_PR_NEST_LEVEL	: 0971
00000000G	8F		63 D1 0002B	CMPL	DBG\$GL_PR_NEST_LEVEL, #DBG\$K_MAX_PR_NESTING	: 0972
			15 15 00032	BLEQ	1\$	
		00028E70	8F DD 00034	PUSHL	#167536	: 0975
00000000G	00		01 FB 0003A	CALLS	#1, DBG\$NMAKE_ARG_VECT	
	04		50 D0 00041	MOVL	R0, @MESSAGE_VECT	
	50		04 D0 00045	MOVL	#4, R0	: 0976
			04 00048	RET		
	50		63 D0 00049	MOVL	DBG\$GL_PR_NEST_LEVEL, R0	: 0978
		00000000G	0040 D4 0004C	CLRL	DBG\$GL_PARAM_COUNT[R0]	
	50		01 D0 00053	MOVL	#1, R0	: 0980
			04 00056	RET		: 0981

; Routine Size: 87 bytes, Routine Base: DBG\$CODE + 02A5

```
857 0982 1 GLOBAL ROUTINE dbg$def_pr_exit (message_vect) =
858 0983 1 ++
859 0984 1 Routine Description
860 0985 1
861 0986 1 This routine is called at the exit from a command procedure.
862 0987 1 It removes the define list for that procedure.
863 0988 1
864 0989 1 Inputs
865 0990 1
866 0991 1 message_vect - An error message vector
867 0992 1
868 0993 1 Outputs
869 0994 1
870 0995 1 The local define list is modified.
871 0996 1 A status code is returned:
872 0997 1 sts$k_success - success
873 0998 1 sts$k_severe - failure
874 0999 1 --
875 1000 2 BEGIN
876 1001 2
877 1002 2 MAP
878 1003 2 dbg$gl_local_define_ptr: REF define$header;
879 1004 2
880 1005 2 LOCAL
881 1006 2 head_ptr: REF define$header, ! Saved pointer to head of list.
882 1007 2 next_sym_ptr: REF define$entry, ! Points to a define entry
883 1008 2 sym_ptr: REF define$entry; ! Points to a define entry
884 1009 2
885 1010 2 ! Decrement the count of levels of procedure nesting.
886 1011 2
887 1012 2 dbg$gl_pr_nest_level = .dbg$gl_pr_nest_level - 1;
888 1013 2 IF .dbg$gl_pr_nest_level LESS 0
889 1014 2 THEN
890 1015 3 BEGIN
891 1016 3 $DBG_ERROR('DBGDEFINE\DBG$DEF_PR_EXIT');
892 1017 3 END;
893 1018 2
894 1019 2 ! Save away a pointer to the top header block.
895 1020 2
896 1021 2 head_ptr = .dbg$gl_local_define_ptr;
897 1022 2
898 1023 2 ! Cut out the first entry.
899 1024 2
900 1025 2 dbg$gl_local_define_ptr = .dbg$gl_local_define_ptr [def$a_next_link];
901 1026 2
902 1027 2
903 1028 2 ! Free up the space being occupied by the list.
904 1029 2
905 1030 2
906 1031 2 ! Obtain a pointer to the define list.
907 1032 2
908 1033 2 sym_ptr = .head_ptr [def$a_define_list];
909 1034 2
910 1035 2 ! Free up space occupied by the header block.
911 1036 2
912 1037 2 dbg$rel_memory (.head_ptr);
913 1038 2
```

```

: 914      1039 2      ! Walk through the list freeing up each entry.
: 915      1040 2      !
: 916      1041 2      WHILE .sym_ptr NEQ 0 DO
: 917      1042 2      BEGIN
: 918      1043 2      !
: 919      1044 2      ! Obtain a pointer to the next list entry.
: 920      1045 2      !
: 921      1046 2      next_sym_ptr = .sym_ptr [def$a_entry_next_link];
: 922      1047 2      !
: 923      1048 2      ! Free up the space taken up by the name and value.
: 924      1049 2      !
: 925      1050 2      IF NOT free_entry (.sym_ptr, .message_vect)
: 926      1051 2      THEN
: 927      1052 2      RETURN sts$k_severe;
: 928      1053 2      !
: 929      1054 2      ! Free up the space occupied by the entry.
: 930      1055 2      !
: 931      1056 2      dbg$rel_memory (.sym_ptr);
: 932      1057 2      !
: 933      1058 2      ! Set up for next time around.
: 934      1059 2      !
: 935      1060 2      sym_ptr = .next_sym_ptr;
: 936      1061 2      END;
: 937      1062 2
: 938      1063 2      RETURN sts$k_success;
: 939      1064 1      END; ! dbg$def_pr_exit
```

```

24 47 42 44 5C 45 4E 49 46 45 44 47 42 44 19 0003E P.AAI: .PSECT DBG$PLIT,NOWRT, SHR, PIC,0
54 49 58 45 5F 52 50 5F 46 45 44 0004D .ASCII <25>\DBGDEFINE\<92>\DBG$DEF_PR_EXIT\
```

```

                                .PSECT DBG$CODE,NOWRT, SHR, PIC,0
                                .ENTRY  DBG$DEF_PR_EXIT, Save R2,R3,R4,R5
                                MOVAB   DBG$REL_MEMORY, R5
                                MOVAB   DBG$GL_LOCAL_DEFINE_PTR, R4
                                SOBGEQ  DBG$GL_PR_NEST_LEVEL, 1$
                                P.AAI
                                PUSHL  #1
                                PUSHL  #164706
                                CALLS   #3, LIB$SIGNAL
                                MOVL    DBG$GL_LOCAL_DEFINE_PTR, HEAD_PTR
                                MOVL    @DBG$GL_LOCAL_DEFINE_PTR, -
                                MOVL    DBG$GL_LOCAL_DEFINE_PTR
                                MOVL    8(HEAD_PTR), -SYM_PTR
                                PUSHL   HEAD_PTR
                                CALLS   #1, DBG$REL_MEMORY
                                TSTL    SYM_PTR
                                BEQL    4$
                                MOVL    (SYM_PTR), NEXT_SYM_PTR
                                PUSHL   MESSAGE_VECT
                                PUSHL   SYM_PTR
                                : 0982
                                :
                                : 1012
                                : 1016
                                :
                                : 1021
                                : 1025
                                :
                                : 1033
                                : 1037
                                :
                                : 1041
                                :
                                : 1046
                                : 1050
                                :
```

DBGDEFINE
V04-000

B 8
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14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32;1

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0000V	CF	02	FB	00047	CALLS	#2, FREE_ENTRY	:
	04	50	E8	0004C	BLBS	R0, 3\$	:
	50	04	D0	0004F	MOVL	#4, R0	: 1052
			04	00052	RET		:
		52	DD	00053	PUSHL	SYM_PTR	: 1056
	65	01	FB	00055	CALLS	#1, DBG\$REL_MEMORY	:
	52	53	D0	00058	MOVL	NEXT_SYM_PTR, SYM_PTR	: 1060
		DE	11	0005B	BRB	2\$	: 1041
	50	01	D0	0005D	MOVL	#1, R0	: 1063
			04	00060	RET		: 1064

; Routine Size: 97 bytes, Routine Base: DBG\$CODE + 02FC

```

: 941      1065 1 GLOBAL ROUTINE dbg$dump_define (string, addr_flag, global_flag, type_flag,
: 942      1066 1                                     found_status, message_vect) =
: 943      1067 1
: 944      1068 1 ++
: 945      1069 1 Routine Description
: 946      1070 1
: 947      1071 1     This routine dumps the DEFINE symbol table. It is called from
: 948      1072 1     the SHOW SYM/DEFINED command.
: 949      1073 1
: 950      1074 1 Inputs
: 951      1075 1
: 952      1076 1     string          - A string representing the defined symbol
: 953      1077 1                       whose definition the users wants to see.
: 954      1078 1     addr_flag       - Asterisk may be used as a wild card character.
: 955      1079 1                       Says to print the thing that the defined symbol
: 956      1080 1                       is bound to.
: 957      1081 1     global_flag    - A flag set to TRUE if the user is requesting
: 958      1082 1                       globally defined symbols; false otherwise.
: 959      1083 1     type_flag      - says to print the kind of defined symbol.
: 960      1084 1     found_status   - This is used in the case of SHOW SYMBOL xxx,
: 961      1085 1                       where we have previously called the
: 962      1086 1                       DBG$STA_SHOSYMBOL routine. This flag is set to:
: 963      1087 1                       TRUE: DBG$STA_SHOSYMBOL has already matched some
: 964      1088 1                       symbols, so don't signal an error if this
: 965      1089 1                       routine does not match anything.
: 966      1090 1                       FALSE: DBG$STA_SHOSYMBOL has not matched any symbols.
: 967      1091 1     message_vect  - An error message vector.
: 968      1092 1
: 969      1093 1 Implicit Inputs
: 970      1094 1
: 971      1095 1     The DEFINE symbol table.
: 972      1096 1
: 973      1097 1 Output
: 974      1098 1
: 975      1099 1     The contents of the DEFINE symbol table are displayed at the terminal.
: 976      1100 1     A condition code is returned, which is one of:
: 977      1101 1     ST$K_SUCCESS   - Routine was successful
: 978      1102 1     ST$K_SEVERE    - Routine was not successful. Error message vector
: 979      1103 1                       constructed.
: 980      1104 1
: 981      1105 1 Side Effects
: 982      1106 1
: 983      1107 1     None.
: 984      1108 2 --
: 985      1109 2 BEGIN
: 986      1110 2 LOCAL
: 987      1111 2     found_flag,          ! True if we find any matches
: 988      1112 2     head_ptr: REF define$header, ! A pointer to a define list header
: 989      1113 2     name: REF VECTOR[.BYTE], ! Points to a symbol name
: 990      1114 2     sym_ptr: REF define$entry; ! A pointer to a define list entry
: 991      1115 2
: 992      1116 2 ! Initialize found_flag
: 993      1117 2 found_flag = FALSE;
: 994      1118 2
: 995      1119 2 ! Set up a pointer to either the head of the global define table or
: 996      1120 2 ! the head of the local define table.
: 997      1121 2
```

```

: 998      1122 2      IF .global_flag
: 999      1123 2      THEN
1000      1124 2          head_ptr = .dbg$gl_global_define_ptr
1001      1125 2      ELSE
1002      1126 2          head_ptr = .dbg$gl_local_define_ptr;
1003      1127 2
1004      1128 2      ! Loop through the define tables.
1005      1129 2      !
1006      1130 2      WHILE .head_ptr NEQ 0 DO
1007      1131 2          BEGIN
1008      1132 2
1009      1133 2          ! Loop through the symbols in the define table.
1010      1134 2          !
1011      1135 2          sym_ptr = .head_ptr [def$a_define_list];
1012      1136 2          WHILE .sym_ptr NEQ 0 DO
1013      1137 2              BEGIN
1014      1138 2
1015      1139 2              ! Pick up the name and determine if it is a match.
1016      1140 2              !
1017      1141 2              name = .sym_ptr [def$a_name];
1018      1142 2              IF dbg$wildcard_name_match (.string, .name)
1019      1143 2              THEN
1020      1144 2                  BEGIN
1021      1145 2                      LABEL
1022      1146 2                          search_block;
1023      1147 2                      LOCAL
1024      1148 2                          print_flag,
1025      1149 2                          temp_head_ptr: REF define$header,
1026      1150 2                          temp_name,
1027      1151 2                          temp_sym_ptr: REF define$entry;
1028      1152 2
1029      1153 2                      found_flag = TRUE;
1030      1154 2
1031      1155 6      search_block: BEGIN
1032      1156 6
1033      1157 6          ! Check whether we have already printed the name.
1034      1158 6          !
1035      1159 6          IF .global_flag
1036      1160 6          THEN
1037      1161 6              temp_head_ptr = .dbg$gl_global_define_ptr
1038      1162 6          ELSE
1039      1163 6              temp_head_ptr = .dbg$gl_local_define_ptr;
1040      1164 6          WHILE .temp_head_ptr NEQ 0 DO
1041      1165 7              BEGIN
1042      1166 7                  temp_sym_ptr = .temp_head_ptr [def$a_define_list];
1043      1167 7                  WHILE .temp_sym_ptr NEQ 0 DO
1044      1168 8                      BEGIN
1045      1169 8                          IF .temp_sym_ptr EQL .sym_ptr
1046      1170 8                          THEN
1047      1171 9                              BEGIN
1048      1172 9                                  print_flag = TRUE;
1049      1173 9                                  LEAVE search_block;
1050      1174 8                              END;
1051      1175 8                                  temp_name = .temp_sym_ptr[def$a_name];
1052      1176 8                                  IF name_match (.temp_name, .name)
1053      1177 8                                  THEN
1054      1178 9                                      BEGIN
```

```
1055      1179 9      print_flag = FALSE;
1056      1180 9      LEAVE search_block;
1057      1181 8      END;
1058      1182 8      temp_sym_ptr = .temp_sym_ptr [def$a_entry_next_link];
1059      1183 7      END;
1060      1184 7      temp_head_ptr = .temp_head_ptr [def$a_next_link];
1061      1185 6      END;
1062      1186 5      END; ! search_block
1063      1187 5
1064      1188 5      IF .print_flag
1065      1189 5      THEN
1066      1190 5          dump_entry (.sym_ptr, .addr_flag, .type_flag, .message_vect);
1067      1191 4      END;
1068      1192 4
1069      1193 4      ! Set up for next time around loop.
1070      1194 4
1071      1195 4      sym_ptr = .sym_ptr [def$a_entry_next_link];
1072      1196 3      END; ! inner while loop
1073      1197 3
1074      1198 3      ! Set up for next time around loop.
1075      1199 3
1076      1200 3      head_ptr = .head_ptr [def$a_next_link];
1077      1201 2      END; ! outer while loop
1078      1202 2
1079      1203 2      ! If we did not find any matches, signal an informational to that effect.
1080      1204 2
1081      1205 3      IF (NOT .found_status) AND (NOT .found_flag)
1082      1206 2      THEN
1083      1207 2          SIGNAL (dbg$_symnotfnd, 1, .string);
1084      1208 2
1085      1209 2
1086      1210 1      RETURN sts$_success;
1210      1      END; ! of DBG$DUMP_DEFINE
```

07FC 00000				.ENTRY	DBG\$DUMP_DEFINE, Save R2,R3,R4,R5,R6,R7,R8,-;	1065
					R9,R10	
SA	00000000'	EF	9E 00002	MOVAB	DBG\$GL_GLOBAL_DEFINE_PTR, R10	
		59	04 00009	CLRL	FOUND_FLAG	1117
05	0C	AC	E9 0000B	BLBC	GLOBAL_FLAG, 1\$	1122
55		6A	D0 0000F	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, HEAD_PTR	1124
		04	11 00012	BRB	2\$	
55	04	AA	D0 00014 1\$:	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, HEAD_PTR	1126
		74	13 00018 2\$:	BEQL	13\$	1130
54	08	A5	D0 0001A	MOVL	8(HEAD_PTR), SYM_PTR	1135
		69	13 0001E 3\$:	BEQL	12\$	1136
58	08	A4	D0 00020	MOVL	8(SYM_PTR), NAME	1141
		58	DD 00024	PUSHL	NAME	1142
		04	AC DD 00026	PUSHL	STRING	
0000V	CF	02	FB 00029	CALLS	#2, DBG\$WILDCARD_NAME_MATCH	
		50	E9 0002E	BLBC	R0, 11\$	
		01	D0 00031	MOVL	#1, FOUND_FLAG	1153
		05	0C AC E9 00034	BLBC	GLOBAL_FLAG, 4\$	1159
		53	6A D0 00038	MOVL	DBG\$GL_GLOBAL_DEFINE_PTR, TEMP_HEAD_PTR	1161
			04 11 0003B	BRB	5\$	

53	04	AA	D0	0003D	4\$:	MOVL	DBG\$GL_LOCAL_DEFINE_PTR, TEMP_HEAD_PTR	:	1163
		2E	13	00041	5\$:	BEQL	10\$	:	1164
52	08	A3	D0	00043		MOVL	8(TEMP_HEAD_PTR), TEMP_SYM_PTR	:	1166
		23	13	00047	6\$:	BEQL	9\$	:	1167
54		52	D1	00049		CMPL	TEMP_SYM_PTR, SYM_PTR	:	1169
		05	12	0004C		BNEQ	7\$	:	
57		01	D0	0004E		MOVL	#1, PRINT_FLAG	:	1172
		1E	11	00051		BRB	10\$	:	1173
56	08	A2	D0	00053	7\$:	MOVL	8(TEMP_SYM_PTR), TEMP_NAME	:	1175
	0140	8F	BB	00057		PUSHR	#*M<R6,R8>	:	1176
0000V CF		02	FB	0005B		CALLS	#2, NAME_MATCH	:	
04		50	E9	00060		BLBC	R0, 8\$	:	
		57	D4	00063		CLRL	PRINT_FLAG	:	1179
		0A	11	00065		BRB	10\$	:	1180
52		62	D0	00067	8\$:	MOVL	(TEMP_SYM_PTR), TEMP_SYM_PTR	:	1182
		DB	11	0006A		BRB	6\$	:	1167
53		63	D0	0006C	9\$:	MOVL	(TEMP_HEAD_PTR), TEMP_HEAD_PTR	:	1184
		D0	11	0006F		BRB	5\$	:	1164
10		57	E9	00071	10\$:	BLBC	PRINT_FLAG, 11\$	:	1188
	18	AC	DD	00074		PUSHL	MESSAGE_VECT	:	1190
	10	AC	DD	00077		PUSHL	TYPE_FLAG	:	
	08	AC	DD	0007A		PUSHL	ADDR_FLAG	:	
		54	DD	0007D		PUSHL	SYM_PTR	:	
0000V CF		04	FB	0007F		CALLS	#4, DUMP_ENTRY	:	
54		64	D0	00084	11\$:	MOVL	(SYM_PTR), SYM_PTR	:	1195
		95	11	00087		BRB	3\$	:	1136
55		65	D0	00089	12\$:	MOVL	(HEAD_PTR), HEAD_PTR	:	1200
		8A	11	0008C		BRB	2\$	:	1130
15	14	AC	E8	0008E	13\$:	BLBS	FOUND_STATUS, 14\$	:	1205
12		59	E8	00092		BLBS	FOUND_FLAG, 14\$	:	
	04	AC	DD	00095		PUSHL	STRING	:	1207
		01	DD	00098		PUSHL	#1	:	
	00028688	8F	DD	0009A		PUSHL	#165563	:	
00000000G 00		03	FB	000A0		CALLS	#3, LIB\$SIGNAL	:	
50		01	D0	000A7	14\$:	MOVL	#1, R0	:	1209
		04	000AA			RET		:	1210

; Routine Size: 171 bytes, Routine Base: DBG\$CODE + 035D

```
1088 1211 1 GLOBAL ROUTINE dbg$nparsedefine (input_desc, verb_node, message_vect) =
1089 1212 1 ++
1090 1213 1 Functional Description
1091 1214 1
1092 1215 1 This is the top-level parse network for the DEFINE command.
1093 1216 1
1094 1217 1 Routine Inputs
1095 1218 1
1096 1219 1 input_desc - A string descriptor for the remaining input.
1097 1220 1 verb_node - A pointer to the verb node for DEFINE, which
1098 1221 1 will be the top-level node in the command
1099 1222 1 execution tree.
1100 1223 1 message_vect - An error message vector
1101 1224 1
1102 1225 1 Routine Outputs
1103 1226 1
1104 1227 1 A command execution tree is constructed starting at the verb
1105 1228 1 node:
1106 1229 1
1107 1230 1 -----
1108 1231 1 : VERB : -> : NOUN : -> : NOUN : -> ...
1109 1232 1 -----
1110 1233 1
1111 1234 1 The DBG$B_VERB_COMPOSITE field contains an indication of the
1112 1235 1 "kind" of DEFINE.
1113 1236 1 In each noun node, all three fields contain information
1114 1237 1 about the symbol being defined:
1115 1238 1 DBG$L_NOUN_VALUE - Points to a counted string with the name of
1116 1239 1 the symbol (the left-hand-side of the
1117 1240 1 definition).
1118 1241 1 DBG$L_NOUN_VALUE2 - Points to some kind of descriptor or
1119 1242 1 counted string with the right-hand-side
1120 1243 1 of the definition.
1121 1244 1 DBG$L_ADJECTIVE_PTR - Contains an indication of whether the
1122 1245 1 definition was local (=) or global (==).
1123 1246 1 The string descriptor is updated to point past the
1124 1247 1 input that has been parsed. A completion code is returned:
1125 1248 1 ST$K_SUCCESS - The input was successfully parsed.
1126 1249 1 ST$K_SEVERE - There were errors during the parse. An error
1127 1250 1 message vector is constructed and returned
1128 1251 1 in message_vect.
1129 1252 1 --
1130 1253 2 BEGIN
1131 1254 2
1132 1255 2 MAP
1133 1256 2 input_desc : REF BLOCK [,BYTE], : The string descriptor for the
1134 1257 2 remaining input.
1135 1258 2 verb_node : REF dbg$verb_node; : The verb node with the DEFINE verb.
1136 1259 2
1137 1260 2 BIND
1138 1261 2 dbg$cs_address = UPLIT BYTE (7, 'ADDRESS'),
1139 1262 2 dbg$cs_command = UPLIT BYTE (7, 'COMMAND'),
1140 1263 2 dbg$cs_key = UPLIT BYTE (3, 'KEY'),
1141 1264 2 dbg$cs_local = UPLIT BYTE (5, 'LOCAL'),
1142 1265 2 dbg$cs_procedure = UPLIT BYTE (9, 'PROCEDURE'),
1143 1266 2 dbg$cs_string = UPLIT BYTE (6, 'STRING'),
1144 1267 2 dbg$cs_value = UPLIT BYTE (5, 'VALUE'),
```

```

: 1145      1268 2      dbg$cs_comma =      UPLIT BYTE (1, dbg$k_comma),
: 1146      1269 2      dbg$cs_cr =      UPLIT BYTE (1, dbg$k_cr_return),
: 1147      1270 2      dbg$cs_dblquote =      UPLIT BYTE (1, dbg$k_dblquote),
: 1148      1271 2      dbg$cs_equal =      UPLIT BYTE (1, dbg$k_equal),
: 1149      1272 2      dbg$cs_left_paren =      UPLIT BYTE (1, dbg$k_left_parenthesis),
: 1150      1273 2      dbg$cs_slash =      UPLIT BYTE (1, dbg$k_slash);
: 1151      1274 2
: 1152      1275 2
: 1153      1276 2      LOCAL
: 1154      1277 2      addr_exp_desc: REF dbg$aed,      | Points to an address
: 1155      1278 2      | expression descriptor
: 1156      1279 2      define_kind,      | Holds 'kind' of symbol
: 1157      1280 2      first_time,      | True during parsing of first
: 1158      1281 2      | element of comma list.
: 1159      1282 2      global_flag,      | Will be true on ==
: 1160      1283 2      new_noun_node : REF dbg$noun_node,      | Another pointer to a noun node
: 1161      1284 2      noun_node : REF dbg$noun_node,      | Pointer to a noun node
: 1162      1285 2      ptr: REF VECTOR[BYTE],      | Points into input string
: 1163      1286 2      status,
: 1164      1287 2      stg_desc: dbg$stg_desc,      | String descriptor
: 1165      1288 2      symid_list;      | Pointer to symid list
: 1166      1289 2
: 1167      1290 2      | Special case check for DEFINE/KEY. And save the input descriptor.
: 1168      1291 2      |
: 1169      1292 2
: 1170      1293 2      ch$move(8, .input_desc, stg_desc);
: 1171      1294 2      IF dbg$nmach (stg_desc, dbg$cs_slash, 1)
: 1172      1295 2      THEN
: 1173      1296 2          IF dbg$nmach (stg_desc, dbg$cs_key, 1)
: 1174      1297 2          THEN
: 1175      1298 2              BEGIN
: 1176      1299 2                  CH$MOVE(8, stg_desc, .input_desc);
: 1177      1300 2                  status = dbg$npase_def_key(.input_desc, .verb_node, .message_vect);
: 1178      1301 2                  IF NOT .status
: 1179      1302 2                  THEN
: 1180      1303 2                      RETURN .status;
: 1181      1304 2                  RETURN sts$k_success;
: 1182      1305 2                  END;
: 1183      1306 2
: 1184      1307 2
: 1185      1308 2      | Initialize global flag. The default is /GLOBAL, so the flag is
: 1186      1309 2      | initially TRUE.
: 1187      1310 2      |
: 1188      1311 2      global_flag = TRUE;
: 1189      1312 2
: 1190      1313 2      | First look for the qualifier on the DEFINE command.
: 1191      1314 2      |
: 1192      1315 2      WHILE dbg$nmach (.input_desc, dbg$cs_slash, 1) DO
: 1193      1316 2          BEGIN
: 1194      1317 2              SELECTONE TRUE OF
: 1195      1318 2                  SET
: 1196      1319 2
: 1197      1320 2                  [dbg$nmach (.input_desc, dbg$cs_address, 1)] :
: 1198      1321 2                      BEGIN
: 1199      1322 2                          dbg$set_define_lvl (override define);
: 1200      1323 2                          dbg$gb_define_ptr [define_only] = define_address;
: 1201      1324 2                      END;

```

```
: 1202      1325 3
: 1203      1326 3
: 1204      1327 4
: 1205      1328 4
: 1206      1329 4
: 1207      1330 3
: 1208      1331 3
: 1209      1332 3
: 1210      1333 3
: 1211      1334 3
: 1212      1335 3
: 1213      1336 3
: 1214      1337 3
: 1215      1338 3
: 1216      1339 3
: 1217      1340 3
: 1218      1341 3
: 1219      1342 3
: 1220      1343 3
: 1221      1344 3
: 1222      1345 3
: 1223      1346 3
: 1224      1347 3
: 1225      1348 4
: 1226      1349 4
: 1227      1350 4
: 1228      1351 3
: 1229      1352 3
: 1230      1353 3
: 1231      1354 3
: 1232      1355 3
: 1233      1356 3
: 1234      1357 3
: 1235      1358 2
: 1236      1359 2
: 1237      1360 2
: 1238      1361 2
: 1239      1362 2
: 1240      1363 2
: 1241      1364 2
: 1242      1365 2
: 1243      1366 2
: 1244      1367 2
: 1245      1368 2
: 1246      1369 2
: 1247      1370 2
: 1248      1371 2
: 1249      1372 2
: 1250      1373 2
: 1251      1374 2
: 1252      1375 2
: 1253      1376 3
: 1254      1377 3
: 1255      1378 3
: 1256      1379 3
: 1257      1380 3
: 1258      1381 3

      [dbg$match (.input_desc, dbg$cs_command, 1)] :
      BEGIN
      dbg$set_define_lvl (override_define);
      dbg$gb_define_ptr [define_only] = define_command;
      END;

      /GLOBAL is not allowed since it is a no-op.
      [dbg$match (.input_desc, dbg$cs_global, 1)] :
      global_flag = TRUE;

      [dbg$match (.input_desc, dbg$cs_local, 1)]:
      global_flag = FALSE;

      ! [dbg$match (.input_desc, dbg$cs_procedure, 1)] :
      ! dbg$gb_define_ptr [define_only] = define_procedure;

      ! [dbg$match (.input_desc, dbg$cs_string, 1)] :
      ! dbg$gb_define_ptr [define_only] = define_string;

      [dbg$match (.input_desc, dbg$cs_value, 1)] :
      BEGIN
      dbg$set_define_lvl (override_define);
      dbg$gb_define_ptr [define_only] = define_value;
      END;

      [OTHERWISE] :
      report_error;

      TES;
      END;

      define_kind = .dbg$gb_define_ptr [define_only];

      ! Now that we have decided what kind of DEFINE this is,
      ! put that piece of information in the verb node.
      verb_node [dbg$b_verb_composite] = .define_kind;

      ! Now that we have collected the qualifier, we loop through
      ! the list of definitions (e.g,
      ! DEFINE A=B,C=D,E=F
      ! Most of the time there will only be one in the list, but
      ! we are prepared to handle a list here.)
      first_time = TRUE;
      WHILE TRUE DO
      BEGIN
      ! Check for end-of-line.
      ! It is an error at this point.
      ! IF dbg$match (.input_desc, dbg$cs_cr, 1)
```

```
: 1259 1382 3
: 1260 1383 4
: 1261 1384 5
: 1262 1385 4
: 1263 1386 3
: 1264 1387 3
: 1265 1388 3
: 1266 1389 3
: 1267 1390 3
: 1268 1391 3
: 1269 1392 3
: 1270 1393 3
: 1271 1394 3
: 1272 1395 3
: 1273 1396 3
: 1274 1397 3
: 1275 1398 4
: 1276 1399 4
: 1277 1400 4
: 1278 1401 4
: 1279 1402 4
: 1280 1403 4
: 1281 1404 4
: 1282 1405 3
: 1283 1406 4
: 1284 1407 4
: 1285 1408 4
: 1286 1409 4
: 1287 1410 3
: 1288 1411 3
: 1289 1412 3
: 1290 1413 3
: 1291 1414 3
: 1292 1415 3
: 1293 1416 3
: 1294 1417 3
: 1295 1418 3
: 1296 1419 3
: 1297 1420 3
: 1298 1421 3
: 1299 1422 3
: 1300 1423 3
: 1301 1424 3
: 1302 1425 3
: 1303 1426 3
: 1304 1427 3
: 1305 1428 3
: 1306 1429 3
: 1307 1430 3
: 1308 1431 3
: 1309 1432 3
: 1310 1433 3
: 1311 1434 3
: 1312 1435 3
: 1313 1436 3
: 1314 1437 3
: 1315 1438 3
```

```
THEN
  BEGIN
    .message_vect = dbg$make_arg_vect (dbg$_needmore);
    RETURN sts$k_severe;
  END;

! Allocate a noun node to hold the definition
new_noun_node = dbg$get_tempmem (dbg$k_noun_node_size);

! We must link in the noun node. If this is the first definition
! in the list, it is attached to the verb node; otherwise it
! is attached to the previous noun node.
IF .first_time
THEN
  BEGIN
    first_time = FALSE;
    verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
    noun_node = .new_noun_node;
    noun_node [dbg$l_noun_link] = 0
  END
ELSE
  BEGIN
    noun_node [dbg$l_noun_link] = .new_noun_node;
    noun_node = .new_noun_node;
    noun_node [dbg$l_noun_link] = 0
  END;

! Now we read the name that is being defined and store a
! pointer to the counted string in the value field of
! the noun node.
IF NOT dbg$read_name (.input_desc,
  noun_node [dbg$l_noun_value],
  .message_vect)
THEN
  RETURN sts$k_severe;

! Look for =.
IF NOT dbg$match (.input_desc, dbg$cs_equal, 1)
THEN
  report_error;

! We use the 'adjective' field to keep an indication
! of whether the user specified /GLOBAL.
IF .global_flag
THEN
  noun_node [dbg$l_adjective_ptr] = refine_global
ELSE
  noun_node [dbg$l_adjective_ptr] = define_local;
```

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```

```
! Now we collect the right-hand-side of the definition.
! What we are looking for depends on the qualifier that
! was specified.
CASE .define_kind FROM define_lowest TO define_highest OF
SET
  [define_address] :
    BEGIN
      LOCAL
        status,
        temp_addr_exp_desc;          ! Filled in by AEI
      ! Call the address expression interpreter.
      status = dbg$npars_address (.input_desc, temp_addr_exp_desc,
        .dbg$gb_radix[dbg$b_radix_input],
        tokens$term_comma, .message_vect);
      IF .status NEQ sts$k_success AND .status NEQ sts$k_warning
      THEN
        RETURN sts$k_severe;
      ! Copy the descriptor.
      dbg$ngget_symid (.temp_addr_exp_desc, symid_list, .message_vect);
      dbg$ncopy_desc (.temp_addr_exp_desc, addr_exp_desc, .message_vect);
      dbg$sta_lock_symid (.symid_list);
      ! Fill in the 'value2' field of the noun node with
      ! a pointer to the address expression descriptor.
      noun_node [dbg$l_noun_value2] = .addr_exp_desc;
    END;
  [define_command, define_string] :
    BEGIN
      ! In these cases we want to pick up a quoted string.
      ! First we pick up the leading quote.
      IF NOT dbg$nmatch (.input_desc, dbg$cs_dblquote, 1)
      THEN
        report_error;
      ! Now call a routine to accept the string.
      IF NOT dbg$naaccept_string (.input_desc,
        noun_node [dbg$l_noun_value2],
        dbg$k_dblquote,
        TRUE,
        .message_vect,
        TRUE)
      THEN
        RETURN sts$k_severe;
    END;
```

```

: 1373      1496      3
: 1374      1497      3
: 1375      1498      4
: 1376      1499      4
: 1377      1500      4
: 1378      1501      4
: 1379      1502      4
: 1380      1503      4
: 1381      1504      4
: 1382      1505      4
: 1383      1506      4
: 1384      1507      4
: 1385      1508      4
: 1386      1509      4
: 1387      1510      4
: 1388      1511      4
: 1389      1512      4
: 1390      1513      4
: 1391      1514      4
: 1392      1515      4
: 1393      1516      4
: 1394      1517      3
: 1395      1518      3
: 1396      1519      3
: 1397      1520      4
: 1398      1521      4
: 1399      1522      4
: 1400      1523      4
: 1401      1524      4
: 1402      1525      4
: 1403      1526      4
: 1404      1527      4
: 1405      1528      4
: 1406      1529      4
: 1407      1530      4
: 1408      1531      4
: 1409      1532      4
: 1410      1533      4
: 1411      1534      4
: 1412      1535      4
: 1413      1536      4
: 1414      1537      4
: 1415      1538      4
: 1416      1539      4
: 1417      1540      4
: 1418      1541      4
: 1419      1542      4
: 1420      1543      4
: 1421      1544      4
: 1422      1545      4
: 1423      1546      4
: 1424      1547      5
: 1425      1548      5
: 1426      1549      5
: 1427      1550      5
: 1428      1551      4
: 1429      1552      4

```

```

[define procedure] :
BEGIN
    ! For this case we want to pick up a sequence of DEBUG
    ! commands inside of parenthesis.
    ! First we eat the left paren.
    IF NOT dbg$match (.input_desc, dbg$cs_left_paren, 1)
    THEN
        report_error;

    ! Call the routine which picks up a sequence of
    ! DEBUG commands.
    IF NOT dbg$save_break_buffer (.input_desc,
        noun_node [dbg$l_noun_value2],
        .message_vect)
    THEN
        RETURN sts$k_severe;

END;

[define value] :
BEGIN
    LOCAL
        status,
        temp_desc: REF dbg$dhead; ! Variable to hold a
        ! pointer to a value descriptor

    ! For this case we just call the expression interpreter
    ! to parse a language expression.
    status = dbg$npars_expression (.input_desc,
        .dbg$gb_radix[dbg$b_radix_input],
        temp_desc, tokens$k_term_comma, .message_vect);
    IF .status NEQ sts$k_success AND .status NEQ sts$k_warning
    THEN
        RETURN sts$k_severe;

    ! If the descriptor is volatile, then we cannot save it.
    ! First try to make it into an ordinary value descriptor.
    ! If that attempt fails, then report an error message saying
    ! that we cannot save the value (this should only happen
    ! for very large values, e.g., long strings).
    IF .temp_desc [dbg$b_dhead_type] EQL dbg$k_v_value_desc
    THEN
        dbg$prim_to_val (.temp_desc, dbg$k_value_desc, temp_desc);
    IF .temp_desc [dbg$b_dhead_type] EQL dbg$k_v_value_desc
    THEN
        BEGIN
            .message_vect = dbg$make_arg_vect (dbg$_unasavval,
                1, .noun_node[dbg$l_noun_value]);
            RETURN sts$k_severe;
        END;

```

```

1430      1553      4      ! Copy the descriptor into permanent memory.
1431      1554      4      !
1432      1555      4      IF dbg$ngget_symid(
1433      1556      4          .temp_desc,
1434      1557      4          symid_list,
1435      1558      4          .message_vect)
1436      1559      4      THEN
1437      1560      4          IF dbg$ncopy_desc(
1438      1561      4              .temp_desc,
1439      1562      4              noun_node [dbg$l_noun_value2],
1440      1563      4              .message_vect)
1441      1564      4          THEN
1442      1565      4              dbg$sta_lock_symid (.symid_list)
1443      1566      4          ELSE
1444      1567      4              RETURN sts$k_severe
1445      1568      4          ELSE
1446      1569      4              RETURN sts$k_severe;
1447      1570      4      END;
1448      1571      3
1449      1572      3      [INRANGE,OUTRANGE] :
1450      1573      3      BEGIN
1451      1574      4      report_error;
1452      1575      4      END;
1453      1576      3
1454      1577      3      TES;
1455      1578      3
1456      1579      3
1457      1580      3      ! Check for exhausted input. If so, exit the loop.
1458      1581      3      !
1459      1582      3      IF .input_desc [dsc$w_length] EQL 0
1460      1583      3      THEN
1461      1584      3          EXITLOOP;
1462      1585      3
1463      1586      3      ! Now check for comma, indicating there are further elements in
1464      1587      3      ! the list
1465      1588      3      !
1466      1589      3      IF NOT dbg$match (.input_desc, dbg$cs_comma, 1)
1467      1590      3      THEN
1468      1591      3          EXITLOOP;
1469      1592      3
1470      1593      3
1471      1594      2      END;      ! End of WHILE loop
1472      1595      2
1473      1596      2      RETURN sts$k_success;
1474      1597      2
1475      1598      1      END;

```

INFO#250 L1:1407
Referenced LOCAL symbol NOUN_NODE is probably not initialized

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

53	53	45	52	44	44	07	00058	P.AAJ:	.BYTE	7	
						41	00059		.ASCII	\ADDRESS\	
						07	00060	P.AAK:	.BYTE	7	
44	4E	41	4D	4D	4F	43	00061		.ASCII	\COMMAND\	

...

```

DBG$CS_ADDRESS=      P.AAJ
DBG$CS_COMMAND=      P.AAK
DBG$CS_KEY=          P.AAL
DBG$CS_LOCAL=        P.AAM
DBG$CS_PROCEDURE=    P.AAN
DBG$CS_STRING=       P.AAO
DBG$CS_VALUE=        P.AAP
DBG$CS_COMMA=        P.AAQ
DBG$CS_CR=           P.AAR
DBG$CS_DBLQUOTE=     P.AAS
DBG$CS_EQUAL=        P.AAT
DBG$CS_LEFT PAREN=   P.AAU
DBG$CS_SLASH=        P.AAV

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC.0

```

				OFFC	00000	.ENTRY	DBG\$NPARSE DEFINE, Save R2,R3,R4,R5,R6,R7,-	
		5B	00000000'	EF	9E 00002	MOVAB	R8,R9,R10,R11	1211
		5A	00000000G	00	9E 00009	MOVAB	DBG\$CS CR, R11	
		5E		1C	C2 00010	SUBL2	#28, SP	
10	AE	56	04	AC	D0 00013	MOVL	INPUT_DESC, R6	1293
		66		08	28 00017	MOV C3	#8, (R6), STG_DESC	
				01	DD 0001C	PUSHL	#1	1294
			08	AB	9F 0001E	PUSHAB	DBG\$CS SLASH	
			18	AE	9F 00021	PUSHAB	STG_DESC	
		6A		03	FB 00024	CALLS	#3, -DBG\$NMATCH	
		25		50	E9 00027	BLBC	R0, 2\$	
				01	DD 0002A	PUSHL	#1	1296
			DD	AB	9F 0002C	PUSHAB	DBG\$CS_KEY	
			18	AE	9F 0002F	PUSHAB	STG_DESC	
		6A		03	FB 00032	CALLS	#3, -DBG\$NMATCH	
		17		50	E9 00035	BLBC	R0, 2\$	
66	10	AE		08	28 00038	MOV C3	#8, STG_DESC, (R6)	1299
		7E	08	AC	7D 0003D	MOVQ	VERB_NODE, -(SP)	1300
				56	DD 00041	PUSHL	R6	
		0000V	CF	03	FB 00043	CALLS	#3, DBG\$NPARSE_DEF_KEY	
			03	50	E9 00048	BLBC	STATUS, 1\$	1301
				02C0	31 0004B	BRW	41\$	

		04	0004E	1\$:	RET		1304
59		01	DD 0004F	2\$:	MOVL	#1, GLOBAL_FLAG	1311
		01	DD 00052	3\$:	PUSHL	#1	1315
	08	AB	9F 00054		PUSHAB	DBG\$CS_SLASH	
		56	DD 00057		PUSHL	R6	
6A		03	FB 00059		CALLS	#3, DBG\$NMATCH	
03		50	E8 0005C		BLBS	R0, 4\$	
		009F	31 0005F		BRW	10\$	
		01	DD 00062	4\$:	PUSHL	#1	1320
	CD	AB	9F 00064		PUSHAB	DBG\$CS_ADDRESS	
		56	DD 00067		PUSHL	R6	
6A		03	FB 00069		CALLS	#3, DBG\$NMATCH	
01		50	D1 0006C		CMPL	R0, #1	
		15	12 0006F		BNEQ	6\$	
		02	DD 00071		PUSHL	#2	1322
00000000G	00	01	FB 00073		CALLS	#1, DBG\$SET_DEFINE_LVL	
	50	00000000G	00	DD 0007A	MOVL	DBG\$GB_DEFINE_PTR, -R0	1323
	60		01	90 00081	MOVB	#1, (R0)	
		CC	11 00084	5\$:	BRB	3\$	1317
		01	DD 00086	6\$:	PUSHL	#1	1326
	D5	AB	9F 00088		PUSHAB	DBG\$CS_COMMAND	
		56	DD 0008B		PUSHL	R6	
6A		03	FB 0008D		CALLS	#3, DBG\$NMATCH	
01		50	D1 00090		CMPL	R0, #1	
		15	12 00093		BNEQ	7\$	
		02	DD 00095		PUSHL	#2	1328
00000000G	00	01	FB 00097		CALLS	#1, DBG\$SET_DEFINE_LVL	
	50	00000000G	00	DD 0009E	MOVL	DBG\$GB_DEFINE_PTR, -R0	1329
	60		02	90 000A5	MOVB	#2, (R0)	
		A8	11 000A8		BRB	3\$	1317
		01	DD 000AA	7\$:	PUSHL	#1	1338
	E1	AB	9F 000AC		PUSHAB	DBG\$CS_LOCAL	
		56	DD 000AF		PUSHL	R6	
6A		03	FB 000B1		CALLS	#3, DBG\$NMATCH	
01		50	D1 000B4		CMPL	R0, #1	
		04	12 000B7		BNEQ	8\$	
		59	D4 000B9		CLRL	GLOBAL_FLAG	1339
		95	11 000BB		BRB	3\$	
		01	DD 000BD	8\$:	PUSHL	#1	1347
	F8	AB	9F 000BF		PUSHAB	DBG\$CS_VALUE	
		56	DD 000C2		PUSHL	R6	
6A		03	FB 000C4		CALLS	#3, DBG\$NMATCH	
01		50	D1 000C7		CMPL	R0, #1	
		15	12 000CA		BNEQ	9\$	
		02	DD 000CC		PUSHL	#2	1349
00000000G	00	01	FB 000CE		CALLS	#1, DBG\$SET_DEFINE_LVL	
	50	00000000G	00	DD 000D5	MOVL	DBG\$GB_DEFINE_PTR, -R0	1350
	60		05	90 000DC	MOVB	#5, (R0)	
		A3	11 000DF		BRB	5\$	1317
		01	DD 000E1	9\$:	PUSHL	#1	1353
	0840	8F	BB 000E3		PUSHR	#^M<R6,R11>	
6A		03	FB 000E7		CALLS	#3, DBG\$NMATCH	
39		50	E8 000EA		BLBS	R0, 12\$	
		56	DD 000ED		PUSHL	R6	
00000000G	00	01	FB 000EF		CALLS	#1, DBG\$NNEXT_WORD	
	50		DD 000F6		PUSHL	R0	
00000000G	00	01	FB 000F8		CALLS	#1, DBG\$NSYNTAX_ERROR	

			32	11	000FF	BRB	13\$		
	50	00000000G	00	D0	00101	10\$:	MOVL	DBG\$GB_DEFINE_PTR, R0	1359
	58		60	9A	00108		MOVZBL	(R0), DEFINE_KIND	
	55	08	AC	D0	0010B		MOVL	VERB_NODE, R5	1365
01	A5		58	90	0010F		MOVB	DEFINE_KIND, 1(R5)	
	57		01	D0	00113		MOVL	#1, FIRST_TIME	1374
	53	0C	AC	D0	00116		MOVL	MESSAGE_VECT, R3	1419
			01	DD	0011A	11\$:	PUSHL	#1	1381
		0840	8F	BB	0011C		PUSHR	#^M<R6,R11>	
	6A		03	FB	00120		CALLS	#3, DBG\$NMATCH	
	13		50	E9	00123		BLBC	R0, 14\$	
		000280D0	8F	DD	00126	12\$:	PUSHL	#164048	1384
00000000G	00		01	FB	0012C		CALLS	#1, DBG\$NMAKE_ARG_VECT	
0C	BC		50	D0	00133	13\$:	MOVL	R0, @MESSAGE_VECT	
			7C	11	00137		BRB	23\$	1385
			04	DD	00139	14\$:	PUSHL	#4	1390
00000000G	00		01	FB	0013B		CALLS	#1, DBG\$GET_TEMP_MEM	
	54		50	D0	00142		MOVL	R0, NEW_NOUN_NODE	
	08		57	E9	00145		BLBC	FIRST_TIME, T5\$	1396
			57	D4	00148		CLRL	FIRST_TIME	1399
08	A5		54	D0	0014A		MOVL	NEW_NOUN_NODE, 8(R5)	1400
			04	11	0014E		BRB	16\$	1401
08	A2		54	D0	00150	15\$:	MOVL	NEW_NOUN_NODE, 8(NOUN_NODE)	1407
52			54	D0	00154	16\$:	MOVL	NEW_NOUN_NODE, NOUN_NODE	1408
		08	A2	D4	00157		CLRL	8(NOUN_NODE)	1409
			0C	BB	0015A		PUSHR	#^M<R2,R3>	1418
			56	DD	0015C		PUSHL	R6	
0000V	CF		03	FB	0015E		CALLS	#3, DBG\$NREAD_NAME	
	4F		50	E9	00163		BLBC	R0, 23\$	
			01	DD	00166		PUSHL	#1	1425
		04	AB	9F	00168		PUSHAB	DBG\$CS_EQUAL	
			56	DD	0016B		PUSHL	R6	
	6A		03	FB	0016D		CALLS	#3, DBG\$NMATCH	
	1E		50	E9	00170		BLBC	R0, 20\$	
	06		59	E9	00173		BLBC	GLOBAL_FLAG, 17\$	1434
04	A2		01	D0	00176		MOVL	#1, 4(NOUN_NODE)	
			03	11	0017A		BRB	18\$	
		04	A2	D4	0017C	17\$:	CLRL	4(NOUN_NODE)	1437
			58	CF	0017F	18\$:	CASEL	DEFINE_KIND, #1, #6	1444
0084	06	01	0034		00183	19\$:	.WORD	24\$-19\$,-	
	00AB	0084	00E6		0018B			27\$-19\$,-	
	000E	000E						30\$-19\$,-	
								27\$-19\$,-	
								34\$-19\$,-	
								20\$-19\$,-	
								20\$-19\$	
			01	DD	00191	20\$:	PUSHL	#1	1574
		0840	8F	BB	00193		PUSHR	#^M<R6,R11>	
	6A		03	FB	00197		CALLS	#3, DBG\$NMATCH	
	03		50	E9	0019A		BLBC	R0, 21\$	
			00AA	31	0019D		BRW	32\$	
			56	DD	001A0	21\$:	PUSHL	R6	
00000000G	00		01	FB	001A2		CALLS	#1, DBG\$NNEXT_WORD	
			50	DD	001A9		PUSHL	R0	
00000000G	00		01	FB	001AB		CALLS	#1, DBG\$NSYNTAX_ERROR	
	63		50	D0	001B2	22\$:	MOVL	R0 (R3)	
			74	11	001B5	23\$:	BRB	29\$	

		53	DD	001B7	24\$:	PUSHL	R3		1457
		01	DD	001B9		PUSHL	#1		1455
	7E	00000000G	00	9A	001BB	MOVZBL	DBG\$GB_RADIX, -(SP)		1456
		0C	AE	9F	001C2	PUSHAB	TEMP_ADDR_EXP_DESC		1455
			56	DD	001C5	PUSHL	R6		
00000000G	00		05	FB	001C7	CALLS	#5, DBG\$NPARSE_ADDRESS		
	01		50	D1	001CE	CMPL	STATUS, #1		1458
			04	13	001D1	BEQL	25\$		
			50	D5	001D3	TSTL	STATUS		
			54	12	001D5	BNEQ	29\$		
			53	DD	001D7	25\$:	PUSHL	R3	1464
		10	AE	9F	001D9	PUSHAB	SYMD_LIST		
		08	AE	DD	001DC	PUSHL	TEMP_ADDR_EXP_DESC		
00000000G	00		03	FB	001DF	CALLS	#3, DBG\$NGET_SYMD		
			53	DD	001E6	PUSHL	R3		1465
		08	AE	9F	001E8	PUSHAB	ADDR_EXP_DESC		
		08	AE	DD	001EB	PUSHL	TEMP_ADDR_EXP_DESC		
00000000G	00		03	FB	001EE	CALLS	#3, DBG\$NCOPY_DESC		
		0C	AE	DD	001F5	PUSHL	SYMD_LIST		1466
00000000G	00		01	FB	001F8	CALLS	#1, DBG\$STA_LOCK_SYMD		
	0C	A2	04	AE	DD	001FF	MOVL	ADDR_EXP_DESC, 12(NOUN_NODE)	1471
			00F3	31	00204	26\$:	BRW	40\$	1444
			01	DD	00207	27\$:	PUSHL	#1	1480
		02	AB	9F	00209	PUSHAB	DBG\$CS_DBLQUOTE		
			56	DD	0020C	PUSHL	R6		
	6A		03	FB	0020E	CALLS	#3, DBG\$NMATCH		
	27		50	E9	00211	BLBC	R0, 31\$		
			01	DD	00214	PUSHL	#1		1487
			53	DD	00216	PUSHL	R3		1490
			01	DD	00218	PJSHL	#1		1487
			22	DD	0021A	PUSHL	#34		
		0C	A2	9F	0021C	PUSHAB	12(NOUN_NODE)		
			56	DD	0021F	PUSHL	R6		
00000000G	00		06	FB	00221	CALLS	#6, DBG\$NACCEPT_STRING		
	D9		50	E8	00228	28\$:	BLBS	R0, 26\$	
		00C8	31	0022B	29\$:	BRW	39\$		1493
			01	DD	0022E	30\$:	PUSHL	#1	1504
		06	AB	9F	00230	PUSHAB	DBG\$CS_LEFT_PAREN		
			56	DD	00233	PUSHL	R6		
	6A		03	FB	00235	CALLS	#3, DBG\$NMATCH		
	1E		50	E8	00238	BLBS	R0, 33\$		
			01	DD	0023B	31\$:	PUSHL	#1	1505
		0840	8F	BB	0023D	PUSHR	#^M<R6,R11>		
	6A		03	FB	00241	CALLS	#3, DBG\$NMATCH		
	03		50	E8	00244	BLBS	R0, 32\$		
		FF56	31	00247	BRW	21\$			
			8F	DD	0024A	32\$:	PUSHL	#164048	
00000000G	00	000280D0	01	FB	00250	CALLS	#1, DBG\$NMAKE_ARG_VECT		
			6A	11	00257	BRB	37\$		
			53	DD	00259	33\$:	PUSHL	R3	1513
		0C	A2	9F	0025B	PUSHAB	12(NOUN_NODE)		1512
			56	DD	0025E	PUSHL	R6		
00000000G	00		03	FB	00260	CALLS	#3, DBG\$NSAVE_BREAK_BUFFER		
			BF	11	00267	BRB	28\$		
			53	DD	00269	34\$:	PUSHL	R3	1531
			01	DD	0026B	PUSHL	#1		1529
		10	AE	9F	0026D	PUSHAB	TEMP_DESC		

				7E	00000000G	00	9A	00270	MOVZBL	DBG\$GB_RADIX, -(SP)	:	1530	
						56	DD	00277	PUSHL	R6	:	1529	
				00000000G	00	05	FB	00279	CALLS	#5, DBG\$NPARSE_EXPRESSION	:		
					01	50	D1	00280	CMPL	STATUS, #1	:	1532	
						04	13	00283	BEQL	35\$	:		
						50	D5	00285	TSTL	STATUS	:		
						6D	12	00287	BNEQ	39\$	:		
00000083	8F	08	BE	08		10	ED	00289	35\$: CMPZV	#16, #8, @TEMP_DESC, #131	:	1542	
						11	12	00293	BNEQ	36\$	:		
						08	AE	9F	00295	PUSHAB	TEMP_DESC	:	1544
				7E		7A	8F	9A	00298	MOVZBL	#122, -(SP)	:	
						10	AE	DD	0029C	PUSHL	TEMP_DESC	:	
00000083	8F	08	BE	00000000G	00	03	FB	0029F	CALLS	#3, DBG\$PRIM TO VAL	:		
					08	10	ED	002A6	36\$: CMPZV	#16, #8, @TEMP_DESC, #131	:	1545	
						14	12	002B0	BNEQ	38\$	:		
						62	DD	002B2	PUSHL	(NOUN_NODE)	:	1549	
						01	DD	002B4	PUSHL	#1	:	1548	
						8F	DD	002B6	PUSHL	#167528	:		
				00000000G	00	03	FB	002BC	CALLS	#3, DBG\$NMAKE_ARG_VECT	:		
						FE	31	002C3	37\$: BRW	22\$	:		
						53	DD	002C6	38\$: PUSHL	R3	:	1558	
						10	AE	9F	002C8	PUSHAB	SYMID_LIST	:	1555
						10	AE	DD	002CB	PUSHL	TEMP_DESC	:	1556
				00000000G	00	03	FB	002CE	CALLS	#3, DBG\$NGET_SYMID	:		
					1E	50	E9	002D5	BLBC	R0, 39\$	:		
						53	DD	002D8	PUSHL	R3	:	1563	
						0C	A2	9F	002DA	PUSHAB	12(NOUN_NODE)	:	1562
						10	AE	DD	002DD	PUSHL	TEMP_DESC	:	
				00000000G	00	03	FB	002E0	CALLS	#3, DBG\$NCOPY_DESC	:		
					0C	50	E9	002E7	BLBC	R0, 39\$	:		
						0C	AE	DD	002EA	PUSHL	SYMID_LIST	:	1565
				00000000G	00	01	FB	002ED	CALLS	#1, DBG\$STA_LOCK_SYMID	:		
						04	11	002F4	BRB	40\$	:		
						04	D0	002F6	39\$: MOVL	#4, R0	:	1569	
							04	002F9	RET		:		
						66	B5	002FA	40\$: TSTW	(R6)	:	1583	
						10	13	002FC	BEQL	41\$	:		
						01	DD	002FE	PUSHL	#1	:	1590	
						FE	AB	9F	00300	PUSHAB	DBG\$CS_COMMA	:	
						56	DD	00303	PUSHL	R6	:		
				6A		03	FB	00305	CALLS	#3, DBG\$NMATCH	:		
						50	E9	00308	BLBC	R0, 41\$	:		
						FE	31	0030B	BRW	11\$	:		
						01	D0	0030E	41\$: MOVL	#1, R0	:	1596	
							04	00311	RET		:	1598	

; Routine Size: 786 bytes, Routine Base: DBG\$CODE + 0408

```
1477 1599 1 ROUTINE dbg$nparsedef_key (input_desc, verb_node, message_vect) =
1478 1600 1 ++
1479 1601 1 Functional Description
1480 1602 1
1481 1603 1 This is the parse network for the DEFINE/KEY command.
1482 1604 1
1483 1605 1 Routine Inputs
1484 1606 1
1485 1607 1 input_desc - A pointer to a string descriptor for the
1486 1608 1 remaining input.
1487 1609 1 a_verb_node - The address of a pointer to the verb node
1488 1610 1 for DEFINE, which will be the top-level
1489 1611 1 node in the command execution tree.
1490 1612 1 message_vect - A pointer to an error message vector.
1491 1613 1
1492 1614 1 Routine Outputs
1493 1615 1
1494 1616 1 A command execution tree is constructed starting at the verb
1495 1617 1 node:
1496 1618 1
1497 1619 1 -----
1498 1620 1 : VERB : -> : NOUN :
1499 1621 1 -----
1500 1622 1 |
1501 1623 1 -----
1502 1624 1 :ADVERB0:
1503 1625 1 -----
1504 1626 1 |
1505 1627 1 -----
1506 1628 1 :ADVERB1:
1507 1629 1 -----
1508 1630 1 |
1509 1631 1 |
1510 1632 1 |
1511 1633 1 -----
1512 1634 1 :ADVERB5:
1513 1635 1 -----
1514 1636 1
1515 1637 1 The DBG$B_VERB_COMPOSITE field contains a
1516 1638 1 value for the DEFINE/KEY command.
1517 1639 1
1518 1640 1 The noun node has the following information:
1519 1641 1
1520 1642 1 DBG$B_NOUN_VALUE - A pointer to a descriptor
1521 1643 1 that contains the key-name.
1522 1644 1 DBG$B_ADJECTIVE_PTR - A pointer to a
1523 1645 1 descriptor that contains the
1524 1646 1 equivalence string for the key.
1525 1647 1
1526 1648 1 The adverb nodes appear as follows:
1527 1649 1
1528 1650 1 DBG$B_ADVERB_LITERAL - Qualifier Code.
1529 1651 1 DBG$B_ADVERB_VALUE - Value or location of data
1530 1652 1 for this qualifier.
1531 1653 1 DBG$B_ADVERB_LINK - Link to next Adverb-node.
1532 1654 1
1533 1655 1 For Adverb1, which contains the qualifier information for the IF STATE
1534 1656 1 qualifier, there exists a list of state names with DBG$B_ADVERB_VALUE
1535 1657 1 pointing at a state_name_node. This node is defined above, but you
1536 1658 1 should note that the node consists of 2 fields. 1) A pointer to a
1537 1659 1 descriptor of the state name and 2) A link field to the next node in
1538 1660 1 the list.
1539 1661 1
1540 1662 1 The string descriptor is updated to point past the
1541 1663 1 input that has been parsed. A completion code is returned:
1542 1664 1
1543 1665 1 ST$K_SUCCESS - The input was successfully parsed.
1544 1666 1 ST$K_SEVERE - There were errors during the parse. An error
1545 1667 1 message vector is constructed and returned
1546 1668 1 in message_vect.
1547 1669 1
1548 1670 1 --
```

```
: 1534      1656 2 BEGIN
: 1535      1657 2
: 1536      1658 2 MAP
: 1537      1659 2     input_desc      : REF BLOCK [,BYTE],      ! String descriptor
: 1538      1660 2     verb_node       : REF dbg$verb_node;
: 1539      1661 2
: 1540      1662 2 BIND
: 1541      1663 2     dbg$cs_echo      = UPLIT BYTE (4, 'ECHO'),
: 1542      1664 2     dbg$cs_if_state   = UPLIT BYTE (8, 'IF STATE'),
: 1543      1665 2     dbg$cs_lock_state = UPLIT BYTE (10, 'LOCK STATE'),
: 1544      1666 2     dbg$cs_log       = UPLIT BYTE (3, 'LOG'),
: 1545      1667 2     dbg$cs_set_state  = UPLIT BYTE (9, 'SET STATE'),
: 1546      1668 2     dbg$cs_terminate = UPLIT BYTE (9, 'TERMINATE'),
: 1547      1669 2     dbg$cs_NO       = UPLIT BYTE ('NO'),
: 1548      1670 2     dbg$cs_left_paren = UPLIT BYTE (1, dbg$sk_left_parenthesis),
: 1549      1671 2     dbg$cs_right_paren = UPLIT BYTE (1, dbg$sk_right_parenthesis),
: 1550      1672 2     dbg$cs_comma     = UPLIT BYTE (1, dbg$sk_comma),
: 1551      1673 2     dbg$cs_cr       = UPLIT BYTE (1, dbg$sk_cr_return),
: 1552      1674 2     dbg$cs_dblquote  = UPLIT BYTE (1, dbg$sk_dblquote),
: 1553      1675 2     dbg$cs_equal     = UPLIT BYTE (1, dbg$sk_equal),
: 1554      1676 2     dbg$cs_slash     = UPLIT BYTE (1, dbg$sk_slash);
: 1555      1677 2
: 1556      1678 2 LITERAL
: 1557      1679 2     dbg$sk_lowest_qualifier = 0,      ! These literals correspond to the
: 1558      1680 2     dbg$sk_echo           = 0,      ! adverb-nodes in the structure
: 1559      1681 2     dbg$sk_if_state       = 1,      ! that gets built.
: 1560      1682 2     dbg$sk_lock_state     = 2,
: 1561      1683 2     dbg$sk_log           = 3,
: 1562      1684 2     dbg$sk_set_state      = 4,
: 1563      1685 2     dbg$sk_terminate     = 5,
: 1564      1686 2     dbg$sk_highest_qualifier = 5;
: 1565      1687 2
: 1566      1688 2 LOCAL
: 1567      1689 2     define_kind      : INITIAL(0),      ! Value of DEFINE/KEY qualifier
: 1568      1690 2     noun_node       : REF dbg$noun_node,   ! Pointer to a noun node
: 1569      1691 2     new_noun_node    : REF dbg$noun_node,   ! Another pointer to a noun node
: 1570      1692 2     adverb_node     : REF dbg$adverb_node,  ! Pointer to a noun node
: 1571      1693 2     new_adverb_node  : REF dbg$adverb_node,  ! Another pointer to a adverb node
: 1572      1694 2     state_name_node  : REF dbg$state_name_node, ! Pointer to a state-name node
: 1573      1695 2     new_state_name_node : REF dbg$state_name_node, ! Another pointer to a state-name node
: 1574      1696 2     ptr            : REF VECTOR[,BYTE],    ! Points into input string
: 1575      1697 2     status,
: 1576      1698 2     temp_key_desc    : REF dbg$stg_desc,    ! String desc. for DEFINE/KEY symbols
: 1577      1699 2     d_key_no,        : REF,                ! Flag for NOxxx qualifier
: 1578      1700 2     define_key_value; : REF,                ! Value for the qualifier
: 1579      1701 2
: 1580      1702 2
: 1581      1703 2 ! Check whether we are on a system that allows keypad input.
: 1582      1704 2
: 1583      1705 2 IF NOT .dbg$gb_keypad_input
: 1584      1706 2 THEN
: 1585      1707 2     SIGNAL(dbg$_nokeydef);
: 1586      1708 2
: 1587      1709 2 ! Fill in the fact that this is a DEFINE/KEY command in the verb node.
: 1588      1710 2 ! And clear the noun link value.
: 1589      1711 2
: 1590      1712 2 verb_node [dbg$b_verb_composite] = define_key;
```

```
: 1591      1713 2      verb_node [dbg$l_verb_object_ptr] = 0;
: 1592      1714 2
: 1593      1715 2      ! Build adverb list with defaults.
: 1594      1716 2
: 1595      1717 2
: 1596      1718 2      new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size); ! Get first node
: 1597      1719 2
: 1598      1720 2      verb_node [dbg$l_verb_adverb_ptr] = .new_adverb_node;
: 1599      1721 2      adverb_node = .new_adverb_node;
: 1600      1722 2
: 1601      1723 2      adverb_node [dbg$b_adverb_literal] = dbg$k_lowest_qualifier; ! Initialize first node
: 1602      1724 2      adverb_node [dbg$l_adverb_value] = 0;
: 1603      1725 2      adverb_node [dbg$l_adverb_link] = 0;
: 1604      1726 2
: 1605      1727 2      define_kind = dbg$k_lowest_qualifier + 1;
: 1606      1728 2      WHILE .define_kind [EQ dbg$k_highest_qualifier] DO ! Build rest of adverb list
: 1607      1729 3      BEGIN
: 1608      1730 3          new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size);
: 1609      1731 3          adverb_node [dbg$l_adverb_link] = .new_adverb_node;
: 1610      1732 3          adverb_node = .new_adverb_node;
: 1611      1733 3
: 1612      1734 3          adverb_node [dbg$b_adverb_literal] = .define_kind;
: 1613      1735 3          IF .define_kind [EQ dbg$k_if_state]
: 1614      1736 3          THEN
: 1615      1737 4              BEGIN
: 1616      1738 4                  ! Initialize the if-state node to point to a state name node that
: 1617      1739 4                  ! points to a descriptor that has the current state-name.
: 1618      1740 4
: 1619      1741 4                  temp_key_desc = dbg$get_tempmem(2);
: 1620      1742 4                  temp_key_desc [dsc$b_length] = 0;
: 1621      1743 4                  temp_key_desc [dsc$b_dtype] = dsc$k_dtype_t;
: 1622      1744 4                  temp_key_desc [dsc$b_class] = dsc$k_class_d;
: 1623      1745 4                  temp_key_desc [dsc$a_pointer] = 0;
: 1624      1746 4
: 1625      1747 4                  state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
: 1626      1748 4
: 1627      1749 4                  ! Get the current state-name
: 1628      1750 4
: 1629      1751 4                  smg$set_default_state(dbg$gl_key_table_id, 0, .temp_key_desc);
: 1630      1752 4                  state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
: 1631      1753 4                  state_name_node [dbg$l_state_name_link] = 0;
: 1632      1754 4
: 1633      1755 4                  adverb_node [dbg$l_adverb_value] = .state_name_node;
: 1634      1756 4              END
: 1635      1757 3          ELSE
: 1636      1758 3              ! Let zero be the default for all the other adverb nodes
: 1637      1759 3
: 1638      1760 3              adverb_node [dbg$l_adverb_value] = 0;
: 1639      1761 3
: 1640      1762 3              define_kind = .define_kind + 1;
: 1641      1763 2          END;
: 1642      1764 2      adverb_node [dbg$l_adverb_link] = 0;
: 1643      1765 2
: 1644      1766 2      WHILE (NOT dbg$match(.input_desc, dbg$cs_cr, 1)) AND
: 1645      1767 2          (.input_desc [dsc$b_length] GTR 0) DO
: 1646      1768 2
: 1647      1769 3          BEGIN
```

```
: 1648      1770 3      IF dbg$match(.input_desc, dbg$cs_slash, 1)
: 1649      1771 3      THEN
: 1650      1772 4          BEGIN
: 1651      1773 4              ! Find out what kind of qualifier it is
: 1652      1774 4              !
: 1653      1775 4              ! Initialize value
: 1654      1776 4
: 1655      1777 4              define_key_value = 0;
: 1656      1778 4              d_key_NO = FALSE;
: 1657      1779 4              ! Check for a NO qualifier
: 1658      1780 4
: 1659      1781 4              WHILE CH$EQL(1, UPLIT(' '), 1, CH$PTR(.input_desc [dsc$a_pointer])) DO
: 1660      1782 4                  BEGIN
: 1661      1783 4                      input_desc [dsc$a_pointer] = CH$PLUS(.input_desc [dsc$a_pointer], 1);
: 1662      1784 5                      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
: 1663      1785 5                  END;
: 1664      1786 5
: 1665      1787 4              IF CH$EQL(2, CH$PTR(dbg$cs_NO) 2, CH$PTR(.input_desc [dsc$a_pointer]))
: 1666      1788 4                  THEN
: 1667      1789 4                      BEGIN
: 1668      1790 4                          d_key_NO = TRUE;
: 1669      1791 5                          input_desc [dsc$a_pointer] = CH$PLUS(.input_desc [dsc$a_pointer], 2);
: 1670      1792 5                          input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 2;
: 1671      1793 5                      END;
: 1672      1794 5
: 1673      1795 4              ! Set Define_key with qualifier code, and get value of define_key_value.
: 1674      1796 4
: 1675      1797 4              SELECTONE TRUE OF
: 1676      1798 4                  SET
: 1677      1799 4                      [dbg$match(.input_desc, dbg$cs_echo, 1)] :
: 1678      1800 4                          BEGIN
: 1679      1801 4                              define_key_value = 0;
: 1680      1802 4                              define_kind = dbg$k_echo;
: 1681      1803 5                              IF .d_key_NO THEN define_key_value = 1;
: 1682      1804 5                          END;
: 1683      1805 5
: 1684      1806 5                      [dbg$match(.input_desc, dbg$cs_if_state, 1)] :
: 1685      1807 4                          BEGIN
: 1686      1808 4                              define_key_value = 0;
: 1687      1809 4                              define_kind = dbg$k_if_state;
: 1688      1810 5                              IF NOT .d_key_NO
: 1689      1811 5                                  THEN
: 1690      1812 5                                  BEGIN
: 1691      1813 5                                      temp_key_desc = dbg$get_tempmem(2);
: 1692      1814 5                                      temp_key_desc[dsc$w_length] = 0;
: 1693      1815 6                                      temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
: 1694      1816 6                                      temp_key_desc[dsc$b_class] = dsc$k_class_d;
: 1695      1817 6                                      temp_key_desc[dsc$a_pointer] = 0;
: 1696      1818 6
: 1697      1819 6                                      ! Look for =
: 1698      1820 6                                      !
: 1699      1821 6                                      IF NOT dbg$match(.input_desc, dbg$cs_equal, 1)
: 1700      1822 6                                          THEN
: 1701      1823 6
: 1702      1824 6
: 1703      1825 6
: 1704      1826 6
```

```

: 1705      1827  6
: 1706      1828  6
: 1707      1829  6
: 1708      1830  6
: 1709      1831  6
: 1710      1832  6
: 1711      1833  6
: 1712      1834  7
: 1713      1835  7
: 1714      1836  7
: 1715      1837  7
: 1716      1838  7
: 1717      1839  7
: 1718      1840  7
: 1719      1841  7
: 1720      1842  7
: 1721      1843  7
: 1722      1844  7
: 1723      1845  7
: 1724      1846  7
: 1725      1847  7
: 1726      1848  7
: 1727      1849  7
: 1728      1850  7
: 1729      1851  7
: 1730      1852  8
: 1731      1853  8
: 1732      1854  8
: 1733      1855  8
: 1734      1856  8
: 1735      1857  8
: 1736      1858  8
: 1737      1859  8
: 1738      1860  8
: 1739      1861  8
: 1740      1862  8
: 1741      1863  8
: 1742      1864  8
: 1743      1865  8
: 1744      1866  8
: 1745      1867  8
: 1746      1868  8
: 1747      1869  8
: 1748      1870  8
: 1749      1871  8
: 1750      1872  8
: 1751      1873  8
: 1752      1874  7
: 1753      1875  7
: 1754      1876  7
: 1755      1877  7
: 1756      1878  7
: 1757      1879  7
: 1758      1880  7
: 1759      1881  7
: 1760      1882  7
: 1761      1883  7

```

```

        report_error;
: Look for a left paren
:
IF dbg$nmatch (.input_desc, dbg$cs_left_paren, 1)
THEN
    BEGIN
        ! Pick up the first state name
        status = dbg$read_key_info (.input_desc,
                                   .temp_key_desc,
                                   .message_vect);

        IF NOT .status
        THEN
            RETURN sts$k_severe;

        new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
        state_name_node = .new_state_name_node;
        state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
        state_name_node [dbg$l_state_name_link] = 0;
        define_key_value = .state_name_node;

        WHILE dbg$nmatch (.input_desc, dbg$cs_comma, 1) DO
            BEGIN
                temp_key_desc = dbg$get_tempmem(2);
                temp_key_desc[dsc$w_length] = 0;
                temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
                temp_key_desc[dsc$b_class] = dsc$k_class_d;
                temp_key_desc[dsc$a_pointer] = 0;

                ! Pick up the next state name
                status = dbg$read_key_info (.input_desc,
                                           .temp_key_desc,
                                           .message_vect);

                IF NOT .status
                THEN
                    RETURN sts$k_severe;

                new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
                state_name_node [dbg$l_state_name_link] = .new_state_name_node;
                state_name_node = .new_state_name_node;
                state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
                state_name_node [dbg$l_state_name_link] = 0;

            END;

        ! Eat right paren
        :
        IF NOT dbg$nmatch (.input_desc, dbg$cs_right_paren, 1)
        THEN
            report_error;

        END
    END

```

```
1762 1884 7
1763 1885 6
1764 1886 7
1765 1887 7
1766 1888 7
1767 1889 7
1768 1890 7
1769 1891 7
1770 1892 7
1771 1893 7
1772 1894 7
1773 1895 7
1774 1896 7
1775 1897 7
1776 1898 7
1777 1899 7
1778 1900 7
1779 1901 7
1780 1902 7
1781 1903 7
1782 1904 6
1783 1905 6
1784 1906 5
1785 1907 4
1786 1908 4
1787 1909 4
1788 1910 5
1789 1911 5
1790 1912 5
1791 1913 5
1792 1914 4
1793 1915 4
1794 1916 4
1795 1917 5
1796 1918 5
1797 1919 5
1798 1920 5
1799 1921 4
1800 1922 4
1801 1923 4
1802 1924 5
1803 1925 5
1804 1926 5
1805 1927 5
1806 1928 5
1807 1929 6
1808 1930 6
1809 1931 6
1810 1932 6
1811 1933 6
1812 1934 6
1813 1935 6
1814 1936 6
1815 1937 6
1816 1938 6
1817 1939 6
1818 1940 6

ELSE
BEGIN
    ! Pick up the only state name
    !
    status = dbg$read_key_info (.input_desc,
                                .temp_key_desc,
                                .message_vect);

    IF NOT .status
    THEN
        RETURN sts$k_severe;

    new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
    state_name_node = .new_state_name_node;
    state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
    state_name_node [dbg$l_state_name_link] = 0;
    define_key_value = .state_name_node;

END;

END;

[dbg$match(.input_desc, dbg$cs_lock_state, 3)] :
BEGIN
    define_key_value = 1;
    define_kind = dbg$k_lock_state;
    IF .d_key_NO THEN define_key_value = 0;
END;

[dbg$match(.input_desc, dbg$cs_log, 3)] :
BEGIN
    define_key_value = 0;
    define_kind = dbg$k_log;
    IF .d_key_NO THEN define_key_value = 1;
END;

[dbg$match(.input_desc, dbg$cs_set_state, 1)] :
BEGIN
    define_kind = dbg$k_set_state;
    define_key_value = 0;
    IF NOT .d_key_NO
    THEN
        BEGIN
            temp_key_desc = dbg$get_tempmem(2);
            temp_key_desc[dsc$w_length] = 0;
            temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
            temp_key_desc[dsc$b_class] = dsc$k_class_d;
            temp_key_desc[dsc$a_pointer] = 0;

            ! Look for =
            !
            IF NOT dbg$match (.input_desc, dbg$cs_equal, 1)
            THEN
```

```

: 1819      1941 6      report_error;
: 1820      1942 6
: 1821      1943 6      ! Pick up the state name
: 1822      1944 6
: 1823      1945 6
: 1824      1946 6      status = dbg$read_key_info (.input_desc,
: 1825      1947 6      .temp_key_desc,
: 1826      1948 6      .message_vect);
: 1827      1949 6      IF NOT .status
: 1828      1950 6      THEN
: 1829      1951 6          RETURN sts$k_severe;
: 1830      1952 6
: 1831      1953 6      define_key_value = .temp_key_desc;
: 1832      1954 5      END;
: 1833      1955 4      END;
: 1834      1956 4
: 1835      1957 4      [dbg$mmatch(.input_desc, dbg$cs_terminate, 1)] :
: 1836      1958 5      BEGIN
: 1837      1959 5      define_key_value = 1;
: 1838      1960 5      define_kind = dbg$k_terminate;
: 1839      1961 5      IF .d_key_NO THEN define_key_value = 0;
: 1840      1962 5
: 1841      1963 5      ! Since we may have to reset the default from 1 to 0
: 1842      1964 5      ! It is best to do this here and allow it to skip
: 1843      1965 5      ! over the similar code down below.
: 1844      1966 5      ! ( This is hacked up because the /NOECHO and /NOTERM are
: 1845      1967 5      ! mutually exclusive qualifiers. ) This bothers me too.
: 1846      1968 5
: 1847      1969 5      adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
: 1848      1970 5      WHILE .adverb_node [dbg$b_adverb_literal] NEQ dbg$k_terminate DO
: 1849      1971 5          adverb_node = .adverb_node [dbg$l_adverb_link];
: 1850      1972 5      adverb_node [dbg$l_adverb_value] = .define_key_value;
: 1851      1973 5      define_key_value = 0;      ! This is to jump over the code below.
: 1852      1974 4      END;
: 1853      1975 4
: 1854      1976 4      [OTHERWISE] :
: 1855      1977 4      report_error;
: 1856      1978 4      TES;
: 1857      1979 4
: 1858      1980 4      ! Process the qualifier if it changes the default
: 1859      1981 4
: 1860      1982 4      IF .define_key_value NEQ 0
: 1861      1983 4      THEN
: 1862      1984 5      BEGIN
: 1863      1985 5      adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
: 1864      1986 5      WHILE (.adverb_node [dbg$b_adverb_literal] NEQ .define_kind) DO
: 1865      1987 5          adverb_node = .adverb_node [dbg$l_adverb_link];
: 1866      1988 5      adverb_node [dbg$l_adverb_value] = .define_key_value;
: 1867      1989 5
: 1868      1990 5      ! If the qualifier is /NOECHO then the default of the terminate
: 1869      1991 5      ! qualifier changes to /TERMINATE
: 1870      1992 5      IF .adverb_node [dbg$b_adverb_literal] EQL dbg$k_echo
: 1871      1993 5      THEN
: 1872      1994 6      BEGIN
: 1873      1995 6      WHILE .adverb_node [dbg$b_adverb_literal] NEQ dbg$k_terminate DO
: 1874      1996 6          adverb_node = .adverb_node [dbg$l_adverb_link];
: 1875      1997 6      adverb_node [dbg$l_adverb_value] = 1;

```

```

: 1876      1998      5
: 1877      1999      4
: 1878      2000      4
: 1879      2001      4
: 1880      2002      4
: 1881      2003      3
: 1882      2004      4
: 1883      2005      4
: 1884      2006      4
: 1885      2007      4
: 1886      2008      4
: 1887      2009      4
: 1888      2010      5
: 1889      2011      5
: 1890      2012      5
: 1891      2013      5
: 1892      2014      5
: 1893      2015      5
: 1894      2016      5
: 1895      2017      5
: 1896      2018      5
: 1897      2019      5
: 1898      2020      5
: 1899      2021      5
: 1900      2022      5
: 1901      2023      5
: 1902      2024      5
: 1903      2025      5
: 1904      2026      5
: 1905      2027      5
: 1906      2028      5
: 1907      2029      5
: 1908      2030      5
: 1909      2031      5
: 1910      2032      5
: 1911      2033      5
: 1912      2034      5
: 1913      2035      5
: 1914      2036      5
: 1915      2037      5
: 1916      2038      5
: 1917      2039      5
: 1918      2040      5
: 1919      2041      5
: 1920      2042      5
: 1921      2043      4
: 1922      2044      4
: 1923      2045      4
: 1924      2046      5
: 1925      2047      5
: 1926      2048      5
: 1927      2049      5
: 1928      2050      5
: 1929      2051      5
: 1930      2052      5
: 1931      2053      5
: 1932      2054      5

```

```

      END;
    END;
  END ! End of picking up qualifier after slash
ELSE
  BEGIN
    ! Process key name or equivalence string
    IF .verb_node [dbg$l_verb_object_ptr] EQL 0
    THEN
      BEGIN
        ! Get key name
        !
        temp_key_desc = dbg$get_tempmem(2);
        temp_key_desc[dsc$w_length] = 0;
        temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
        temp_key_desc[dsc$b_class] = dsc$k_class_d;
        temp_key_desc[dsc$a_pointer] = 0;
        status = dbg$read_key_info (.input_desc,
                                   .temp_key_desc,
                                   .message_vect);

        IF NOT .status
        THEN
          RETURN sts$k_severe;

        ! Make noun node for key-name and equivalence string
        !
        new_noun_node = dbg$get_tempmem(dbg$k_noun_node_size);

        verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
        noun_node = .new_noun_node;
        noun_node [dbg$l_noun_value] = .temp_key_desc;
        noun_node [dbg$l_adjective_ptr] = 0;
        noun_node [dbg$l_noun_link] = 0;
      END

      ! If we got the key-name ok, go after the equivalence string
      ! Provided there is still something left to get.
    ELSE
      IF .noun_node [dbg$l_adjective_ptr] EQL 0
      THEN
        BEGIN
          temp_key_desc = dbg$get_tempmem(2);
          temp_key_desc[dsc$w_length] = 0;
          temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
          temp_key_desc[dsc$b_class] = dsc$k_class_d;
          temp_key_desc[dsc$a_pointer] = 0;

          ! Pick up leading quote
          !

```

```

: 1933      2055 5
: 1934      2056 5
: 1935      2057 5
: 1936      2058 6
: 1937      2059 6
: 1938      2060 6
: 1939      2061 6
: 1940      2062 6
: 1941      2063 6
: 1942      2064 6
: 1943      2065 6
: 1944      2066 5
: 1945      2067 6
: 1946      2068 6
: 1947      2069 6
: 1948      2070 6
: 1949      2071 6
: 1950      2072 6
: 1951      2073 6
: 1952      2074 6
: 1953      2075 6
: 1954      2076 6
: 1955      2077 6
: 1956      2078 6
: 1957      2079 6
: 1958      2080 6
: 1959      2081 6
: 1960      2082 6
: 1961      2083 6
: 1962      2084 6
: 1963      2085 6
: 1964      2086 5
: 1965      2087 5
: 1966      2088 5
: 1967      2089 5
: 1968      2090 5
: 1969      2091 4
: 1970      2092 4
: 1971      2093 3
: 1972      2094 3
: 1973      2095 2
: 1974      2096 2
: 1975      2097 2
: 1976      2098 2
: 1977      2099 2
: 1978      2100 2
: 1979      2101 2
: 1980      2102 2
: 1981      2103 3
: 1982      2104 3
: 1983      2105 3
: 1984      2106 2
: 1985      2107 2
: 1986      2108 2
: 1987      2109 3
: 1988      2110 3
: 1989      2111 3

IF NOT dbg$match (.input_desc, dbg$cs_dblquote, 1)
THEN
  BEGIN
    status = dbg$read_key_info (.input_desc,
                                .temp_key_desc,
                                .message_vect);

    IF NOT .status
    THEN
      report_error;
    END
  ELSE
    BEGIN
      ! Pick up the quoted string
      !
      status = dbg$accept_string (.input_desc,
                                temp_key_desc [dsc$a_pointer],
                                dbg$K_dblquote,
                                FALSE,
                                .message_vect,
                                FALSE);

      IF NOT .status
      THEN
        RETURN sts$k_severe;

      ! Grab the length of the string and move the pointer.
      !
      temp_key_desc [dsc$w_length] = CH$RCHAR_A(temp_key_desc [dsc$a_pointer]);
    END;

    noun_node [dbg$l_adjective_ptr] = .temp_key_desc;
  END
ELSE
  report_error;
END;

END;      ! End While

! Check to see if key-name and the equivalence string have been entered.
! If not, return a need more message and error status.
!
IF .verb_node [dbg$l_verb_object_ptr] EQL 0
THEN
  BEGIN
    .message_vect = dbg$make_arg_vect(dbg$_needmore);
    RETURN sts$k_severe;
  END;
IF .noun_node [dbg$l_adjective_ptr] EQL 0
THEN
  BEGIN
    .message_vect = dbg$make_arg_vect(dbg$_needmore);
    RETURN sts$k_severe;
  END;

```

```

.PSECT DBG$PLIT,NCWRi, SHR, PIC,0

```

								04	00095	P.AAW:	.BYTE	4		
						4F	48	43	45	00096	.ASCII	\ECHO\		
									08	0009A	P.AAX:	.BYTE	8	
									49	0009B	.ASCII	\IF_STATE\		
									0A	000A3	P.AAY:	.BYTE	10	
45	54	41	54	53	5F	4B	43	4F	4C	000A4	.ASCII	\LOCK_STATE\		
									03	000AE	P.AAZ:	.BYTE	3	
							47	4F	4C	000AF	.ASCII	\LOG\		
									09	000B2	P.ABA:	.BYTE	9	
									53	000B3	.ASCII	\SET_STATE\		
									09	000BC	P.ABB:	.BYTE	9	
									54	000BD	.ASCII	\TERMINATE\		
									4F	4E	000C6	P.ABC:	.ASCII	\NO\
									28	01	000C8	P.ABD:	.BYTE	1, 40
									29	01	000CA	P.ABE:	.BYTE	1, 41
									2C	01	000CC	P.ABF:	.BYTE	1, 44
									0D	01	000CE	P.ABG:	.BYTE	1, 13
									22	01	000D0	P.ABH:	.BYTE	1, 34
									3D	01	000D2	P.ABI:	.BYTE	1, 61
									2F	01	000D4	P.ABJ:	.BYTE	1, 47
											000D6	.BLKB	2	
						00	00	00	20	000D8	P.ABK:	.ASCII	\ \<0><0><0>	

```

DBG$CS_ECHO= P.AAW
DBG$CS_IF_STATE= P.AAX
DBG$CS_LOCK_STATE= P.AAY
DBG$CS_LOG= P.AAZ
DBG$CS_SET_STATE= P.ABA
DBG$CS_TERMINATE= P.ABB
DBG$CS_NO= P.ABC
DBG$CS_LEFT_PAREN= P.ABD
DBG$CS_RIGHT_PAREN= P.ABE
DBG$CS_COMMA= P.ABF
DBG$CS_CR= P.ABG
DBG$CS_DBLQUOTE= P.ABH
DBG$CS_EQUAL= P.ABI
DBG$CS_SLASH= P.ABJ

```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0

```

```

OFFC 00000 DBG$NPARSE DEF_KEY:
5E          08 C2 00002          .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
          7E D4 00005          .SUBL2 #8, SP
          0D 00000000G 00 E8 00007          .CLRL DEFINE_KIND
          BLBS          DBG$GB-KEYPAD_INPUT, 1$

```

: 1599
:
:
: 1656
:
: 1705

00000000G	00	00028D18	8F	DD	0000E	PUSHL	#167192	1707	
	57		01	FB	00014	CALLS	#1, LIB\$SIGNAL	1712	
01	A7	08	AC	D0	0001B	1\$:	MOVL	VERB_NODE, R7	1713
		08	07	90	0001F		MOVB	#7, T(R7)	1718
			A7	D4	00023		CLRL	8(R7)	1720
			03	DD	00026		PUSHL	#3	1721
00000000G	00		01	FB	00028		CALLS	#1, DBG\$GET TEMPMEM	1722
	53		50	D0	0002F		MOVL	R0, NEW_ADVERB_NODE	1723
04	A7		53	D0	00032		MOVL	NEW_ADVERB_NODE, 4(R7)	1724
	54		53	D0	00036		MOVL	NEW_ADVERB_NODE, ADVERB_NODE	1727
		04	64	94	00039		CLRB	(ADVERB_NODE)	1728
			A4	7C	0003B		CLRQ	4(ADVERB_NODE)	1730
	6E		01	D0	0003E		MOVL	#1, DEFINE_KIND	1731
	05		6E	D1	00041	2\$:	CMPL	DEFINE_KIND, #5	1732
			61	14	00044		BGTR	5\$	1733
			03	DD	00046		PUSHL	#3	1734
00000000G	00		01	FB	00048		CALLS	#1, DBG\$GET TEMPMEM	1735
	53		50	D0	0004F		MOVL	R0, NEW_ADVERB_NODE	1741
08	A4		53	D0	00052		MOVL	NEW_ADVERB_NODE, 8(ADVERB_NODE)	1742
	54		53	D0	00056		MOVL	NEW_ADVERB_NODE, ADVERB_NODE	1743
	64		6E	90	00059		MOVB	DEFINE_KIND, (ADVERB_NODE)	1744
	01		6E	D1	0005C		CMPL	DEFINE_KIND, #1	1745
			3F	12	0005F		BNEQ	3\$	1747
			02	DD	00061		PUSHL	#2	1751
00000000G	00		01	FB	00063		CALLS	#1, DBG\$GET TEMPMEM	1752
	52		50	D0	0006A		MOVL	R0, TEMP_KEY_DESC	1753
	62	020E0000	8F	D0	0006D		MOVL	#34471938, (TEMP_KEY_DESC)	1755
		04	A2	D4	00074		CLRL	4(TEMP_KEY_DESC)	1756
			02	DD	00077		PUSHL	#2	1757
00000000G	00		01	FB	00079		CALLS	#1, DBG\$GET TEMPMEM	1758
	59		50	D0	00080		MOVL	R0, STATE_NAME_NODE	1759
			52	DD	00083		PUSHL	TEMP_KEY_DESC	1760
			7E	D4	00085		CLRL	-(SP)	1761
		00000000G	00	9F	00087		PUSHAB	DBG\$GL_KEY_TABLE_ID	1762
00000000G	00		03	FB	0008D		CALLS	#3, SMG\$SET DEFAULT STATE	1763
	69		52	D0	00094		MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	1764
		04	A9	D4	00097		CLRL	4(STATE_NAME_NODE)	1765
04	A4		59	D0	0009A		MOVL	STATE_NAME_NODE, 4(ADVERB_NODE)	1766
			03	11	0009E		BRB	4\$	1767
		04	A4	D4	000A0	3\$:	CLRL	4(ADVERB_NODE)	1768
			6E	D6	000A3	4\$:	INCL	DEFINE_KIND	1769
			9A	11	000A5		BRB	2\$	1770
		08	A4	D4	000A7	5\$:	CLRL	8(ADVERB_NODE)	1771
	53	04	AC	D0	000AA		MOVL	INPUT_DESC, R3	1772
			01	DD	000AE	6\$:	PUSHL	#1	1773
		00000000'	EF	9F	000B0		PUSHAB	DBG\$CS_CR	1774
			53	DD	000B6		PUSHL	R3	1775
00000000G	00		03	FB	000B8		CALLS	#3, DBG\$NMATCH	1776
	03		50	E9	000BF		BLBC	R0, 8\$	1777
		03C9	31	000C2	7\$:	BRW	54\$	1778	
			63	B5	000C5	8\$:	TSTW	(R3)	1779
			F9	13	000C7		BEQL	7\$	1780
			01	DD	000C9		PUSHL	#1	1781
		00000000'	EF	9F	000CB		PUSHAB	DBG\$CS_SLASH	1782
			53	DD	000D1		PUSHL	R3	1783
00000000G	00		03	FB	000D3		CALLS	#3, DBG\$NMATCH	1784
	03		50	E8	000DA		BLBS	R0, 9\$	1785

		02BB	31	000DD	BRW	45\$		
		56	D4	000E0	CLRL	DEFINE_KEY_VALUE		1778
		5A	D4	000E2	CLRL	D_KEY_NO		1779
	50	04	A3	9E 000E4	MOVAB	4(R3); R0		1783
00	80	00000000'	EF	91 000E6	10\$: CMPB	P.ABK, a0(R0)		
			06	12 000F0	BNEQ	11\$		
			60	D6 000F2	INCL	(R0)		1785
			63	B7 000F4	DECW	(R3)		1786
			F0	11 000F6	BRB	10\$		1783
00	80	00000000'	EF	B1 000F8	11\$: CMPW	DBG\$CS_NO, a0(R0)		1789
			09	12 00100	BNEQ	12\$		
	5A		01	D0 00102	MOVL	#1, D_KEY_NO		1792
	60		02	C0 00105	ADDL2	#2, (R0)		1793
	63		02	A2 00108	SUBW2	#2, (R3)		1794
			01	DD 0010B	12\$: PUSHL	#1		1802
		00000000'	EF	9F 0010D	PUSHAB	DBG\$CS_ECHO		
			53	DD 00113	PUSHL	R3		
00000000G	00		03	FB 00115	CALLS	#3, DBG\$NMATCH		
	01		50	D1 0011C	CMPL	R0, #1		
			07	12 0011F	BNEQ	13\$		
			56	D4 00121	CLRL	DEFINE_KEY_VALUE		1804
			6E	D4 00123	CLRL	DEFINE_KIND		1805
			01A2	31 00125	BRW	28\$		1806
			01	DD 00128	13\$: PUSHL	#1		1809
		00000000'	EF	9F 0012A	PUSHAB	DBG\$CS_IF_STATE		
			53	DD 00130	PUSHL	R3		
00000000G	00		03	FB 00132	CALLS	#3, DBG\$NMATCH		
	01		50	D1 00139	CMPL	R0, #1		
			03	13 0013C	BEQL	14\$		
			014C	31 0013E	BRW	26\$		
			56	D4 00141	14\$: CLRL	DEFINE_KEY_VALUE		1811
	6E		01	D0 00143	MOVL	#1, DEFINE_KIND		1812
	03		5A	E9 00146	BLBC	D_KEY_NO, T5\$		1813
			0221	31 00149	BRW	40\$		
			02	DD 0014C	15\$: PUSHL	#2		1816
00000000G	00		01	FB 0014E	CALLS	#1, DBG\$GET_TEMP_MEM		
	52		50	D0 00155	MOVL	R0, TEMP_KEY_DESC		
	62	020E0000	8F	D0 00158	MOVL	#34471936, (TEMP_KEY_DESC)		1817
		04	A2	D4 0015F	CLRL	4(TEMP_KEY_DESC)		1820
			01	DD 00162	PUSHL	#1		1823
		00000000'	EF	9F 00164	PUSHAB	DBG\$CS_EQUAL		
			53	DD 0016A	PUSHL	R3		
00000000G	00		03	FB 0016C	CALLS	#3, DBG\$NMATCH		
	2C		50	E8 00173	BLBS	R0, 18\$		
			01	DD 00176	16\$: PUSHL	#1		1826
		00000000'	EF	9F 00178	PUSHAB	DBG\$CS_CR		
			53	DD 0017E	PUSHL	R3		
00000000G	00		03	FB 00180	CALLS	#3, DBG\$NMATCH		
	03		50	E9 00187	BLBC	R0, 17\$		
			030B	31 0018A	BRW	55\$		
			53	DD 0018D	17\$: PUSHL	R3		
00000000G	00		01	FB 0018F	CALLS	#1, DBG\$NNEXT_WORD		
			50	DD 00196	PUSHL	R0		
00000000G	00		01	FB 00198	CALLS	#1, DBG\$NSYNTAX_ERROR		
			0303	31 0019F	BRW	56\$		
			01	DD 001A2	18\$: PUSHL	#1		1832
		00000000'	EF	9F 001A4	PUSHAB	DBG\$CS_LEFT_PAREN		

00000000G	00	53	DD	001AA	PUSHL	R3		
	03	03	FB	001AC	CALLS	#3, DBG\$NMATCH		
		50	E8	001B3	BLBS	R0, 19\$		
		00A3	31	001B6	BRW	23\$		
		0C	AC	DD	001B9	19\$:	PUSHL	MESSAGE_VECT
			52	DD	001BC		PUSHL	TEMP_KEY_DESC
			53	DD	001BE		PUSHL	R3
0000V	CF	03	FB	001C0	CALLS	#3, DBG\$READ_KEY_INFO		
	5B	50	DD	001C5	MOVL	R0, STATUS		
	57	5B	E9	001C8	BLBC	STATUS, 21\$		1841
		02	DD	001CB	PUSHL	#2		1845
00000000G	00	01	FB	001CD	CALLS	#1, DBG\$GET_TEMP_MEM		
	04	50	DD	001D4	MOVL	R0, NEW_STATE_NAME_NODE		
		04	AE	DD	001D8	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	1846
		69	52	DD	001DC	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	1847
			04	A9	D4	001DF	CLRL	4(STATE_NAME_NODE)
			59	DD	001E2	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE	1849
			04	A9	9E	001E5	MOVAB	4(R9), R8
			01	DD	001E9	20\$:	PUSHL	#1
		00000000'	EF	9F	001EB		PUSHAB	DBG\$CS_COMMA
			53	DD	001F1		PUSHL	R3
00000000G	00	03	FB	001F3	CALLS	#3, DBG\$NMATCH		
	48	50	E9	001FA	BLBC	R0, 22\$		
		02	DD	001FD	PUSHL	#2		1853
00000000G	00	01	FB	001FF	CALLS	#1, DBG\$GET_TEMP_MEM		
	52	50	DD	00206	MOVL	R0, TEMP_KEY_DESC		
	62	020E0000	8F	DD	00209	MOVL	#3471936, (TEMP_KEY_DESC)	1854
		04	A2	D4	00210	CLRL	4(TEMP_KEY_DESC)	1857
		0C	AC	DD	00213	PUSHL	MESSAGE_VECT	1863
			52	DD	00216	PUSHL	TEMP_KEY_DESC	1862
			53	DD	00218	PUSHL	R3	1861
0000V	CF	03	FB	0021A	CALLS	#3, DBG\$READ_KEY_INFO		
	5B	50	DD	0021F	MOVL	R0, STATUS		
	46	5B	E9	00222	21\$:	BLBC	STATUS, 24\$	1864
		02	DD	00225	PUSHL	#2		1868
00000000G	00	01	FB	00227	CALLS	#1, DBG\$GET_TEMP_MEM		
	04	50	DD	0022E	MOVL	R0, NEW_STATE_NAME_NODE		
		04	AE	DD	00232	MOVL	NEW_STATE_NAME_NODE, (R8)	1869
		04	AE	DD	00236	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	1870
			52	D	23A	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	1871
			04	A9	9E	0023D	MOVAB	4(R9), R8
			68	D4	00241	CLRL	(R8)	1872
			A4	11	00243	BRB	20\$	1851
			01	DD	00245	22\$:	PUSHL	#1
		00000000'	EF	9F	00247		PUSHAB	DBG\$CS_RIGHT_PAREN
			53	DD	0024D		PUSHL	R3
00000000G	00	03	FB	0024F	CALLS	#3, DBG\$NMATCH		
	77	50	E8	00256	BLBS	R0, 29\$		
		FF1A	31	00259	BRW	16\$		1880
		0C	AC	DD	0025C	23\$:	PUSHL	MESSAGE_VECT
			52	DD	0025F		PUSHL	TEMP_KEY_DESC
			53	DD	00261		PUSHL	R3
0000V	CF	03	FB	00263	CALLS	#3, DBG\$READ_KEY_INFO		
	5B	50	DD	00268	MOVL	R0, STATUS		
	03	5B	E8	0026B	24\$:	BLBS	STATUS, 25\$	1894
		0238	31	0026E	BRW	57\$		
		02	DD	00271	25\$:	PUSHL	#2	1898

00000000G	00	01	FB	00273	CALLS	#1, DBG\$GET_TEMP_MEM	:	
04	AE	50	D0	0027A	MOVL	R0, NEW_STATE_NAME_NODE	:	
59		52	D0	0027E	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	:	1899
69	04	52	D0	00282	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	:	1900
		A9	D4	00285	CLRL	4(STATE_NAME_NODE)	:	1901
56	04	59	D0	00288	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE	:	1902
		43	11	0028B	BRB	29\$	:	1813
		03	DD	0028D	PUSHL	#3	:	1909
	00000000'	EF	9F	0028F	PUSHAB	DBG\$CS_LOCK_STATE	:	
		53	DD	00295	PUSHL	R3	:	
00000000G	00	03	FB	00297	CALLS	#3, DBG\$NMATCH	:	
01		50	D1	0029E	CMPL	R0, #1	:	
		0C	12	002A1	BNEQ	27\$	:	
56		01	D0	002A3	MOVL	#1, DEFINE_KEY_VALUE	:	1911
6E		02	D0	002A6	MOVL	#2, DEFINE_KIND	:	1912
24		5A	E9	002A9	BLBC	D_KEY_NO, 29\$	:	1913
		00BC	31	002AC	BRW	39\$	:	
		03	DD	002AF	PUSHL	#3	:	1916
	00000000'	EF	9F	002B1	PUSHAB	DBG\$CS_LOG	:	
		53	DD	002B7	PUSHL	R3	:	
00000000G	00	03	FB	002B9	CALLS	#3, DBG\$NMATCH	:	
01		50	D1	002C0	CMPL	R0, #1	:	
		0D	12	002C3	BNEQ	30\$	:	
		56	D4	002C5	CLRL	DEFINE_KEY_VALUE	:	1918
6E		03	D0	002C7	MOVL	#3, DEFINE_KIND	:	1919
68		5A	E9	002CA	BLBC	D_KEY_NO, 34\$	:	1920
56		01	D0	002CD	MOVL	#1, DEFINE_KEY_VALUE	:	
		63	11	002D0	BRB	34\$	:	1799
		01	DD	002D2	PUSHL	#1	:	1923
	00000000'	EF	9F	002D4	PUSHAB	DBG\$CS_SET_STATE	:	
		53	DD	002DA	PUSHL	R3	:	
00000000G	00	03	FB	002DC	CALLS	#3, DBG\$NMATCH	:	
01		50	D1	002E3	CMPL	R0, #1	:	
		4F	12	002E6	BNEQ	35\$	:	
6E		04	D0	002E8	MOVL	#4, DEFINE_KIND	:	1925
		56	D4	002EB	CLRL	DEFINE_KEY_VALUE	:	1926
7D		5A	E8	002ED	BLBS	D_KEY_NO, 40\$	:	1927
		02	DD	002F0	PUSHL	#2	:	1930
00000000G	00	01	FB	002F2	CALLS	#1, DBG\$GET_TEMP_MEM	:	
52		50	D0	002F9	MOVL	R0, TEMP_KEY_DESC	:	
62	020E0000	8F	D0	002FC	MOVL	#34471938, (TEMP_KEY_DESC)	:	1931
	04	A2	D4	00303	CLRL	4(TEMP_KEY_DESC)	:	1934
		01	DD	00306	PUSHL	#1	:	1939
	00000000'	EF	9F	00308	PUSHAB	DBG\$CS_EQUAL	:	
		53	DD	0030E	PUSHL	R3	:	
00000000G	00	03	FB	00310	CALLS	#3, DBG\$NMATCH	:	
03		50	E8	00317	BLBS	R0, 32\$	:	
		FE59	31	0031A	BRW	16\$	:	
	0C	AC	DD	0031D	PUSHL	MESSAGE_VECT	:	1948
		52	DD	00320	PUSHL	TEMP_KEY_DESC	:	1947
		53	DD	00322	PUSHL	R3	:	1946
0000V	CF	03	FB	00324	CALLS	#3, DBG\$READ_KEY_INFO	:	
58		50	D0	00329	MOVL	R0, STATUS	:	
03		5B	E8	0032C	BLBS	STATUS, 33\$	:	1949
		0177	31	0032F	BRW	57\$	:	
56		52	D0	00332	MOVL	TEMP_KEY_DESC, DEFINE_KEY_VALUE	:	1953
		36	11	00335	BRB	40\$	:	1799

			01	DD	00337	35\$:	PUSHL	#1	1957
		00000000'	EF	9F	00339		PUSHAB	DBG\$CS_TERMINATE	
			53	DD	0033F		PUSHL	R3	
00000000G	00		03	FB	00341		CALLS	#3, DBG\$NMATCH	
	0'		50	D1	00348		CMPL	R0, #1	
			CD	12	0034B		BNEQ	31\$	
	56		01	DD	0034D		MOVL	#1, DEFINE_KEY_VALUE	1959
	6E		05	DD	00350		MOVL	#5, DEFINE_KIND	1960
	02		5A	E9	00353		BLBC	D KEY NO, 36\$	1961
			56	D4	00356		CLRL	DEFINE_KEY_VALUE	
	54	04	A7	DD	00358	36\$:	MOVL	4(R7), ADVERB_NODE	1969
	05		64	91	0035C	37\$:	CMPB	(ADVERB_NODE), #5	1970
			06	13	0035F		BEQL	38\$	
	54	08	A4	DD	00361		MOVL	8(ADVERB_NODE), ADVERB_NODE	1971
			F5	11	00365		BRB	37\$	
04	A4		56	DD	00367	38\$:	MOVL	DEFINE_KEY_VALUE, 4(ADVERB_NODE)	1972
			56	D4	0036B	39\$:	CLRL	DEFINE_KEY_VALUE	1973
			56	D5	0036D	40\$:	TSTL	DEFINE_KEY_VALUE	1982
			79	13	0036F		BEQL	47\$	
	54	04	A7	DD	00371		MOVL	4(R7), ADVERB_NODE	1985
6E	64		00	ED	00375	41\$:	CMPZV	#0, #8, (ADVERB_NODE), DEFINE_KIND	1986
			06	13	0037A		BEQL	42\$	
	54	08	A4	DD	0037C		MOVL	8(ADVERB_NODE), ADVERB_NODE	1987
			F3	11	00380		BRB	41\$	
04	A4		56	DD	00382	42\$:	MOVL	DEFINE_KEY_VALUE, 4(ADVERB_NODE)	1988
			64	95	00386		TSTB	(ADVERB_NODE)	1992
			60	12	00388		BNEQ	47\$	
	05		64	91	0038A	43\$:	CMPB	(ADVERB_NODE), #5	1995
			06	13	0038D		BEQL	44\$	
	54	08	A4	DD	0038F		MOVL	8(ADVERB_NODE), ADVERB_NODE	1996
			F5	11	00393		BRB	43\$	
04	A4		01	DD	00395	44\$:	MOVL	#1, 4(ADVERB_NODE)	1997
			4F	11	00399		BRB	47\$	1770
	58	0C	AC	DD	0039B	45\$:	MOVL	MESSAGE_VECT, R8	2022
		08	A7	D5	0039F		TSTL	8(R7)	2008
			49	12	003A2		BNEQ	48\$	
			02	DD	003A4		PUSHL	#2	2015
00000000G	00		01	FB	003A6		CALLS	#1, DBG\$GET_TEMP_MEM	
	52		50	DD	003AD		MOVL	R0, TEMP_KEY_DESC	
	62	020E0000	8F	DD	003B0		MOVL	#34471938, (TEMP_KEY_DESC)	2016
		04	A2	D4	003B7		CLRL	4(TEMP_KEY_DESC)	2019
		0104	8F	BB	003BA		PUSHR	#*M<R2,R8>	2021
			53	DD	003BE		PUSHL	R3	2020
0000V	CF		03	FB	003C0		CALLS	#3, DBG\$READ_KEY_INFO	
	5B		50	DD	003C5		MOVL	R0, STATUS	
	03		5B	E8	003C8		BLBS	STATUS, 46\$	2023
			00DB	31	003CB		BRW	57\$	
			04	DD	003CE	46\$:	PUSHL	#4	2030
00000000G	00		01	FB	003D0		CALLS	#1, DBG\$GET_TEMP_MEM	
	08		50	DD	003D7		MOVL	R0, NEW_NOUN_NODE	
	08	08	AE	DD	003DB		MOVL	NEW_NOUN_NODE, 8(R7)	2032
		08	AE	DD	003E0		MOVL	NEW_NOUN_NODE, NOUN_NODE	2033
	55		52	DD	003E4		MOVL	TEMP_KEY_DESC, (NOUN_NODE)	2034
	65		04	A5	7C	003E7	CLRQ	4(NOUN_NODE)	2035
			FCC1	31	003EA	47\$:	BRW	6\$	2008
		04	A5	D5	003ED	48\$:	TSTL	4(NOUN_NODE)	2044
			3B	12	003F0		BNEQ	49\$	

00000000G	00	02	DD	003F2	PUSHL	#2		2047
	52	01	FB	003F4	CALLS	#1, DBG\$GET_TEMP_MEM		
	62	50	DD	003FB	MOVL	R0, TEMP_KEY_DESC		
		8F	DD	003FE	MOVL	#3471938, (TEMP_KEY_DESC)		2048
		A2	D4	00405	CLRL	4(TEMP_KEY_DESC)		2051
		01	DD	00408	PUSHL	#1		2056
		EF	9F	0040A	PUSHAB	DBG\$CS_DBLQUOTE		
		53	DD	00410	PUSHL	R3		
00000000G	00	03	FB	00412	CALLS	#3, DBG\$NMATCH		
	48	50	E8	00419	BLBS	R0, 52\$		
		8F	BB	0041C	PUSHR	#M<R2,R8>		2060
		53	DD	00420	PUSHL	R3		2059
0000V	CF	03	FB	00422	CALLS	#3, DBG\$READ_KEY_INFO		
	5B	50	DD	00427	MOVL	R0, STATUS		
	5A	5B	E8	0042A	BLBS	STATUS, 53\$		2062
		01	DD	0042D	PUSHL	#1		2063
		EF	9F	0042F	PUSHAB	DBG\$CS_CR		
		53	DD	00435	PUSHL	R3		
00000000G	00	03	FB	00437	CALLS	#3, DBG\$NMATCH		
	0F	50	E9	0043E	BLBC	R0, 50\$		
		8F	DD	00441	PUSHL	#164048		
00000000G	00	01	FB	00447	CALLS	#1, DBG\$NMAKE_ARG_VECT		
		12	11	0044E	BRB	51\$		
		53	DD	00450	PUSHL	R3		
00000000G	00	01	FB	00452	CALLS	#1, DBG\$NNEXT_WORD		
		50	DD	00459	PUSHL	R0		
00000000G	00	01	FB	0045B	CALLS	#1, DBG\$NSYNTAX_ERROR		
	68	50	DD	00462	MOVL	R0, (R8)		
		42	11	00465	BRB	57\$		
		7E	D4	00467	CLRL	-(SP)		2072
		58	DD	00469	PUSHL	R8		2075
	7E	22	7D	0046B	MOVQ	#34, -(SP)		2072
		A2	9F	0046E	PUSHAB	4(TEMP_KEY_DESC)		
		53	DD	00471	PUSHL	R3		
00000000G	00	06	FB	00473	CALLS	#6, DBG\$NACCEPT_STRING		
	5B	50	DD	0047A	MOVL	R0, STATUS		
	29	5B	E9	0047D	BLBC	STATUS, 57\$		2078
	62	B2	9B	00480	MOVZBW	24(TEMP_KEY_DESC), (TEMP_KEY_DESC)		2084
		A2	D6	00484	INCL	4(TEMP_KEY_DESC)		
	04	52	DD	00487	MOVL	TEMP_KEY_DESC, 4(NOUN_NODE)		2088
	A5	FC20	31	0048B	BRW	6\$		2044
		08	A7	D5	0048E	TSTL	8(R7)	2101
		05	13	00491	BEQL	55\$		
		04	A5	D5	00493	TSTL	4(NOUN_NODE)	2107
		15	12	00496	BNEQ	58\$		
		8F	DD	00498	PUSHL	#164048		2110
00000000G	00	01	FB	0049E	CALLS	#1, DBG\$NMAKE_ARG_VECT		
	0C	50	DD	004A5	MOVL	R0, MESSAGE_VECT		
		04	DD	004A9	MOVL	#4, R0		2111
			04	004AC	RET			
	50	01	DD	004AD	MOVL	#1, R0		2114
		04	004B0	RET				2115

; Routine Size: 1201 bytes, Routine Base: DBG\$CODE + 071A

; 1994 2116 1

```
: 1996      2117 1 GLOBAL ROUTINE dbg$npars_delete (input_desc, verb_node, message_vect) =
: 1997      2118 1
: 1998      2119 1 ++
: 1999      2120 1 Functional Description
: 2000      2121 1 This is the top-level parse network for the DELETE command.
: 2001      2122 1 DELETE is the same as UNDEFINE so we just call that parse
: 2002      2123 1 network.
: 2003      2124 1
: 2004      2125 1 Inputs
: 2005      2126 1 input_desc - String descriptor for the remaining input.
: 2006      2127 1 verb_node - Top-level node in the command tree.
: 2007      2128 1 message_vect - error message vector.
: 2008      2129 1
: 2009      2130 1 Routine Outputs
: 2010      2131 1
: 2011      2132 1 A command execution tree is constructed starting at the verb
: 2012      2133 1 node:
: 2013      2134 1
: 2014      2135 1 -----
: 2015      2136 1 : VERB : -> : NOUN : -> : NOUN : -> ...
: 2016      2137 1 -----
: 2017      2138 1
: 2018      2139 1 In each noun node, all the following fields contain information
: 2019      2140 1 about the symbol being undefined:
: 2020      2141 1 DBG$L_NOUN_VALUE - Points to a counted string with the name of
: 2021      2142 1 the symbol (the left-hand-side of the
: 2022      2143 1 definition).
: 2023      2144 1 DBG$L_ADJECTIVE_PTR - Contains an indication of whether the
: 2024      2145 1 definition was local (=) or global (==).
: 2025      2146 1 The string descriptor is updated to point past the
: 2026      2147 1 input that has been parsed. A completion code is returned:
: 2027      2148 1 ST$K_SUCCESS - The input was successfully parsed.
: 2028      2149 1 ST$K_SEVERE - There were errors during the parse. An error
: 2029      2150 1 message vector is constructed and returned
: 2030      2151 1 in message_vect
: 2031      2152 1 --
: 2032      2153 2 BEGIN
: 2033      2154 2 RETURN dbg$npars_undefine(.input_desc, .verb_node, .message_vect);
: 2034      2155 1 END;
```

				0000 0000	.ENTRY	DBG\$NPARSE_DELETE, Save nothing	: 2117
	7E	08	AC	7D 00002	MOVQ	VERB_NODE, -(SP)	: 2154
		04	AC	DD 00006	PUSHL	INPUT_DESC	:
0000V	CF		03	FB 00009	CALLS	#3, DBG\$NPARSE_UNDEFINE	:
			04	0000E	RET		: 2155

; Routine Size: 15 bytes, Routine Base: DBG\$CODE + 0BCB

```
2036 2156 1 GLOBAL ROUTINE dbg$npars_undefine (input_desc, verb_node, message_vect) =
2037 2157 1 ++
2038 2158 1 Functional Description
2039 2159 1
2040 2160 1 This is the top-level parse network for the UNDEFINE command.
2041 2161 1
2042 2162 1 Routine Inputs
2043 2163 1
2044 2164 1 input_desc - A string descriptor for the remaining input.
2045 2165 1 verb_node - A pointer to the verb node for UNDEFINE, which
2046 2166 1 will be the top-level node in the command
2047 2167 1 execution tree.
2048 2168 1 message_vect - An error message vector
2049 2169 1
2050 2170 1 Routine Outputs
2051 2171 1
2052 2172 1 A command execution tree is constructed starting at the verb
2053 2173 1 node:
2054 2174 1
2055 2175 1 -----
2056 2176 1 : VERB : -> : NOUN : -> : NOUN : -> ...
2057 2177 1 -----
2058 2178 1
2059 2179 1 In each noun node, all the following fields contain information
2060 2180 1 about the symbol being undefined:
2061 2181 1 DBG$NOUN_VALUE - Points to a counted string with the name of
2062 2182 1 the symbol (the left-hand-side of the
2063 2183 1 definition).
2064 2184 1 DBG$ADJECTIVE_PTR - Contains an indication of whether the
2065 2185 1 definition was local (=) or global (==).
2066 2186 1 The string descriptor is updated to point past the
2067 2187 1 input that has been parsed. A completion code is returned:
2068 2188 1 ST$K_SUCCESS - The input was successfully parsed.
2069 2189 1 ST$K_SEVERE - There were errors during the parse. An error
2070 2190 1 message vector is constructed and returned
2071 2191 1 in message_vect.
2072 2192 1 --
2073 2193 2 BEGIN
2074 2194 2
2075 2195 2 MAP
2076 2196 2 input_desc : REF BLOCK [,BYTE], ! The string descriptor for the
2077 2197 2 remaining input.
2078 2198 2 verb_node : REF dbg$verb_node; ! The verb node with the UNDEFINE verb.
2079 2199 2
2080 2200 2 BIND
2081 2201 2 dbg$cs_all = UPLIT BYTE (3, 'ALL'),
2082 2202 2 dbg$cs_global = UPLIT BYTE (6, 'GLOBAL'),
2083 2203 2 dbg$cs_key = UPLIT BYTE (3, 'KEY'),
2084 2204 2 dbg$cs_local = UPLIT BYTE (5, 'LOCAL'),
2085 2205 2 dbg$cs_comma = UPLIT BYTE (1, dbg$k_comma),
2086 2206 2 dbg$cs_cr = UPLIT BYTE (1, dbg$k_car_return),
2087 2207 2 dbg$cs_slash = UPLIT BYTE (1, dbg$k_slash);
2088 2208 2
2089 2209 2 LOCAL
2090 2210 2 all_flag, ! Flag for UNDEFINE/ALL
2091 2211 2 first_time, ! Flag for first time around the main loop
2092 2212 2 global_flag, ! Flag for UNDEFINE/GLOBAL
```

```
2093 2213 new_noun_node: REF dbg$noun_node, ! Pointer to a noun node
2094 2214 noun_node: REF dbg$noun_node, ! Pointer to a noun node
2095 2215 saved_input_desc: dbg$stg_desc; ! Copy of input desc
2096 2216
2097 2217
2098 2218 ! Check for UNDEFINE/KEY.
2099 2219 !
2100 2220
2101 2221 ch$move(8, .input_desc, saved_input_desc);
2102 2222 IF dbg$match (saved_input_desc, dbg$cs_slash, 1)
2103 2223 THEN
2104 2224 IF dbg$match (saved_input_desc, dbg$cs_key, 1)
2105 2225 THEN
2106 2226 BEGIN
2107 2227 LOCAL
2108 2228 status;
2109 2229
2110 2230 ch$move(8, saved_input_desc, .input_desc);
2111 2231 status = dbg$parse_def_key(.input_desc, .verb_node, .message_vect);
2112 2232 IF NOT .status
2113 2233 THEN
2114 2234 RETURN sts$k_severe;
2115 2235 RETURN sts$k_success;
2116 2236 END;
2117 2237
2118 2238 ! Initialize flags.
2119 2239 !
2120 2240 all_flag = FALSE;
2121 2241 first_time = TRUE;
2122 2242 global_flag = TRUE;
2123 2243 verb_node [dbg$b_verb_composite] = 0;
2124 2244
2125 2245 ! Look for qualifiers.
2126 2246 !
2127 2247 WHILE dbg$match (.input_desc, dbg$cs_slash, 1) DO
2128 2248 SELECTION TRUE OF
2129 2249 SET
2130 2250
2131 2251 [dbg$match (.input_desc, dbg$cs_all, 1)]:
2132 2252 all_flag = TRUE;
2133 2253
2134 2254 ! /GLOBAL is not allowed since it is the default.
2135 2255 !
2136 2256 [dbg$match (.input_desc, dbg$cs_global, 1)]:
2137 2257 global_flag = TRUE;
2138 2258
2139 2259 [dbg$match (.input_desc, dbg$cs_local, 1)]:
2140 2260 global_flag = FALSE;
2141 2261
2142 2262 [OTHERWISE] :
2143 2263 report_error;
2144 2264
2145 2265 TES;
2146 2266
2147 2267 ! For UNDEFINE/ALL, we don't pick up a list of names
2148 2268 !
2149 2269 IF .all_flag
```

```
2150 2270 2
2151 2271 3
2152 2272 3
2153 2273 3
2154 2274 3
2155 2275 3
2156 2276 3
2157 2277 3
2158 2278 3
2159 2279 3
2160 2280 2
2161 2281 2
2162 2282 2
2163 2283 3
2164 2284 3
2165 2285 3
2166 2286 3
2167 2287 3
2168 2288 3
2169 2289 4
2170 2290 4
2171 2291 4
2172 2292 3
2173 2293 3
2174 2294 3
2175 2295 3
2176 2296 3
2177 2297 3
2178 2298 3
2179 2299 3
2180 2300 3
2181 2301 3
2182 2302 3
2183 2303 3
2184 2304 4
2185 2305 4
2186 2306 4
2187 2307 4
2188 2308 4
2189 2309 4
2190 2310 4
2191 2311 3
2192 2312 4
2193 2313 4
2194 2314 4
2195 2315 4
2196 2316 3
2197 2317 3
2198 2318 3
2199 2319 3
2200 2320 3
2201 2321 3
2202 2322 3
2203 2323 3
2204 2324 3
2205 2325 3
2206 2326 3

THEN
  BEGIN
    IF .global_flag
    THEN
      verb_node [dbg$b_verb_composite] = undefine_all_global
    ELSE
      verb_node [dbg$b_verb_composite] = undefine_all;
    RETURN sts$k_success;
  END;

! Loop through the list of names to be undefined.
WHILE TRUE DO
  BEGIN
    ! Check for end of line. It is an error at this point.
    IF dbg$match (.input_desc, dbg$cs_cr, 1)
    THEN
      BEGIN
        .message_vect = dbg$make_arg_vect (dbg$_needmore);
        RETURN sts$k_severe;
      END;

    ! Allocate a noun node to hold the name
    new_noun_node = dbg$get_tempmem (dbg$k_noun_node_size);

    ! We must link in the noun node. If this is the first definition
    ! in the list, it is attached to the verb node; otherwise it
    ! is attached to the previous noun node.
    IF .first_time
    THEN
      BEGIN
        first_time = FALSE;
        verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
        noun_node = .new_noun_node;
        noun_node [dbg$l_noun_link] = 0
      END
    ELSE
      BEGIN
        noun_node [dbg$l_noun_link] = .new_noun_node;
        noun_node = .new_noun_node;
        noun_node [dbg$l_noun_link] = 0
      END;

    ! Now we read the name that is being undefined and store a
    ! pointer to the counted string in the value field of
    ! the noun node.
    IF NOT dbg$read_name (.input_desc,
      noun_node [dbg$l_noun_value],
      .message_vect)
    THEN
      RETURN sts$k_severe;
```

```

: 2207      2327      3
: 2208      2328      3
: 2209      2329      3
: 2210      2330      3
: 2211      2331      3
: 2212      2332      3
: 2213      2333      3
: 2214      2334      3
: 2215      2335      3
: 2216      2336      3
: 2217      2337      3
: 2218      2338      3
: 2219      2339      3
: 2220      2340      3
: 2221      2341      3
: 2222      2342      3
: 2223      2343      3
: 2224      2344      3
: 2225      2345      3
: 2226      2346      3
: 2227      2347      3
: 2228      2348      3
: 2229      2349      3
: 2230      2350      3
: 2231      2351      3
: 2232      2352      3
: 2233      2353      3
: 2234      2354      3
: 2235      2355      3
: 2236      2356      3
: 2237      2357      1
: INFO#250      L1:2313
: Referenced LOCAL symbol NOUN_NODE is probably not initialized

```

```

: Check for the global qualifier on the name.
IF dbg$match (.input_desc, dbg$cs_slash, 1)
THEN
    IF dbg$match (.input_desc, dbg$cs_global, 1)
    THEN
        noun_node [dbg$l_adjective_ptr] = define_global
    ELSE
        report_error;
IF .global_flag
THEN
    noun_node [dbg$l_adjective_ptr] = define_global;

: Check for exhausted input. If so, exit the loop.
IF .input_desc [dsc$w_length] EQL 0
THEN
    EXITLOOP;

: Now check for comma, indicating more in the list.
IF NOT dbg$match (.input_desc, dbg$cs_comma, 1)
THEN
    EXITLOOP;
END;

: We are all done. Return success.
RETURN sts$k_success;
END;

```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0

      03 000DC P.ABL: .BYTE 3
      4C 4C 41 000DD .ASCII \ALL\
      06 000E0 P.ABM: .BYTE 6
4C 41 42 4F 4C 47 000E1 .ASCII \GLOBAL\
      03 000E7 P.ABN: .BYTE 3
      59 45 4B 000E8 .ASCII \KEY\
      05 000EB P.ABO: .BYTE 5
      4C 41 43 4F 4C 000EC .ASCII \LOCAL\
      2C 01 000F1 P.ABP: .BYTE 1, 44
      0D 01 000F3 P.ABQ: .BYTE 1, 13
      2F 01 000F5 P.ABR: .BYTE 1, 47

DBG$CS_ALL= P.ABL
DBG$CS_GLOBAL= P.ABM
DBG$CS_KEY= P.ABN
DBG$CS_LOCAL= P.ABO
DBG$CS_COMMA= P.ABP
DBG$CS_CR= P.ABQ
DBG$CS_SLASH= P.ABR

```

Address	Hex	Label	Assembly	Comment	Address
			.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0	
		03FC 00000	.ENTRY	DBG\$NPARSE_UNDEFINE, Save R2,R3,R4,R5,R6,-	2156
59	00000000'	EF 9E 00002	MOVAB	DBG\$CS SLASH, R9	
58	00000000G	00 9E 00009	MOVAB	DBG\$NMATCH, R8	
5E		0C C2 00010	SUBL2	#12, SP	
56	04	AC D0 00013	MOVL	INPUT_DESC, R6	2221
66		08 28 00017	MOV C3	#8, (R6), SAVED_INPUT_DESC	
		01 DD 0001B	PUSHL	#1	2222
		59 DD 0001D	PUSHL	R9	
	08	AE 9F 0001F	PUSHAB	SAVED_INPUT_DESC	
68		03 FB 00022	CALLS	#3, DBG\$NMATCH	
23		50 E9 00025	BLBC	R0, 1\$	
		01 DD 00028	PUSHL	#1	2224
	F2	A9 9F 0002A	PUSHAB	DBG\$CS_KEY	
	08	AE 9F 0002D	PUSHAB	SAVED_INPUT_DESC	
68		03 FB 00030	CALLS	#3, DBG\$NMATCH	
15		50 E9 00033	BLBC	R0, 1\$	
6E		08 28 00036	MOV C3	#8, SAVED_INPUT_DESC, (R6)	2230
7E	08	AC 7D 0003A	MOVQ	VERB_NODE, -(SP)	2231
		56 DD 0003E	PUSHL	R6	
0000V	CF	03 FB 00040	CALLS	#3, DBG\$NPARSE_DEL_KEY	
65		50 E8 00045	BLBS	STATUS, 7\$	2232
		00F3 31 00048	BRW	15\$	2234
		52 D4 0004B	CLRL	ALL_FLAG	2240
57		01 D0 0004D	MOVL	#1, FIRST_TIME	2241
55		01 D0 00050	MOVL	#1, GLOBAL_FLAG	2242
53	08	AC D0 00053	MOVL	VERB_NODE, R3	2243
	01	A3 94 00057	CLRB	1(R3)	
		01 DD 0005A	PUSHL	#1	2247
	0240	8F BB 0005C	PUSHR	#^M<R6,R9>	
68		03 FB 00060	CALLS	#3, DBG\$NMATCH	
37		50 E9 00063	BLBC	R0, 5\$	
		01 DD 00066	PUSHL	#1	2251
	E7	A9 9F 00068	PUSHAB	DBG\$CS_ALL	
		56 DD 0006B	PUSHL	R6	
68		03 FB 0006D	CALLS	#3, DBG\$NMATCH	
01		50 D1 00070	CMPL	R0, #1	
		05 12 00073	BNEQ	3\$	
52		01 D0 00075	MOVL	#1, ALL_FLAG	2252
		E0 11 00078	BRB	2\$	
		01 DD 0007A	PUSHL	#1	2259
	F6	A9 9F 0007C	PUSHAB	DBG\$CS_LOCAL	
		56 DD 0007F	PUSHL	R6	
68		03 FB 00081	CALLS	#3, DBG\$NMATCH	
01		50 D1 00084	CMPL	R0, #1	
		04 12 00087	BNEQ	4\$	
		55 D4 00089	CLRL	GLOBAL_FLAG	2260
		CD 11 0008B	BRB	2\$	
		01 DD 0008D	PUSHL	#1	2262
	FE	A9 9F 0008F	PUSHAB	DBG\$CS_CR	
		56 DD 00092	PUSHL	R6	
68		03 FB 00094	CALLS	#3, DBG\$NMATCH	
7F		50 E8 00097	BLBS	R0, 12\$	

		008B	31	0009A	BRW	13\$	:	
	10	52	E9	0009D	5\$: BLBC	ALL FLAG, 8\$	:	2269
	06	55	E9	000A0	BLBC	GLOBAL FLAG, 6\$	:	2272
01	A3	02	90	000A3	MOVB	#2, 1(R3)	:	2274
		04	11	000A7	BRB	7\$	:	
01	A3	01	90	000A9	6\$: MOVB	#1, 1(R3)	:	2276
		00AD	31	000AD	7\$: BRW	18\$	:	2277
		01	DD	000B0	8\$: PUSHL	#1	:	2287
		FE	A9	9F	000B2	PUSHAB	DBG\$CS_CR	
		56	DD	000B5	PUSHL	R6	:	
	68	03	FB	000B7	CALLS	#3, DBG\$NMATCH	:	
	5C	50	E8	000BA	BLBS	R0, 12\$	:	2296
		04	DD	000BD	PUSHL	#4	:	
00000000G	00	01	FB	000BF	CALLS	#1, DBG\$GET_TEMPMEM	:	
	54	50	DD	000C6	MOVL	R0, NEW_NOUN_NODE	:	
	08	57	E9	000C9	BLBC	FIRST_TIME, 9\$	:	2302
		57	D4	000CC	CLRL	FIRST_TIME	:	2305
08	A3	54	DD	000CE	MOVL	NEW_NOUN_NODE, 8(R3)	:	2306
		04	11	000D2	BRB	10\$	:	2307
08	A2	54	DD	000D4	9\$: MOVL	NEW_NOUN_NODE, 8(NOUN_NODE)	:	2313
	52	54	DD	000D8	10\$: MOVL	NEW_NOUN_NODE, NOUN_NODE	:	2314
		08	A2	D4	000DB	CLRL	8(NOUN_NODE)	2315
		OC	AC	DD	000DE	PUSHL	MESSAGE_VECT	2324
			52	DD	000E1	PUSHL	NOUN_NODE	2323
			56	DD	000E3	PUSHL	R6	
0000V	CF	03	FB	000E5	CALLS	#3, DBG\$NREAD_NAME	:	
	51	50	E9	000EA	BLBC	R0, 15\$	:	2330
		01	DD	000ED	PUSHL	#1	:	
		0240	8F	BB	000EF	PUSHR	#^M<R6,R9>	
	68	03	FB	000F3	CALLS	#3, DBG\$NMATCH	:	
	49	50	E9	000F6	BLBC	R0, 16\$	:	2332
		01	DD	000F9	PUSHL	#1	:	
		EB	A9	9F	000FB	PUSHAB	DBG\$CS_GLOBAL	
		56	DD	000FE	PUSHL	R6	:	
	68	03	FB	00100	CALLS	#3, DBG\$NMATCH	:	
	06	50	E9	00103	BLBC	R0, 11\$	:	2334
04	A2	01	DD	00106	MOVL	#1, 4(NOUN_NODE)	:	
		36	11	0010A	BRB	16\$	:	2335
		01	DD	0010C	11\$: PUSHL	#1	:	
		FE	A9	9F	0010E	PUSHAB	DBG\$CS_CR	
		56	DD	00111	PUSHL	R6	:	
	68	03	FB	00113	CALLS	#3, DBG\$NMATCH	:	
	0F	50	E9	00116	BLBC	R0, 13\$	:	
		000280D0	8F	DD	00119	12\$: PUSHL	#164048	
00000000G	CC	01	FB	0011F	CALLS	#1, DBG\$NMAKE_ARG_VECT	:	
		12	11	00126	BRB	14\$	:	
		56	DD	00128	13\$: PUSHL	R6	:	
00000000G	00	01	FB	0012A	CALLS	#1, DBG\$NNEXT_WORD	:	
		50	DD	00131	PUSHL	R0	:	
00000000G	00	01	FB	00133	CALLS	#1, DBG\$NSYNTAX_ERROR	:	
	OC	50	DD	0013A	14\$: MOVL	R0, @MESSAGE_VECT	:	
	50	04	DD	0013E	15\$: MOVL	#4, R0	:	
		04	04	00141	RET		:	
	04	55	E9	00142	16\$: BLBC	GLOBAL FLAG, 17\$	:	2337
	A2	01	DD	00145	MOVL	#1, 4(NOUN_NODE)	:	2339
		66	B5	00149	17\$: TSTW	(R6)	:	2343
		10	13	0014B	BEQL	18\$	:	

DBGDEFINE
V04-000

C 11
16-Sep-1984 00:15:32 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32;1

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		01	DD	0014D	PUSHL	#1		
	FC	A9	9F	0014F	PUSHAB	DBG\$CS_COMMA		: 2349
		56	DD	00152	PUSHL	R6		:
68		03	FB	00154	CALLS	#3, DBG\$NMATCH		:
03		50	E9	00157	BLBC	R0, 18\$		:
	FF	53	31	0015A	BRW	8\$		:
50		01	D0	0015D	MOVL	#1, R0		: 2356
		04	00160	18\$:	RET			: 2357

; Routine Size: 353 bytes, Routine Base: DBG\$CODE + 0BDA

```

2239 2358 1 ROUTINE dbg$nparsel_key (input_desc, verb_node, message_vect) =
2240 2359 1 ++
2241 2360 1 Functional Description
2242 2361 1
2243 2362 1 This is the parse network for the DELETE/KEY command.
2244 2363 1
2245 2364 1 Routine Inputs
2246 2365 1
2247 2366 1 input_desc - A pointer to a string descriptor for the
2248 2367 1 remaining input.
2249 2368 1 verb_node - A pointer to the verb node for the DELETE
2250 2369 1 command, which will be the top-level
2251 2370 1 node in the command execution tree.
2252 2371 1 message_vect - A pointer to an error message vector.
2253 2372 1
2254 2373 1 Routine Outputs
2255 2374 1
2256 2375 1 A command execution tree is constructed starting at the verb
2257 2376 1 node:
2258 2377 1
2259 2378 1 -----
2260 2379 1 : VERB : -> : NOUN :
2261 2380 1 -----
2262 2381 1 |
2263 2382 1 The DBG$B_VERB_COMPOSITE field contains a
2264 2383 1 value for the DELETE/KEY command.
2265 2384 1 :ADVERB0:
2266 2385 1 -----
2267 2386 1 |
2268 2387 1 :ADVERB1:
2269 2388 1 -----
2270 2389 1 |
2271 2390 1 :ADVERB2:
2272 2391 1 -----
2273 2392 1
2274 2393 1 The noun node has the following information:
2275 2394 1 DBG$L_NOUN_VALUE - A pointer to a descriptor
2276 2395 1 that contains the key-name.
2277 2396 1
2278 2397 1 The adverb nodes appear as follows:
2279 2398 1 DBG$L_ADVERB_VALUE - Value or location of data
2280 2399 1 for this qualifier.
2281 2400 1 DBG$L_ADVERB_LINK - Link to next Adverb-node.
2282 2401 1
2283 2402 1 The string descriptor is updated to point past the
2284 2403 1 input that has been parsed. A completion code is returned:
2285 2404 1
2286 2405 1 ST$K_SUCCESS - The input was successfully parsed.
2287 2406 1 ST$K_SEVERE - There were errors during the parse. An error
2288 2407 1 message vector is constructed and returned
2289 2408 1 in message_vect.
2290 2409 1
2291 2410 1 --
2292 2411 2 BEGIN
2293 2412 2
2294 2413 2 MAP
2295 2414 2 input_desc : REF BLOCK [,BYTE], ! String descriptor
2296 2415 2 verb_node : REF dbg$verb_node;
2297 2416 2
2298 2417 2 BIND
2299 2418 2 dbg$cs_all = UPLIT BYTE (3, 'ALL'),
2300 2419 2 dbg$cs_log = UPLIT BYTE (3, 'LOG'),
2301 2420 2 dbg$cs_state = UPLIT BYTE (5, 'STATE'),

```

```
: 2296      2415 2      dbg$cs_NO      = UPLIT BYTE ('NO'),
: 2297      2416 2      dbg$cs_left_paren  = UPLIT BYTE (1, dbg$k_left_parenthesis),
: 2298      2417 2      dbg$cs_right_paren = UPLIT BYTE (1, dbg$k_right_parenthesis),
: 2299      2418 2      dbg$cs_comma      = UPLIT BYTE (1, dbg$k_comma),
: 2300      2419 2      dbg$cs_cr        = UPLIT BYTE (1, dbg$k_cr_return),
: 2301      2420 2      dbg$cs_equal      = UPLIT BYTE (1, dbg$k_equal),
: 2302      2421 2      dbg$cs_slash      = UPLIT BYTE (1, dbg$k_slash);
: 2303      2422 2
: 2304      2423 2      LITERAL
: 2305      2424 2      dbg$k_lowest_qualifier = 0,      ! Corresponds to the adverb-nodes
: 2306      2425 2      dbg$k_all           = 0,      ! in the structure that is built.
: 2307      2426 2      dbg$k_log           = 1,
: 2308      2427 2      dbg$k_state         = 2,
: 2309      2428 2      dbg$k_highest_qualifier = 2;
: 2310      2429 2
: 2311      2430 2      LOCAL
: 2312      2431 2      all_flag           : INITIAL(FALSE),      ! True if /ALL
: 2313      2432 2      define_kind        : INITIAL(0),          ! Value of DELETE/KEY qualifier
: 2314      2433 2      noun_node          : REF dbg$noun_node,      ! Pointer to a noun node
: 2315      2434 2      new_noun_node       : REF dbg$noun_node,      ! Another pointer to a noun node
: 2316      2435 2      adverb_node        : REF dbg$adverb_node,    ! Pointer to a noun node
: 2317      2436 2      new_adverb_node     : REF dbg$adverb_node,    ! Another pointer to a adverb node
: 2318      2437 2      state_name_node     : REF dbg$state_name_node, ! Pointer to a state-name node
: 2319      2438 2      new_state_name_node : REF dbg$state_name_node, ! Another pointer to a state-name node
: 2320      2439 2      ptr                 : REF VECTOR[BYTE],      ! Points into input string
: 2321      2440 2      status,
: 2322      2441 2      temp_key_desc        : REF dbg$stg_desc,      ! String desc. for DELETE/KEY symbols
: 2323      2442 2      d_key_no,           ! Flag for NOxxx qualifier
: 2324      2443 2      define_key_value;    ! Value for the qualifier
: 2325      2444 2
: 2326      2445 2
: 2327      2446 2      ! Check whether we are on a system that allows keypad input.
: 2328      2447 2
: 2329      2448 2      IF NOT .dbg$gb_keypad_input
: 2330      2449 2      THEN
: 2331      2450 2          SIGNAL(dbg$_nokeydef);
: 2332      2451 2
: 2333      2452 2      ! Fill in the fact that this is a DELETE/KEY command in the verb node.
: 2334      2453 2      ! And clear the noun link value.
: 2335      2454 2
: 2336      2455 2      verb_node [dbg$b_verb_composite] = undefine_key;
: 2337      2456 2      verb_node [dbg$l_verb_object_ptr] = 0;
: 2338      2457 2
: 2339      2458 2      ! Build adverb list with defaults.
: 2340      2459 2
: 2341      2460 2
: 2342      2461 2      new_adverb_node = dbg$get_tempmem(dbg$k_adverb_node_size); ! Get first node
: 2343      2462 2
: 2344      2463 2      verb_node [dbg$l_verb_adverb_ptr] = .new_adverb_node;
: 2345      2464 2      adverb_node = .new_adverb_node;
: 2346      2465 2
: 2347      2466 2      adverb_node [dbg$b_adverb_literal] = dbg$k_lowest_qualifier;      ! Initialize first node
: 2348      2467 2      adverb_node [dbg$l_adverb_value] = 0;
: 2349      2468 2      adverb_node [dbg$l_adverb_link] = 0;
: 2350      2469 2
: 2351      2470 2      define_kind = dbg$k_lowest_qualifier + 1;
: 2352      2471 2      WHILE .define_kind [EQ dbg$k_highest_qualifier DO      ! Build rest of adverb list
```

```
: 2353      2472 3      BEGIN
: 2354      2473 3      new_adverb_node = dbg$get_tempmem(dbg$sk_adverb_node_size);
: 2355      2474 3      adverb_node [dbg$l_adverb_link] = .new_adverb_node;
: 2356      2475 3      adverb_node = .new_adverb_node;
: 2357      2476 3
: 2358      2477 3      adverb_node [dbg$b_adverb_literal] = .define_kind;
: 2359      2478 3      IF .define_kind EQ[ dbg$sk_state
: 2360      2479 3      THEN
: 2361      2480 4          BEGIN
: 2362      2481 4              ! If the adverb-node is for the state name, let the adverb-node-value
: 2363      2482 4              ! be a pointer to a state-name-node that points to a descriptor with
: 2364      2483 4              ! the current state name.
: 2365      2484 4              !
: 2366      2485 4              temp_key_desc = dbg$get_tempmem(2);
: 2367      2486 4              temp_key_desc [dsc$w_length] = 0;
: 2368      2487 4              temp_key_desc [dsc$b_dtype] = dsc$sk_dtype_t;
: 2369      2488 4              temp_key_desc [dsc$b_class] = dsc$sk_class_d;
: 2370      2489 4              temp_key_desc [dsc$a_pointer] = 0;
: 2371      2490 4
: 2372      2491 4              ! This will return the current state name
: 2373      2492 4              !
: 2374      2493 4              smg$set_default_state(dbg$gl_key_table_id, 0, .temp_key_desc);
: 2375      2494 4
: 2376      2495 4              state_name_node = dbg$get_tempmem(dbg$sk_state_name_size);
: 2377      2496 4              state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
: 2378      2497 4              state_name_node [dbg$l_state_name_link] = 0;
: 2379      2498 4              adverb_node [dbg$l_adverb_value] = .state_name_node;
: 2380      2499 4          END
: 2381      2500 3      ELSE
: 2382      2501 3          ! In all other cases, let the default be zero.
: 2383      2502 3          !
: 2384      2503 3          adverb_node [dbg$l_adverb_value] = 0;
: 2385      2504 3
: 2386      2505 3      define_kind = .define_kind + 1;
: 2387      2506 2      END;
: 2388      2507 2      adverb_node [dbg$l_adverb_link] = 0;
: 2389      2508 2
: 2390      2509 2      WHILE (NOT dbg$nmach(.input_desc, dbg$cs_cr, 1)) AND
: 2391      2510 2          (.input_desc [dsc$w_length] GTR 0) DO
: 2392      2511 2
: 2393      2512 3          BEGIN
: 2394      2513 3              IF dbg$nmach(.input_desc, dbg$cs_slash, 1)
: 2395      2514 3              THEN
: 2396      2515 4                  BEGIN
: 2397      2516 4
: 2398      2517 4                      ! Find out what kind of qualifier it is
: 2399      2518 4                      !
: 2400      2519 4                      ! Initialize value
: 2401      2520 4
: 2402      2521 4                      define_key_value = 0;
: 2403      2522 4                      d_key_NO = FALSE;
: 2404      2523 4
: 2405      2524 4                      ! Check for a NO qualifier
: 2406      2525 4
: 2407      2526 4                      WHILE CH$EQL(1, UPLIT(' '), 1, CH$PTR(.input_desc [dsc$a_pointer])) DO
: 2408      2527 5                          BEGIN
: 2409      2528 5                              input_desc [dsc$a_pointer] = CH$PLUS(.input_desc [dsc$a_pointer], 1);
```

```

2410      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
2411    END;
2412  IF CH$EQL(2, CH$PTR(dbg$cs_NO), 2, CH$PTR(.input_desc [dsc$a_pointer]))
2413 THEN
2414   BEGIN
2415     d_key_NO = TRUE;
2416     input_desc [dsc$a_pointer] = CH$PLUS(.input_desc [dsc$a_pointer], 2);
2417     input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 2;
2418   END;
2419 ! Set Define_key with qualifier code, and get value of define_key_value.
2420 SELECTONE TRUE OF
2421 SET
2422   [dbg$nmatch(.input_desc, dbg$cs_all, 1)] :
2423   BEGIN
2424     define_kind = dbg$k_all;
2425     define_key_value = T;
2426     all_flag = TRUE;
2427     IF .d_key_NO
2428       THEN
2429         report_error;
2430       IF .verb_node [dbg$l_verb_object_ptr] NEQ 0
2431       THEN
2432         SIGNAL(dbg$_conflict);
2433     END;
2434   [dbg$nmatch(.input_desc, dbg$cs_state, 1)] :
2435   BEGIN
2436     define_key_value = 0;
2437     define_kind = dbg$k_state;
2438     IF NOT .d_key_NO
2439     THEN
2440       BEGIN
2441         temp_key_desc = dbg$get_tempmem(2);
2442         temp_key_desc[dsc$w_length] = 0;
2443         temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
2444         temp_key_desc[dsc$b_class] = dsc$k_class_d;
2445         temp_key_desc[dsc$a_pointer] = 0;
2446         ! Look for =
2447         ;
2448         IF NOT dbg$nmatch (.input_desc, dbg$cs_equal, 1)
2449        THEN
2450          report_error;
2451           ! Look for a left paren
2452           ;
2453           IF dbg$nmatch (.input_desc, dbg$cs_left_paren, 1)
2454            THEN
2455              BEGIN
2456                ! Pick up the first state name
```

```

: 2467      2586 7
: 2468      2587 7
: 2469      2588 7
: 2470      2589 7
: 2471      2590 7
: 2472      2591 7
: 2473      2592 7
: 2474      2593 7
: 2475      2594 7
: 2476      2595 7
: 2477      2596 7
: 2478      2597 7
: 2479      2598 7
: 2480      2599 7
: 2481      2600 7
: 2482      2601 8
: 2483      2602 8
: 2484      2603 8
: 2485      2604 8
: 2486      2605 8
: 2487      2606 8
: 2488      2607 8
: 2489      2608 8
: 2490      2609 8
: 2491      2610 8
: 2492      2611 8
: 2493      2612 8
: 2494      2613 8
: 2495      2614 8
: 2496      2615 8
: 2497      2616 8
: 2498      2617 8
: 2499      2618 8
: 2500      2619 8
: 2501      2620 8
: 2502      2621 8
: 2503      2622 8
: 2504      2623 7
: 2505      2624 7
: 2506      2625 7
: 2507      2626 7
: 2508      2627 7
: 2509      2628 7
: 2510      2629 7
: 2511      2630 7
: 2512      2631 7
: 2513      2632 7
: 2514      2633 7
: 2515      2634 6
: 2516      2635 7
: 2517      2636 7
: 2518      2637 7
: 2519      2638 7
: 2520      2639 7
: 2521      2640 7
: 2522      2641 7
: 2523      2642 7

```

```

!
status = dbg$read_key_info (.input_desc,
                             .temp_key_desc,
                             .message_vect);

IF NOT .status
THEN
    RETURN sts$k_severe;

new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
state_name_node = .new_state_name_node;
state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
state_name_node [dbg$l_state_name_link] = 0;
define_key_value = .state_name_node;

WHILE dbg$match (.input_desc, dbg$cs_comma, 1) DO
    BEGIN
        temp_key_desc = dbg$get_tempmem(2);
        temp_key_desc[dsc$w_length] = 0;
        temp_key_desc[dsc$b_dtype] = dsc$k_dtype_t;
        temp_key_desc[dsc$b_class] = dsc$k_class_d;
        temp_key_desc[dsc$a_pointer] = 0;

        ! Pick up the next state name
        status = dbg$read_key_info (.input_desc,
                                     .temp_key_desc,
                                     .message_vect);

        IF NOT .status
        THEN
            RETURN sts$k_severe;

        new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
        state_name_node [dbg$l_state_name_link] = .new_state_name_node;
        state_name_node = .new_state_name_node;
        state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
        state_name_node [dbg$l_state_name_link] = 0;

    END;

! Eat right paren
!

IF NOT dbg$match (.input_desc, dbg$cs_right_paren, 1)
THEN
    report_error;

END

ELSE
    BEGIN
        ! Pick up the only state name
        !

        status = dbg$read_key_info (.input_desc,
                                     .temp_key_desc,
                                     .message_vect);

```

```

: 2524      2643 7      IF NOT .status
: 2525      2644 7      THEN
: 2526      2645 7      RETURN sts$k_severe;
: 2527      2646 7
: 2528      2647 7      new_state_name_node = dbg$get_tempmem(dbg$k_state_name_size);
: 2529      2648 7      state_name_node = .new_state_name_node;
: 2530      2649 7      state_name_node [dbg$l_state_name_ptr] = .temp_key_desc;
: 2531      2650 7      state_name_node [dbg$l_state_name_link] = 0;
: 2532      2651 7      define_key_value = .state_name_node;
: 2533      2652 7
: 2534      2653 6      END;
: 2535      2654 6
: 2536      2655 5      END;
: 2537      2656 4      END;
: 2538      2657 4
: 2539      2658 4      [dbg$match(.input_desc, dbg$cs_log, 3)] :
: 2540      2659 5      BEGIN
: 2541      2660 5      define_key_value = 0;
: 2542      2661 5      define_kind = dbg$k_log;
: 2543      2662 5      IF .d_key_NO THEN define_key_value = 1;
: 2544      2663 4      END;
: 2545      2664 4
: 2546      2665 4      [OTHERWISE] :
: 2547      2666 4      report_error;
: 2548      2667 4      TES;
: 2549      2668 4
: 2550      2669 4      ! Process the qualifier
: 2551      2670 4
: 2552      2671 4      IF .define_key_value NEQ 0
: 2553      2672 4      THEN
: 2554      2673 5      BEGIN
: 2555      2674 5      adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
: 2556      2675 5      WHILE (.adverb_node [dbg$b_adverb_literal] NEQ .define_kind) DO
: 2557      2676 5      adverb_node = .adverb_node [dbg$l_adverb_link];
: 2558      2677 5      adverb_node [dbg$l_adverb_value] = .define_key_value;
: 2559      2678 4      END;
: 2560      2679 4
: 2561      2680 4      END ! End of qualifier look up
: 2562      2681 4
: 2563      2682 3      ELSE
: 2564      2683 3
: 2565      2684 3      ! Process key name
: 2566      2685 3
: 2567      2686 4      IF (.verb_node [dbg$l_verb_object_ptr] EQL 0) AND (NOT .all_flag)
: 2568      2687 3      THEN
: 2569      2688 4      BEGIN
: 2570      2689 4
: 2571      2690 4      ! Get key name
: 2572      2691 4      !
: 2573      2692 4
: 2574      2693 4      temp_key_desc = dbg$get_tempmem(2);
: 2575      2694 4      temp_key_desc [dsc$b_length] = 0;
: 2576      2695 4      temp_key_desc [dsc$b_dtype] = dsc$k_dtype_t;
: 2577      2696 4      temp_key_desc [dsc$b_class] = dsc$k_class_d;
: 2578      2697 4      temp_key_desc [dsc$a_pointer] = 0;
: 2579      2698 4      status = dbg$read_key_info (.input_desc,
: 2580      2699 4      .temp_key_desc,

```

```
2581 2700 4
2582 2701 4
2583 2702 4
2584 2703 4
2585 2704 4
2586 2705 4
2587 2706 4
2588 2707 4
2589 2708 4
2590 2709 4
2591 2710 4
2592 2711 4
2593 2712 4
2594 2713 4
2595 2714 4
2596 2715 4
2597 2716 4
2598 2717 3
2599 2718 3
2600 2719 3
2601 2720 2
2602 2721 2
2603 2722 2
2604 2723 2
2605 2724 2
2606 2725 2
2607 2726 3
2608 2727 2
2609 2728 3
2610 2729 3
2611 2730 3
2612 2731 2
2613 2732 2
2614 2733 2
2615 2734 1

        .message_vect);
    IF NOT .status
    THEN
        RETURN .status;

        ! Make noun node for key-name string
        !
        new_noun_node = dbg$get_tempmem(dbg$k_noun_node_size);
        verb_node [dbg$l_verb_object_ptr] = .new_noun_node;
        noun_node = .new_noun_node;
        noun_node [dbg$l_noun_value] = .temp_key_desc;
        noun_node [dbg$l_adjective_ptr] = 0;
        noun_node [dbg$l_noun_link] = 0;
    END

ELSE
    report_error;

END;      ! End While

! Check to see if key-name string or /ALL has been entered.
! If not, return a message and error status.
!
IF (.verb_node [dbg$l_verb_object_ptr] EQL 0) AND (NOT .all_flag)
THEN
    BEGIN
        .message_vect = dbg$nmake_arg_vect(dbg$_needmore);
        RETURN sts$k_severe;
    END;

RETURN sts$k_success;
END;
```

```
                .PSECT  DBG$PLIT,NOWRT,  SHR,  PIC,0
                4C  4C  03  000F7 P.ABS:  .BYTE  3
                4C  4C  41  000F8      .ASCII  \ALL\
                47  4F  03  000FB P.ABT:  .BYTE  3
                47  4F  4C  000FC      .ASCII  \LOG\
                45  54  05  000FF P.ABU:  .BYTE  5
                45  54  41  54  53  00100      .ASCII  \STATE\
                4F  4E  00105 P.ABV:  .ASCII  \NO\
                28  01  00107 P.ABW:  .BYTE  1, 40
                29  01  00109 P.ABX:  .BYTE  1, 41
                2C  01  0010B P.ABY:  .BYTE  1, 44
                0D  01  0010D P.ABZ:  .BYTE  1, 13
                3D  01  0010F P.ACA:  .BYTE  1, 61
                2F  01  00111 P.ACB:  .BYTE  1, 47
                00  00  00  20  00113      .BLKB  1
                00  00  00  20  00114 P.ACC:  .ASCII  \ \<0><0><0>
                DBG$CS_ALL=      P.ABS
```

DBG\$CS-LOG= P.ABT
DBG\$CS-STATE= P.ABU
DBG\$CS-NO= P.ABV
DBG\$CS-LEFT_PAREN= P.ABW
DBG\$CS-RIGHT_PAREN= P.ABX
DBG\$CS-COMMA= P.ABY
DBG\$CS-CR= P.ABZ
DBG\$CS-EQUAL= P.ACA
DBG\$CS-SLASH= P.ACB

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

OFFC 00000 DBG\$NPARSE DEL_KEY:

				WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 2358			
	5E	0C	C2	00002	SUBL2	#12, SP	: 2405		
		7E	7C	00005	CLRQ	DEFINE_KIND	: 2448		
	0D	00000000G	00	E8	00007	BLBS	DBG\$GB-KEYPAD_INPUT, 1\$	: 2450	
		00028D18	8F	DD	0000E	PUSHL	#167192	: 2455	
00000000G	00		01	FB	00014	CALLS	#1, LIB\$SIGNAL	: 2456	
	59	08	AC	D0	0001B	1\$: MOVL	VERB_NODE, R9	: 2461	
	01	A9	03	90	0001F	MOVB	#3, T(R9)	: 2463	
	0C	AE	08	A9	9E	00023	MOVAB	8(R9), 12(SP)	: 2464
			0C	BE	D4	00028	CLRL	@12(SP)	: 2466
				03	DD	0002B	PUSHL	#3	: 2467
00000000G	00		01	FB	0002D	CALLS	#1, DBG\$GET_TEMP_MEM	: 2470	
	52		50	D0	00034	MOVL	R0, NEW_ADVERB_NODE	: 2471	
	04		52	D0	00037	MOVL	NEW_ADVERB_NODE, 4(R9)	: 2473	
	54		52	D0	0003B	MOVL	NEW_ADVERB_NODE, ADVERB_NODE	: 2474	
			64	94	0003E	CLRB	(ADVERB_NODE)	: 2475	
		04	A4	7C	00040	CLRQ	4(ADVERB_NODE)	: 2477	
	6E		01	D0	00043	MOVL	#1, DEFINE_KIND	: 2478	
	02		6E	D1	00046	2\$: CMPL	DEFINE_KIND, #2	: 2485	
			61	14	00049	BGTR	5\$	: 2486	
			03	DD	0004B	PUSHL	#3	: 2489	
00000000G	00		01	FB	0004D	CALLS	#1, DBG\$GET_TEMP_MEM	: 2495	
	52		50	D0	00054	MOVL	R0, NEW_ADVERB_NODE	: 2496	
	08		52	D0	00057	MOVL	NEW_ADVERB_NODE, 8(ADVERB_NODE)	: 2497	
	54		52	D0	0005B	MOVL	NEW_ADVERB_NODE, ADVERB_NODE	: 2498	
	64		6E	90	0005E	MOVB	DEFINE_KIND, (ADVERB_NODE)	: 2499	
	02		6E	D1	00061	CMPL	DEFINE_KIND, #2	: 2500	
			3F	12	00064	BNEQ	3\$	: 2501	
			02	DD	00066	PUSHL	#2	: 2502	
00000000G	00		01	FB	00068	CALLS	#1, DBG\$GET_TEMP_MEM	: 2503	
	53		50	D0	0006F	MOVL	R0, TEMP_KEY_DESC	: 2504	
	63	020E0000	8F	D0	00072	MOVL	#34471936, (TEMP_KEY_DESC)	: 2505	
		04	A3	D4	00079	CLRL	4(TEMP_KEY_DESC)	: 2506	
			53	DD	0007C	PUSHL	TEMP_KEY_DESC	: 2507	
			7E	D4	0007E	CLRL	-(SP)	: 2508	
		00000000G	00	9F	00080	PUSHAB	DBG\$GL_KEY_TABLE_ID	: 2509	
00000000G	00		03	FB	00086	CALLS	#3, SMG\$SET_DEFAULT_STATE	: 2510	
			02	DD	0008D	PUSHL	#2	: 2511	
00000000G	00		01	FB	0008F	CALLS	#1, DBG\$GET_TEMP_MEM	: 2512	
	55		50	D0	00096	MOVL	R0, STATE_NAME_NODE	: 2513	
	65		53	D0	00099	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	: 2514	
		04	A5	D4	0009C	CLRL	4(STATE_NAME_NODE)	: 2515	
	04	A4	55	D0	0009F	MOVL	STATE_NAME_NODE, 4(ADVERB_NODE)	: 2516	

		03	11	000A3	BRB	4\$	2478
	04	A4	D4	000A5 3\$:	CLRL	4(ADVERB NODE)	2503
		6E	D6	000A8 4\$:	INCL	DEFINE_KIND	2505
		9A	11	000AA	BRB	2\$	2471
	08	A4	D4	000AC 5\$:	CLRL	8(ADVERB NODE)	2507
	52	04	AC	D0 000AF	MOVL	INPUT_DESC, R2	2509
		01	DD	000B3 6\$:	PUSHL	#1	
	00000000'	EF	9F	000B5	PUSHAB	DBG\$CS_CR	
		52	DD	000BB	PUSHL	R2	
00000000G	00	03	FB	000BD	CALLS	#3, DBG\$NMATCH	
		50	E9	000C4	BLBC	R0, 8\$	
		0281	31	000C7 7\$:	BRW	36\$	
		62	B5	000CA 8\$:	TSTW	(R2)	2510
		F9	13	000CC	BEQL	7\$	
		01	DD	000CE	PUSHL	#1	2513
	00000000'	EF	9F	000D0	PUSHAB	DBG\$CS_SLASH	
		52	DD	000D6	PUSHL	R2	
00000000G	00	03	FB	000D8	CALLS	#3, DBG\$NMATCH	
		50	E8	000DF	BLBS	R0, 9\$	
		01FD	31	000E2	BRW	32\$	
		57	D4	000E5 9\$:	CLRL	DEFINE_KEY_VALUE	2521
		5A	D4	000E7	CLRL	D_KEY_NO	2522
	50	04	A2	9E 000E9	MOVAB	4(R2), R0	2526
00	B0	00000000'	EF	91 000ED 10\$:	CMPB	P.ACC, @0(R0)	
		06	12	000F5	BNEQ	11\$	
		60	D6	000F7	INCL	(R0)	2528
		62	B7	000F9	DECW	(R2)	2529
		F0	11	000FB	BRB	10\$	2526
00	B0	00000000'	EF	B1 000FD 11\$:	CMPW	DBG\$CS_NO, @0(R0)	2532
		09	12	00105	BNEQ	12\$	
	5A	01	D0	00107	MOVL	#1, D_KEY_NO	2535
	60	02	C0	0010A	ADDL2	#2, (R0)	2536
	62	02	A2	0010D	SUBW2	#2, (R2)	2537
		01	DD	00110 12\$:	PUSHL	#1	2545
	00000000'	EF	9F	00112	PUSHAB	DBG\$CS_ALL	
		52	DD	00118	PUSHL	R2	
00000000G	00	03	FB	0011A	CALLS	#3, DBG\$NMATCH	
	01	50	D1	00121	CMPL	R0, #1	
		21	12	00124	BNEQ	14\$	
		6E	D4	00126	CLRL	DEFINE_KIND	2547
	57	01	D0	00128	MOVL	#1, DEFINE_KEY_VALUE	2548
04	AE	01	D0	0012B	MOVL	#1, ALL_FLAG	2549
	60	5A	E8	0012F	BLBS	D_KEY_NO, 16\$	2550
		0C	BE	D5 00132	TSTL	@12(SP)	2553
		0D	13	00135	BEQL	13\$	
	00028158	8F	DD	00137	PUSHL	#164184	2555
00000000G	00	01	FB	0013D	CALLS	#1, LIB\$SIGNAL	
		0180	31	00144 13\$:	BRW	29\$	2542
		01	DD	00147 14\$:	PUSHL	#1	2558
	00000000'	EF	9F	00149	PUSHAB	DBG\$CS_STATE	
		52	DD	0014F	PUSHL	R2	
00000000G	00	03	FB	00151	CALLS	#3, DBG\$NMATCH	
	01	50	D1	00158	CMPL	R0, #1	
		03	13	0015B	BEQL	15\$	
		0146	31	0015D	BRW	28\$	
		57	D4	00160 15\$:	CLRL	DEFINE_KEY_VALUE	2560
	6E	02	D0	00162	MOVL	#2, DEFINE_KIND	2561

	DC	5A	E8	00165	BLBS	D_KEY_NO, 13\$	2562
		02	DD	00168	PUSHL	#2	2565
00000000G	00	01	FB	0016A	CALLS	#1, DBG\$GET_TEMPMEM	
	53	50	DD	00171	MOVL	R0, TEMP_KEY_DESC	
	63	020E0000	8F	DD	MOVL	#34471938, (TEMP_KEY_DESC)	2566
		04	A3	D4	CLRL	4(TEMP_KEY_DESC)	2569
			01	DD	PUSHL	#1	2574
		00000000'	EF	9F	PUSHAB	DBG\$CS_EQUAL	
			52	DD	PUSHL	R2	
00000000G	00	03	FB	00188	CALLS	#3, DBG\$NMATCH	
	18	50	E8	0018F	BLBS	R0, 18\$	2575
		0C	8	31	BRW	23\$	
			52	DD	PUSHL	R2	
00000000G	00	01	FB	00197	CALLS	#1, DBG\$NNEXT_WORD	
		50	DD	0019E	PUSHL	R0	
00000000G	00	01	FB	001A0	CALLS	#1, DBG\$NSYNTAX_ERROR	
		01B7	31	001A7	BRW	38\$	2581
			01	DD	PUSHL	#1	
		00000000'	EF	9F	PUSHAB	DBG\$CS_LEFT_PAREN	
			52	DD	PUSHL	R2	
00000000G	00	03	FB	001B4	CALLS	#3, DBG\$NMATCH	
	03	50	E8	001BB	BLBS	R0, 19\$	
		00B6	31	001BE	BRW	25\$	
		0C	AC	DD	PUSHL	MESSAGE_VECT	2589
			0C	BB	PUSHR	#*M<R2,R3>	2587
			03	FB	CALLS	#3, DBG\$READ_KEY_INFO	
0000V	CF	50	DD	001CB	MOVL	R0, STATUS	
	5B	5B	E9	001CE	BLBC	STATUS, 21\$	2590
	55	02	DD	001D1	PUSHL	#2	2594
00000000G	00	01	FB	001D3	CALLS	#1, DBG\$GET_TEMPMEM	
	08	50	DD	001DA	MOVL	R0, NEW_STATE_NAME_NODE	
		08	AE	DD	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	2595
		65	53	DD	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	2596
			04	A5	CLRL	4(STATE_NAME_NODE)	2597
			55	DD	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE	2598
			04	A5	MOVAB	4(R5), R8	2618
			01	DD	PUSHL	#1	2600
		00000000'	EF	9F	PUSHAB	DBG\$CS_COMMA	
			52	DD	PUSHL	R2	
00000000G	00	03	FB	001F9	CALLS	#3, DBG\$NMATCH	
	46	50	E9	00200	BLBC	R0, 22\$	
		02	DD	00203	PUSHL	#2	2602
00000000G	00	01	FB	00205	CALLS	#1, DBG\$GET_TEMPMEM	
	53	50	DD	0020C	MOVL	R0, TEMP_KEY_DESC	
	63	020E0000	8F	DD	MOVL	#34471938, (TEMP_KEY_DESC)	2603
		04	A3	D4	CLRL	4(TEMP_KEY_DESC)	2606
			0C	AC	PUSHL	MESSAGE_VECT	2612
			0C	BB	PUSHR	#*M<R2,R3>	2610
			03	FB	CALLS	#3, DBG\$READ_KEY_INFO	
0000V	CF	50	DD	00223	MOVL	R0, STATUS	
	5B	5B	E9	00226	BLBC	STATUS, 26\$	2613
		02	DD	00229	PUSHL	#2	2617
00000000G	00	01	FB	0022B	CALLS	#1, DBG\$GET_TEMPMEM	
	08	50	DD	00232	MOVL	R0, NEW_STATE_NAME_NODE	
		08	AE	DD	MOVL	NEW_STATE_NAME_NODE, (R8)	2618
			08	AE	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	2619
			53	DD	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	2620

58	04	A5	9E	00241	MOVAB	4(R5), R8	2621	
		68	D4	00245	CLRL	(R8)		
		A6	11	00247	BRB	20\$	2600	
		01	DD	00249	PUSHL	#1	2628	
	00000000'	EF	9F	0024B	PUSHAB	DBG\$CS_RIGHT_PAREN		
		52	DD	00251	PUSHL	R2		
00000000G	00	03	FB	00253	CALLS	#3, DBG\$NMATCH		
	6A	50	E8	0025A	BLBS	R0, 29\$		
		01	DD	0025D	PUSHL	#1	2629	
	00000000'	EF	9F	0025F	PUSHAB	DBG\$CS_CR		
		52	DD	00265	PUSHL	R2		
00000000G	00	03	FB	00267	CALLS	#3, DBG\$NMATCH		
	03	50	E9	0026E	BLBC	R0, 24\$		
		00E0	31	00271	BRW	37\$		
		FF1E	31	00274	BRW	17\$		
	0C	AC	DD	00277	PUSHL	MESSAGE_VECT	2642	
		0C	BB	0027A	PUSHR	#1, R2, R3	2640	
0000V	CF	03	FB	0027C	CALLS	#3, DBG\$READ_KEY_INFO		
	5B	50	D0	00281	MOVL	R0, STATUS		
	03	5B	E8	00284	BLBS	STATUS, 27\$	2643	
		00DB	31	00287	BRW	39\$		
		02	DD	0028A	PUSHL	#2	2647	
00000000G	00	01	FB	0028C	CALLS	#1, DBG\$GET_TEMPMEM		
	08	50	D0	00293	MOVL	R0, NEW_STATE_NAME_NODE		
	55	08	AE	00297	MOVL	NEW_STATE_NAME_NODE, STATE_NAME_NODE	2648	
	65	53	D0	0029B	MOVL	TEMP_KEY_DESC, (STATE_NAME_NODE)	2649	
		04	A5	D4	0029E	CLRL	4(STATE_NAME_NODE)	2650
	57	55	D0	002A1	MOVL	STATE_NAME_NODE, DEFINE_KEY_VALUE	2651	
		21	11	002A4	BRB	29\$	2562	
		03	DD	002A6	PUSHL	#3	2658	
	00000000'	EF	9F	002AB	PUSHAB	DBG\$CS_LOG		
		52	DD	002AE	PUSHL	R2		
00000000G	00	03	FB	002B0	CALLS	#3, DBG\$NMATCH		
	01	50	D1	002B7	CMPL	R0, #1		
		78	12	002BA	BNEQ	35\$		
		57	D4	002BC	CLRL	DEFINE_KEY_VALUE	2660	
	6E	01	D0	002BE	MOVL	#1, DEFINE_KIND	2661	
	03	5A	E9	002C1	BLBC	D_KEY_NO, 29\$	2662	
	57	01	D0	002C4	MOVL	#1, DEFINE_KEY_VALUE		
		57	D5	002C7	TSTL	DEFINE_KEY_VALUE	2671	
		66	13	002C9	BEQL	34\$		
	54	04	A9	D0	002CB	MOVL	4(R9), ADVERB_NODE	2674
6E	64	08	00	ED	002CF	CMPTV	#0, #8, (ADVERB_NODE), DEFINE_KIND	2675
		06	13	002D4	BEQL	31\$		
	54	08	A4	D0	002D6	MOVL	8(ADVERB_NODE), ADVERB_NODE	2676
		F3	11	002DA	BRB	30\$		
	04	A4	57	D0	002DC	MOVL	DEFINE_KEY_VALUE, 4(ADVERB_NODE)	2677
		4F	11	002E0	BRB	34\$	2513	
		0C	BE	D5	002E2	TSTL	@12(SP)	2686
		4D	12	002E5	BNEQ	35\$		
	49	04	AE	E8	002E7	BLBS	ALL_FLAG, 35\$	
		02	DD	002EB	PUSHL	#2	2693	
00000000G	00	01	FB	002ED	CALLS	#1, DBG\$GET_TEMPMEM		
	53	50	D0	002F4	MOVL	R0, TEMP_KEY_DESC		
	63	020E0000	BF	D0	002F7	MOVL	#34471938, (TEMP_KEY_DESC)	2694
		04	A3	D4	002FE	CLRL	4(TEMP_KEY_DESC)	2697
		0C	AC	DD	00301	PUSHL	MESSAGE_VECT	2700

0000V	CF		0C	BB	00304	PUSHR	#^M<R2,R3>	:	2698
	5B		03	FB	00306	CALLS	#3, DBG\$READ_KEY_INFO	:	
	04		50	D0	0030B	MOVL	R0, STATUS	:	
	50		5B	E8	0030E	BLBS	STATUS, 33\$	:	2701
			5B	D0	00311	MOVL	STATUS, R0	:	2703
				04	00314	RET		:	
			04	DD	00315	PUSHL	#4	:	2708
00000000G	00		01	FB	00317	CALLS	#1, DBG\$GET_TEMPMEM	:	
10	AE		50	D0	0031E	MOVL	R0, NEW_NOUN_NODE	:	
0C	BE	10	AE	D0	00322	MOVL	NEW_NOUN_NODE, @12(SP)	:	2710
	56	10	AE	D0	00327	MOVL	NEW_NOUN_NODE, NOUN_NODE	:	2711
	66		53	D0	0032B	MOVL	TEMP_KEY_DESC, (NOUN_NODE)	:	2712
		04	A6	7C	0032E	CLRQ	4(NOUN_NODE)	:	2713
			FD7F	31	00331	BRW	6\$	:	2686
			01	DD	00334	PUSHL	#1	:	2717
		00000000'	EF	9F	00336	PUSHAB	DBG\$CS_CR	:	
			52	DD	0033C	PUSHL	R2	:	
00000000G	00		03	FB	0033E	CALLS	#3, DBG\$NMATCH	:	
	0C		50	E8	00345	BLBS	R0, 37\$	:	
			FE4A	31	00348	BRW	17\$	:	
		0C	BE	D5	0034B	TSTL	@12(SP)	:	2726
			19	12	0034E	BNEQ	40\$	:	
	15	04	AE	E8	00350	BLBS	ALL_FLAG, 40\$	:	
		000280D0	8F	DD	00354	PUSHL	#16Z048	:	2729
00000000G	00		01	FB	0035A	CALLS	#1, DBG\$NMAKE_ARG_VECT	:	
	0C		50	D0	00361	MOVL	R0, @MESSAGE_VECT	:	
			04	D0	00365	MOVL	#4, R0	:	2730
				04	00368	RET		:	
	50		01	D0	00369	MOVL	#1, R0	:	2733
			04	0036C	RET			:	2734

; Routine Size: 877 bytes, Routine Base: DBG\$CODE + 0D3B

; 2616 2735 1

```
2618 2736 1 GLOBAL ROUTINE dbg$nextexecute_define (verb_node, message_vect) =
2619 2737 1 |**
2620 2738 1 | Functional Description
2621 2739 1 |
2622 2740 1 |     This routine performs the action associated with the DEFINE command.
2623 2741 1 |
2624 2742 1 | Routine Inputs
2625 2743 1 |
2626 2744 1 |     verb_node -   The head of a command execution tree. This is built
2627 2745 1 |                   by the routine DBG$NPARSE_DEFINE or by the routine
2628 2746 1 |                   DBG$NPARSE_DEF_KEY in the case of a DEFINE/KEY command,
2629 2747 1 |                   its structure is described in the header of the
2630 2748 1 |                   routine.
2631 2749 1 |     message_vect - An error message vector.
2632 2750 1 |
2633 2751 1 | Routine Outputs
2634 2752 1 |
2635 2753 1 |     New entries may be made to the DEFINE symbol table. (See DBGLIB.REQ
2636 2754 1 |     for documentation of the structure of the DEFINE symbol table.)
2637 2755 1 |     Or, new entries are made to the key-definition table for the DEFINE/KEY
2638 2756 1 |     command. This table is external to the debugger structures.
2639 2757 1 |
2640 2758 1 |     The routine value is one of:
2641 2759 1 |     sts$k_success - Success code.
2642 2760 1 |     sts$k_severe - Error. An error message vector is constructed.
2643 2761 1 | --
2644 2762 2 BEGIN
2645 2763 2
2646 2764 2 MAP
2647 2765 2     verb_node : REF dbg$verb_node;
2648 2766 2
2649 2767 2 LOCAL
2650 2768 2     first_time,                ! TRUE first time in loop
2651 2769 2     global_flag,              ! TRUE for symbols defined with ==
2652 2770 2     noun_node      : REF dbg$noun_node,    ! Points to a noun node
2653 2771 2     adverb_node    : REF dbg$adverb_node,   ! Points to an adverb node
2654 2772 2     replaced_flag;             ! TRUE if definition already existed
2655 2773 2
2656 2774 2 ! Check for DEFINE/KEY.
2657 2775 2 !
2658 2776 2
2659 2777 2 IF .verb_node[dbg$b_verb_composite] EQL define_key
2660 2778 2 THEN
2661 2779 3 BEGIN
2662 2780 3
2663 2781 3 LITERAL
2664 2782 3     v_key_noecho      = 0,
2665 2783 3     v_key_terminate   = 1,
2666 2784 3     v_key_lock        = 2;
2667 2785 3
2668 2786 3 LOCAL
2669 2787 3     attributes          : BITVECTOR [32],
2670 2788 3     if_state_desc_address : REF dbg$state_name_node,
2671 2789 3     set_state_desc_address : REF dbg$state_name_node,
2672 2790 3     output_log,
2673 2791 3     add_status,
2674 2792 3     desc_ptr           : REF dbg$stg_desc;
```

```
2675 2793 3
2676 2794 3
2677 2795 3
2678 2796 3
2679 2797 3
2680 2798 3
2681 2799 3
2682 2800 3
2683 2801 3
2684 2802 3
2685 2803 3
2686 2804 3
2687 2805 3
2688 2806 3
2689 2807 3
2690 2808 3
2691 2809 3
2692 2810 3
2693 2811 3
2694 2812 3
2695 2813 3
2696 2814 3
2697 2815 3
2698 2816 3
2699 2817 3
2700 2818 3
2701 2819 3
2702 2820 3
2703 2821 3
2704 2822 3
2705 2823 3
2706 2824 3
2707 2825 3
2708 2826 3
2709 2827 3
2710 2828 3
2711 2829 3
2712 2830 3
2713 2831 4
2714 2832 3
2715 2833 3
2716 2834 3
2717 2835 3
2718 2836 3
2719 2837 3
2720 2838 3
2721 2839 4
2722 2840 3
2723 2841 3
2724 2842 3
2725 2843 3
2726 2844 3
2727 2845 3
2728 2846 3
2729 2847 4
2730 2848 4
2731 2849 4

!+
    We will set up the noun and verb pointers and proceed to walk
    down the adverb list with the knowledge that the qualifier information
    is in order. After checking the qualifiers, a call is made to the
    routine SMG$ADD_KEY_DEF to execute the command; if there is more than
    one state noted in the if_state qualifier a call is made to
    SMG$ADD_KEY_DEF to load each possible key definition.
    Then exit successfully, unless some error was found on the way.
!-

noun_node = .verb_node [dbg$l_verb_object_ptr];
adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
attributes = 0;

! ECHO qualifier

attributes [v_key_noecho] = .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! IF_STATE qualifier

if_state_desc_address = .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! LOCK_STATE qualifier

attributes [v_key_lock] = .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! LOG qualifier

output_log = NOT .adverb_node [dbg$l_adverb_value];
adverb_node = .adverb_node [dbg$l_adverb_link];

! SET_STATE qualifier

set_state_desc_address = .adverb_node [dbg$l_adverb_value];
IF (.set_state_desc_address EQL 0) AND (.attributes [v_key_lock])
THEN
    SIGNAL(dbg$conflict);
adverb_node = .adverb_node [dbg$l_adverb_link];

! TERMINATE qualifier

attributes [v_key_terminate] = .adverb_node [dbg$l_adverb_value];
IF (.attributes [v_key_noecho]) AND (NOT .attributes [v_key_terminate])
THEN
    SIGNAL(dbg$conflict);

! Execute the define-key command by calling smg$add_key_def.
! Loop until no more if_state names exist.

WHILE TRUE DO
    BEGIN
        ! Add the key definition
```

```

: 2732      2850  4      add_status = smg$add_key_def (dbg$gl_key_table_id,
: 2733      2851  4      .noun_node [dbg$l_noun_value],
: 2734      2852  4      .if_state_desc_address [dbg$l_state_name_ptr],
: 2735      2853  4      attributes,
: 2736      2854  4      .noun_node [dbg$l_adjective_ptr],
: 2737      2855  4      .set_state_desc_address);
: 2738      2856  4      IF NOT .add_status
: 2739      2857  4      THEN
: 2740      2858  4          SIGNAL(dbg$_defkeyerr);
: 2741      2859  4      IF .output_log
: 2742      2860  4      THEN
: 2743      2861  4          SIGNAL(dbg$_defkey, 2,
: 2744      2862  4              .if_state_desc_address [dbg$l_state_name_ptr],
: 2745      2863  4              .noun_node [dbg$l_noun_value]);
: 2746      2864  4
: 2747      2865  4      if_state_desc_address = .if_state_desc_address [dbg$l_state_name_link];
: 2748      2866  4      IF .if_state_desc_address EQL 0
: 2749      2867  4      THEN
: 2750      2868  4          EXITLOOP;
: 2751      2869  3      END;
: 2752      2870  3
: 2753      2871  3      RETURN sts$success;
: 2754      2872  2      END;
: 2755      2873  2
: 2756      2874  2
: 2757      2875  2      ! Loop through the DEFINE list.
: 2758      2876  2
: 2759      2877  2      first_time = TRUE;
: 2760      2878  2      WHILE TRUE DO
: 2761      2879  3          BEGIN
: 2762      2880  3
: 2763      2881  3          ! For the first time around the loop, recover the noun node
: 2764      2882  3          ! by following the pointer in the verb node.
: 2765      2883  3
: 2766      2884  3          IF .first_time
: 2767      2885  3          THEN
: 2768      2886  4              BEGIN
: 2769      2887  4                  noun_node = .verb_node [dbg$l_verb_object_ptr];
: 2770      2888  4
: 2771      2889  4                  ! Set first_time to false for future times around the loop.
: 2772      2890  4                  !
: 2773      2891  4                  first_time = FALSE;
: 2774      2892  4              END
: 2775      2893  4
: 2776      2894  4          ! For subsequent times around the loop, get the next noun node
: 2777      2895  4          ! from the link in the current noun node.
: 2778      2896  4          ! Exit the loop when that link is zero.
: 2779      2897  4
: 2780      2898  3          ELSE
: 2781      2899  4              BEGIN
: 2782      2900  4                  noun_node = .noun_node [dbg$l_noun_link];
: 2783      2901  4                  IF .noun_node EQL 0
: 2784      2902  4                  THEN
: 2785      2903  4                      EXITLOOP;
: 2786      2904  3              END;
: 2787      2905  3
: 2788      2906  3          ! Now determine whether the define was local or global.

```

```
2789 2907 3
2790 2908
2791 2909
2792 2910
2793 2911
2794 2912
2795 2913
2796 2914
2797 2915
2798 2916
2799 2917
2800 2918
2801 2919
2802 2920
2803 2921
2804 2922
2805 2923
2806 2924
2807 2925
2808 2926
2809 2927 1

!
IF .noun_node [dbg$l_adjective_ptr] EQL define_global
THEN
    global_flag = TRUE
ELSE
    global_flag = FALSE;

! We just call the routine DBG$DEF_SYM_ADD to perform the action.
IF NOT dbg$def_sym_add (.noun_node [dbg$l_noun_value],
                        .verb_node [dbg$b_verb_composite],
                        .noun_node [dbg$l_noun_value2],
                        .global_flag,
                        replaced_flag,
                        .message_vect)

THEN
    RETURN sts$k_severe;
END; ! While loop

RETURN sts$k_success;
END; ! dbg$nextexecute_define
```

				01FC 00000	.ENTRY	DBG\$NEXECUTE_DEFINE, Save R2,R3,R4,R5,R6,-	
				58 00000000G 00 9E 00002	MOVAB	LIB\$SIGNAL, R8	2736
				5E 08 C2 00009	SUBL2	#8, SP	
				55 04 AC D0 0000C	MOVL	VERB_NODE, R5	2777
				07 01 A5 91 00010	CMPB	1(R5), #7	
					BEQL	1\$	
					BRW	6\$	
				52 04 A5 7D 00019 1\$:	MOVQ	4(R5), ADVERB_NODE	2805
					CLRL	ATTRIBUTES	2806
6E	01			00 04 A2 F0 0001F	INSV	4(ADVERB_NODE), #0, #1, ATTRIBUTES	2810
				52 08 A2 D0 00025	MOVL	8(ADVERB_NODE), ADVERB_NODE	2811
				54 04 A2 D0 00029	MOVL	4(ADVERB_NODE), IF_STATE_DESC_ADDRESS	2815
6E	01			52 08 A2 D0 0002D	MOVL	8(ADVERB_NODE), ADVERB_NODE	2816
				02 04 A2 F0 00031	INSV	4(ADVERB_NODE), #2, #1, ATTRIBUTES	2820
				52 08 A2 D0 00037	MOVL	8(ADVERB_NODE), ADVERB_NODE	2821
				57 04 A2 D2 0003B	MCOML	4(ADVERB_NODE), OUTPUT_LOG	2825
				52 08 A2 D0 0003F	MOVL	8(ADVERB_NODE), ADVERB_NODE	2826
				56 04 A2 D0 00043	MOVL	4(ADVERB_NODE), SET_STATE_DESC_ADDRESS	2830
					BNEQ	2\$	2831
	09			6E 02 E1 00049	BBC	#2, ATTRIBUTES, 2\$	
				00028158 8F DD 0004D	PUSHL	#164184	2833
				68 01 FB 00053	CALLS	#1, LIB\$SIGNAL	
				52 08 A2 D0 00056 2\$:	MOVL	8(ADVERB_NODE), ADVERB_NODE	2834
6E	01			01 04 A2 F0 0005A	INSV	4(ADVERB_NODE), #1, #1, ATTRIBUTES	2838
				0D 6E E9 0C060	BLBC	ATTRIBUTES, 3\$	2839
	09			6E 01 E0 00063	BBS	#1, ATTRIBUTES, 3\$	
				00028158 8F DD 00067	PUSHL	#164184	2841
				68 01 FB 0006D	CALLS	#1, LIB\$SIGNAL	
					PUSHL	SET_STATE_DESC_ADDRESS	2855
				04 A3 DD 00072 3\$:	PUSHL	4(NOUN_NODE)	2854

	08	AE	9F	00075	PUSHAB	ATTRIBUTES	:	2850
		64	DD	00078	PUSHL	(IF STATE_DESC_ADDRESS)	:	2852
		63	DD	0007A	PUSHL	(NOUN_NODE)	:	2851
00000000G	00	00	9F	0007C	PUSHAB	DBG\$GC_KEY_TABLE_ID	:	2850
	52	06	FB	00082	CALLS	#6, SMG\$ADD_KEY_DEF	:	
	09	50	DD	00089	MOVL	R0, ADD_STATUS	:	
		52	E8	0008C	BLBS	ADD_STATUS, 4\$	:	2856
	00028110	8F	DD	0008F	PUSHL	#164112	:	2858
	68	01	FB	00095	CALLS	#1, LIB\$SIGNAL	:	
	0F	57	E9	00098 4\$:	BLBC	OUTPUT_LOG, 5\$	:	2859
		63	DD	0009B	PUSHL	(NOUN_NODE)	:	2863
		64	DD	0009D	PUSHL	(IF_STATE_DESC_ADDRESS)	:	2862
		02	DD	0009F	PUSHL	#2	:	2861
	000280B3	8F	DD	000A1	PUSHL	#164019	:	
	68	04	FB	000A7	CALLS	#4, LIB\$SIGNAL	:	
	54	04	A4	DD 000AA 5\$:	MOVL	4(IF STATE_DESC_ADDRESS), -	:	2865
						IF_STATE_DESC_ADDRESS	:	
		C0	12	000AE	BNEQ	3\$	:	2866
		3E	11	000B0	BRB	12\$	:	2871
	54	01	DD	000B2 6\$:	MOVL	#1, FIRST_TIME	:	2877
	08	54	E9	000B5 7\$:	BLBC	FIRST_TIME, 8\$	:	2884
	53	08	A5	DD 000B8	MOVL	8(R5), NOUN_NODE	:	2887
		54	D4	000BC	CLRL	FIRST_TIME	:	2891
		06	11	000BE	BRB	9\$	:	2884
	53	08	A3	DD 000C0 8\$:	MOVL	8(NOUN_NODE), NOUN_NODE	:	2900
		2A	13	000C4	BEQL	12\$	:	2901
	01	04	A3	DD 000C6 9\$:	CMPL	4(NOUN_NODE), #1	:	2908
		05	12	000CA	BNEQ	10\$	:	
	52	01	DD	000CC	MOVL	#1, GLOBAL_FLAG	:	2910
		02	11	000CF	BRB	11\$	:	
		52	D4	000D1 10\$:	CLRL	GLOBAL_FLAG	:	2912
		08	AC	DD 000D3 11\$:	PUSHL	MESSAGE_VECT	:	2921
		08	AE	9F 000D6	PUSHAB	REPLACED_FLAG	:	2916
		52	DD	000D9	PUSHL	GLOBAL_FLAG	:	2919
		0C	A3	DD 000DB	PUSHL	12(NOUN_NODE)	:	2918
	7E	01	A5	9A 000DE	MOVZBL	1(R5), -(SP)	:	2917
		63	DD	000E2	PUSHL	(NOUN_NODE)	:	2916
EE9F	CF	06	FB	000E4	CALLS	#6, DBG\$DEF_SYM_ADD	:	
	C9	50	E8	000E9	BLBS	R0, 7\$	:	
	50	04	DD	000EC	MOVL	#4, R0	:	2923
			04	000EF	RET		:	
	50	01	DD	000F0 12\$:	MOVL	#1, R0	:	2926
			04	000F3	RET		:	2927

; Routine Size: 244 bytes, Routine Base: DBG\$CODE + 10A8

```
: 2811      2928 1 GLOBAL ROUTINE dbg$nexecute_delete (verb_node, message_vect) =
: 2812      2929 1 ++
: 2813      2930 1 Functional Description
: 2814      2931 1
: 2815      2932 1 This routine performs the action associated with the DELETE command.
: 2816      2933 1 DELETE is the same as UNDEFINE so we just call that routine.
: 2817      2934 1
: 2818      2935 1 Routine Inputs
: 2819      2936 1
: 2820      2937 1 verb_node - The head of a command execution tree. This is built
: 2821      2938 1 by the routine DBG$NPARSE_UNDEFINE, and its structure
: 2822      2939 1 is described in the header of that routine.
: 2823      2940 1 message_vect - An error message vector.
: 2824      2941 1
: 2825      2942 1 Routine Outputs
: 2826      2943 1
: 2827      2944 1 Entries may be remove from the DEFINE symbol table. (See DBGLIB.REQ
: 2828      2945 1 for documentation of the structure of the DEFINE symbol table.
: 2829      2946 1
: 2830      2947 1 The routine value is one of:
: 2831      2948 1 sts$k_success - Success code.
: 2832      2949 1 sts$k_severe - Error. An error message vector is constructed.
: 2833      2950 1 --
: 2834      2951 2 BEGIN
: 2835      2952 2 RETURN dbg$nexecute_undefine(.verb_node, .message_vect);
: 2836      2953 1 END;
```

```
0000V 7E 04 AC 7D 00002
0000V CF 02 FB 00006
04 0000B
```

```
.ENTRY DBG$NEXECUTE_DELETE, Save nothing
MOVQ VERB_NODE, -(SP)
CALLS #2, DBG$NEXECUTE_UNDEFINE
RET
```

```
: 2928
: 2952
:
: 2953
```

; Routine Size: 12 bytes, Routine Base: DBG\$CODE + 119C

```
2838 2954 1 GLOBAL ROUTINE dbg$nextexecute_undefine (verb_node, message_vect) =
2839 2955 1 +-
2840 2956 1 Functional Description
2841 2957 1
2842 2958 1 This routine performs the action associated with the UNDEFINE command.
2843 2959 1
2844 2960 1 Routine Inputs
2845 2961 1
2846 2962 1 verb_node - The head of a command execution tree. This is built
2847 2963 1 by the routine DBG$NPARSE_UNDEFINE, and its structure
2848 2964 1 is described in the header of that routine.
2849 2965 1 message_vect - An error message vector.
2850 2966 1
2851 2967 1 Routine Outputs
2852 2968 1
2853 2969 1 Entries may be remove from the DEFINE symbol table. (See DBGLIB.REQ
2854 2970 1 for documentation of the structure of the DEFINE symbol table.
2855 2971 1
2856 2972 1 The routine value is one of:
2857 2973 1 sts$k_success - Success code.
2858 2974 1 sts$k_severe - Error. An error message vector is constructed.
2859 2975 1 --
2860 2976 2 BEGIN
2861 2977 2
2862 2978 2 MAP
2863 2979 2 verb_node : REF dbg$verb_node;
2864 2980 2
2865 2981 2 LOCAL
2866 2982 2 first_time, ! TRUE first time in loop
2867 2983 2 global_flag, ! TRUE for global symbols
2868 2984 2 noun_node : REF dbg$noun_node, ! Points to a noun node
2869 2985 2 adverb_node : REF dbg$adverb_node, ! Points to an adverb node
2870 2986 2 removed_flag; ! TRUE after the definition is removed
2871 2987 2
2872 2988 2 ! Check for UNDEFINE/KEY.
2873 2989 2
2874 2990 2 IF .verb_node [dbg$b_verb_composite] ECL undefine_key
2875 2991 2 THEN
2876 2992 2
2877 2993 2 BEGIN
2878 2994 2
2879 2995 2 LOCAL
2880 2996 2 all_flag,
2881 2997 2 context : INITIAL(0),
2882 2998 2 output_log,
2883 2999 2 del_status,
2884 3000 2 temp_state_address : REF dbg$state_name_node,
2885 3001 2 state_desc_address : REF dbg$state_name_node,
2886 3002 2 desc_ptr : REF dbg$stg_desc,
2887 3003 2 key_name_desc : dbg$stg_desc,
2888 3004 2 state_name_desc : dbg$stg_desc;
2889 3005 2
2890 3006 2 +-
2891 3007 2 We will set up the noun and verb pointers and proceed to walk
2892 3008 2 down the adverb list with the knowledge that the qualifier information
2893 3009 2 is in order. After checking the qualifiers, a call is made to the
2894 3010 2 routine SMG$DELETE_KEY_DEF to execute the command; if the /ALL
```

```
2895 3011 3 ! qualifier exists then calls are made to SMG$LIST_KEY_DEFS to get all
2896 3012 3 ! the key definitions in the table. A call is also made for each
2897 3013 3 ! state specified by the State qualifier.
2898 3014 3 ! Then exit successfully, unless some error was found on the way.
2899 3015 3 !
2900 3016 3
2901 3017 3 ! Initialize descriptors
2902 3018 3 !
2903 3019 3
2904 3020 3 key_name_desc[dsc$b_length] = 0;
2905 3021 3 key_name_desc[dsc$b_dtype] = dsc$k_dtype_t;
2906 3022 3 key_name_desc[dsc$b_class] = dsc$k_class_d;
2907 3023 3 key_name_desc[dsc$a_pointer] = 0;
2908 3024 3
2909 3025 3 state_name_desc[dsc$b_length] = 0;
2910 3026 3 state_name_desc[dsc$b_dtype] = dsc$k_dtype_t;
2911 3027 3 state_name_desc[dsc$b_class] = dsc$k_class_d;
2912 3028 3 state_name_desc[dsc$a_pointer] = 0;
2913 3029 3
2914 3030 3 noun_node = .verb_node [dbg$l_verb_object_ptr];
2915 3031 3 adverb_node = .verb_node [dbg$l_verb_adverb_ptr];
2916 3032 3
2917 3033 3 ! ALL qualifier
2918 3034 3
2919 3035 3 all_flag = .adverb_node [dbg$l_adverb_value];
2920 3036 3 adverb_node = .adverb_node [dbg$l_adverb_link];
2921 3037 3
2922 3038 3 ! LOG qualifier
2923 3039 3
2924 3040 3 output_log = NOT .adverb_node [dbg$l_adverb_value];
2925 3041 3 adverb_node = .adverb_node [dbg$l_adverb_link];
2926 3042 3
2927 3043 3 ! STATE qualifier
2928 3044 3
2929 3045 3 state_desc_address = .adverb_node [dbg$l_adverb_value];
2930 3046 3
2931 3047 3 ! If the /ALL qualifier exists
2932 3048 3 !
2933 3049 3
2934 3050 3 WHILE .all_flag DO
2935 3051 4 BEGIN
2936 3052 4 temp_state_address = .state_desc_address;
2937 3053 4
2938 3054 4 del_status = smg$list_key_defs(dbg$gl_key_table_id,
2939 3055 4 context,
2940 3056 4 key_name_desc,
2941 3057 4 state_name_desc);
2942 3058 4
2943 3059 4 IF NOT .del_status
2944 3060 4 THEN
2945 3061 4 IF .del_status EQL smg$_nomorekeys
2946 3062 4 THEN
2947 3063 4 EXITLOOP
2948 3064 4 ELSE
2949 3065 4 SIGNAL(dbg$_delkeyerr);
2950 3066 4 WHILE .temp_state_address NEQ 0 DO
2951 3067 5 BEGIN
```

```

desc_ptr = .temp_state_address [dbg$l_state_name_ptr];
! Check to see if the state names match, if so, delete the key
! Remember, str$compare_eql returns 0 for a match.
!
IF NOT str$compare_eql(state_name_desc, .desc_ptr)
THEN
    BEGIN
        del_status = smg$delete_key_def (dbg$gl_key_table_id,
                                         key_name_desc,
                                         state_name_desc);

        IF NOT .del_status
        THEN
            IF .del_status EQL smg$_keynotdef
            THEN
                BEGIN
                    IF .output_log THEN
                        SIGNAL(dbg$_undkey, 2, state_name_desc, key_name_desc);
                    EXITLOOP;
                END
            ELSE
                SIGNAL(dbg$_delkeyerr);

            IF (.output_log) AND (NOT .del_status EQL smg$_keynotdef)
            THEN
                BEGIN
                    SIGNAL(dbg$_delkey, 2, state_name_desc, key_name_desc);
                    EXITLOOP;
                END;
            END
        ELSE
            ! If the state names are not the same, look for the next one
            !
            temp_state_address = .temp_state_address [dbg$l_state_name_link];
        END;
    END;
! If not /ALL
!
WHILE NOT .all_flag DO
    BEGIN
        ch$move(8, .noun_node [dbg$l_noun_value], key_name_desc);
        ch$move(8, .state_desc_addresses [dbg$l_state_name_ptr], state_name_desc);

        del_status = smg$delete_key_def (dbg$gl_key_table_id,
                                         key_name_desc,
                                         state_name_desc);

        IF NOT .del_status
        THEN
            IF .del_status EQL smg$_keynotdef
            THEN
                BEGIN
                    IF .output_log THEN
                        SIGNAL(dbg$_undkey, 2, state_name_desc, key_name_desc);
                    EXITLOOP;
                END
            ELSE
                SIGNAL(dbg$_delkeyerr);

            IF (.output_log) AND (NOT .del_status EQL smg$_keynotdef)
            THEN
                BEGIN
                    SIGNAL(dbg$_delkey, 2, state_name_desc, key_name_desc);
                    EXITLOOP;
                END;
            END
        ELSE
            ! If the state names are not the same, look for the next one
            !
            temp_state_address = .temp_state_address [dbg$l_state_name_link];
        END;
    END;
! If not /ALL
!

```

```

3009      3125 5      END
3010      3126 4      ELSE
3011      3127 4          SIGNAL(dbg$_delkeyerr);
3012      3128 4
3013      3129 5      IF (.output_log) AND (NOT .del_status EQL smg$_keynotdef)
3014      3130 4      THEN
3015      3131 4          SIGNAL(dbg$_delkey, 2, state_name_desc, key_name_desc);
3016      3132 4
3017      3133 4      state_desc_address = .state_desc_address [dbg$_state_name_link];
3018      3134 4      IF .state_desc_address EQL 0
3019      3135 4      THEN
3020      3136 4          EXITLOOP;
3021      3137 3      END;
3022      3138 3
3023      3139 3      RETURN sts$_success;
3024      3140 2      END;
3025      3141 2
3026      3142 2      ! Check for UNDEFINE/ALL
3027      3143 2      !
3028      3144 2      IF .verb_node [dbg$_verb_composite] EQL undefine_all
3029      3145 2      THEN
3030      3146 2          RETURN dbg$_def_sym_remove_all (FALSE, .message_vect);
3031      3147 2
3032      3148 2      ! Check for UNDEFINE/ALL/GLOBAL
3033      3149 2      !
3034      3150 2      IF .verb_node [dbg$_verb_composite] EQL undefine_all_global
3035      3151 2      THEN
3036      3152 2          RETURN dbg$_def_sym_remove_all (TRUE, .message_vect);
3037      3153 2
3038      3154 2      ! Loop through the DEFINE list.
3039      3155 2      !
3040      3156 2      first_time = TRUE;
3041      3157 2      WHILE TRUE DO
3042      3158 2          BEGIN
3043      3159 3
3044      3160 3          ! For the first time around the loop, recover the noun node
3045      3161 3          ! by following the pointer in the verb node.
3046      3162 3          !
3047      3163 3          IF .first_time
3048      3164 3          THEN
3049      3165 3              BEGIN
3050      3166 4                  noun_node = .verb_node [dbg$_verb_object_ptr];
3051      3167 4
3052      3168 4                  ! Set first_time to false for future times around the loop.
3053      3169 4                  !
3054      3170 4                  first_time = FALSE;
3055      3171 4                  END
3056      3172 4
3057      3173 4          ! For subsequent times around the loop, get the next noun node
3058      3174 4          ! from the link in the current noun node.
3059      3175 4          ! Exit the loop when that link is zero.
3060      3176 4          !
3061      3177 4          ELSE
3062      3178 3              BEGIN
3063      3179 4                  noun_node = .noun_node [dbg$_noun_link];
3064      3180 4                  IF .noun_node EQL 0
3065      3181 4
```

```

3066      3182      4      THEN
3067      3183      4      EXITLOOP;
3068      3184      4      END;
3069      3185      4
3070      3186      4      ! Now determine whether the define was local or global.
3071      3187      4      !
3072      3188      4      IF .noun_node [dbg$l_adjective_ptr] EQL define_global
3073      3189      4      THEN
3074      3190      4          global_flag = TRUE
3075      3191      4      ELSE
3076      3192      4          global_flag = FALSE;
3077      3193      4
3078      3194      4      ! We just call the routine DBG$DEF_SYM_REMOVE to perform the action.
3079      3195      4
3080      3196      4      IF NOT dbg$def_sym_remove (.noun_node [dbg$l_noun_value],
3081      3197      4          .global_flag,
3082      3198      4          removed_flag,
3083      3199      4          .message_vect)
3084      3200      4      THEN
3085      3201      4          RETURN sts$k_severe;
3086      3202      4
3087      3203      4      ! Signal an informational if the symbol was not defined.
3088      3204      4      !
3089      3205      4      IF NOT .removed_flag
3090      3206      4      THEN
3091      3207      4          SIGNAL (dbg$_notdefine, 1, .noun_node [dbg$l_noun_value]);
3092      3208      4
3093      3209      2      END; ! While loop
3094      3210      2
3095      3211      2      RETURN sts$k_success;
3096      3212      1      END;

```

			OFFC 00000	.ENTRY	DBG\$NEXECUTE_UNDEFINE, Save R2,R3,R4,R5,R6,-;	2954
	5E	20	C2 00002	SUBL2	R7,R8,R9,R10,R11	
	58	04	AC D0 00005	MOVL	#32, SP	
	03	01	A8 91 00009	CMPL	VERB_NODE, R8	2990
			03 13 0000D	BEQL	1(R8), #3	
		0176	31 0000F	BRW	1\$	
		6E	D4 00012	CLRL	CONTEXT	2993
14	AE 020E0000	8F	D0 00014	MOVL	#34471936, KEY_NAME_DESC	3020
	18	AE	D4 0001C	CLRL	KEY_NAME_DESC+4	3023
08	AE 020E0000	8F	D0 0001F	MOVL	#34471936, STATE_NAME_DESC	3025
	0C	AE	D4 00027	CLRL	STATE_NAME_DESC+4	3028
57	08	A8	D0 0002A	MOVL	8(R8), NOUN_NODE	3030
50	04	A8	D0 0002E	MOVL	4(R8), ADVERB_NODE	3031
52	04	A0	D0 00032	MOVL	4(ADVERB_NODE), ALL_FLAG	3035
50	08	A0	D0 00036	MOVL	8(ADVERB_NODE), ADVERB_NODE	3036
5A	04	A0	D2 0003A	MCOML	4(ADVERB_NODE), OUTPUT_LOG	3040
50	08	A0	D0 0003E	MOVL	8(ADVERB_NODE), ADVERB_NODE	3041
56	04	A0	D0 00042	MOVL	4(ADVERB_NODE), STATE_DESC_ADDRESS	3045
03		52	E8 00046	BLBS	ALL_FLAG, 4\$	3052
		00B8	31 00049	BRW	10\$	

53		56	D0	0004C	4\$:	MOVL	STATE_DESC_ADDRESS, TEMP_STATE_ADDRESS	
	08	AE	9F	0004F		PUSHAB	STATE_NAME_DESC	3054
	18	AE	9F	00052		PUSHAB	KEY_NAME_DESC	
	08	AE	9F	00055		PUSHAB	CONTEXT	
00000000G	00	00000000G	00	9F	00058	PUSHAB	DBG\$GL KEY_TABLE_ID	
	59		04	FB	0005E	CALLS	#4, SMG\$LIST_KEY_DEFS	
	16		50	D0	00065	MOVL	R0, DEL_STATUS	3058
00000000G	8F		59	E8	00068	BLBS	DEL_STATUS, 5\$	3060
			59	D1	0006B	CMPL	DEL_STATUS, #SMG\$_NOMOREKEYS	
			D5	13	00072	BEQL	3\$	
00000000G	00	00028118	8F	DD	00074	PUSHL	#164120	3064
			01	FB	0007A	CALLS	#1, LIB\$SIGNAL	
			53	D5	00081	TSTL	TEMP_STATE_ADDRESS	3066
			C1	13	00083	BEQL	2\$	
	54		63	D0	00085	MOVL	(TEMP_STATE_ADDRESS), DESC_FTR	3068
			54	DD	00088	PUSHL	DESC_PTR	3074
		0C	AE	9F	0008A	PUSHAB	STATE_NAME_DESC	
00000000G	00		02	FB	0008D	CALLS	#2, STR\$COMPARE_EQL	
	66		50	E8	00094	BLBS	R0, 9\$	
		08	AE	9F	00097	PUSHAB	STATE_NAME_DESC	3077
		18	AE	9F	0009A	PUSHAB	KEY_NAME_DESC	
		00000000G	00	9F	0009D	PUSHAB	DBG\$GL KEY_TABLE_ID	
00000000G	00		03	FB	000A3	CALLS	#3, SMG\$DELETE_KEY_DEF	
	59		50	D0	000AA	MOVL	R0, DEL_STATUS	
	29		59	E8	000AD	BLBS	DEL_STATUS, 7\$	3080
00000000G	8F		59	D1	000B0	CMPL	DEL_STATUS, #SMG\$_KEYNOTDEF	3082
			13	12	000B7	BNEQ	6\$	
	8A		5A	E9	000B9	BLBC	OUTPUT_LOG, 2\$	3085
		14	AE	9F	000BC	PUSHAB	KEY_NAME_DESC	3086
		0C	AE	9F	000BF	PUSHAB	STATE_NAME_DESC	
			02	DD	000C2	PUSHL	#2	
		000280CB	8F	DD	000C4	PUSHL	#164043	
			27	11	000CA	BRB	8\$	
		00028118	8F	DD	000CC	PUSHL	#164120	3090
00000000G	00		01	FB	000D2	CALLS	#1, LIB\$SIGNAL	
	A5		5A	E9	000D9	BLBC	OUTPUT_LOG, 5\$	3092
00000000G	8F		59	D1	000DC	CMPL	DEL_STATUS, #SMG\$_KEYNOTDEF	
			9C	13	000E3	BEQL	5\$	
		14	AE	9F	000E5	PUSHAB	KEY_NAME_DESC	3095
		0C	AE	9F	000E8	PUSHAB	STATE_NAME_DESC	
			02	DD	000EB	PUSHL	#2	
		0002808B	8F	DD	000ED	PUSHL	#164027	
00000000G	00		04	FB	000F3	CALLS	#4, LIB\$SIGNAL	
			FF49	31	000FA	BRW	2\$	3094
	53	04	A3	D0	000FD	MOVL	4(TEMP_STATE_ADDRESS), TEMP_STATE_ADDRESS	3103
			FF7D	31	00101	BRW	5\$	3066
	5B		52	D2	00104	MCOML	ALL_FLAG, R11	3110
	7C		5B	E9	00107	BLBC	R11, 15\$	3129
14	AE	00	08	28	0010A	MOVC3	#8, @0(NOUN NODE), KEY_NAME_DESC	3112
08	AE	00	08	28	00110	MOVC3	#8, @0(STATE_DESC_ADDRESS), STATE_NAME_DESC	3113
		08	AE	9F	00116	PUSHAB	STATE_NAME_DESC	3115
		18	AE	9F	00119	PUSHAB	KEY_NAME_DESC	
		00000000G	00	9F	0011C	PUSHAB	DBG\$GL KEY_TABLE_ID	
00000000G	00		03	FB	00122	CALLS	#3, SMG\$DELETE_KEY_DEF	
	59		50	D0	00129	MOVL	R0, DEL_STATUS	
	30		59	E8	0012C	BLBS	DEL_STATUS, 13\$	3118
00000000G	8F		59	D1	0012F	CMPL	DEL_STATUS, #SMG\$_KEYNOTDEF	3120

	45		1A	12	00136	BNEQ	12\$		
		14	5A	E9	00138	BLBC	OUTPUT LOG, 14\$	3123	
		0C	AE	9F	0013B	PUSHAB	KEY_NAME_DESC	3124	
			AE	9F	0013E	PUSHAB	STATE_NAME_DESC		
			02	DD	00141	PUSHL	#2		
00000000G	00	000280CB	8F	DD	00143	PUSHL	#164043		
			04	FB	00149	CALLS	#4, LIB\$SIGNAL		
			0D	11	00150	BRB	13\$	3120	
00000000G	00	00028118	8F	DD	00152	PUSHL	#164120	3127	
			01	FB	00158	CALLS	#1, LIB\$SIGNAL		
00000000G	1E		5A	E9	0015F	BLBC	OUTPUT LOG, 14\$	3129	
00000000G	8F		59	D1	00162	CMPL	DEL_STATUS, #SMG\$_KEYNOTDEF		
			15	13	00169	BEQL	14\$		
		14	AE	9F	0016B	PUSHAB	KEY_NAME_DESC	3131	
		0C	AE	9F	0016E	PUSHAB	STATE_NAME_DESC		
			02	DD	00171	PUSHL	#2		
00000000G	00	000280BB	8F	DD	00173	PUSHL	#164027		
			04	FB	00179	CALLS	#4, LIB\$SIGNAL		
	56	04	A6	D0	00180	MOVL	4(STATE_DESC_ADDRESS), STATE_DESC_ADDRESS	3133	
			81	12	00184	BNEQ	11\$	3134	
			6C	11	00186	BRB	26\$	3139	
	01	01	A8	91	00188	CMPB	1(R8), #1	3145	
			07	12	0018C	BNEQ	17\$		
		08	AC	DD	0018E	PUSHL	MESSAGE_VECT	3147	
			7E	D4	00191	CLRL	-(SP)		
			0B	11	00193	BRB	18\$		
	02	01	A8	91	00195	CMPB	1(R8), #2	3151	
			0B	12	00199	BNEQ	19\$		
		08	AC	DD	0019B	PUSHL	MESSAGE_VECT	3153	
			01	DD	0019E	PUSHL	#1		
EFOC	CF		02	FB	001A0	CALLS	#2, DBG\$DEF_SYM_REMOVE_ALL		
			04	001A5	RET				
	53		01	D0	001A6	MOVL	#1, FIRST TIME	3157	
	08		53	E9	001A9	BLBC	FIRST_TIME, 21\$	3164	
	57	08	A8	D0	001AC	MOVL	8(R8), NOUN_NODE	3167	
			53	D4	001B0	CLRL	FIRST_TIME	3171	
			06	11	001B2	BRB	22\$	3164	
	57	08	A7	D0	001B4	MOVL	8(NOUN_NODE), NOUN_NODE	3180	
			3A	13	001B8	BEQL	26\$	3181	
	01	04	A7	D1	001BA	CMPL	4(NOUN_NODE), #1	3188	
			05	12	001BE	BNEQ	23\$		
	52		01	D0	001C0	MOVL	#1, GLOBAL_FLAG	3190	
			02	11	001C3	BRB	24\$		
			52	D4	001C5	CLRL	GLOBAL_FLAG	3192	
		08	AC	DD	001C7	PUSHL	MESSAGE_VECT	3199	
		08	AE	9F	001CA	PUSHAB	REMOVED_FLAG	3196	
			52	DD	001CD	PUSHL	GLOBAL_FLAG	3197	
			67	DD	001CF	PUSHL	(NOUN_NODE)	3196	
EESF	CF		04	FB	001D1	CALLS	#4, DBG\$DEF_SYM_REMOVE		
	0'		50	E8	001D6	BLBS	R0, 25\$		
	50		04	D0	001D9	MOVL	#4, R0	3201	
			04	001DC	RET				
	C8	04	AE	E8	001DD	BLBS	REMOVED_FLAG, 20\$	3205	
			67	DD	001E1	PUSHL	(NOUN_NODE)	3207	
			01	DD	001E3	PUSHL	#1		
00000000G	00	000286B3	8F	DD	001E5	PUSHL	#165555		
			03	FB	001EB	CALLS	#3, LIB\$SIGNAL		

DBGDEFINE
V04-000

C 13
16-Sep-1984 00:15:32 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32;1

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(18)

50 B5 11 001F2 BRB 20\$
01 00 001F4 26\$: MOVL #1, R0
04 001F7 RET

; 3158
; 3211
; 3212

; Routine Size: 504 bytes, Routine Base: DBG\$CODE + 11A8

```
3098 3213 1 GLOBAL ROUTINE dbg$hread_name (input_desc, result_addr, message_vect) =
3099 3214 1 ++
3100 3215 1 Functional Description
3101 3216 1
3102 3217 1 Reads the name which is the left-hand-side of the DEFINE command.
3103 3218 1 For now, the names allowed are any string beginning with an
3104 3219 1 alphabetic and followed by any number of alphabetic or numerics
3105 3220 1 and also characters from the set ( _ , $ , % ).
3106 3221 1 The input string descriptor is updated beyond the string that
3107 3222 1 is read. Space is allocated for a counted string to hold the
3108 3223 1 result.
3109 3224 1
3110 3225 1 Inputs
3111 3226 1
3112 3227 1 input_desc - A pointer to a string descriptor with the input.
3113 3228 1 result_addr - The address in which to place the result.
3114 3229 1 message_vect - A pointer to an error message vector.
3115 3230 1
3116 3231 1 Outputs
3117 3232 1
3118 3233 1 Space is allocated for a counted string to hold the result.
3119 3234 1 A pointer to this counted string is returned in result_addr.
3120 3235 1 One of the following values is returned:
3121 3236 1 sts$k_success - Success code.
3122 3237 1 sts$k_severe - Failure. The input did not contain
3123 3238 1 a legal name. An error message vector
3124 3239 1 is constructed and returned in message_vect.
3125 3240 1 --
3126 3241 2 BEGIN
3127 3242 2
3128 3243 2 MAP
3129 3244 2 input_desc: REF BLOCK [,BYTE];
3130 3245 2
3131 3246 2 LOCAL
3132 3247 2 char, ! Holds a character in the input stream
3133 3248 2 count, ! Count of characters in the name
3134 3249 2 first_char, ! Flag saying we are
3135 3250 2 ! reading the first character
3136 3251 2 pointer, ! Pointer into the input stream
3137 3252 2 result: REF VECTOR[,BYTE]; ! Holds the result
3138 3253 2
3139 3254 2 ! Check for exhausted input.
3140 3255 2
3141 3256 2 IF .input_desc [dsc$w_length] EQL 0
3142 3257 2 THEN
3143 3258 3 BEGIN
3144 3259 3 .message_vect = dbg$nmake_arg_vect (dbg$_needmore);
3145 3260 3 RETURN sts$k_severe;
3146 3261 3 END;
3147 3262 2
3148 3263 2 ! Read past leading blanks.
3149 3264 2
3150 3265 2 WHILE TRUE DO
3151 3266 3 BEGIN
3152 3267 3 char = ch$rchar (.input_desc [dsc$a_pointer]);
3153 3268 3 IF .char NEQ dbg$k_blank
3154 3269 3 AND .char NEQ dbg$k_tab
```

```

3155 3270 3 THEN
3156 3271 3     EXITLOOP;
3157 3272 3 input_desc [dsc$a_pointer] = ch$plus (.input_desc [dsc$a_pointer], 1);
3158 3273 3 input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
3159 3274 3 END;
3160 3275 3
3161 3276 3 ! Check for exhausted input again.
3162 3277 3
3163 3278 3 IF .input_desc [dsc$w_length] EQL 0
3164 3279 3 THEN
3165 3280 3     BEGIN
3166 3281 3         .message_vect = dbg$nmake_arg_vect (dbg$_needmore);
3167 3282 3         RETURN sts$k_severe;
3168 3283 3     END;
3169 3284 3
3170 3285 3 ! Initialize the count to zero and the pointer to point to the
3171 3286 3 ! next character in the input stream.
3172 3287 3
3173 3288 3 count = 0;
3174 3289 3 pointer = .input_desc [dsc$a_pointer];
3175 3290 3
3176 3291 3 ! Read until we hit a character that cannot be part of the string.
3177 3292 3
3178 3293 3 first_char = TRUE;
3179 3294 3 WHILE TRUE DO
3180 3295 3     BEGIN
3181 3296 3         char = ch$rchar (.pointer);
3182 3297 3
3183 3298 3         ! For first character we accept only alphabetics.
3184 3299 3         ! Allow % also
3185 3300 3
3186 3301 3         IF .first_char AND (.char LSS 'A' OR .char GTR 'Z')
3187 3302 3             AND (.char LSS 'a' OR .char GTR 'z')
3188 3303 3             AND .char NEQ '%'
3189 3304 3         THEN
3190 3305 3             EXITLOOP;
3191 3306 3
3192 3307 3         ! Set first_char to FALSE for future times around loop.
3193 3308 3
3194 3309 3         first_char = FALSE;
3195 3310 3
3196 3311 3         ! Accept alphabetics, numerics, $, _, %
3197 3312 3
3198 3313 3         IF (.char LSS 'A' OR .char GTR 'Z') AND .char NEQ ' '
3199 3314 3             AND .char NEQ '$' AND .char NEQ '%'
3200 3315 3             AND (.char LSS '0' OR .char GTR '9')
3201 3316 3             AND (.char LSS 'a' OR .char GTR 'z')
3202 3317 3         THEN
3203 3318 3             EXITLOOP;
3204 3319 3
3205 3320 3         count = .count + 1;
3206 3321 3         pointer = ch$plus (.pointer, 1);
3207 3322 3     END;
3208 3323 3
3209 3324 3 ! Check for running off the end of the input stream.
3210 3325 3
3211 3326 3 IF .count GTR .input_desc [dsc$w_length]

```

```

: 3212      3327 2 THEN
: 3213      3328 3 BEGIN
: 3214      3329 3 .message_vect = dbg$make_arg_vect (dbg$_needmore);
: 3215      3330 3 RETURN sts$k_severe;
: 3216      3331 3 END;
: 3217      3332 2
: 3218      3333 2 ! Check for no characters read.
: 3219      3334 2
: 3220      3335 2 IF .count EQL 0
: 3221      3336 2 THEN
: 3222      3337 3 BEGIN
: 3223      3338 3 .message_vect = dbg$make_arg_vect (dbg$_illdefnam, 1,
: 3224      3339 3     dbg$next_word(.input_desc));
: 3225      3340 3 RETURN sts$k_severe;
: 3226      3341 3 END;
: 3227      3342 2
: 3228      3343 2 ! Allocate space for the result.
: 3229      3344 2
: 3230      3345 2 result = dbg$get_memory (1+(1+.count)/4);
: 3231      3346 2
: 3232      3347 2 ! Fill in the result, translating lower case to upper case.
: 3233      3348 2
: 3234      3349 2 result[0] = .count;
: 3235      3350 2 pointer = result[1];
: 3236      3351 2 INCR i FROM 1 TO .count DO
: 3237      3352 3 BEGIN
: 3238      3353 3 char = ch$rchar_a (input_desc[dsc$a_pointer]);
: 3239      3354 3 IF .char GEQ 'a' AND .char LEQ 'z'
: 3240      3355 3 THEN
: 3241      3356 3     char = .char - ('a' - 'A');
: 3242      3357 3     ch$wchar_a (.char, pointer);
: 3243      3358 3 END;
: 3244      3359 2 .result_addr = .result;
: 3245      3360 2
: 3246      3361 2 ! Update the input descriptor to point past the string that was read.
: 3247      3362 2 ! The pointer has already been advanced.
: 3248      3363 2
: 3249      3364 2 input_desc [dsc$w_length] = .input_desc [dsc$w_length] - .count;
: 3250      3365 2
: 3251      3366 2 RETURN sts$k_success;
: 3252      3367 2
: 3253      3368 1 END; ! dbg$read_name
```

		00FC 0000	.ENTRY	DBG\$NREAD_NAME, Save R2,R3,R4,R5,R6,R7	: 3213
57	00000000G	00 9E 00002	MOVAB	DBG\$NMAKE_ARG_VECT, R7	:
54	04	AC D0 00009	MOVL	INPUT_DESC, R4	: 3256
		64 B5 0000D	TSTW	(R4)	:
		1A 13 0000F	BEQL	4\$	:
56	04	A4 9E 00011	MOVAB	4(R4), R6	: 3267
53	00	B6 9A 00015	MOVZBL	@0(R6), CHAR	:
20		53 D1 00019	CMPL	CHAR, #32	: 3268
		05 13 0001C	BEQL	2\$	:
09		53 D1 0001E	CMPL	CHAR, #9	: 3269

		06	12	00021	BNEQ	3\$	:	
		66	D6	00023	INCL	(R6)	:	3272
		64	B7	00025	DECW	(R4)	:	3273
		EC	11	00027	BRB	1\$	:	3265
		64	B5	00029	TSTW	(R4)	:	3278
		03	12	0002B	BNEQ	5\$	:	
		0087	31	0002D	BRW	14\$	:	
		52	D4	00030	CLRL	COUNT	:	3288
	55	66	D0	00032	MOVL	(R6), POINTER	:	3289
	50	01	D0	00035	MOVL	#1, FIRST_CHAR	:	3293
	53	65	9A	00038	MOVZBL	(POINTER), CHAR	:	3296
	29	50	E9	0003B	BLBC	FIRST_CHAR, 9\$	:	3301
00000041	8F	53	D1	0003E	CMPL	CHAR, #65	:	
		09	19	00045	BLSS	7\$	:	
0000005A	8F	53	D1	00047	CMPL	CHAR, #90	:	
		17	15	0004E	BLEQ	9\$	:	
00000061	8F	53	D1	00050	CMPL	CHAR, #97	:	3302
		09	19	00057	BLSS	8\$	:	
0000007A	8F	53	D1	00059	CMPL	CHAR, #122	:	
		05	15	00060	BLEQ	9\$	:	
	25	53	D1	00062	CMPL	CHAR, #37	:	3303
		49	12	00065	BNEQ	13\$	:	
		50	D4	00067	CLRL	FIRST_CHAR	:	3309
00000041	8F	53	D1	00069	CMPL	CHAR, #65	:	3313
		09	19	00070	BLSS	10\$	:	
0000005A	8F	53	D1	00072	CMPL	CHAR, #90	:	
		2F	15	00079	BLEQ	12\$	:	
0000005F	8F	53	D1	0007B	CMPL	CHAR, #95	:	
		26	13	00082	BEQL	12\$	:	
	24	53	D1	00084	CMPL	CHAR, #36	:	3314
		21	13	00087	BEQL	12\$	:	
	25	53	D1	00089	CMPL	CHAR, #37	:	
		1C	13	0008C	BEQL	12\$	:	
	30	53	D1	0008E	CMPL	CHAR, #48	:	3315
		05	19	00091	BLSS	11\$	:	
	39	53	D1	00093	CMPL	CHAR, #57	:	
		12	15	00096	BLEQ	12\$	:	
00000061	8F	53	D1	00098	CMPL	CHAR, #97	:	3316
		0F	19	0009F	BLSS	13\$	:	
0000007A	8F	53	D1	000A1	CMPL	CHAR, #122	:	
		06	14	000A8	BGTR	13\$	:	
		52	D6	000AA	INCL	COUNT	:	3320
		55	D6	000AC	INCL	POINTER	:	3321
		88	11	000AE	BRB	6\$	:	3294
52	64	00	ED	000B0	CMPZV	#0, #16, (R4), COUNT	:	3326
		0B	18	000B5	BGEQ	15\$	:	
		8F	DD	000B7	PUSHL	#164048	:	3329
	67	01	FB	000BD	CALLS	#1, DBG\$NMAKE_ARG_VECT	:	
		1A	11	000C0	BRB	16\$	:	
		52	D5	000C2	TSTL	COUNT	:	3335
		1E	12	000C4	BNEQ	17\$	:	
		54	DD	000C6	PUSHL	R4	:	3339
00000000G	00	01	FB	000C8	CALLS	#1, DBG\$NNEXT_WORD	:	
		50	DD	000CF	PUSHL	R0	:	
		01	DD	000D1	PUSHL	#1	:	3338
		8F	DD	000D3	PUSHL	#167504	:	
	67	03	FB	000D9	CALLS	#3, DBG\$NMAKE_ARG_VECT	:	

0C	BC		50	D0	000DC	16\$:	MOVL	R0, @MESSAGE_VECT	:	
	50		04	D0	000E0		MOVL	#4, R0	:	3340
				04	000E3		RET		:	
	50	01	A2	9E	000E4	17\$:	MOVAB	1(R2), R0	:	3345
	50		04	C6	000E8		DIVL2	#4, R0	:	
		01	A0	9F	000EB		PUSHAB	1(R0)	:	
00000000G	00		01	FB	000EE		CALLS	#1, DBG\$GET MEMORY	:	
	60		52	90	000F5		MOVB	COUNT, (RESULT)	:	3349
	55	01	A0	9E	000F8		MOVAB	1(R0), POINTER	:	3350
			51	D4	000FC		CLRL	I	:	3351
			1E	11	000FE		BRB	20\$	:	
	53	00	B6	9A	00100	18\$:	MOVZBL	@0(R6), CHAR	:	3353
			66	D6	00104		INCL	(R6)	:	
00000061	8F		53	D1	00106		CMPL	CHAR, #97	:	3354
			0C	19	0010D		BLSS	19\$	:	
0000007A	8F		53	D1	0010F		CMPL	CHAR, #122	:	
			03	14	00116		BGTR	19\$	:	
	53		20	C2	00118		SUBL2	#32, CHAR	:	3356
	85		53	90	0011B	19\$:	MOVB	CHAR, (POINTER)+	:	3357
DE	51		52	F3	0011E	20\$:	AOBLEQ	COUNT, I, 18\$	:	3351
	08		50	D0	00122		MOVL	RESULT, @RESULT_ADDR	:	3359
			52	A2	00126		SUBW2	COUNT, (R4)	:	3364
			01	D0	00129		MOVL	#1, R0	:	3366
			04	0012C			RET		:	3368

; Routine Size: 301 bytes, Routine Base: DBG\$CODE + 13A0

```
3255 3369 1 GLOBAL ROUTINE dbg$save_loc (desc1, desc2): NOVALUE =
3256 3370 1
3257 3371 1 ROUTINE FUNCTION
3258 3372 1
3259 3373 1     Save away the given descriptor(s) as the current value of dot.
3260 3374 1
3261 3375 1 INPUTS
3262 3376 1
3263 3377 1     DESC1      - points to a descriptor to be saved as
3264 3378 1     DESC2      - points to a VMS descriptor which may also be
3265 3379 1                  saved. This is stored in an own variable in
3266 3380 1                  this module.
3267 3381 1
3268 3382 1 IMPLICIT OUTPUT
3269 3383 1
3270 3384 1     A copy of the given descriptor is constructed out of permanent memory.
3271 3385 1     The DEFINE table is modified to include a new entry for %CURLOC.
3272 3386 1     The secondary descriptor, if present, is copied into an area in this
3273 3387 1     module.
3274 3388 1
3275 3389 2 BEGIN
3276 3390 2
3277 3391 2 BUILTIN
3278 3392 2     actualcount;          ! Count of actual parameters
3279 3393 2
3280 3394 2 LOCAL
3281 3395 2     desc1_copy,          ! Points to a copy of DESC1.
3282 3396 2     dummy,              ! Third parameter for message vectors
3283 3397 2                      ! (not used here)
3284 3398 2     name,                ! Point to name %CURLOC.
3285 3399 2     symid_list,          ! Points to a symid list.
3286 3400 2     vms_desc;           ! Points to the vms descriptor to be saved
3287 3401 2
3288 3402 2 IF actualcount() LSS 2
3289 3403 2 THEN
3290 3404 2     vms_desc = 0
3291 3405 2 ELSE
3292 3406 2     vms_desc = .desc2;
3293 3407 2
3294 3408 2     ! Copy the descriptor.
3295 3409 2
3296 3410 2     dbg$ngget_symid (.desc1, symid_list, dummy);
3297 3411 2     dbg$ncopy_desc (.desc1, desc1_copy, dummy);
3298 3412 2     dbg$sta_lock_symid (.symid_list);
3299 3413 2
3300 3414 2     ! Save away the copy.
3301 3415 2     ! The name must be allocated out of permanent memory.
3302 3416 2
3303 3417 2     name = dbg$get_memory (2);
3304 3418 2     ch$move (8, UP[IT BYTE (%ASCII '%CURLOC'), .name);
3305 3419 2     dbg$def_sym_add(.name, define_address, .desc1_copy, TRUE, dummy, dummy);
3306 3420 2
3307 3421 2     ! See if a secondary descriptor was supplied.
3308 3422 2
3309 3423 2 IF .vms_desc EQL 0
3310 3424 2 THEN
3311 3425 2     dbg$gl_curloc_vmsdesc = 0
```

```

: 3312      3426 2      ELSE
: 3313      3427 2      BEGIN
: 3314      3428 2
: 3315      3429 2      ! Copy it into the area in this module.
: 3316      3430 2      ! and set up the pointer to this area.
: 3317      3431 2
: 3318      3432 2      ch$move (12, .vms_desc, curloc_vmsdesc);
: 3319      3433 2      dbg$gl_curloc_vmsdesc = curloc_vmsdesc;
: 3320      3434 2      END;
: 3321      3435 2
: 3322      3436 2      RETURN;
: 3323      3437 1      END;
```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
43 4F 4C 52 55 43 25 07 00118 P.ACD: .ASCII <7>\%CURLOC\ ;
```

```

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
          03FC 000C0
          59 00000000' EF 9E 00002
          58 00000000' EF 9E 00009
          5E          0C C2 00010
          02          6C 91 00013
          04          1E 00016
          57          D4 00018
          04          11 0001A
          57          08 AC D0 0001C 1$:
          08          AE 9F 00020 2$:
          04          AE 9F 00023
          04          AC DD 00026
          00000000G 00 03 FB 00029
          08          AE 9F 00030
          08          AE 9F 00033
          04          AC DD 00036
          00000000G 00 03 FB 00039
          00000000G 00 6E DD 00040
          00000000G 00 01 FB 00042
          00000000G 00 02 DD 00049
          00000000G 00 01 FB 00048
          56          50 D0 00052
          66 00000000' EF 08 28 00055
          08          AE 9F 0005D
          0C          AE 9F 00060
          01          DD 00063
          10          AE DD 00065
          01          DD 00068
          56          DD 0006A
          EAF2 CF 06 FB 0006C
          57          D5 00071
          03          12 00073
          68          D4 00075
          04          00077

.ENTRY DBG$SAVE LOC, Save R2,R3,R4,R5,R6,R7,R8,R9 ; 3369
MOVAB CURLOC_VMSDESC, R9
MCVAB DBG$GL_CURLOC_VMSDESC, R8
SUBL2 #12, SP
CMPB (AP), #2
BGEQU 1$
CLRL VMS_DESC
BRB 2$
MOVL DESC2, VMS_DESC
PUSHAB DUMMY
PUSHAB SYMID_LIST
PUSHL DESC1
CALLS #3, DBG$NGET_SYMID
PUSHAB DUMMY
PUSHAB DESC1_COPY
PUSHL DESC1
CALLS #3, DBG$NCOPY_DESC
PUSHL SYMID_LIST
CALLS #1, DBG$STA_LOCK_SYMID
PUSHL #2
CALLS #1, DBG$GET_MEMORY
MOVL R0, NAME
MOVC3 #8, P.ACD, (NAME)
PUSHAB DUMMY
PUSHAB DUMMY
PUSHL #1
PUSHL DESC1_COPY
PUSHL #1
PUSHL NAME
CALLS #6, DBG$DEF_SYM_ADD
TSTL VMS_DESC
BNEQ 3$
CLRL DBG$GL_CURLOC_VMSDESC
RET
          3402
          3404
          3406
          3410
          3411
          3412
          3417
          3418
          3419
          3423
          3425
```

DBGDEFINE
V04-000

K 13
16-Sep-1984 00:15:32 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32;1

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69

67
68

0C 28 00078 3\$:
69 9E 0007C
04 0007F

MOV C3 #12, (VMS_DESC), CURLOC_VMSDESC
MOV AB CURLOC_VMSDESC, DBG\$GL_CURLOC_VMSDESC
RET

; 3432
; 3433
; 3437

; Routine Size: 128 bytes, Routine Base: DBG\$CODE + 14CD

```
3325 3438 1 GLOBAL ROUTINE dbg$save_val (desc): NOVALUE =
3326 3439 1
3327 3440 1 ROUTINE FUNCTION
3328 3441 1
3329 3442 1 Save away the given descriptor as the current value of backslash.
3330 3443 1
3331 3444 1 INPUTS
3332 3445 1
3333 3446 1 DESC - points to a descriptor to be saved as \
3334 3447 1
3335 3448 1 IMPLICIT OUTPUT
3336 3449 1
3337 3450 1 A copy of the given descriptor is constructed out of permanent memory.
3338 3451 1 The DEFINE table is modified to include a new entry for %CURVAL.
3339 3452 1
3340 3453 2 BEGIN
3341 3454 2
3342 3455 2 LOCAL
3343 3456 2 desc_copy, ! Points to a copy of DESC.
3344 3457 2 dummy, ! Third parameter for message vectors
3345 3458 2 ! (not used here)
3346 3459 2 name, ! Point to name %CURVAL
3347 3460 2 symid_list; ! Points to a symid list.
3348 3461 2
3349 3462 2 ! Copy the descriptor.
3350 3463 2
3351 3464 2 dbg$ngget_symid (.desc, symid_list, dummy);
3352 3465 2 dbg$ncopy_desc (.desc, desc_copy, dummy);
3353 3466 2 dbg$sta_lock_symid (.symid_list);
3354 3467 2
3355 3468 2 ! Save away the copy.
3356 3469 2 ! The name must be allocated out of permanent memory.
3357 3470 2
3358 3471 2 name = dbg$get_memory (2);
3359 3472 2 ch$move (8, UP[IT BYTE (%ASCII '%CURVAL'), .name);
3360 3473 2 dbg$def_sym_add(.name, define_value, .desc_copy, TRUE, dummy, dummy);
3361 3474 2
3362 3475 2 RETURN;
3363 3476 1 END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

4C 41 56 52 55 43 25 07 00120 P.ACE: .ASCII <7>\%CURVAL\ ;

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

		007C 00000	.ENTRY	DBG\$SAVE_VAL, Save R2,R3,R4,R5,R6	: 3438
5E		0C C2 00002	SUBL2	#12, SP	:
	08	AE 9F 00005	PUSHAB	DUMMY	: 3464
	04	AE 9F 00008	PUSHAB	SYMID_LIST	:
	04	AC DD 0000B	PUSHL	DESC	:
00000000G 00		03 FB 0000E	CALLS	#3, DBG\$NGET_SYMID	:
	08	AE 9F 00015	PUSHAB	DUMMY	: 3465

DBGDEFINE
V04-000

M 13
16-Sep-1984 00:15:32 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32;1

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	08	AE	9F	00018	PUSHAB	DESC_COPY	:
	04	AC	DD	0001B	PUSHL	DESC	:
00000000G	00	03	FB	0001E	CALLS	#3, DBG\$NCOPY_DESC	:
		6E	DD	00025	PUSHL	SYMID_LIST	3466
00000000G	00	01	FB	00027	CALLS	#1, DBG\$STA_LOCK_SYMID	:
		02	DD	0002E	PUSHL	#2	3471
00000000G	00	01	FB	00030	CALLS	#1, DBG\$GET_MEMORY	:
		50	DD	00037	MOVL	R0, NAME	:
66 00000000'	56	08	28	0003A	MOVC3	#8, P.ACE, (NAME)	3472
	EF	08	AE	9F	PUSHAB	DUMMY	3473
		0C	AE	9F	PUSHAB	DUMMY	:
			01	DD	PUSHL	#1	:
		10	AE	DD	PUSHL	DESC_COPY	:
			05	DD	PUSHL	#5	:
			56	DD	PUSHL	NAME	:
EA8D	CF		06	FB	CALLS	#6, DBG\$DEF_SYM_ADD	:
			04	00056	RET		3476

; Routine Size: 87 bytes, Routine Base: DBG\$CODE + 154D

```
3365 3477 1 GLOBAL ROUTINE DBG$WILDCARD_NAME_MATCH (NAME1, NAME2) =
3366 3478 1 ++
3367 3479 1 Functional Description
3368 3480 1     Determines whether the wildcarded name in NAME1 matches the name
3369 3481 1     in NAME2. Asterisk is the wildcard character, and it may match any
3370 3482 1     string of zero or more characters.
3371 3483 1
3372 3484 1 Inputs
3373 3485 1     NAME1           - points to a counted string containing a name. The
3374 3486 1                     name may include one or more * (the wildcard char)
3375 3487 1     NAME2           - points to a counted string containing a name.
3376 3488 1
3377 3489 1 Outputs
3378 3490 1     The return value is one of:
3379 3491 1     TRUE            - the names do match
3380 3492 1     FALSE           - the names do not match
3381 3493 1 --
3382 3494 2 BEGIN
3383 3495 2
3384 3496 2 MAP
3385 3497 2     NAME1      : REF VECTOR [ ,BYTE],
3386 3498 2     NAME2      : REF VECTOR [ ,BYTE];
3387 3499 2
3388 3500 2 LOCAL
3389 3501 2     ASTER_PTR,           ! Points to * in NAME1
3390 3502 2     LENGTH,             ! Length to asterisk
3391 3503 2     LENGTH1,            ! Remaining length of first string
3392 3504 2     LENGTH2,            ! Remaining length of second string
3393 3505 2     NAME1_PTR,          ! Pointer into NAME1 string
3394 3506 2     NAME2_PTR,          ! Pointer into NAME2 string
3395 3507 2     NEW_NAME1: REF VECTOR[ ,BYTE], ! Padded copy of NAME1
3396 3508 2     NEW_NAME2: REF VECTOR[ ,BYTE], ! Padded copy of NAME2
3397 3509 2     POOLID,             ! Memory Pool id
3398 3510 2     RET_VALUE,          ! Return value
3399 3511 2     SUBSTR_PTR;         ! Points to substring that we find
3400 3512 2
3401 3513 2     ! Copy names into new area padded on left and right.
3402 3514 2
3403 3515 2     POOLID = DBG$PUSH_TEMPMEM();
3404 3516 2
3405 3517 2     NEW_NAME1 = DBG$GET_TEMPMEM ((5+.NAME1[0])/4);
3406 3518 2     CH$MOVE (NAME1[0], NAME1[1], NEW_NAME1[1]);
3407 3519 2     NEW_NAME1[0] = 0;
3408 3520 2     NEW_NAME1[1+.NAME1[0]] = 0;
3409 3521 2
3410 3522 2     NEW_NAME2 = DBG$GET_TEMPMEM ((5+.NAME2[0])/4);
3411 3523 2     CH$MOVE (NAME2[0], NAME2[1], NEW_NAME2[1]);
3412 3524 2     NEW_NAME2[0] = 0;
3413 3525 2     NEW_NAME2[1+.NAME2[0]] = 0;
3414 3526 2
3415 3527 2     ! Initialize lengths, pointers, and flags.
3416 3528 2
3417 3529 2     LENGTH1 = 2+.NAME1[0];
3418 3530 2     NAME1_PTR = NEW_NAME1;
3419 3531 2     LENGTH2 = 2+.NAME2[0];
3420 3532 2     NAME2_PTR = NEW_NAME2;
3421 3533 2     RET_VALUE = TRUE;
```

```

3422 3534 2
3423 3535 2
3424 3536 2
3425 3537 2
3426 3538 3
3427 3539 3
3428 3540 3
3429 3541 3
3430 3542 3
3431 3543 3
3432 3544 4
3433 3545 4
3434 3546 4
3435 3547 3
3436 3548 3
3437 3549 3
3438 3550 3
3439 3551 3
3440 3552 3
3441 3553 3
3442 3554 3
3443 3555 3
3444 3556 3
3445 3557 3
3446 3558 3
3447 3559 3
3448 3560 3
3449 3561 3
3450 3562 3
3451 3563 3
3452 3564 3
3453 3565 4
3454 3566 4
3455 3567 4
3456 3568 3
3457 3569 3
3458 3570 3
3459 3571 3
3460 3572 3
3461 3573 3
3462 3574 2
3463 3575 2
3464 3576 2
3465 3577 2
3466 3578 2
3467 3579 2
3468 3580 2
3469 3581 2
3470 3582 2
3471 3583 2
3472 3584 1

! Loop through the portions of the string between asterisks.
WHILE .LENGTH1 GTR 0 DO
  BEGIN
    ! If we have exhausted the second string, return false.
    IF .LENGTH2 LEQ 0
    THEN
      BEGIN
        RET_VALUE = FALSE;
        EXITLOOP;
      END;

    ! Obtain pointer to first asterisk.
    ASTER_PTR = CH$FIND_CH (.LENGTH1, .NAME1_PTR, '*');
    IF .ASTER_PTR EQL 0
    THEN
      ASTER_PTR = .NAME1_PTR + .LENGTH1;
      LENGTH = .ASTER_PTR - .NAME1_PTR;

    ! Look for the next match.
    SUBSTR_PTR = CH$FIND_SUB ( .LENGTH2, ! Context length
                              .NAME2_PTR, ! Context pointer
                              .LENGTH, ! Pattern length
                              .NAME1_PTR); ! Pattern pointer

    IF .SUBSTR_PTR EQL 0
    THEN
      BEGIN
        RET_VALUE = FALSE;
        EXITLOOP;
      END;

    LENGTH1 = .LENGTH1 - (1 + .LENGTH);
    NAME1_PTR = .ASTER_PTR + 1;
    LENGTH2 = .LENGTH2 - (.LENGTH + .SUBSTR_PTR - .NAME2_PTR);
    NAME2_PTR = .SUBSTR_PTR + .LENGTH;
    END;

    ! If we have exactly matched the second string, return true.
    IF .LENGTH2 NEQ 0
    THEN
      RET_VALUE = FALSE;

    DBG$POP_TEMPMEM (.POOLID);
    RETURN RET_VALUE;
  END; ! dbg$wildcard_name_match
```

OFFC 00000

.ENTRY DBG\$WILDCARD_NAME_MATCH, Save R2,R3,R4,R5,- ; 3477

		00000000G	00	30	FB	00002	CALLS	R6,R7,R8,R9,R10,R11		
			58	50	D0	00009	MOVL	#0, DBG\$PUSH_TEMP MEM		3515
			59	04	AC	0000C	MOVL	R0, POOLID		
			50	69	9A	00010	MOVL	NAME1, R9		3517
			50	05	C0	00013	MOVZBL	(R9), R0		
			50	04	C7	00016	ADDL2	#5, R0		
	7E		50	01	FB	0001A	DIVL3	#4, R0, -(SP)		
		00000000G	00	01	FB	0001A	CALLS	#1, DBG\$GET_TEMP MEM		
			57	50	D0	00021	MOVL	R0, NEW_NAME1		
			50	69	9A	00024	MOVZBL	(R9), R0		3518
01	A7		01	50	28	00027	MOVC3	R0, 1(R9), 1(NEW_NAME1)		
				67	94	0002D	CLRB	(NEW_NAME1)		3519
			50	69	9A	0002F	MOVZBL	(R9), R0		3520
				01	A047	94	CLRB	1(R0)[NEW_NAME1]		
			58	08	AC	D0	MOVL	NAME2, R8		3522
			50	68	9A	0003A	MOVZBL	(R8), R0		
			50	05	C0	0003D	ADDL2	#5, R0		
	7E		50	04	C7	00040	DIVL3	#4, R0, -(SP)		
		00000000G	00	01	FB	00044	CALLS	#1, DBG\$GET_TEMP MEM		
			56	50	D0	0004B	MOVL	R0, NEW_NAME2		
			50	68	9A	0004E	MOVZBL	(R8), R0		3523
01	A6		01	50	28	00051	MOVC3	R0, 1(R8), 1(NEW_NAME2)		
				66	94	00057	CLRB	(NEW_NAME2)		3524
			50	68	9A	00059	MOVZBL	(R8), R0		3525
				01	A046	94	CLRB	1(R0)[NEW_NAME2]		
				69	9A	00060	MOVZBL	(R9), LENGTH1		3529
			54	02	C0	00063	ADDL2	#2, LENGTH1		
			54	68	9A	00066	MOVZBL	(R8), LENGTH2		3531
			59	02	C0	00069	ADDL2	#2, LENGTH2		
			55	56	D0	0006C	MOVL	NEW_NAME2, NAME2_PTR		3532
			58	01	D0	0006F	MOVL	#1, RET_VALUE		3533
				54	D5	00072	TSTL	LENGTH1		3537
				49	15	00074	BLEQ	7\$		
				59	D5	00076	TSTL	LENGTH2		3542
				24	15	00078	BLEQ	5\$		
	67		54	2A	3A	0007A	LOCC	#42, LENGTH1, (NAME1_PTR)		3551
				02	12	0007E	BNEQ	2\$		
				51	D4	00080	CLRL	R1		
			5A	51	D0	00082	MOVL	R1, ASTER_PTR		
				04	12	00085	BNEQ	3\$		3552
	5A		57	54	C1	00087	ADDL3	LENGTH1, NAME1_PTR, ASTER_PTR		3554
	56		5A	57	C3	0008B	SUBL3	NAME1_PTR, ASTER_PTR, LENGTH		3555
65	59		67	56	39	0008F	MATCHC	LENGTH, (NAME1_PTR), LENGTH2, (NAME2_PTR)		3562
				03	13	00094	BEQL	4\$		
			53	56	D0	00096	MOVL	LENGTH, R3		
			53	56	C2	00099	SUBL2	LENGTH, R3		
				04	12	0009C	BNEQ	6\$		3563
				58	D4	0009E	CLRL	RET_VALUE		3566
				1D	11	000A0	BRB	7\$		3565
	50		54	56	C3	000A2	SUBL3	LENGTH, LENGTH1, R0		3570
			54	AA	9E	000A6	MOVAB	-1(R0), LENGTH1		
			57	AA	9E	000AA	MOVAB	1(R10), NAME1_PTR		3571
	50		56	53	C1	000AE	ADDL3	SUBSTR_PTR, LENGTH, R0		3572
	50		55	50	C3	000B2	SUBL3	R0, NAME2_PTR, R0		
			59	50	C0	000B6	ADDL2	R0, LENGTH2		
	55		53	56	C1	000B9	ADDL3	LENGTH, SUBSTR_PTR, NAME2_PTR		3573
				B3	11	000BD	BRB	1\$		3537

DBGDEFINE
V04-000

D 14
16-Sep-1984 00:15:32 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32;1

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	59	D5	000BF	7\$:	TSTL	LENGTH2	:	3578
	02	13	000C1		BEQL	8\$	:	
	58	D4	000C3		CLRL	RET_VALUE	:	3580
00000000G	5B	DD	000C5	8\$:	PUSHL	POOLID	:	3582
00	01	FB	000C7		CALLS	#1, DBG\$POP_TEMPMEM	:	
50	58	D0	000CE		MOVL	RET_VALUE, R0	:	3583
		04	000D1		RET		:	3584

; Routine Size: 210 bytes, Routine Base: DBG\$CODE + 15A4

```
3474 3585 1 ROUTINE dump_entry (sym_ptr, addr_flag, type_flag, message_vect) =
3475 3586 1 ++
3476 3587 1 Routine Description
3477 3588 1
3478 3589 1 This routine dumps an entry in a define list.
3479 3590 1
3480 3591 1 Inputs
3481 3592 1
3482 3593 1 sym_ptr - A pointer to the entry.
3483 3594 1 addr_flag - says to display the thing that the symbol is bound to
3484 3595 1 type_flag - says to display the kind of defined symbol
3485 3596 1 message_vect - An error message vector
3486 3597 1
3487 3598 1 Outputs
3488 3599 1
3489 3600 1 The entry is displayed at the terminal.
3490 3601 1 A status code is returned.
3491 3602 1 --
3492 3603 2 BEGIN
3493 3604 2
3494 3605 2 MAP
3495 3606 2 sym_ptr: REF define$entry;
3496 3607 2
3497 3608 2 LOCAL
3498 3609 2 sym_kind: BYTE; ! Holds code for kind of symbol
3499 3610 2
3500 3611 2 ! Print the symbol name.
3501 3612 2 !
3502 3613 2 dbg$print (UPLIT BYTE (%ASCIC 'defined '));
3503 3614 2 dbg$print (.sym_ptr [def$a_name]);
3504 3615 2 dbg$newline();
3505 3616 2
3506 3617 2 ! Print the value.
3507 3618 2 !
3508 3619 2 IF .addr_flag
3509 3620 2 THEN
3510 3621 3 BEGIN
3511 3622 3 dbg$print (UPLIT BYTE (%ASCIC ' bound to: '));
3512 3623 3 CASE .sym_ptr [def$b_kind] FROM define_lowest TO define_highest OF
3513 3624 3 SET
3514 3625 3 [define_address] :
3515 3626 4 BEGIN
3516 3627 4 LOCAL
3517 3628 4 addr_exp_desc : REF dbg$valdesc,
3518 3629 4 string_desc : dbg$stg_desc;
3519 3630 4
3520 3631 4 addr_exp_desc = .sym_ptr [def$a_value];
3521 3632 4
3522 3633 4 ! Case on kind of descriptor.
3523 3634 4 !
3524 3635 4 CASE .addr_exp_desc [dbg$b_dhdr_type] FROM dbg$k_min_descr_type
3525 3636 4 TO dbg$k_max_descr_type
3526 3637 4 OF
3527 3638 4 SET
3528 3639 4
3529 3640 4 ! Implementation level 3 Primary Descriptors.
3530 3641 4 !
```

```

: 3531      3642 4      [dbg$k_primary_desc] :
: 3532      3643 4          dbg$print_identifier (.addr_exp_desc);
: 3533      3644 4
: 3534      3645 4      ! Implementation level 3 volatile value descriptors
: 3535      3646 4      !
: 3536      3647 4      [dbg$k_v_value_desc] :
: 3537      3648 5          BEGIN
: 3538      3649 5              LOCAL
: 3539      3650 5                  val_desc: REF dbg$val_desc;
: 3540      3651 5
: 3541      3652 5              ! Turn the volatile value descriptor into an ordinary
: 3542      3653 5              ! value descriptor and then print it.
: 3543      3654 5
: 3544      3655 5              IF NOT dbg$ncopy_desc (.addr_exp_desc, val_desc,
: 3545      3656 5                  .message_vect, FALSE)
: 3546      3657 5                  THEN
: 3547      3658 5                      RETURN sts$k_severe;
: 3548      3659 5                      val_desc[dbg$b_dhdr_type] = dbg$k_value_desc;
: 3549      3660 5                      val_desc[dbg$l_value_value0] =
: 3550      3661 5                          .val_desc[dbg$l_value_pointer];
: 3551      3662 5                      val_desc[dbg$l_value_pointer] =
: 3552      3663 5                          val_desc[dbg$l_value_value0];
: 3553      3664 5                      dbg$print_value (.val_desc,
: 3554      3665 5                          .dbg$gb_radix[dbg$b_radix_output_over],
: 3555      3666 5                          .dbg$gl_sign_flag, false);
: 3556      3667 4                  END;
: 3557      3668 4
: 3558      3669 4      ! We do not expect any other kind of descriptor.
: 3559      3670 4      !
: 3560      3671 4      [INRANGE, OVRANGE] :
: 3561      3672 4          $dbg_error ('DBGDEFINE\DBGSDUMP_DEFINE');
: 3562      3673 4
: 3563      3674 4      TES;
: 3564      3675 3      END;
: 3565      3676 3
: 3566      3677 3      [define_command,
: 3567      3678 3          define_parameter,
: 3568      3679 3          define_procedure,
: 3569      3680 3          define_string] :
: 3570      3681 4          BEGIN
: 3571      3682 4              dbg$print (UPLIT BYTE (%ASCIC '''));
: 3572      3683 4              dbg$print (.sym_ptr[def$a_value]);
: 3573      3684 4              dbg$print (UPLIT BYTE (%ASCIC '''));
: 3574      3685 3          END;
: 3575      3686 3
: 3576      3687 3      [define_value] :
: 3577      3688 4          BEGIN
: 3578      3689 4              dbg$print_value (.sym_ptr[def$a_value],
: 3579      3690 4                  .dbg$gb_radix[dbg$b_radix_output_over],
: 3580      3691 4                  .dbg$gl_sign_flag, false);
: 3581      3692 3          END;
: 3582      3693 3
: 3583      3694 3      [INRANGE, OVRANGE] :
: 3584      3695 3          $DBG_ERROR('DBGDEFINE\DUMP_ENTRY');
: 3585      3696 3
: 3586      3697 3      TES;
: 3587      3698 3      dbg$newline();
```

```

: 3588      3699 2      END;
: 3589      3700 2
: 3590      3701 2      ! Print the kind of symbol.
: 3591      3702 2
: 3592      3703 2      IF .type_flag
: 3593      3704 2      THEN
: 3594      3705 2          BEGIN
: 3595      3706 2              dbg$print (UPLIT BYTE (%ASCIC ' '));
: 3596      3707 2              CASE .sym_ptr [def$b_kind] FROM define_lowest TO define_highest OF
: 3597      3708 2                  SET
: 3598      3709 2                      [define_address] :
: 3599      3710 2                          dbg$print (UPLIT BYTE (%ASCIC 'was defined /address'));
: 3600      3711 2                      [define_command] :
: 3601      3712 2                          dbg$print (UPLIT BYTE (%ASCIC 'was defined /command'));
: 3602      3713 2                      [define_parameter] :
: 3603      3714 2                          dbg$print (UPLIT BYTE (%ASCIC 'parameter to DEBUG command procedure'));
: 3604      3715 2                      [define_procedure] :
: 3605      3716 2                          dbg$print (UPLIT BYTE (%ASCIC 'was defined /procedure'));
: 3606      3717 2                      [define_string] :
: 3607      3718 2                          dbg$print (UPLIT BYTE (%ASCIC 'was defined /string'));
: 3608      3719 2                      [define_value] :
: 3609      3720 2                          dbg$print (UPLIT BYTE (%ASCIC 'was defined /value'));
: 3610      3721 2                      [INRANGE,OUTRANGE]:
: 3611      3722 2                          $DBG_ERROR('DBGDEFINE\DUMP_ENTRY');
: 3612      3723 2                  TES;
: 3613      3724 2              dbg$newline();
: 3614      3725 2          END;
: 3615      3726 2
: 3616      3727 2      RETURN sts$k_success;
: 3617      3728 1      END; ! of dump_entry
```

```

.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
20 3A 6F 74 20 64 20 64 65 6E 69 66 65 64 08 00128 P.ACF: .ASCII <8>\defined \
24 47 42 44 5C 45 4E 49 46 45 44 50 4D 55 40 00131 P.ACG: .ASCII <14>\ bound to: \
45 4E 49 46 45 44 50 4D 55 40 00140 P.ACH: .ASCII <25>\DBGDEFINE\<92>\DBG$DUMP_DEFINE\
22 01 0014F
22 01 0015A P.ACI: .ASCII <1>\'\
22 01 0015C P.ACJ: .ASCII <1>\'\
50 4D 55 44 5C 45 4E 49 46 45 44 47 42 44 14 0015E P.ACK: .ASCII <20>\DBGDEFINE\<92>\DUMP_ENTRY\
59 52 54 4E 45 5F 0016D
20 20 20 20 04 00173 P.ACL: .ASCII <4>\ \
61 2F 20 64 65 6E 69 66 65 64 20 73 61 77 14 00178 P.ACM: .ASCII <20>\was defined /address\
73 73 65 72 64 60 00187
63 2F 20 64 65 6E 69 66 65 64 20 73 61 77 14 0018D P.ACN: .ASCII <20>\was defined /command\
64 6E 61 6D 6D 6F 0019C
44 20 6F 74 20 72 65 74 65 6D 61 72 61 70 24 001A2 P.ACO: .ASCII \$parameter to DEBUG command procedure\
72 70 20 64 6E 61 6D 6D 6F 63 20 47 55 42 45 001B1
65 72 75 64 65 63 6F 001C0
70 2F 20 64 65 6E 69 66 65 64 20 73 61 77 16 001C7 P.ACP: .ASCII <22>\was defined /procedure\
65 72 75 64 65 63 6F 72 001D6
73 2F 20 64 65 6E 69 66 65 64 20 73 61 77 13 001DE P.ACQ: .ASCII <19>\was defined /string\
67 6E 69 72 74 001ED
76 2F 20 64 65 6E 69 66 65 64 20 73 61 77 12 001F2 P.ACR: .ASCII <18>\was defined /value\
65 75 6C 61 00201
```

```
H 14
16-Sep-1984 00:15:32 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32:1
```

```
50 4D 55 44 5C 45 4E 49 46 45 44 47 42 44 14 00205 P.ACS: .ASCII <20>\DBGDEFINE\<92>\DUMP_ENTRY\  
59 52 54 4E 45 5F 00214
```

03FC 00000 DUMP_ENTRY:

Address	Hex	Op	OpC	OpM	OpD	OpI	OpS	OpT	OpV	OpW	OpX	OpY	OpZ	OpAA	OpAB	OpAC	OpAD	OpAE	OpAF	OpAG	OpAH	OpAI	OpAJ	OpAK	OpAL	OpAM	OpAN	OpAO	OpAP	OpAQ	OpAR	OpAS	OpAT	OpAU	OpAV	OpAW	OpAX	OpAY	OpAZ	OpBA	OpBB	OpBC	OpBD	OpBE	OpBF	OpBG	OpBH	OpBI	OpBJ	OpBK	OpBL	OpBM	OpBN	OpBO	OpBP	OpBQ	OpBR	OpBS	OpBT	OpBU	OpBV	OpBW	OpBX	OpBY	OpBZ	OpCA	OpCB	OpCC	OpCD	OpCE	OpCF	OpCG	OpCH	OpCI	OpCJ	OpCK	OpCL	OpCM	OpCN	OpCO	OpCP	OpCQ	OpCR	OpCS	OpCT	OpCU	OpCV	OpCW	OpCX	OpCY	OpCZ	OpDA	OpDB	OpDC	OpDD	OpDE	OpDF	OpDG	OpDH	OpDI	OpDJ	OpDK	OpDL	OpDM	OpDN	OpDO	OpDP	OpDQ	OpDR	OpDS	OpDT	OpDU	OpDV	OpDW	OpDX	OpDY	OpDZ	OpEA	OpEB	OpEC	OpED	OpEE	OpEF	OpEG	OpEH	OpEI	OpEJ	OpEK	OpEL	OpEM	OpEN	OpEO	OpEP	OpEQ	OpER	OpES	OpET	OpEU	OpEV	OpEW	OpEX	OpEY	OpEZ	OpFA	OpFB	OpFC	OpFD	OpFE	OpFF	OpFG	OpFH	OpFI	OpFJ	OpFK	OpFL	OpFM	OpFN	OpFO	OpFP	OpFQ	OpFR	OpFS	OpFT	OpFU	OpFV	OpFW	OpFX	OpFY	OpFZ	OpGA	OpGB	OpGC	OpGD	OpGE	OpGF	OpGG	OpGH	OpGI	OpGJ	OpGK	OpGL	OpGM	OpGN	OpGO	OpGP	OpGQ	OpGR	OpGS	OpGT	OpGU	OpGV	OpGW	OpGX	OpGY	OpGZ	OpHA	OpHB	OpHC	OpHD	OpHE	OpHF	OpHG	OpHH	OpHI	OpHJ	OpHK	OpHL	OpHM	OpHN	OpHO	OpHP	OpHQ	OpHR	OpHS	OpHT	OpHU	OpHV	OpHW	OpHX	OpHY	OpHZ	OpIA	OpIB	OpIC	OpID	OpIE	OpIF	OpIG	OpIH	OpII	OpIJ	OpIK	OpIL	OpIM	OpIN	OpIO	OpIP	OpIQ	OpIR	OpIS	OpIT	OpIU	OpIV	OpIW	OpIX	OpIY	OpIZ	OpJA	OpJB	OpJC	OpJD	OpJE	OpJF	OpJG	OpJH	OpJI	OpJJ	OpJK	OpJL	OpJM	OpJN	OpJO	OpJP	OpJQ	OpJR	OpJS	OpJT	OpJU	OpJV	OpJW	OpJX	OpJY	OpJZ	OpKA	OpKB	OpKC	OpKD	OpKE	OpKF	OpKG	OpKH	OpKI	OpKJ	OpKK	OpKL	OpKM	OpKN	OpKO	OpKP	OpKQ	OpKR	OpKS	OpKT	OpKU	OpKV	OpKW	OpKX	OpKY	OpKZ	OpLA	OpLB	OpLC	OpLD	OpLE	OpLF	OpLG	OpLH	OpLI	OpLJ	OpLK	OpLL	OpLM	OpLN	OpLO	OpLP	OpLQ	OpLR	OpLS	OpLT	OpLU	OpLV	OpLW	OpLX	OpLY	OpLZ	OpMA	OpMB	OpMC	OpMD	OpME	OpMF	OpMG	OpMH	OpMI	OpMJ	OpMK	OpML	OpMM	OpMN	OpMO	OpMP	OpMQ	OpMR	OpMS	OpMT	OpMU	OpMV	OpMW	OpMX	OpMY	OpMZ	OpNA	OpNB	OpNC	OpND	OpNE	OpNF	OpNG	OpNH	OpNI	OpNJ	OpNK	OpNL	OpNM	OpNN	OpNO	OpNP	OpNQ	OpNR	OpNS	OpNT	OpNU	OpNV	OpNW	OpNX	OpNY	OpNZ	OpOA	OpOB	OpOC	OpOD	OpOE	OpOF	OpOG	OpOH	OpOI	OpOJ	OpOK	OpOL	OpOM	OpON	OpOO	OpOP	OpOQ	OpOR	OpOS	OpOT	OpOU	OpOV	OpOW	OpOX	OpOY	OpOZ	OpPA	OpPB	OpPC	OpPD	OpPE	OpPF	OpPG	OpPH	OpPI	OpPJ	OpPK	OpPL	OpPM	OpPN	OpPO	OpPP	OpPQ	OpPR	OpPS	OpPT	OpPU	OpPV	OpPW	OpPX	OpPY	OpPZ	OpQA	OpQB	OpQC	OpQD	OpQE	OpQF	OpQG	OpQH	OpQI	OpQJ	OpQK	OpQL	OpQM	OpQN	OpQO	OpQP	OpQQ	OpQR	OpQS	OpQT	OpQU	OpQV	OpQW	OpQX	OpQY	OpQZ	OpRA	OpRB	OpRC	OpRD	OpRE	OpRF	OpRG	OpRH	OpRI	OpRJ	OpRK	OpRL	OpRM	OpRN	OpRO	OpRP	OpRQ	OpRR	OpRS	OpRT	OpRU	OpRV	OpRW	OpRX	OpRY	OpRZ	OpSA	OpSB	OpSC	OpSD	OpSE	OpSF	OpSG	OpSH	OpSI	OpSJ	OpSK	OpSL	OpSM	OpSN	OpSO	OpSP	OpSQ	OpSR	OpSS	OpST	OpSU	OpSV</
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00000000G	00	01	FB	0009C	CALLS	#1, DBG\$PRINT_IDENTIFIER	:	
		5A	11	000A3	BRB	14\$	:	3655
		7E	D4	000A5	CLRL	-(SP)	:	3656
	10	AC	DD	000A7	PUSHL	MESSAGE_VECT	:	3655
	08	AE	9F	000AA	PUSHAB	VAL_DESC	:	
00000000G	00	53	DD	000AD	PUSHL	ADDR_EXP_DESC	:	
	04	04	FB	000AF	CALLS	#4, DBG\$RCOPY_DESC	:	
	50	50	E8	000B6	BLBS	R0, 10\$	:	
		04	D0	000B9	MOVL	#4, R0	:	3658
		04	000BC	RET			:	
	50	6E	D0	000BD	MOVL	VAL_DESC, R0	:	3659
02	A0	7A	8F	90	MOVB	#122, 2(R0)	:	
20	A0	18	A0	D0	MOVL	24(R0), 32(R0)	:	3661
18	A0	20	A0	9E	MOVAB	32(R0), 24(R0)	:	3663
			7E	D4	CLRL	-(SP)	:	3664
			68	DD	PUSHL	DBG\$GL_SIGN_FLAG	:	3666
	7E		69	9A	MOVZBL	DBG\$GB_RADIX+2, -(SP)	:	3665
			50	DD	PUSHL	R0	:	3664
			1E	11	BRB	13\$	:	
		32	A4	9F	PUSHAB	P.ACI	:	3682
	65		01	FB	CALLS	#1, DBG\$PRINT	:	
		0C	A2	DD	PUSHL	12(R2)	:	3683
	65		01	FB	CALLS	#1, DBG\$PRINT	:	
		34	A4	9F	PUSHAB	P.ACJ	:	3684
	65		01	FB	CALLS	#1, DBG\$PRINT	:	
			11	11	BRB	14\$	:	3623
			7E	D4	CLRL	-(SP)	:	3689
			68	DD	PUSHL	DBG\$GL_SIGN_FLAG	:	3691
	7E		69	9A	MOVZBL	DBG\$GB_RADIX+2, -(SP)	:	3690
		0C	A2	DD	PUSHL	12(R2)	:	3689
00000000G	00		04	FB	CALLS	#4, DBG\$PRINT_VALUE	:	
	66		00	FB	CALLS	#0, DBG\$NEWLINE	:	3698
	4F	0C	AC	E9	BLBC	TYPE_FLAG, 26\$	:	3703
		4B	A4	9F	PUSHAB	P.ACI	:	3706
	65		01	FB	CALLS	#1, DBG\$PRINT	:	
0034	06	10	A2	8F	CASEB	16(R2), #1, #6	:	3707
002E	0024	001F		00111	.WORD	18\$-16\$,-	:	
000E	0029	003A		00119		19\$-16\$,-	:	
						21\$-16\$,-	:	
						22\$-16\$,-	:	
						23\$-16\$,-	:	
						20\$-16\$,-	:	
						17\$-16\$	:	
		00DD	C4	9F	PUSHAB	P.ACS	:	3722
			01	DD	PUSHL	#1	:	
		00028362	8F	DD	PUSHL	#164706	:	
67			03	FB	CALLS	#3, LIB\$SIGNAL	:	
			22	11	BRB	25\$	:	
	50		A4	9F	PUSHAB	P.ACM	:	3710
			1A	11	BRB	24\$	:	
	65		A4	9F	PUSHAB	P.ACN	:	3712
			15	11	BRB	24\$	:	
	7A		A4	9F	PUSHAB	P.ACO	:	3714
			10	11	BRB	24\$	:	
	009F		C4	9F	PUSHAB	P.ACP	:	3716
			0A	11	BRB	24\$	:	
	00B6		C4	9F	PUSHAB	P.ACO	:	3718

DBGDEFINE
V04-000

J 14
16-Sep-1984 00:15:32 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:45 [DEBUG.SRC]DBGDEFINE.B32;1

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(23)

	00CA	04	11	00149	BRB	24\$
65		C4	9F	0014B	PUSHAB	P.ACR
66		01	FB	0014F	CALLS	#1, DBG\$PRINT
50		00	FB	00152	CALLS	#0, DBG\$NEWLINE
		01	D0	00155	MOVL	#1, R0
		04	00158	RET		

; 3720
;
; 3724
; 3727
; 3728

; Routine Size: 345 bytes, Routine Base: DBG\$CODE + 1676

```
3619 3729 1 ROUTINE free_entry (sym_ptr, message_vect) =
3620 3730 1 ++
3621 3731 1 Routine Description
3622 3732 1
3623 3733 1 This routine frees up the space occupied by the define entry pointed
3624 3734 1 to by sym_ptr.
3625 3735 1
3626 3736 1 Inputs
3627 3737 1
3628 3738 1 sym_ptr - Points to an entry in the define list
3629 3739 1 message_vect - An error message vector
3630 3740 1
3631 3741 1 Outputs
3632 3742 1
3633 3743 1 A condition code which is one of:
3634 3744 1 STS$K_SUCCESS - Success.
3635 3745 1 STS$K_SEVERE - Failure. An error message vector is constructed.
3636 3746 1 --
3637 3747 2 BEGIN
3638 3748 2
3639 3749 2 MAP
3640 3750 2 sym_ptr : REF define$entry;
3641 3751 2
3642 3752 2 LOCAL
3643 3753 2 symid_list; ! Points to a symid list
3644 3754 2
3645 3755 2 ! Free up the space taken up by the name.
3646 3756 2
3647 3757 2 dbg$rel_memory (.sym_ptr[def$a_name]);
3648 3758 2
3649 3759 2 ! Free up the space taken up by the value.
3650 3760 2
3651 3761 2 CASE .sym_ptr[def$b_kind] FROM define_lowest TO define_highest OF
3652 3762 2 SET
3653 3763 2
3654 3764 2 ! Addresses are stored as an address expression descriptor.
3655 3765 2 ! We free up the space occupied by the descriptor, and depending
3656 3766 2 ! on the kind of descriptor, free up any space occupied by
3657 3767 2 ! auxiliary primary descriptors.
3658 3768 2
3659 3769 2 [define_address] :
3660 3770 3 BEGIN
3661 3771 3 IF dbg$iget_symid (.sym_ptr[def$a_value],
3662 3772 3 symid_list, .message_vect)
3663 3773 3 THEN
3664 3774 3 dbg$sta_unlock_symid (.symid_list);
3665 3775 3 IF NOT dbg$ifree_desc (.sym_ptr[def$a_value], .message_vect)
3666 3776 3 THEN
3667 3777 3 RETURN sts$k_severe;
3668 3778 2 END;
3669 3779 2
3670 3780 2 ! For the four cases below, the value is stored as a counted
3671 3781 2 ! string, so we just free up the storage.
3672 3782 2
3673 3783 2 [define_command,
3674 3784 2 define_parameter,
3675 3785 2 define_procedure,
```

```
: 3676      3786      2      define_string] :
: 3677      3787      2      dbg$rel_memory (.sym_ptr[def$a_value]);
: 3678      3788      2
: 3679      3789      2      : Values are stored in the form of language-specific
: 3680      3790      2      descriptors, so we call the free_desc routine that vectors on
: 3681      3791      2      the language and calls the appropriate routine to free up
: 3682      3792      2      the descriptor.
: 3683      3793      2
: 3684      3794      2      [define_value] :
: 3685      3795      2      BEGIN
: 3686      3796      2      IF dbg$ngget_symid (.sym_ptr[def$a_value],
: 3687      3797      2      symid_list, .message_vect)
: 3688      3798      2      THEN
: 3689      3799      2      dbg$sta_unlock_symid (.symid_list);
: 3690      3800      2      IF NOT dbg$free_desc (.sym_ptr[def$a_value], .message_vect)
: 3691      3801      2      THEN
: 3692      3802      2      RETURN sts$k_severe;
: 3693      3803      2      END;
: 3694      3804      2
: 3695      3805      2      [INRANGE,OUTRANGE]:
: 3696      3806      2      $DBG_ERROR('DBGDEFINE\FREE_ENTRY');
: 3697      3807      2
: 3698      3808      2      TES;
: 3699      3809      2
: 3700      3810      2      RETURN sts$k_success;
: 3701      3811      2
: 3702      3812      1      END; ! free_entry
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

45 45 52 46 5C 45 4E 49 46 45 44 47 42 44 14 0021A P.ACT: .ASCII <20>\DBGDEFINE\<92>\FREE_ENTRY\
59 52 54 4E 45 5F 00229

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

```
001C 00000 FREE_ENTRY:
54 00000000G 00 9E 00002 .WORD Save R2,R3,R4 : 3729
53 00000000G 00 9E 00009 MOVAB DBG$REL_MEMORY, R4
5E 04 C2 00010 MOVAB DBG$NGGET_SYMID, R3
52 04 AC D0 00013 SUBL2 #4, SP
08 A2 DD 00017 MOVL SYM_PTR, R2 : 3757
64 01 FB 0001A PUSHL 8(R2)
01 10 A2 8F 0001D CALLS #1, DBG$REL_MEMORY
0036 0036 0036 0025 00022 1$: CASEB 16(R2), #1, #6 : 3761
000E 0036 003E 0002A .WORD 3$-1$, -
4$-1$, -
4$-1$, -
4$-1$, -
5$-1$, -
4$-1$, -
2$-1$
00000000' EF 9F 00030 2$: PUSHAB P.ACT : 3806
01 DD 00036 PUSHL #1
```

00000000G	00	00028362	8F	DD	00038	PUSHL	#164706	:
			03	FB	0003E	CALLS	#3, LIB\$SIGNAL	:
			45	11	00045	BRB	8\$	:
		08	AC	DD	00047	3\$: PUSHL	MESSAGE_VECT	3772
		04	AE	9F	0004A	PUSHAB	SYMID_LIST	3771
		0C	A2	DD	0004D	PUSHL	12(R2)	:
63			03	FB	00050	CALLS	#3, DBG\$NGET_SYMID	:
19			50	E8	00053	BLBS	R0, 6\$	:
			20	11	00056	BRB	7\$	3775
		0C	A2	DD	00058	4\$: PUSHL	12(R2)	3787
64			01	FB	0005B	CALLS	#1, DBG\$REL_MEMORY	:
			2C	11	0005E	BRB	8\$	:
		08	AC	DD	00060	5\$: PUSHL	MESSAGE_VECT	3797
		04	AE	9F	00063	PUSHAB	SYMID_LIST	3796
		0C	A2	DD	00066	PUSHL	12(R2)	:
63			03	FB	00069	CALLS	#3, DBG\$NGET_SYMID	:
09			50	E9	0006C	BLBC	R0, 7\$	:
			6E	DD	0006F	6\$: PUSHL	SYMID_LIST	3799
00000000G	00		01	FB	00071	CALLS	#1, DBG\$STA_UNLOCK_SYMID	:
		08	AC	DD	00078	7\$: PUSHL	MESSAGE_VECT	3800
		0C	A2	DD	0007B	PUSHL	12(R2)	:
00000000G	00		02	FB	0007E	CALLS	#2, DBG\$NFREE_DESC	:
			50	E8	00085	BLBS	R0, 8\$	:
			04	D0	00088	MOVL	#4, R0	3802
					04	0008B	RET	:
			01	D0	0008C	8\$: MOVL	#1, R0	3810
			04	0008F		RET		3812

; Routine Size: 144 bytes, Routine Base: DBG\$CODE + 17CF

```
3704 3813 1 ROUTINE name_match (name1, name2) =
3705 3814 1 ++
3706 3815 1 Functional Description
3707 3816 1
3708 3817 1 This routine is used by the SYM_ADD and SYM_FIND routines to
3709 3818 1 determine whether a pair of DEFINED names are the same.
3710 3819 1 This is now a straightforward string match (which could be
3711 3820 1 done inline), but I made it a subroutine in case the rules
3712 3821 1 for name matching become more complex, in which case we
3713 3822 1 will only want to change the code in only one place.
3714 3823 1
3715 3824 1 Inputs
3716 3825 1
3717 3826 1 name1 - Points to a counted string for the first name.
3718 3827 1 name2 - Points to a counted string for the second name.
3719 3828 1
3720 3829 1 Outputs
3721 3830 1
3722 3831 1 Returns TRUE if the names match and FALSE if they don't.
3723 3832 1 --
3724 3833 2 BEGIN
3725 3834 2
3726 3835 2 MAP
3727 3836 2 name1: REF VECTOR [,BYTE],
3728 3837 2 name2: REF VECTOR [,BYTE];
3729 3838 2
3730 3839 2 ! Compare lengths
3731 3840 2
3732 3841 2 IF .name1[0] NEQ .name2[0]
3733 3842 2 THEN
3734 3843 2 RETURN FALSE;
3735 3844 2
3736 3845 2 ! Compare the actual strings
3737 3846 2
3738 3847 2 IF NOT ch$eq1 (.name1[0], name1[1], .name2[0], name2[1])
3739 3848 2 THEN
3740 3849 2 RETURN FALSE;
3741 3850 2
3742 3851 2 RETURN TRUE;
3743 3852 1 END; ! name_match
```

```
000C 00000 NAME_MATCH:
51 04 AC D0 00002 .WORD Save R2,R3
50 08 AC D0 00006 MOVL NAME1, R1
60 61 91 0000A MOVL NAME2, R0
14 12 0000D CMPB (R1), (R0)
53 61 9A 0000F BNEQ 1$
52 60 9A 00012 MOVZBL (R1), R3
A1 53 2D 00015 MOVZBL (R0), R2
01 A0 0001B CMPC5 R3, 1(R1), #0, R2, 1(R0)
04 12 0001D BNEQ 1$
50 01 D0 0001F MOVL #1, R0
```

```
: 3813
: 3841
:
: 3847
:
:
: 3851
```

DBGDEFINE
V04-000

B 15
16-Sep-1984 00:15:32
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGDEFINE.B32;i

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(25)

50 04 00022 RET
D4 00023 1\$: CLRL R0
04 00025 RET

:
: 3852
:

; Routine Size: 38 bytes, Routine Base: DBG\$CODE + 185F

```

3745 3853 1
3746 3854 1 GLOBAL ROUTINE dbg$read_key_info (input_desc, result_desc, message_vect) =
3747 3855 1 ++
3748 3856 1 Functional Description
3749 3857 1
3750 3858 1 Reads a string from the DEFINE/KEY command. The string will be
3751 3859 1 any length of alphanumeric characters, including $ and _.
3752 3860 1
3753 3861 1 The input string descriptor is updated beyond the string that
3754 3862 1 is read. Space is allocated for a counted string to hold the
3755 3863 1 result.
3756 3864 1
3757 3865 1 Inputs
3758 3866 1
3759 3867 1 input_desc - A pointer to a string descriptor with the input.
3760 3868 1 result_desc - A pointer to a string descriptor with the result.
3761 3869 1 message_vect - A pointer to an error message vector.
3762 3870 1
3763 3871 1 Outputs
3764 3872 1
3765 3873 1 Space is allocated for a counted string to hold the result.
3766 3874 1 A pointer to this counted string is returned in result_addr.
3767 3875 1 One of the following values is returned:
3768 3876 1 sts$k_success - Success code.
3769 3877 1 sts$k_severe - If input descriptor has nothing in it to
3770 3878 1 return.
3771 3879 1 --
3772 3880 2 BEGIN
3773 3881 2
3774 3882 2 MAP
3775 3883 2 input_desc : REF BLOCK [,BYTE],
3776 3884 2 result_desc : REF BLOCK [,BYTE];
3777 3885 2
3778 3886 2 LOCAL
3779 3887 2 char, : Holds a character in the input stream
3780 3888 2 count, : Count of characters in the name
3781 3889 2 pointer, : Pointer into the input stream
3782 3890 2 result : REF VECTOR[,BYTE]; : Holds the result
3783 3891 2
3784 3892 2 ! Check for exhausted input.
3785 3893 2
3786 3894 2 IF .input_desc [dsc$w_length] EQL 0
3787 3895 2 THEN
3788 3896 3 BEGIN
3789 3897 3 .message_vect = dbg$nmake_arg_vect (dbg$_needmore);
3790 3898 3 RETURN sts$k_severe;
3791 3899 3 END;
3792 3900 2
3793 3901 2 ! Read past leading blanks.
3794 3902 2
3795 3903 2 WHILE TRUE DO
3796 3904 3 BEGIN
3797 3905 3 char = ch$rchar (.input_desc [dsc$a_pointer]);
3798 3906 3 IF .char NEQ dbg$k_blank
3799 3907 3 AND .char NEQ dbg$k_tab
3800 3908 3 THEN
3801 3909 3 EXITLOOP;
```

```

: 3802      3910      3      input_desc [dsc$a_pointer] = ch$plus (.input_desc [dsc$a_pointer], 1);
: 3803      3911      3      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - 1;
: 3804      3912      2      END;
: 3805      3913      2
: 3806      3914      2      ! Check for exhausted input again.
: 3807      3915      2
: 3808      3916      2      IF .input_desc [dsc$w_length] EQL 0
: 3809      3917      2      THEN
: 3810      3918      3          BEGIN
: 3811      3919      3              .message_vect = dbg$make_arg_vect (dbg$_needmore);
: 3812      3920      3              RETURN sfs$k_severe;
: 3813      3921      2          END;
: 3814      3922      2
: 3815      3923      2      ! Initialize the count to zero and the pointer to point to the
: 3816      3924      2      ! next character in the input stream.
: 3817      3925      2
: 3818      3926      2      count = 0;
: 3819      3927      2      pointer = .input_desc [dsc$a_pointer];
: 3820      3928      2
: 3821      3929      2      ! Read until we hit a character that cannot be part of the string.
: 3822      3930      2
: 3823      3931      2      WHILE TRUE DO
: 3824      3932      3          BEGIN
: 3825      3933      3              char = ch$rchar (.pointer);
: 3826      3934      3
: 3827      3935      3              ! Accept alphanumerics, $, and _
: 3828      3936      3              !
: 3829      3937      3              IF (.char GEQ 'A' AND .char LEQ 'Z') OR
: 3830      3938      3                  (.char GEQ 'a' AND .char LEQ 'z') OR
: 3831      3939      3                  (.char GEQ '0' AND .char LEQ '9') OR
: 3832      3940      4                  (.char EQL '$') OR (.char EQL '_')
: 3833      3941      3              THEN
: 3834      3942      4                  BEGIN
: 3835      3943      4                      count = .count + 1;
: 3836      3944      4                      pointer = ch$plus (.pointer, 1);
: 3837      3945      4                  END
: 3838      3946      3              ELSE
: 3839      3947      3                  EXITLOOP;
: 3840      3948      2              END;
: 3841      3949      2
: 3842      3950      2      ! Check for no characters read.
: 3843      3951      2
: 3844      3952      2      IF .count EQL 0
: 3845      3953      2      THEN
: 3846      3954      3          BEGIN
: 3847      3955      3              .message_vect = dbg$make_arg_vect (dbg$_needmore);
: 3848      3956      3              RETURN sfs$k_severe;
: 3849      3957      2          END;
: 3850      3958      2
: 3851      3959      2      ! Allocate space for the result.
: 3852      3960      2
: 3853      3961      2      result = dbg$get_tempmem (1+(1+.count)/4);
: 3854      3962      2
: 3855      3963      2      ! Fill in the result, translating lower case to upper case.
: 3856      3964      2
: 3857      3965      2      result_desc [dsc$w_length] = .count;
: 3858      3966      2      pointer = result[0];
```

```
: 3859      3967 2      INCR i FROM 1 TO .count DO
: 3860      3968      BEGIN
: 3861      3969      char = ch$rchar_a (input_desc[dsc$a_pointer]);
: 3862      3970      IF .char GEQ 'a' AND .char LEQ 'z'
: 3863      3971      THEN
: 3864      3972      char = .char - ('a' - 'A');
: 3865      3973      ch$wchar_a (.char, pointer);
: 3866      3974      END;
: 3867      3975      result_desc [dsc$a_pointer] = .result;
: 3868      3976
: 3869      3977      ! Update the input descriptor to point past the string that was read.
: 3870      3978      ! The pointer has already been advanced.
: 3871      3979
: 3872      3980      input_desc [dsc$w_length] = .input_desc [dsc$w_length] - .count;
: 3873      3981
: 3874      3982      RETURN sts$success;
: 3875      3983
: 3876      3984 1      END;
```

			00FC 00000	.ENTRY	DBG\$READ KEY INFO, Save R2,R3,R4,R5,R6,R7	: 3854
55	04	AC	D0 00002	MOVL	INPUT_DESC, R5	: 3894
		65	B5 00006	TSTW	(R5)	
		6A	13 00008	BEQL	10\$	
54	04	A5	9E 0000A	MOVAB	4(R5), R4	: 3905
53	00	B4	9A 0000E 1\$:	MOVZBL	20(R4), CHAR	
20		53	D1 00012	CMPL	CHAR, #32	: 3906
		05	13 00015	BEQL	2\$	
09		53	D1 00017	CMPL	CHAR, #9	: 3907
		06	12 0001A	BNEQ	3\$	
		64	D6 0001C 2\$:	INCL	(R4)	: 3910
		65	B7 0001E	DECW	(R5)	: 3911
		EC	11 00020	BRB	1\$	: 3903
		65	B5 00022 3\$:	TSTW	(R5)	: 3916
		4E	13 00024	BEQL	10\$	
		52	D4 00026	CLRL	COUNT	: 3926
57		64	D0 00028	MOVL	(R4), POINTER	: 3927
53		67	9A 0002B 4\$:	MOVZBL	(POINTER), CHAR	: 3933
00000041	8F	53	D1 0002E	CMPL	CHAR, #65	: 3937
		09	19 00035	BLSS	5\$	
0000005A	8F	53	D1 00037	CMPL	CHAR, #90	
		2A	15 0003E	BLEQ	8\$	
00000061	8F	53	D1 00040 5\$:	CMPL	CHAR, #97	: 3938
		09	19 00047	BLSS	6\$	
0000007A	8F	53	D1 00049	CMPL	CHAR, #122	
		18	15 00050	BLEQ	8\$	
30		53	D1 00052 6\$:	CMPL	CHAR, #48	: 3939
		05	19 00055	BLSS	7\$	
39		53	D1 00057	CMPL	CHAR, #57	
		0E	15 0005A	BLEQ	8\$	
24		53	D1 0005C 7\$:	CMPL	CHAR, #36	: 3940
		09	13 0005F	BEQL	8\$	
0000005F	8F	53	D1 00061	CMPL	CHAR, #95	
		06	12 00068	BNEQ	9\$	

			52	D6	0006A	8\$:	INCL	COUNT		3943
			57	D6	0006C		INCL	POINTER		3944
			BB	11	0006E		BRB	4\$		3937
			52	D5	00070	9\$:	TSTL	COUNT		3952
			15	12	00072		BNEQ	11\$		
		000280D0	8F	DD	00074	10\$:	PUSHL	#164048		3955
00000000G	00		01	FB	0007A		CALLS	#1, DBG\$NMAKE_ARG_VECT		
0C	BC		50	DD	00081		MOVL	R0, @MESSAGE_VECT		
	50		04	DD	00085		MOVL	#4, R0		3956
				04	00088		RET			
	50	01	A2	9E	00089	11\$:	MOVAB	1(R2), R0		3961
	50		04	C6	0008D		DIVL2	#4, R0		
		01	A0	9F	00090		PUSHAB	1(R0)		
00000000G	00		01	FB	00093		CALLS	#1, DBG\$GET_TEMPMEM		
	51	08	AC	DD	0009A		MOVL	RESULT_DESC, R1		3965
	61		52	BD	0009E		MOVW	COUNT, (R1)		
	57		50	DD	000A1		MOVL	RESULT, POINTER		3966
			56	D4	000A4		CLRL	I		3967
			1E	11	000A6		BRB	14\$		
	53	00	B4	9A	000A8	12\$:	MOVZBL	@0(R4), CHAR		3969
			64	D6	000AC		INCL	(R4)		
00000061	8F		53	D1	000AE		CMPL	CHAR, #97		3970
			0C	19	000B5		BLSS	13\$		
0000007A	8F		53	D1	000B7		CMPL	CHAR, #122		
			03	14	000BE		BGTR	13\$		
	53		20	C2	000C0		SUBL2	#32, CHAR		3972
	87		53	90	000C3	13\$:	MOVB	CHAR, (POINTER)+		3973
DE			52	F3	000C6	14\$:	AOELEQ	COUNT, I, 12\$		3967
	56		50	DD	000CA		MOVL	RESULT, 4(R1)		3975
	A1		52	A2	000CE		SUBW2	COUNT, (R5)		3980
	65		01	DD	000D1		MOVL	#1, R0		3982
	50		04	000D4			RET			3984

; Routine Size: 213 bytes, Routine Base: DBG\$CODE + 1885

; 3877 3985 1 END
; 3878 3986 1
; 3879 3987 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$OWN	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$GLOBAL	12	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$PLIT	559	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$CODE	6490	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

DBGDEFINE
V04-000

G 15
16-Sep-1984 00:15:32
14-Sep-1984 12:16:45

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGDEFINE.B32;1

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(26)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
..\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	9	0	1000	00:01.8
..\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
..\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	117	7	97	00:01.9
..\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	0	0	31	00:00.4
..\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	18	4	22	00:00.3
..\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	2	1	12	00:00.3

; Information: 3
; Warnings: 0
; Errors: 0

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGDEFINE/OBJ=OBJ\$:DBGDEFINE MSRC\$:DBGDEFINE/UPDATE=(ENH\$:DBGDEFINE)

; Size: 6490 code + 583 data bytes
; Run Time: 01:55.7
; Elapsed Time: 06:41.0
; Lines/CPU Min: 2067
; Lexemes/CPU-Min: 12426
; Memory Used: 458 pages
; Compilation Complete

0079 AH-BT13A-SE
VAX/VMS V4.0

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