

Digital Equipment Corporation
Maynard, Massachusetts

digital

**PDP-10
Maintenance Manual**

**DK10
REAL TIME CLOCK**

decsystem10

**DK10 REAL TIME CLOCK
MAINTENANCE MANUAL**

1st Edition, October 1969
2nd Printing (Rev), June 1972
3rd Printing, July 1973

Copyright © 1969, 1972, 1973 by Digital Equipment Corporation

The material in this manual is for informational purposes and is subject to change without notice.

Digital Equipment Corporation assumes no responsibility for any errors which may appear in this manual.

The following are trademarks of Digital Equipment Corporation, Maynard, Massachusetts:

DEC
FLIP CHIP
DIGITAL

PDP
FOCAL
COMPUTER LAB

CONTENTS

	Page
CHAPTER 1 GENERAL DESCRIPTION	
1.1 General Description	1-1
1.2 Performance Specifications	1-1
1.3 Environmental Specifications	1-1
1.4 Power Specifications	1-1
1.5 External Clock Specifications	1-2
1.6 Mechanical Packaging	1-2
CHAPTER 2 THEORY OF OPERATION	2-1
2.1 General Theory	2-1
2.2 PDP-10 Instructions	2-1
2.3 I/O Bus Glossary	2-3
2.4 Indicator/Control Panel	2-4
2.5 Detailed Theory	2-5
2.5.1 Time of Day Feature	2-6
2.5.2 Operation as a Non-PI In Progress Timer	2-7
2.5.3 Diagnostic Feature	2-7
2.5.4 Power Loss Protection	2-7
CHAPTER 3 INSTALLATION AND MAINTENANCE	
3.1 Installation	3-1
3.1.1 Inspection	3-1
3.1.2 Installation Procedure	3-1
3.2 DK10 Adjustments	3-1
3.3 Marginal Check Specifications	3-2
CHAPTER 4 ENGINEERING DRAWINGS	4-1
4.1 Introduction to DEC Logic	4-1
4.2 Engineering Drawing List	4-8

ILLUSTRATIONS

	Page
1-1 DK10 Real Time Clock	1-2
2-1 PDP-10 Instruction Bit Assignments	2-2
2-2 Indicator/Control Panel	2-5
4-1 Digital Logic Signals	4-2
4-2 Sources and Loads Shown Without Connections	4-2
4-3 Wired AND	4-3
4-4 Wired OR	4-3
4-5 Flip-Flop Representation	4-3
4-6 DCD Gate	4-4
4-7 Inverter (NOT Gate)	4-5
4-8 AND Gate	4-5
4-9 OR Gate	4-5
4-10 Expanded Gate	4-5
4-11 Pulse Amplifier	4-6
4-12 Monostable Multivibrator (Single Shot)	4-6
4-13 Monostable Multivibrator (Delay)	4-6
4-14 Delay	4-6
4-15 Clamped Load	4-6
4-16 Different Uses of a Particular Module	4-7
4-17 DCD Usage	4-7

TABLES

2-1 Indicator/Control Panel Functions	2-4
---------------------------------------	-----

CHAPTER 1 GENERAL DESCRIPTION

1.1 GENERAL DESCRIPTION

The DK10 Real Time Clock is a DECsystem-10 option designed to provide the user with an accurate time measurement in either the Executive mode or the User mode. It is a combination interval timer, Non-PI in-progress timer, and a time-of-day clock. It contains an internal 100-kHZ $\pm 0.01\%$ crystal clock with provisions for utilizing an external clock of up to 400 kHZ. Of general interest here is the fact that an error of 0.01% amounts to 8.64 seconds in 24 hours.

1.2 PERFORMANCE SPECIFICATIONS

The DK10 has a frequency counter which counts the pulses of an internal 100-kHZ $\pm 0.01\%$ clock, or an external clock having a maximum frequency of 400 kHZ. It also incorporates a comparator network, to indicate a comparison between the clock register (frequency counter) and the interval register. When using the internal clock source, the interval register may be set to any integral number of 10 μ s, up to a maximum of approximately 2.6s. At the time of equal comparison, a program interrupt is generated and the frequency counter is reset to start timing the next interval. The clock is synchronized to the DATAI instructions so that it may be read by the PDP-10, at any time, without missing a clock pulse. The Real Time Clock can be used to time either Real Time Executive mode functions or User mode functions. Therefore, it is necessary to have two device codes available for those applications that incorporate two DK10's for timing both modes of operation. Device code 070_g has been assigned to the first DK10. Device code 074_g has been assigned to the second DK10. The DK10 Real Time Clock has a standard PDP-10 I/O Bus interface used as the communications media between it and the PDP-10.

1.3 ENVIRONMENTAL SPECIFICATIONS

Operating Ambient
Temperature = 60° - 95°F (15° - 35°C)

Relative Humidity = 20% - 80%
Storage Temperature = 40° - 110°F (5° - 45°C)

1.4 POWER SPECIFICATIONS

+10 Vdc @ 0.5A
-15 Vdc @ 5.0A

Power dissipation = 75W
Heat dissipation = 250 BTU/Hr

Dc voltages are provided by the TD10 Power Supplies. If a second DK10 is installed, an additional power supply must be mounted, in parallel, with the TD10 Power Supplies.

1.5 EXTERNAL CLOCK SPECIFICATIONS

Pulses:

Width = 100 ns min
Level = -3V to gnd
Frequency = 400 kHz max

Level Changes:

Level change = -3V to gnd at a maximum of 400 kHz
Rise time = 60 ns min
Duration = 40 ns min
Input must be at -3V for a minimum of 400 ns before positive change

The external clock transmission cable must be a 100-ohm coaxial cable with a BNC connector to mate to the DK10.

1.6 MECHANICAL PACKAGING (Refer to Figure 1-1)

The DK10 is contained within two 1943 mounting panels. The upper panel contains a small Indicator/Control panel.

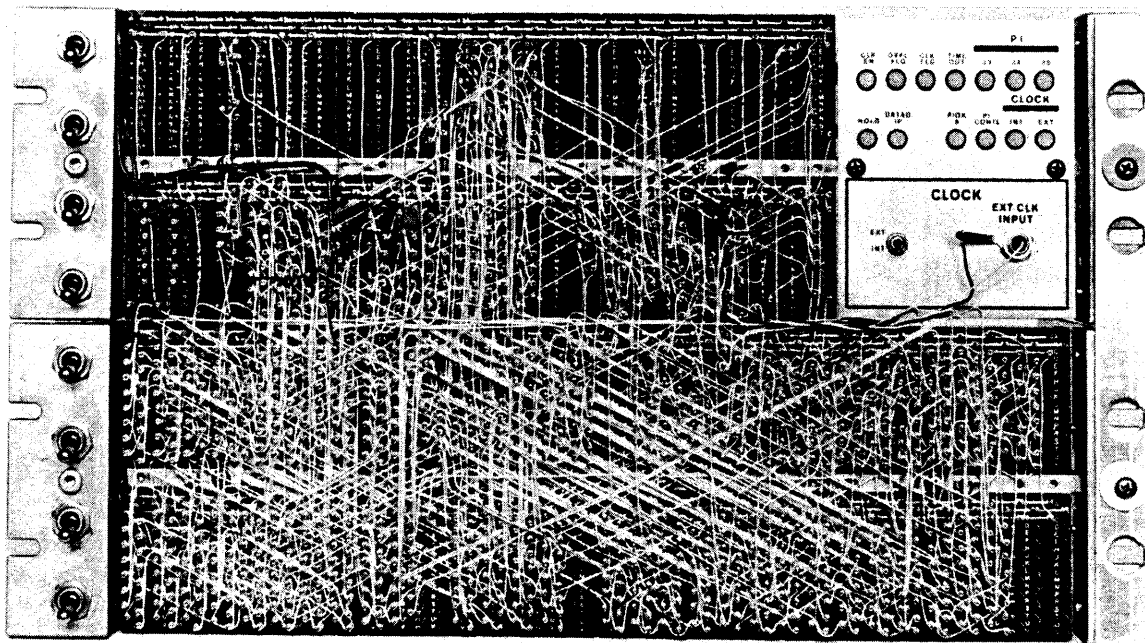


Figure 1-1 DK10 Real Time Clock

CHAPTER 2

THEORY OF OPERATION

2.1 GENERAL THEORY

The DK10 Real-Time Clock is an accurate, high-speed timer. It contains a frequency counter (clock register), an interval register, and a comparator network, as well as associated control logic for all three.

The frequency counter (clock register) counts the pulses of an internal 100-kHZ $\pm 0.01\%$ crystal clock or an external clock having a maximum frequency of 400 kHz. The comparator network continually monitors the contents of the clock register and the interval register. An interrupt is generated, by the DK10, each time an equal comparison is detected.

The DK10 has four modes of operation. Three of these modes are operating modes and the remaining mode is a diagnostic mode. The modes are as follows:

- a. Interval Clock - In this mode, the user is capable of counting up blocks of time (intervals). At the end of each interval, the DK10 generates an interrupt request to the PDP-10.
- b. Time-of-Day Clock - The Time-of-Day Clock is actually a software clock, not a hardware clock. Each time the PDP-10 is interrupted, the content of the interval register is added to an initially cleared memory location. When the actual time of day is required, the contents of the initially cleared memory location must be read into a temporary memory location. The contents of the DK10 Clock Register must then be added to the contents of the temporary location. The sum of this location, multiplied by the time duration between clock pulses, represents the actual time of day.
- c. Non-PI In Progress Timer - In this mode of operation, the clock pulses, in the DK10, are enabled only while the PDP-10 is not servicing an interrupt and has no request for an interrupt. Thus, the total time spent in other than PI In Progress time, can be accumulated.
- d. Diagnostic Mode - This mode of operation allows diagnostic checkout of the DK10 and the PDP-10 I/O Bus.

2.2 PDP-10 INSTRUCTIONS

PDP-10 Instruction Bit Assignments are illustrated in Figure 2-1.

CONO:

Instruction Bits

17	22	23	24	25	26	27	28	29	30	31	32	33	34	35
Not Used	Set Ovfl Flg	Set Clk Flg	Add 1 to Clk	Gen Clr	Clr PI Cont	Set PI Cont	Clr Clk EN	Set Clk EN	Clr Ovfl Flg	Clr Clk Flg	Set PIA 33	Set PIA 34	Set PIA 35	

CONI:

Status Word

0	17	18	25	26	27	28	29	30	31	32	33	34	35
IR00-17 → IO B00-17		Not Used		EXT Clk		PI Cont		Clk EN	Ovfl Flg	Clk Flg	PIA 33	PIA 34	PIA 35

DATAO:

Data Word

0	17	18	35
Not Used		IOB 18-35 → J → IR00-17	

DATAI:

Data Word

0	17	18	35
Not Used		CLK00-0-17-IOB 18-35	

Figure 2-1 PDP-10 Instruction Bit Assignments

The CONO instruction bits have the following significance:

Bit 23	Sets the IOC OVFL flag.
Bit 24	Sets the IOC CLOCK flag.
Bit 25	If the CLOCK ENABLE flip-flop is off, the clock register is incremented by a count of one. (Used for diagnostic programming.)
Bit 26	Clears the control registers and the clock register.
Bit 27	Clears the PI CONTROL flip-flop.

Bit 28	Sets the PI CONTROL flip-flop. This enables the DK10 to count clock pulses only when the PDP-10 is not servicing an interrupt and has no request for an interrupt. (Clock Enable must be set.)
Bit 29	Clears the CLOCK ENABLE flip-flop which disables the DK10 Clock.
Bit 30	Sets the CLOCK ENABLE flip-flop which enables the DK10 Clock.
Bit 31	Clears the IOC OVFL flag.
Bit 32	Clears the IOC CLOCK flag.
Bits 33-35	Set up the priority interrupt level at which the DK10 will interrupt the PDP-10.

The CONI status word bits have the following significance:

Bits 0-17	Contain the contents of the interval register.
Bit 26	When true, indicates the DK10 is using an external clock source. When false, indicates the DK10 is using its internal clock source.
Bit 28	Indicates the DK10 is being used as a Non-PI In Progress Timer.
Bit 30	Indicates that the DK10 Clock is enabled.
Bit 31	Indicates that the clock register has overflowed.
Bit 32	Indicates that the contents of the clock register and the interval register are equal.
Bits 33-35	Indicate the priority interrupt level assignment of the DK10.

The DATAO data word bits have the following significance:

Bits 0-17	Not used.
Bits 18-35	Contain the number to be loaded into the DK10 Interval Register.

The DATAI data word bits have the following significance:

Bits 0-17	Not used.
Bits 18-35	Contain the contents of the clock register within the DK10.

2.3 I/O BUS GLOSSARY

The PDP-10 I/O Bus serves as the communications link between the DK10 and the PDP-10 processor. The following signals are transmitted over the I/O Bus:

IOB 00-35	a. Bi-directional data word transfers. b. Transfer control information to the DK10. c. Transfer DK10 status information to the PDP-10.
IOB Reset	Initializes all I/O devices.

IOS 3-9	Used to select the I/O device.
IOB PI 01-07	Seven levels at which the I/O device may interrupt the PDP-10.
IOB RDI PULSE	Not used in the DK10.
IOB RDI DATA	Not used in the DK10.
IOB CONO CLR	During a CONO instruction, this pulse clears all the specified control registers within the DK10.
IOB CONO SET	During a CONO instruction, this pulse gates the information on the I/O Bus into the DK10 control registers.
IOB DATAO CLR	During a DATAO instruction, this pulse is used to synchronize the DK10 to the DATAO instruction.
IOB DATAO SET	During a DATAO instruction, this pulse gates the information on the I/O Bus into the DK10 interval register.
IOB DATAI	During a DATAI instruction, this pulse gates the contents of the DK10 clock register onto the I/O Bus to the PDP-10.
IOB CONI	During a CONI instruction, this pulse gates the contents of the DK10 control registers (as well as the interval register) onto the I/O Bus to the PDP-10.
IOB DR SPLIT	Not used in the DK10.

2.4 INDICATOR/CONTROL PANEL

The Indicator/Control Panel is mounted in module locations AB25-32 (see Figure 2-2). The panel contains 13 indicators, one switch, and one BNC connector. Their functions are described in Table 2-1.

Table 2-1
Indicator/Control Panel Functions

<u>Mnemonic</u>	<u>Function</u>
CLK EN	Indicates that the DK10 clock register is enabled to count clock pulses.
OVFL FLAG	Indicates that the DK10 clock register has overflowed and has started counting up again. This flag interrupts the PDP-10 to inform it that the comparator in the DK10 failed or that the DK10 and the program are out of synchronization.
CLK FLG	Indicates the clock counter has reached the specified interval.
TIME OUT	Indicates the contents of the interval register and the clock counter are identical. This light goes out as soon as either changes state.
PI 33, 34, 35	Indicate the priority level assignment of the DK10.
HOLD	Indicates that the PDP-10 is reading the contents of the DK10 clock register.
DATAO IP	Indicates the PDP-10 is transferring information into the DK10 interval register.

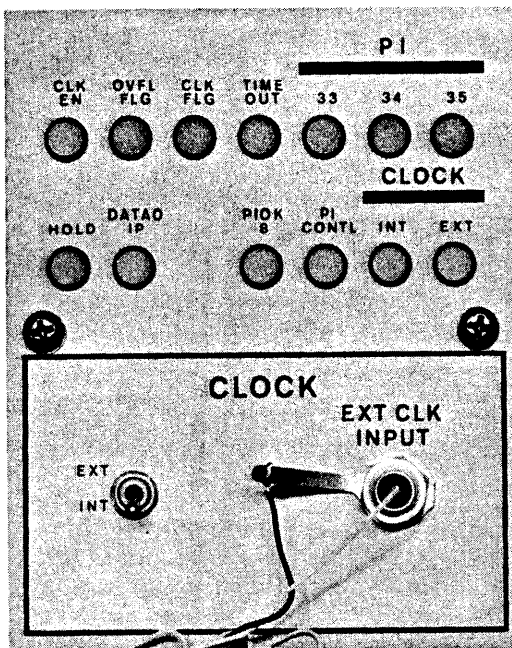
Table 2-1 (Cont)
Indicator/Control Panel Functions

<u>Mnemonic</u>	<u>Function</u>
PIOK8	Indicates that the PDP-10 is not servicing an interrupt and has no interrupt request present.
PI CONTL	Indicates the DK10 is being used as a Non-PI In Progress timer.
CLOCK INT	Indicates the DK10 is using its internal clock source.
CLOCK EXT	Indicates the DK10 is using an external clock source.
INT/EXT (switch)	Used to select the clock source.
BNC Connector	Used to input the external clock source.

2.5 DETAILED THEORY

To operate the DK10 as an interval timer, the PDP-10 must accomplish the following:

- Set up the interval register via a DATAO instruction.
- Set the priority interrupt registers (PI 33-35) to the desired priority interrupt level via a CONO instruction.
- Set the CLOCK ENABLE flip-flop via the same CONO instruction.



Refer to the DK10 Engineering Drawings (Paragraph 4.2). Once the CLOCK ENABLE flip-flop is set, a series of TIC CLK1 pulses are generated. The frequency of the TIC CLK1 pulses is identical to that of the selected clock source. A TIC CLK2 pulse is generated on the trailing edge of each TIC CLK1 pulse. TIC CLK2, in turn, is ANDed with TIC HOLD (0) to produce TIC COUNT PLS A and TIC COUNT PLS B. The clock register (CLK00-17) is incremented by one each time these pulses occur. In addition, TIC COUNT PLS A triggers the TIC COUNT DLY multivibrator, which is set for 400 ns to allow the clock register to settle down prior to sampling the output of the comparator.

Figure 2-2 Indicator/Control Panel

The trailing edge of TIC COUNT DLY generates TIC SAMPLE PLS. The comparator network, meanwhile, monitors the contents of the interval register (IR00-17) and the clock register (CLK00-17). When they are equal, TOC TIME OUT is true. TIC SAMPLE PLS is now gated with TOC TIME OUT. If TOC TIME OUT is false, the TIC SAMPLE PLS is ignored and the clock register continues to count clock pulses. Conversely, if TOC TIME OUT is true, the Clock FLG is set, the clock register is cleared, and the DK10 generates a priority interrupt on the assigned level to the PDP-10.

The comparison interrupt is disabled during a DATAO instruction (as the interval register is changing). This is accomplished via the TIC DATAO IP flip-flop. Assume a DATAO instruction is issued. When IOC DATAO CLR is generated, TIC DATAO IP is set. TIC DATAO IP (1) inhibits TIC SAMPLE PLS (which is necessary to set the CLOCK FLG and generate an interrupt). IOC DATAO SET occurs 1 μ s after IOC DATAO CLR. This clears TIC DATAO IP. TIC SAMPLE PLS can now be generated to cause an interrupt whenever the Clock Register is equal to the new setting of the interval register.

The DK10 must be synchronized to a DATAI instruction to prevent the loss of a clock pulse which may occur during a DATAI instruction. This is accomplished by delaying the clock pulse until after the DATAI instruction is completed. During a DATAI instruction IOC DATAI is true. When TIC CLK 1 occurs, TIC HOLD is set. On the trailing edge of TIC CLK1, TIC CLK2 is generated. However, TIC COUNT PLS A and TIC COUNT PLS B are not generated because TIC HOLD is set. TIC CLK2 triggers a 2.0 μ s multivibrator TIC HOLD CLK. The PDP-10 reads the contents of the Clock Register during the 2.0 μ s. On the trailing edge of TIC HOLD CLK, TIC CLK3 is generated. TIC CLK3 generates TIC COUNT PLS A and TIC COUNT PLS B which increment the clock register.

The output of the comparator is sampled 400 ns later by TIC SAMPLE PLS. If the clock register and the interval register are equal, the CLOCK FLG is set causing an interrupt to the PDP-10 on the assigned level.

2.5.1 Time of Day Feature

To use the DK10 as a Time-of-Day clock, the DK10 is set up to run as an interval timer. At the end of each interval of time (determined by the contents of the interval register), the DK10 transmits an interrupt request to the PDP-10. As the PDP-10 receives each interrupt request, it adds the number which was stored in the DK10 interval register to a time-of-day core location which was initially cleared. The number may be obtained by reading in the contents of the DK10 interval register with a CONI instruction or by reading it from core. The total accumulated sum of this location, multiplied by the time duration between clock pulses, is the time of day after the time-of-day core location was cleared.

To obtain the time of day between interrupts, the contents of the time-of-day core location must first be transferred into a temporary core location. Next, a DATAI instruction is issued to read the contents of the DK10 clock

register, which is then added to the contents of the temporary core location. The resultant sum may be used to calculate the present time of day (taking the current clock frequency into consideration).

If, at any time, the frequency of the external clock source is changed, via the program, (assume the DK10 is using an external clock) the contents of the time-of-day core location must be modified at that time to coincide with the new clock frequency.

2.5.2 Operation as a Non-PI In Progress Timer

Upon setting the PI CONTROL and CLOCK ENABLE flip-flops in the DK10, the clock register will increment only while the P1OK8 level from the PDP-10 is true. This mode allows the user to accumulate the total time spent in other than PI In Progress time. The P1OK8 level is generated by a modification to the PDP-10. It signifies that the PDP-10 is not servicing any interrupts and has no interrupt requests.

2.5.3 Diagnostic Feature

The operation of the DK10 and the PDP-10 I/O Bus connections may be tested by using the diagnostic feature of the DK10. This is accomplished by clearing the CLOCK ENABLE flip-flop in the DK10. The program may then issue a CONO instruction, with bit 25 on a 1, each time it wishes to increment the DK10 Clock Register.

2.5.4 Power Loss Protection

If for any reason, power is removed from the DK10 power source, the 844 Power Control causes TIC CROBAR to go to ground. (Refer to the DK10 prints.) This level triggers the Power On multivibrator for 150 ms which generates TIC GEN CLR and IOC PI CLR. These pulses clear all the registers within the DK10. TIC CROBAR inhibits the DK10 from responding to a DATAI or CONI instruction and inhibits the DK10 from generating a Priority Interrupt request by holding PI33-35 cleared. The preceding action prevents the PDP-10 program from receiving false information from the DK10 upon loss of power.

CHAPTER 3

INSTALLATION AND MAINTENANCE

3.1 INSTALLATION

3.1.1 Inspection

Upon receipt inspect the equipment for visible signs of damage in transit, such as dents, and abrasions. Inspect the logic modules for foreign matter which may have become lodged in them during shipment. Any damage observed should be reported immediately to both the carrier and Digital Equipment Corporation. Check the contents of each carton with the items listed on the shipping document and report any omissions or incorrect parts immediately to Digital Equipment Corporation. Installation is not recommended until all materials are in hand.

3.1.2 Installation Procedure

- a. Turn off system power.
- b. Install the DK10 in place of a TU55 DECTape unit directly above the TD10 logic, if there are four or less TU55's in the system. Otherwise install the DK10 in the lower half of the TD10B expander cabinet along with its cooling fans.
- c. Connect the +10Vdc, -15Vdc, and ground terminals from the TD10 Power Supplies to the DK10 power in tabs. Connect the marginal check voltages. Also, connect the CROBAR line to the DK10.
- d. Connect ac power to the cooling fans, if required.
- e. Insure that all the margin check switches are in the OFF (down) position.
- f. Connect the DK10 to the PDP-10 I/O Bus as follows:
 - (1) Insert I/O Bus cable 1 IN and OUT into module locations CD 1, 2, and CD 5, 6 respectively.
 - (2) Insert I/O Bus cable 2 IN and OUT into module locations CD 3, 4, and CD 7, 8 respectively.
- g. Connect the PI0K8 level from PDP-10.
- h. Turn on system power.
- i. Run the DK10 diagnostic programs (MAINDEC-10-DCDKA) to insure proper operation.

3.2 DK10 ADJUSTMENTS

- a. Switch the clock source to EXT CLK, but do not connect an external clock to the DK10. Disconnect

the I/O Bus connections to the DK10. Install a jumper between B11H and B11C to disable the I/O Reset line. Sync negative and monitor PWR ON (A04D). Turn power on and check for a 150 ms, -3V level. To set the output for 150 ms, turn the power on and off and adjust the trim pot on the R303 in A04. After 150 ms, TIC GEN CLR (B17K) should be produced. The combination of PWR ON and TIC GEN CLR will clear all the flip-flops, except the interval register, within the DK10. Remove the jumper between pins B11H and B11G.

b. Install a jumper between B01D and B01C. Install another jumper between B10N and B10C. Leave these jumpers in place until told to remove them. Turn on the dc power. The only indicator that should be illuminated is CLOCK EXT. Set IOC PI CONTL and IOC CLK EN by momentarily connecting pins A12H and A12S to ground. The indicators for these flip-flops should become illuminated as they are set. When both are set, the PI0K8 indicator should illuminate.

c. Switch the clock source to INT clock on the Indicator/Control panel. The CLOCK EXT indicator should go off and the CLOCK INT indicator should come on. Sync (-) the scope on the internal clock (A23D). Monitor TIC CLK 1 (B19K). There should be a 400 ns pulse every 10 μ s. If a pulse is not present, trace back through the logic to locate the problem. The CLK FLG and the OVFL FLG may come on, at some point, indicating that the DK10 is functioning properly further along the timing chain.

d. Monitor TIC CLK 1 (B19K) and TIC CLK 2 (B18F). TIC CLK 2 should be a 100 ns pulse occurring on the trailing edge of each TIC CLK 1 pulse. (Move the probe from TIC CLK 1 (B19K) and check that a TIC CONT PLS A (B19U) and a TIC COUNT PLS B (B17U) are generated at each TIC CLK 2 time. They should be 100 ns wide.)

e. Sync the scope positive on TIC CLK 2 (B18F). Monitor TIC COUNT DLY (A18V). Adjust the lower trim pot in A18 for a 400 ns, -3V level output. (Remove the probe from A18V and monitor TIC SAMPLE PLS (B18T). A 100 ns pulse should be generated at the end of the 400 ns.)

f. Monitor TIC CLK 2 (B18F) and TIC HOLD CLK (A18M). Adjust the upper trim pot on A18 for 2.0 μ s, -3V level. Verify that there are no TIC CLK 3 pulses present at B18M.

g. Remove the jumper between B10N and B10C. The HOLD indicator should come on. Monitor TIC CLK 2 (B18F) and TIC CLK 3 (B18M). A 100 ns TIC CLK 3 pulse should occur 2.0 μ s after each TIC CLK 2 pulse. A TIC COUNT PLS A (B19U) and a TIC COUNT PLS B (B17U) should be generated at the same time TIC CLK 3 is generated.

h. Remove the jumper between B01D and B01C. All clock pulses should cease. Clear the IOC PI CONTL flip-flop by momentarily grounding A12J. The clock pulses should start again.

i. Monitor the outputs of the clock register (refer to drawing DK10-0-IR) to insure that they are incrementing at a 10 μ s rate.

j. Turn power off and remove any jumpers that were left connected in the previous steps. Reconnect the I/O Bus. Turn power back on.

3.3 MARGIN CHECK SPECIFICATIONS

	+10 VOLT RANGE			-15 VOLT RANGE	
	RACK	LOW	HIGH	LOW	HIGH
	1A	2.5	17.5	-12	-18
	1B	2.5	17.5	-12	-18
	1C	2.5	17.5	-12	-18
	1D	2.5	17.5	-12	-18

4.1 INTRODUCTION TO DEC LOGIC

Logic schematics (called block schematics at DEC) are usually drawn with DEC pre-MIL-STD-806B logic symbols. Except for shape representation, these logic symbols conform to MIL-STD-806B, with additional features added for clarity. Both of these logic symbol standards are discussed below.

The most striking feature of DEC logic (and most puzzling to those not accustomed to it) is that a logic signal may be true (logical 1) either when it is high or when it is low, depending on the logic designer's preference. In any given logic network, signals which are high-when-true and signals which are low-when-true will ordinarily exist. Not infrequently, the same logic signal will have two electrical representations, one high-when-true and the other low-when-true. In addition, the logic designer has the freedom of using the logic negation of a signal. This usage is indicated by a not sign ($\sim$), and over bar ($\overline{XXXX}$), or by a minus sign preceding the signal name (Figure 4-1). Whether a signal is true-when-high or true-when-low is indicated by the type of diamond or arrow (open or solid) in DEC logic symbols or by the presence or absence of a small circle in MIL-STD-806B logic. This convention permits logic design without regard to the inversion properties of most DEC logic. It also permits assignment of logic packages to the realization of the design without requiring undue redesign to account for gate inversions.

Frequently, in larger logic networks, it is convenient to show a named signal's source without a connection to its load which is located elsewhere (Figure 4-2). To facilitate this, a small circle may be drawn at the end of the source line when using MIL-STD-806 logic symbols in order to show that the signal is true-when-low.

In DEC logic symbols, wired ANDs and wired ORs are not explicitly marked (Figure 4-3 and 4-4); they must be recognized. Due to the electrical properties of DEC's below ground logic (ground and -3V logic levels), a wired OR will usually occur at ground (high) and a wired AND at -3V (low).

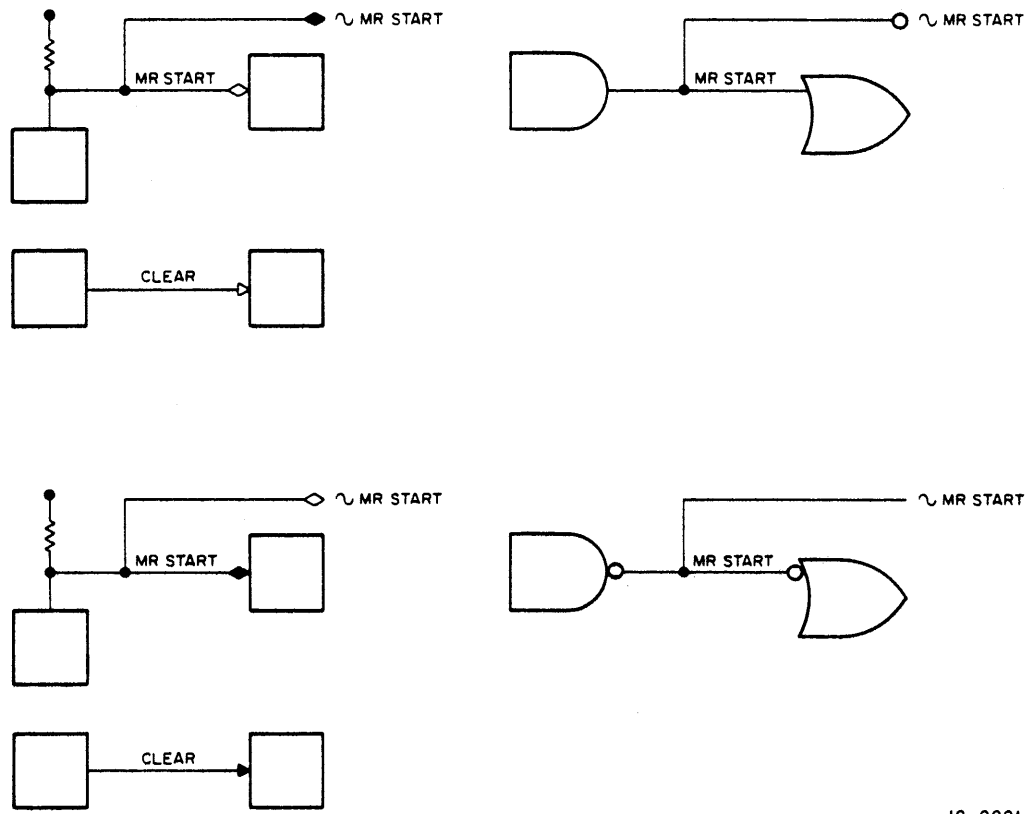


Figure 4-1 Digital Logic Signals

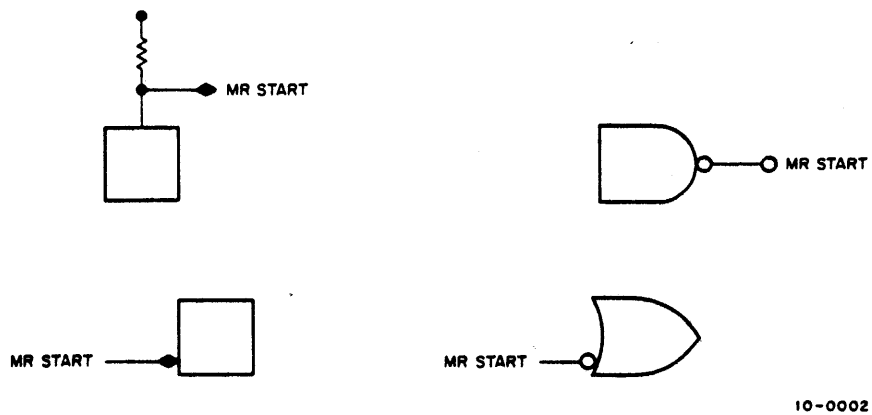


Figure 4-2 Sources and Loads Shown Without Connections

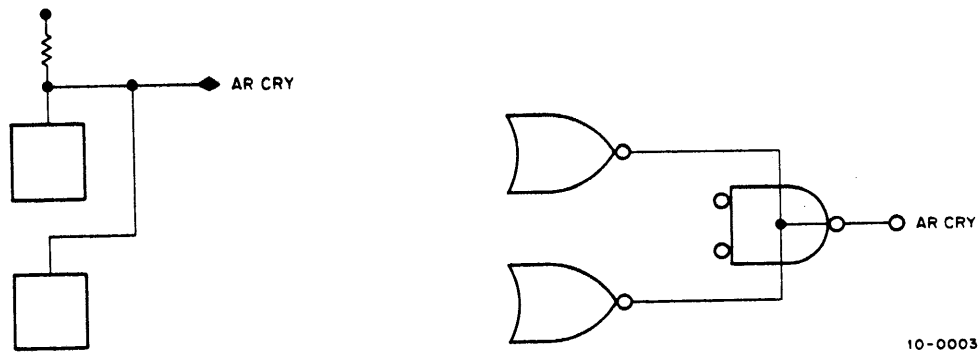


Figure 4-3 Wired AND

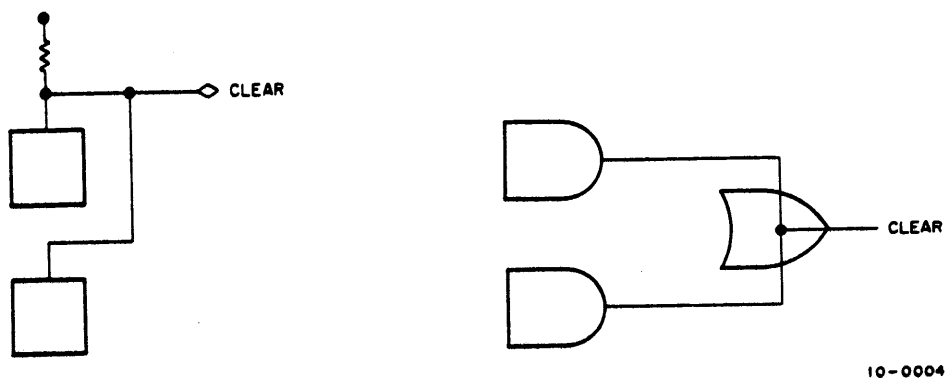


Figure 4-4 Wired OR

In DEC logic, most flip-flops are drawn with four outputs: one which is high when the flip-flop is in the 1 state, one which is low when the flip-flop is in the 1 state, one which is high when the flip-flop is in the 0 state, and one which is low when the flip-flop is in the 0 state. This convention allows the condition "the flip-flop is in the 1 (0) state" to be used with gates that require either high or low inputs without manipulating highs, lows, 1s and 0s. Although a flip-flop has four logical outputs, as noted above, it has only two electrical output connections, as the 1-high and 0-low connections are electrically equivalent (same output pin), as are the 1-low and 0-high connections. Except when the lines are quite short, connections to flip-flop outputs are not usually shown explicitly (Figure 4-5).



Figure 4-5 Flip-Flop Representation

In MIL-STD-806B logic drawings, DEC shows only the 1-high and 0-high output of a flip-flop, although all outputs are considered present for the purpose of logic design.

Mention should be made of the DEC diode-capacitor-diode (DCD) gate which is both an AND gate and a logic delay (Figure 4-6). This gate allows the output of a flip-flop to be sampled (with a DCD gate) at the same time the flip-flops state is changed. The flip-flop state seen by the DCD gate is the state prior to the change. The DCD gate generates an output pulse when the "level" input has been true (high) for approximately 400 ns and the "pulse" input has a 100 ns positive pulse or a positive-going (ground-going) level change with a rise time of less than 600 ns applied to it.

It is recommended that the DEC rectangular symbol for the DCD gate be used, either with the older DEC logic symbols or with the MIL-STD-806B logic symbols, in order to distinguish the quite different properties of the two inputs and to indicate the logic delay properties of the DCD gate. DEC logic symbols are all rectangular in shape. The function of the symbol is indicated by a descriptive notation within the rectangle. Examples of the more common symbols are shown in Figure 4-7 through 4-15.

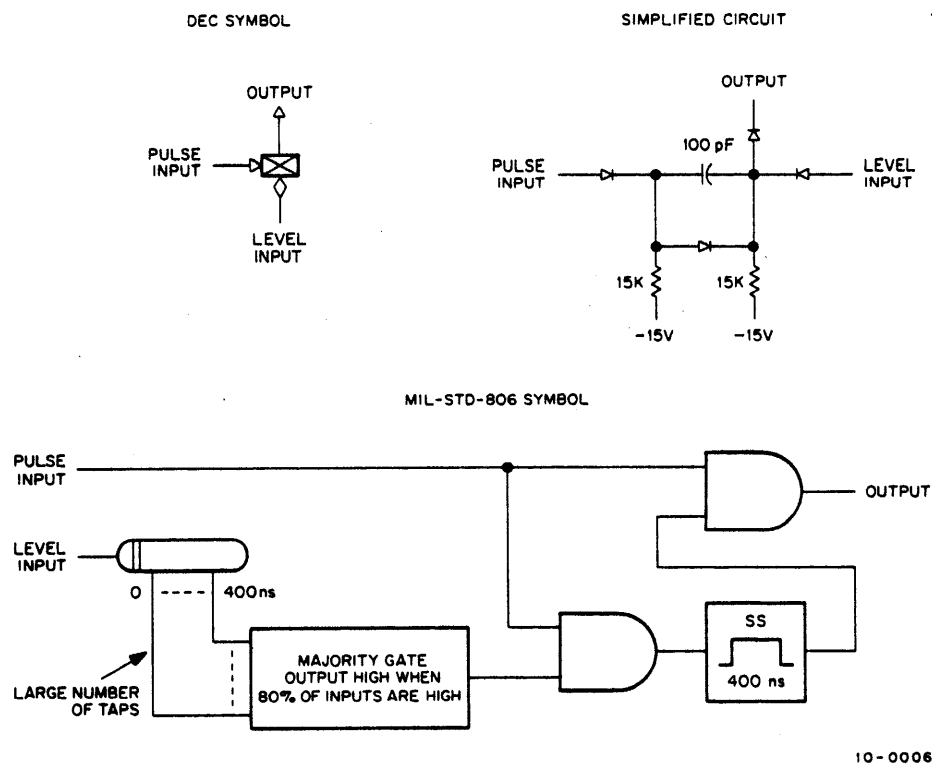


Figure 4-6 DCD Gate

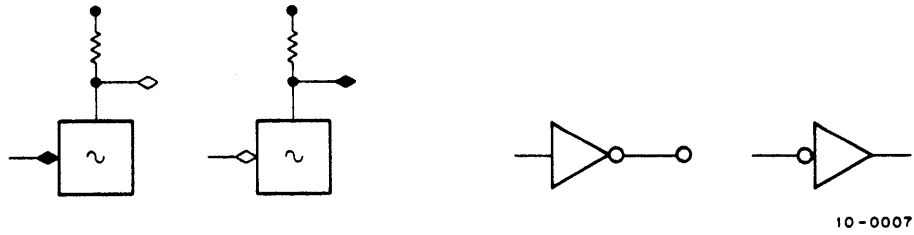


Figure 4-7 Inverter (NOT Gate)

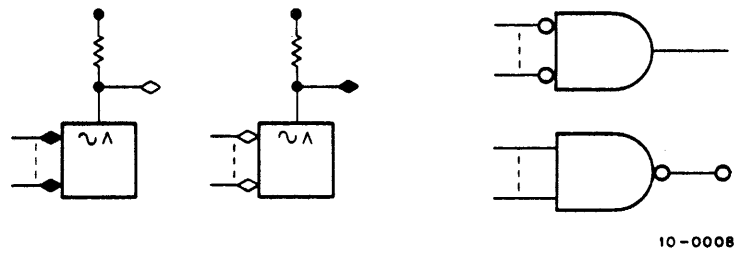


Figure 4-8 AND Gate

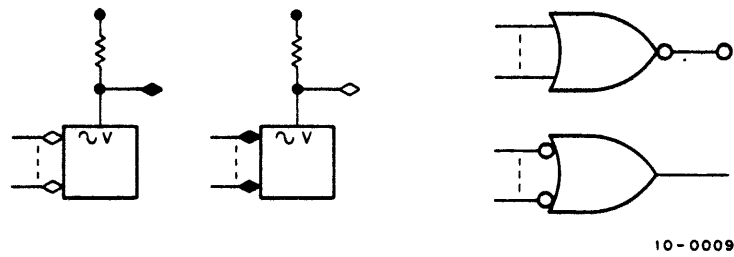


Figure 4-9 OR Gate

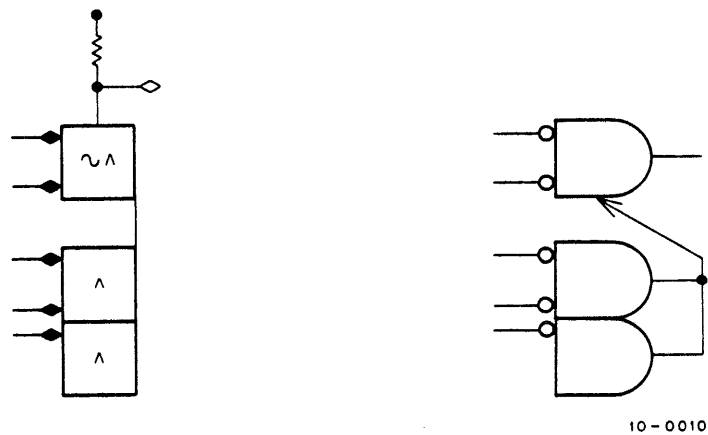
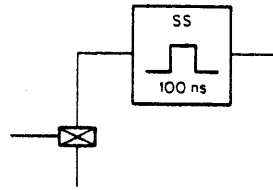
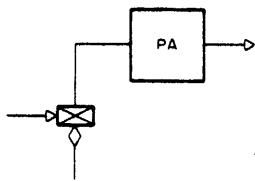
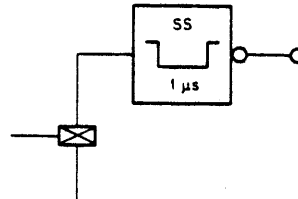
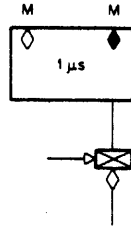


Figure 4-10 Expanded Gate



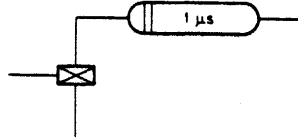
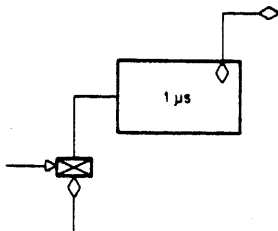
10-0011

Figure 4-11 Pulse Amplifier



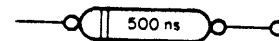
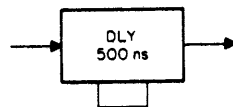
10-0012

Figure 4-12 Monostable Multivibrator (Single Shot)



10-0013

Figure 4-13 Monostable Multivibrator (Delay)



10-0014

Figure 4-14 Delay



10-0015

Figure 4-15 Clamped Load

DEC makes use of the electrical equivalence of various logic configurations. As an aid to understanding, symbols are drawn to represent the logic function intended by the designer rather than as a single standard symbol for each module type. Thus, a particular module type may appear as several different symbols. (See Figure 4-16.)

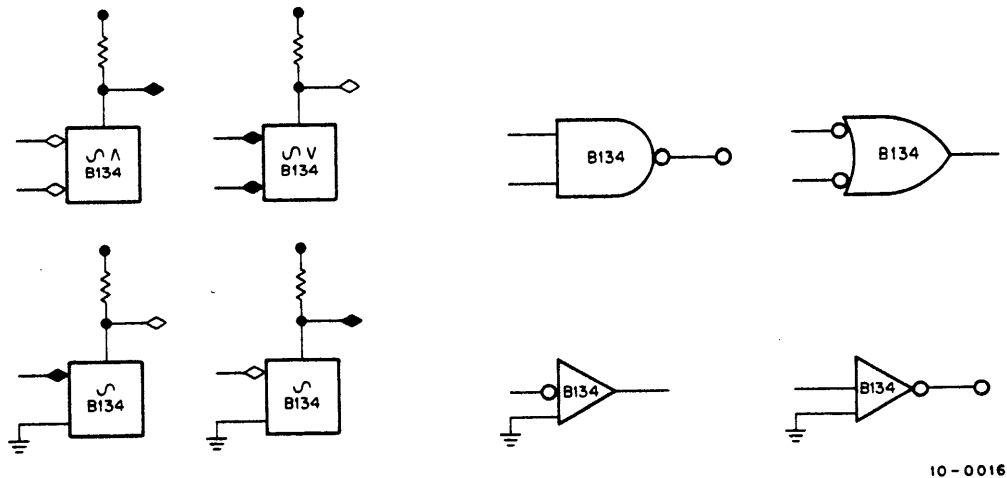


Figure 4-16 Different Uses of a Particular Module

Occasionally, the trailing edge of a signal will be used to cause some action, usually by triggering a DCD gate. This usage is illustrated in Figure 4-17. For additional details on the types of logic modules available, see the DEC Logic Handbook (C-105).

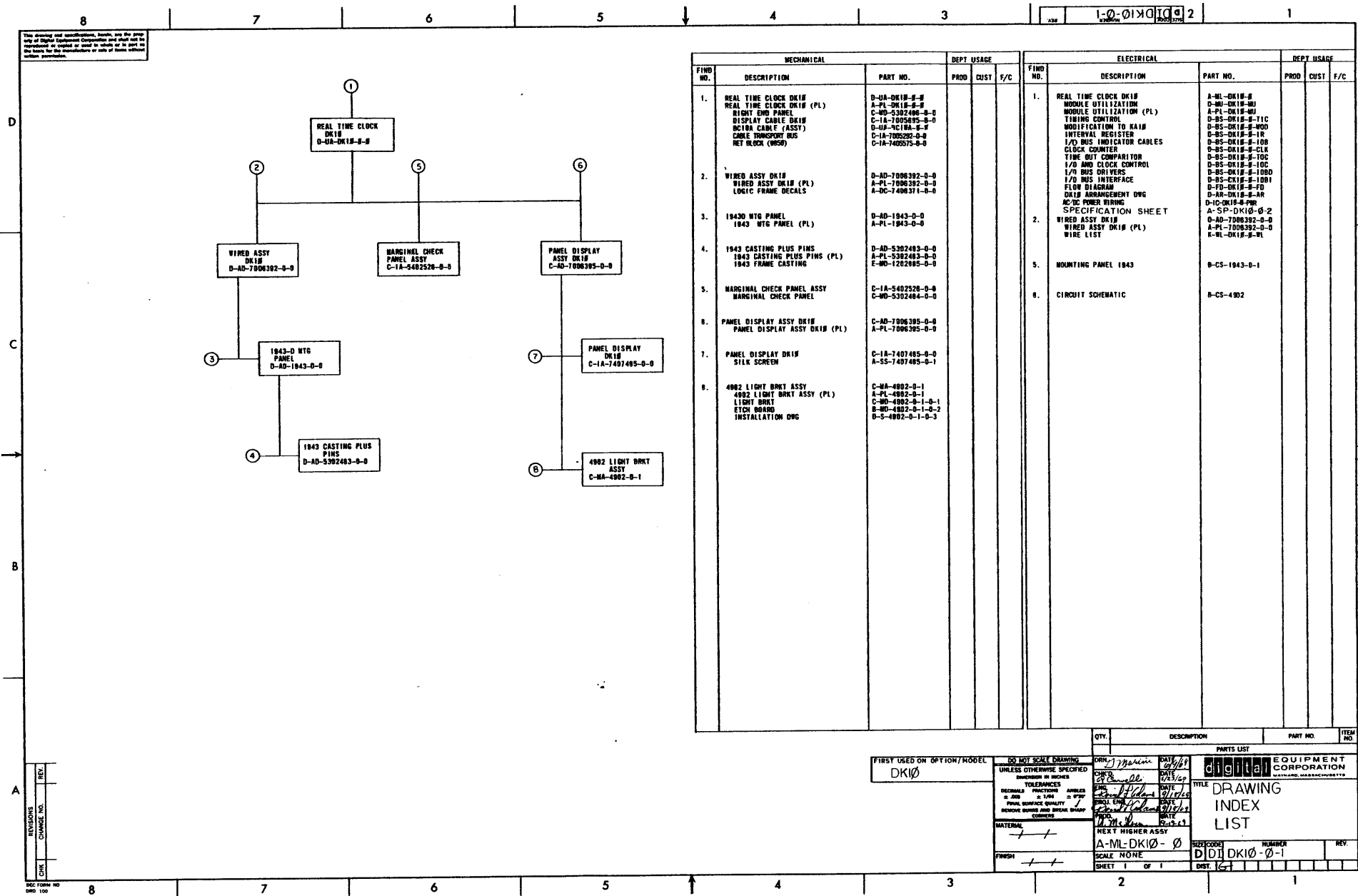


Figure 4-17 DCD Usage

4.2 ENGINEERING DRAWINGS LIST

The following Engineering Drawings are included in this manual for reference purposes.

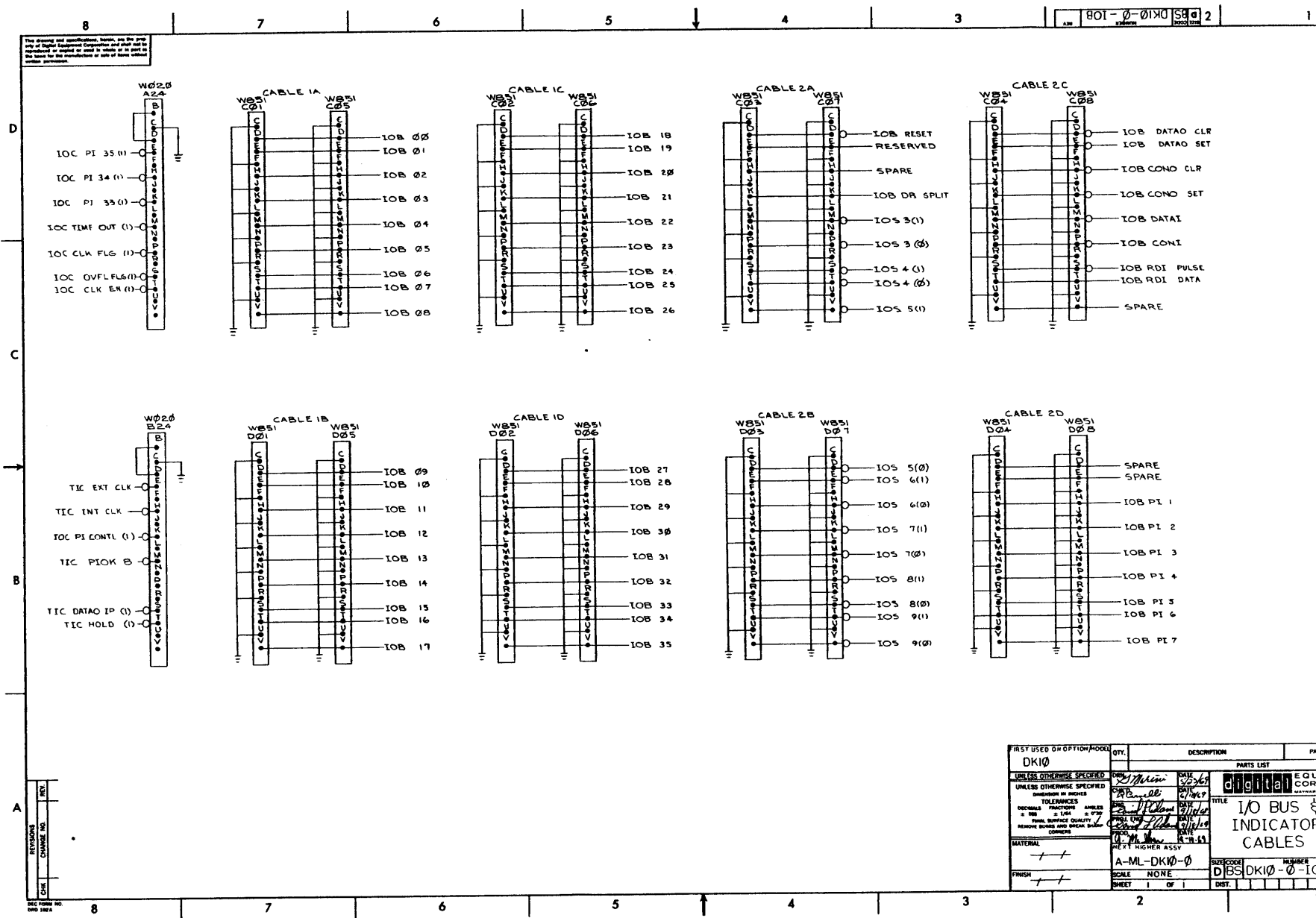
Drawing Number	Title	Page No.
D-DI-DK10-0-1	Drawing Index List	4-9
D-UA-DK10-0-0	DK10 Real-Time Clock	4-11
A-PL-DK10-0-0	DK10 Unit Assembly, Parts List	4-13
D-FD-DK10-0-FD	Flow Diagram	4-15
D-BS-DK10-0-CLK	Clock Counter	4-17
D-BS-DK10-0-JOB	I/O Bus and Indicator Cables	4-19
D-BS-DK10-0-JOBD	I/O Bus Drivers	4-21
D-BS-DK10-0-JOBI	I/O Bus Interface	4-23
D-BS-DK10-0-IOC	I/O and Clock Control	4-25
D-BS-DK10-0-IR	Interval Register	4-29
D-BS-DK10-0-MOD	Modification to KA10	4-31
D-BS-DK10-0-TIC	Timing Control	4-33
D-BS-DK10-0-TOC	Time Out Comparator	4-35
D-IC-DK10-0-PWR	Power Wiring AC and DC	4-37



Drawing Index List

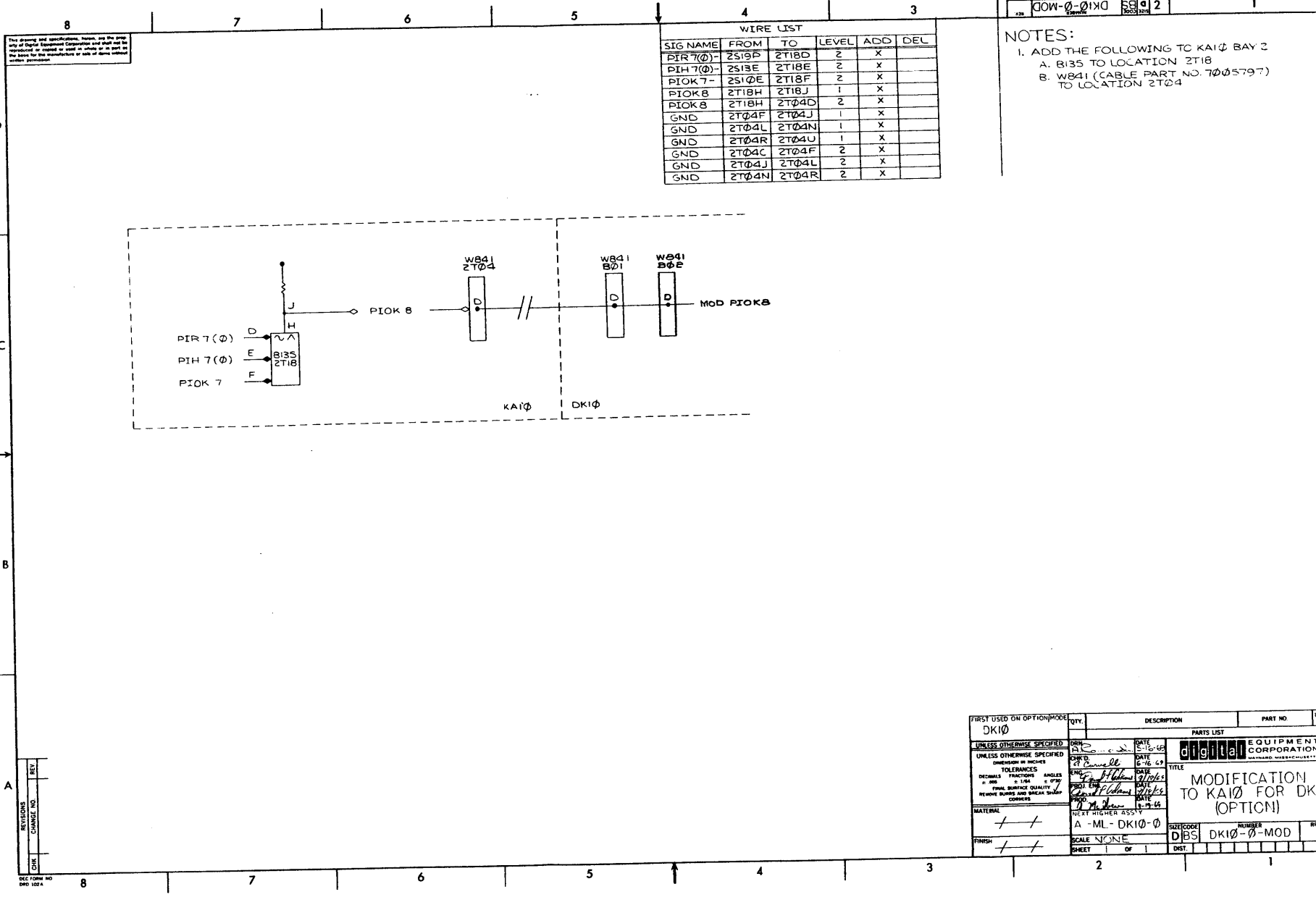
[illegible]

DK10 Unit Assembly, Parts List

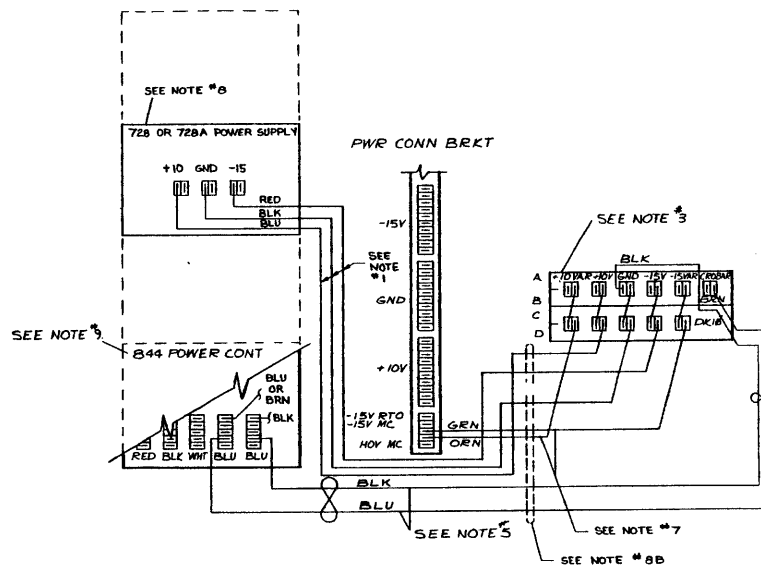


REVISED OR OPTION/MODEL	QTY.	DESCRIPTION	PARTS LIST	PART
DK10				
UNLESS OTHERWISE SPECIFIED				
UNLESS OTHERWISE SPECIFIED				
DIMENSIONS IN INCHES				
TOLERANCES				
FRACTIONS DECIMALS ANGLES				
± .005 ± .001 ± .010				
REMOVE BURRS AND SPEAK BLANK CORNERS				
MATERIAL				
NEXT HIGHER ASSY				
A-ML-DK10-0				
SCALE NONE				
FINISH				
SHEET 1 OF 1				

DATE: 10/1/69
 BY: J. J. Jones
 CHECKED: J. J. Jones
 TITLE: I/O BUS & INDICATOR CABLES
 NUMBER: D185 DK10-0-101
 DIST.:



Modification to KA10



CITY	DESCRIPTION	PART NO.	ITEM NO.
PARTS LIST			
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	digital EQUIPMENT CORPORATION SPRINGFIELD, MASSACHUSETTS	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	TITLE	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	POWER WIRING	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	AC & DC	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	(EXCEPT KI10)	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	NEXT HIGHER ASSY	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	A-MLEDK10-0	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	SCALE NONE	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	SHEET 1 OF 1	
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	KEY CODE D1CDK10-0-PWR	NUMBER REV A
DATE <u>01/16/67</u>	BY <u>W. J. Miller</u>	DIST.	