

MADE IN USA

IDENTIFICATION

PRODUCT CODE: MAINDEC-11-DZKCD-A-D
PRODUCT NAME: MAIN MEMORY, JUMP AND CRAM TESTS ON MICRO-PROCESSOR
DATE: MAY 1977
MAINTAINER: DIAGNOSTICS
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1. ABSTRACT

The function of the KMC11 diagnostics is to verify that the option operates according to specifications. The diagnostics verify that there are no malfunctions and the all operations of the KMC11 are correct in its environment.

Parameters must be set up to alert the diagnostics to the KMC11 configuration. These parameters are contained in the STATUS TABLE and are generated in two ways: 1) Manual Input - the operator answers questions. 2) Autosizing - the program determines the parameters automatically.

DZKCE tests the KMC11-AR micro-processor (M8204-YA) with low speed cram, or the KMC11 micro-processor (M8204). It performs jump tests on the micro-processor, and tests the CROM and other unique functions of the M8204. If a KMC11-AR (M8200-YA) and line unit (M8201) are present, free-running tests are performed. These tests are skipped if a KMC (M8204) or no line-unit is present. The best test is with a line-unit installed. DZKCE can be used as a Heat Test Diagnostic by Manufacturing.

Currently there are four off line diagnostics that are to be run in sequence to insure that if an error should occur it will be detected at an early stage.

NOTE: Additional diagnostics may be added in the future.

The four diagnostics are:

1. DZKCC [REV] Basic W/R and Micro-processor tests
2. DZKCD [REV] jump and main memory tests
3. DZKCE [REV] DDCMP Line unit tests
4. DZKCF [REV] BITSTUFF Line unit tests
5. DZKCA [REV] KMC11 CPU MICRO-DIAGNOSTICS.

2. REQUIREMENTS

2.1 EQUIPMENT

Any PDP11 family CPU (except an LSI-11) with minimum 8k memory
ASA 33 (or equivalent)
KMC11-AR (M8200-YA) or an KMC11-A (M8204) with a KMC11-DA or a
KMC11-FA

2.2 STORAGE

Program will use all 8K of memory except where ABL and BOOTSTRAP LOADER reside. Locations 2100 thru 2300; contain the "STATUS TABLE" information which is generated at start of diagnostics by manual input (questions) or automatically (auto-sizing). This area is an overlay area and should not be altered by the operator.

3. LOADING PROCEEDURE

3.1 METHOD

All programs are in absolute format and are loaded using the ABSOLUTE LOADER. NOTE: if the diagnostics are on a media such as DISK, MAGTAPE, DECTAPE, or CASSETTE; follow instructions for the monitor which has been provided on that specific media.

ABSOLUTE LOADER starting address #500

MEMORY * SIZE

4k	17
8k	37
12k	57
16k	77
20k	117
24k	137
28k	157

- 3.1.1 Place address of ABS loader into switch register.
(also place 'HALT' SW up)
- 3.1.2 Depress 'LOAD ADDRESS' key on console and release.
- 3.1.3 Depress 'START KEY' on console and release (program should now be loading into CPU)

4. STARTING PROCEDURE

- a. Set switch register to 000200
- b. Depress 'LOAD ADDRESS' key and release
- c. Set SWR to zero for 'AUTO SIZING' or SWR bit0=1 for manual input (questions) or SWR bit7=1 to use existing parameters set up by a previous start or a previously run KMC11 diagnostic.
- d. Depress 'START KEY' and release. The program will type Maindec Name and program name (if this was the first start up of the program) and also the following:

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	045320	177777	000000

The program will type 'R' and proceed to run the diagnostic. The above is only an example. This would indicate the status table starting at add. 2100 in the program. In this example the table contains the information and status of two KMC11'S. THE STATUS TABLE MUST BE VERIFIED BY THE USER IF AUTO SIZING IS DONE. For information of status table see section 8.4 for help.

If the diagnostic was started with SW00=1 indicating manual parameter input then the following shows an example of the questions asked and some example answers:

HOW MANY KMC11'S TO BE TESTED?1

01

CSR ADDRESS?160010

VECTOR ADDRESS?310

BR PRIORITY LEVEL? (4,5,6,7)?5

WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYPE "2"?1

IS THE LOOP BACK CONNECTOR ON?Y

SWITCH PAC#1 (DOCMP LINE#)?377

SWITCH PAC#2 (BM873 BOOT ADD)?377

Following the questions the status map is printed out as described above, the information in the map reflects the answers to the questions. If the diagnostic was started with SW00=0 and SW07=0 (AUTO-SIZING) then no questions are asked and only the status-map is printed out. If AUTO-SIZING is used the status information must be verified to be correct (match the hardware). If it does not match the hardware the diagnostic must be restarted with SW00=1 and the questions answered.

4.1 CONTROL SWITCH SETTINGS

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SW 15 Set: Halt on error
SW 14 Set: Loop on current test
SW 13 Set: Inhibit error print out
SW 12 Set: Inhibit type out abell on error.
SW 11 Set: Inhibit iterations. (quick pass)
SW 10 Set: Escape to next test on error
SW 09 Set: Loop with current data
SW 08 Set: Catch error and loop on it
SW 07 Set: Use previous status table.
SW 06 Set: Halt in ROMCLK routine before clocking
        micro-processor
SW 05 Set: Reserved
SW 04 Set: Reserved
SW 03 Set: Reselect KMC11's desired active
SW 02 Set: Lock on selected test
SW 01 Set: Restart program at selected test
SW 00 Set: Build new status table from questions. (If SW07=0
        and SW00=0 a new status table is built by
        auto-sizing)

```

Switch 06 and 08-15 are dynamic and can be changed as needed while the diagnostic is running. Switches 00-03 and switch 07 are static, and are used only on starting or restarting the diagnostic.

4.1.2 SWITCH REGISTER OPTIONS (at start up)

SW 01 RESTART PROGRAM AT SELECTED TEST. It is strongly suggested that at least one pass has been made before trying to select a test, the reason being is that the program has to clear areas and set up parameters. When this switch is used the diagnostic will ask "TEST NO.?" Answer by typing the number of the test desired and carriage return to begin execution at the selected test.

SW 02 LOCK ON SELECTED TEST. This switch when used with SW01 will cause the program to constantly loop on the selected test. Hitting any key on the console will let it advance to the next test and loop until a key is hit again. If SW02=0 when SW01 is used. The program will begin at the selected test and continue normal operations.

SW 03 RESELECT KMC11'S DESIRED ACTIVE. Please note that a message is typed out for setting the switch register equal to KMC11's active. this means if the system has four KMC11s; bits 00,01,02,03 will be set in loc 'KMACTV' from the switch register. Using this switch(SW03) alters that location; therefore if four KMC11s are in the system ***DO NOT*** set switches greater than SW 03 in the up position. this would be a fatal error. do not select more active KMC11s than there is information on in the status table.

METHOD: A: Load address 200
B: Start with SW 00=1
C: Program will type message
D: Set a switch for each KMC desired active.
EXAMPLE: If you have 4 KMC's but only want to run the first and the last set SWR bits 0 and 3 = 1. PRESS CONTINUE
E: Number (IF VALID) will be in data lights (excluding 11/05)
F: Set with any other switch settings desired. PRESS CONTINUE.

4.1.3 DYNAMIC SWITCHES

ERROR SWITCHES

1. SW 12 Delete print out/bell on error.
2. SW 13 Delete error printout.
3. SW 15 Halt on the error.
4. SW 08 Goto beginning of the test(on error).
5. SW 10 Goto next test(on error).

SCOPE SWITCHES

1. SW06 Halt in ROMCLK routine before clocking micro-processor instruction. This allows the operator to scope a micro-processor instruction in the static state before it is clocked. Hit continue to resume running.
2. SW09 (if enabled by 'SCOPI') on an error; If an '*' is printed in front of the test no. (ex. *TEST NO. 10) SW09 is incorporated in that test and therefore SW09 is usually the best switch for the scope loop (SW14=0, SW10=0, SW09=1, SW08=0). If SW09 is not enabled; and there is a HARD error (constant); SW08 is best. (SW14=1,0, SW10=0, SW09=0, SW08=1). for intermittent errors; SW14=1 will loop on test regardless of error or not error. (SW14=1, SW10=0, SW09=0, SW08=1,0)
3. SW11 Inhibit iterations.
4. SW14 Loop on current test.

4.2 STARTING ADDRESS

Starting address is at 000200 there are no other starting addresses for the KMC11 diagnostics. (See Section 4.0)

NOTE: If address 000042 is non-zero the program assumes it is under ACT11 or XXDP control and will act accordingly after all available KMC11's are tested the program will return to 'XXDP' or 'ACT-11'.

5. OPERATING PROCEDURE

When program is initially started messages as described in section 4.0 will be printed, and program will begin running the diagnostic

5.2 PROGRAM AND/OR OPERATOR ACTION

The typical approach should be

1. Halt on error (via SW 15=1) when ever an error occurs.
2. Clear SW 15.
3. Set SW 14: (loop on this test)
4. Set SW 13: (inhibit error print out)

The TEST NUMBER and PC will be typed out and possibly an error message (this depends on the test) to give the operator an idea as to the source of the problem. If it is necessary to know more information concerning the error report; LOOK IN THE LISTING for that TEST NUMBER which was typed out and then NOTE THE PC of the ERROR REPORT this way the EXACT FUNCTION of the test CAN BE DETERMINED.

6. ERRORS

As described previously there will always be a TEST NUMBER and PC typed out at the time of an error (providing SW 13=0 and SW 12=0). In most cases additional information will be supplied in the error message to give the operator an indication of the error.

6.2 ERROR RECOVERY

If for some reason the KMC11 should 'HANG THE BUS' (gain control of bus so that console manual functions are inhibited) an init or power down/up is necessary for operator to regain control of cpu. If this should happen; look in location 'STSTNM' (address 1202) for the number of the test that was running at the time of the catastrophic error. In this way the operator will have an idea as to what the KMC11 was doing at the time of the error.

7. RESTRICTIONS

7.1 STARTING RESTRICTIONS

See section 4. (PLEASE)
Status table should be verified regardless of how program was started. Also it is important to use this listing along with the information printed on the TTY to completely isolate problems.

7.2 OPERATING RESTRICTIONS

The first time a KMC11 diagnostic is loaded into core and run the STATUS TABLE must be set up. This is done by manual input (SW00=1) or by autosizing (SW00=0 and SW07=0). Thereafter however the status table need not be setup by subsequent restarts or even loading the next KMC diagnostic because the STATUS TABLE is overlayed. The current parameters in the STATUS TABLE are used when SW07=1 on start up.

7.3 HARDWARE CONFIGURATION RESTRICTIONS

KMC11(MB204)- Jumper W1 must be in,

LINE UNIT(MB201)- Jumpers W1, W2, and W4 must be IN. Jumpers W3, and W5 must be OUT. SW8 of E26 must be in the ON POSITION.

LINE UNIT (MB202)- Jumper W1 must be in. SW8 of E26 must be in the OFF position.

8. MISCELLANEOUS

8.1 EXECUTION TIME

All KMC11 device diagnostics will give an 'END PASS' message (providing no errors and sw12=0) within 4 mins. This is assuming SW11=1 (DELETE ITERATIONS) is set to give the fastest possible execution. The actual execution time depends greatly on the PDP11 CPU configuration and the amount of memory in the system.

8.2 PASS COMPLETE

NOTE: EVERY time the program is started; the tests will run as if SW11 (delete iterations) was up (=1). This is to 'VERIFY NO HARD ERRORS' as soon as possible. Therefore the first pass -EACH TIME PROGRAM IS STARTED- will be a 'QUICK PASS' until all KMC11's in system are tested. When the diagnostic has completed a pass the following is an example of the print out to be expected.

END PASS DZKCD CSR: 175000 VEC: 0300 PASSES: 000001
ERRORS: 000000

NOTE: The pass count and error counts are cumulative for each KMC11 that is running, and are set to zero only when the diagnostic is started. Therefore after an overnight run for example, the total passes and errors for each KMC11 since the diagnostic was started are reflected in PASSES: and ERRORS:.

8.4 KEY LOCATIONS

Slpdr (1206) Contains the address where program will return when iteration count is reached or if loop on test is asserted.

NEXT (1442) Contains the address of the next test to be performed.

STSTNM (1202) Contains the number of the test now being performed.

RUN (1500) The bit in 'RUN' always points to the KMC11 currently being tested. **EXAMPLE:** (RUN) 1500/0000000001000000 Means that KMC11 no. 06 is the KMC11 now running.

**KMCROO-KMC17
KMST00-KMST17
(2100)-(2300)** These locations contain the information needed to test up to 16 (decimal) KMC11s sequentially. they contain the CSR, VECTOR and STATUS concerning the configuration of each KMC11.

KMACTV (1470) Each bit set in this location indicates that the associated KMC11 will be tested in turn. **EXAMPLE:** (KMACTV) 1470/0000000000011111 means that KMC11 no. 00, 01, 02, 03, 04 will be tested. **EXAMPLE:** (KMACTV) 1470/0000000000010001 Means that KMC11 no. 00, 04 will be tested.

KMCSR (2066) Contains the CSR of the current KMC11 under test.

8.4A 'STATUS TABLE' (2100-2300)

The table is filled by AUTO SIZING or by the manual parameter input (questions) as described previously. Also if desired by user; the locations may be altered by hand (toggled in) to suit the specific configuration.

The example status map shown below contains information for two KMC11'S. the table can contain up to 16 KMC11'S. Following the map is a description of the bits for each map entry

MAP OF KMC11 STATUS

PC	CSR	STAT1	STAT2	STAT3
002100	160010	045310	177777	000000
002110	160020	016320	000000	000000

Each map entry contains 4 words which contain the status information for 1 KMC11. The PC shows where in core memory the first of the 4 words is. In the example above the first KMC'S status is in locations, 2100, 2102, 2104, and 2106. The second KMC status is located at 2110, 2112, 2114, and 2116. The information contained in each 4 word entry is defined as follows:

CSR: Contains KMC11 CSR address

STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS
 BIT14=1 TURNAROUND CONNECTOR IS ON
 BIT14=0 NO TURNAROUND CONNECTOR
 BIT13=0 LINE UNIT IS AN M8201
 BIT13=1 LINE UNIT IS AN M8202
 BIT12=1 NO LINE UNIT
 BITS 09-11 IS KMC11 BR PRIORITY LEVEL

STAT2: LOW BYTE IS SWITCH PAC#1 (DDCMP LINE NUMBER)
 HIGH BYTE IS SWITCH PAC#2 (BM873 BOOT ADD)

STAT3: BIT0=1 PERFORM FREE RUNNING TESTS ON KMC
 (must be set manually. SEE TEST 50)

8.5 METHOD OF AUTO SIZING

8.5.1 FINDING THE CONTROL STATUS REGISTER.

The auto-sizing routine finds a KMC11 as follows: It starts at address 160000 and tests all address in increments of 10 up to and including address 167760. If the address does not time out, the following is done, the first CRAM address is written to a 125252 then it is read back. If it contains a -1 or 125252 KMC11 has been found, if not, the address is updated by 10 and the search continues. A -1 indicates a KMC11 with no CRAM, and a 125252 indicates a KMC11 with CRAM. Further tests are performed at this point to determine which line unit, if any, is installed, if a loop-back connector is installed and various switch settings on the line unit. THIS IS WHY THE STATUS TABLE MUST BE VERIFIED BY THE USER AND IF ANY OF THE INFORMATION DOES NOT AGREE WITH THE HARDWARE THE DIAGNOSTIC MUST BE RESTARTED AND THE QUESTIONS MUST BE ANSWERED. All KMC11's in the system will be found by the auto-sizer. If it does not find a KMC11 the diagnostic must be restarted and the questions answered.

8.5.2 FINDING THE VECTOR AND BR LEVEL

The vector area (address 300-776) is filled with the instruction IOT and '+2' (next address). The processor status is started at 7 and the KMC is programmed to interrupt. The PS is lowered by 1 until the KMC interrupts, a delay is made and if no interrupt occurs at PS level 3 (because of a bad KMC11) the program assumes vector address 300 at BR level 5 and the problem should be fixed in the diagnostic. Once the problem is fixed; the program should be re-setup again to get correct vector. If an interrupt occurred; the address to which the KMC11 interrupted to is picked up and reported as the vector. NOTE: if the vector reported is not the vector set up by you; there is a problem and AUTO SIZING should not be done.

8.5 SOFTWARE SWITCH REGISTER

If the diagnostic is run on an 11/04 or other CPU without a switch register then a software switch register is used to allow user the same switch options as described previously. If the hardware switch register does not exist or if one does and it contains all ones (177777) this software switch register is used.

Control:

To obtain control at any allowable time during execution of the diagnostic the operator types a CTRL G on the console terminal keyboard. As soon as the CTRL G is recognized, by the diagnostic, the following message will be displayed:

SWR=XXXXXX NEW?

Where XXXXXX is the current contents of the software switch register in octal. The software control routine will then await operator action. At which time the operator is required to type one or more of the legal characters: 1) 0 - 7, 2) line feed(<LF>), 3) carriage return(<CR>), or 4) control-U (CTRL U). No check is made for legality. If the input character is not a <LF>, <CR>, or CTRL U it is assumed to be an octal digit.

To change the contents of the SSR the operator simply types the new desired value in octal - leading zeros need not be typed. And terminates the input string with a <CR> or <LF> depending on the program action desired as described below. The input value will be truncated to the last 6 digits typed. At least one digit must be typed on any given input string prior to the terminator before a change to the SSR will occur.

When the input string is terminated with a <CR> the diagnostic will continue execution from the point at which it was interrupted. If a <CR> is the only thing typed the program will continue without changing the SSR. The <LF> differs from the <CR> by restarting the program as if it were restarted at address 200.

If a CTRL U is typed at any point in the input string prior to the terminator the input value will be disregarded and the prompt displayed (SWR = XXXXXX NEW?).

To set the SSR for the starting switches, first load the diagnostic, then hit CTRL G, then start the diagnostic.

APT/ACT/XXDP/SLIDE

THIS DIAGNOSTIC IS APT/ACT/XXDP/SLIDE COMPATIBLE USER WOULD BE
ABLE TO RUN IT UNDER APT/ACT/XXDP ENVIRONMENT.

NOTE: FOR MANUFACTURING PURPOSE ONLY ITS DESCRIBED HOW TO RUN
UNDER APT ENVIRONMENT.

ETABLE SETTING FOR APT TO RUN UNDER APT

FIRST PASS TIME:

LONGEST TEST TIME:

ADDITIONAL TEST TIME:

ALL THE ABOVE PARAMETERS ARE DEPENDENT ON PARTICULAR
DIAGNOSTICS AND SHOULD BE LOADED AT THE TIME OF SETTING
ETABLE.THERE IS NO DEFAULT TIME SET UP.

SOFTWARE ENVIRONMENT:001 ENVIRONMENT MODE:200

SWITCH 1:-SHOULD BE USED AS NORMAL SWITCH REGISTER.

SWITCH 2:-NOT USED.

CPU OPTIONS:-NOT USED.

MEMORY TYPE 1:-BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:0.

MAXIMUM ADDRESS:-BITS<17:19>:=BITS<12:14> OF STAT1 OF DEV:1

BITS<2:4>:=BITS <12:14> OF STAT1 OF DEV:2

BITS<10:12>:=BITS<12:14> OF STAT1 OF DEV:3

IN THE SAME MANNER

MEMORY TYPE 2 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE
4,5,6,7.

MEMORY TYPE 3 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE
8,9,10,11.

MEMORY TYPE 4 MAXIMUM ADDRESS:-GETS STAT1<12:14> OF DEVICE
12,13,14,15.

INTERRUPT VECTOR 1:FIRST DEVICE RECEIVE VECTOR.

REST OF THE DEVICE(KMC'S) VECTOR SHOULD BE SET UP SEQUENTIALLY
IN INCREMENTS OF 10.

BUS PRIORITY:KMC'S PRIORITY(SHOULD BE SAME FOR ALL KMC'S UNDER
TEST).

INTERRIPT VECTOR 2:NOT USED.

BUS PRIORITY:NOT USED.

BASE ADDRESS:FIRST DEVICE CSR ADDRESS.

REST SHOULD FOLLOW SEQUENTIALLY
IN INCREMENTS OF 10.

DEVICE MAP:AS DESCRIBED IN APT MANUAL.

CONTROLLER SPECIFIC CODE 1:-NO. OF DEVICES UNDER TEST.

CONTROLLER SPECIFIC CODE 2:-NOT USED.

DEVICE DESCRIPTOR WORD 0:STAT2 OF FIRST DEVICE.

. . .

. . .

TO

. . .

. . .

DEVICE DESCRIPTOR WORD 15:STAT2 OF 16TH DEVICE.(KMC)

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DOCUMENT

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2191 ***** TEST 1 *****
 TEST OF BR RIGHT SHIFT
 VERIFY THAT A DEST OF BR RSH (011) OF A MICRO-INSTRUCTION
 SHIFTS THE RESULTING BR DATA RIGHT ONCE.

2233 ***** TEST 2 *****
 IOP CROM WRITE/READ TEST
 FLOAT A 1 THROUGH EACH CROM LOCATION

2267 ***** TEST 3 *****
 IOP CROM WRITE/READ TEST
 FLOAT A 0 THROUGH EACH CROM LOCATION

2304 ***** TEST 4 *****
 IOP CROM DUAL ADDRESSING TEST
 WRITE EACH ADDRESS INTO ITSELF, READ EACH
 ADDRESS TO VERIFY CORRECT ADDRESSING

2350 ***** TEST 5 *****
 IOP CROM READ TEST
 THIS TEST WRITES THE CROM WITH THE CROM MICRO-CODE MAP
 THEN READS IT BACK AND COMPARES EACH ADDRESS WITH THE
 DUPLICATE OF THE CROM MICRO-CODE.

2387 ***** TEST 6 *****
 IOP MAIN MEMORY TEST
 FLOAT A 1 THROUGH ALL MAIN MEMORY LOCATIONS

2433 ***** TEST 7 *****
 IOP MAIN MEMORY TEST
 FLOAT A 0 THROUGH ALL MAIN MEMORY LOCATIONS

2481 ***** TEST 10 *****
 IOP MAIN MEMORY DUAL ADDRESSING TEST
 LOAD EACH MEMORY LOCATION WITH ITS OWN ADDRESS
 READ BACK EACH LOCATION TO VERIFY CORRECT ADDRESSING

2549 ***** TEST 11 *****
 IOP MAR TEST
 PERFORM DUAL ADDRESSING TEST
 USING MAR AUTO-INC FEATURE

2589 ***** TEST 12 *****
IOP (CRAM) OOT BITS TEST
LOAD MAR WITH A 0 INC MAR UNTIL IT OVERFLOWS (2000 TIMES)
VERIFY THAT IBUS* 10 BITS IS SET ONLY WHEN MAR BIT 8 IS A ONE
AND THAT IBUS* 10 BIT6 IS SET ON MAR OVERFLOW(2000)

2650 ***** TEST 13 *****
CRAM TEST OF JUMP(I) NEVER MICRO-PROCESSOR INSTRUCTION.
PERFORM THE JUMP INSTRUCTION
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37

2711 ***** TEST 14 *****
CRAM TEST OF JUMP(I) ALWAYS MICRO-PROCESSOR INSTRUCTION.
PERFORM THE JUMP INSTRUCTION
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37

2769 ***** TEST 15 *****
CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
SET THE C BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37

2830 ***** TEST 16 *****
CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
SET THE Z BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37

2891 ***** TEST 17 *****
CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.
SET THE BRO BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL

THEN PORT4 WILL CONTAIN A 37

- 2952 ***** TEST 20 *****
CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.
SET THE BR1 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 3013 ***** TEST 21 *****
CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
SET THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 3074 ***** TEST 22 *****
CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
SET THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
THEN PORT4 WILL CONTAIN A 37
- 3135 ***** TEST 23 *****
CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE C BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
- 3140 BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37
- 3196 ***** TEST 24 *****
CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE Z BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37

3257 ***** TEST 25 *****
CRAM TEST OF JUMP(I) ON BR0 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR0 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37

3318 ***** TEST 26 *****
CRAM TEST OF JUMP(I) ON BR1 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR1 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37

3379 ***** TEST 27 *****
CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37

3440 ***** TEST 30 *****
CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
CLEAR THE BR7 BIT, PERFORM THE JUMP INSTRUCTION,
VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
THEN PORT4 CONTAINS A 37


```

1  .TITLE MAINDEC-11-DZKCD
2  .*COPYRIGHT (C) 1976
3  .*DIGITAL EQUIPMENT CORP.
4  .*MAYNARD, MASS. 01754
5  .*
6  .*PROGRAM BY DINESH GORADIA
7  .*
8  .*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
9  .*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
10 .*

```

```

16 .*MAINDEC-11-DZKCD KMC11 REMOTE CROM, JUMP TESTS
17 .*COPYRIGHT 1976, DIGITAL EQUIPMENT CORP., MAYNARD, MASS. 01754
18 .*-----

```

```

20 .STARTING PROCEDURE
21 .LOAD PROGRAM
22 .LOAD ADDRESS 000200
23 .SWR=0 AUTOSIZE KMC11
24 .SW07=1 USE CURRENT KMC11 PARAMETERS
25 .SW00=1 INPUT NEW KMC11 PARAMETERS
26 .PRESS START
27 .PROGRAM WILL TYPE "MAINDEC-11-DZKCD KMC11 REMOTE CROM, JUMP TESTS"
28 .PROGRAM WILL TYPE STATUS MAP
29 .PROGRAM WILL TYPE "R" TO INDICATE THAT TESTING HAS STARTED
30 .AT THE END OF A PASS, PROGRAM WILL TYPE PASS COMPLETE MESSAGE
31 .AND THEN RESUME TESTING
32 .SUBSEQUENT RESTARTS WILL NOT TYPE PROGRAM TITLE

```

``` 33 .SBTTL BASIC DEFINITIONS ```

```

36 .*INITIAL ADDRESS OF THE STACK POINTER *** 1200 ***
37 .STACK= 1200
38 .EQUIV EMT,ERROR ;;BASIC DEFINITION OF ERROR CALL
39 .EQUIV IOT,SCOPE ;;BASIC DEFINITION OF SCOPE CALL

```

``` 41 .*MISCELLANEOUS DEFINITIONS ```

```

42 .AT= 11 ;;CODE FOR HORIZONTAL TAB
43 .LF= 12 ;;CODE FOR LINE FEED
44 .CR= 15 ;;CODE FOR CARRIAGE RETURN
45 .CRLF= 200 ;;CODE FOR CARRIAGE RETURN-LINE FEED
46 .PS= 177776 ;;PROCESSOR STATUS WORD
47 .EQUIV PS,PSW
48 .STKLMT= 177774 ;;STACK LIMIT REGISTER
49 .PIRQ= 177772 ;;PROGRAM INTERRUPT REQUEST REGISTER
50 .DSWR= 177570 ;;HARDWARE SWITCH REGISTER
51 .DISP= 177570 ;;HARDWARE DISPLAY REGISTER

```

``` 53 .*GENERAL PURPOSE REGISTER DEFINITIONS ```

```

54 .R0= %0 ;;GENERAL REGISTER
55 .R1= %1 ;;GENERAL REGISTER
56 .R2= %2 ;;GENERAL REGISTER

```

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 DZKCD.P11 21-MAR-77 17:24 BASIC DEFINITIONS

PAGE: 0022

57	000003	R3=	%3	::: GENERAL REGISTER
58	000004	R4=	%4	::: GENERAL REGISTER
59	000005	R5=	%5	::: GENERAL REGISTER
60	000006	R6=	%6	::: GENERAL REGISTER
61	000007	R7=	%7	::: GENERAL REGISTER
62	000006	SP=	%6	::: STACK POINTER
63	000007	PC=	%7	::: PROGRAM COUNTER
64				
65		.*PRIORITY LEVEL DEFINITIONS		
66	000000	PR0=	0	::: PRIORITY LEVEL 0
67	000040	PR1=	40	::: PRIORITY LEVEL 1
68	000100	PR2=	100	::: PRIORITY LEVEL 2
69	000140	PR3=	140	::: PRIORITY LEVEL 3
70	000200	PR4=	200	::: PRIORITY LEVEL 4
71	000240	PR5=	240	::: PRIORITY LEVEL 5
72	000300	PR6=	300	::: PRIORITY LEVEL 6
73	000340	PR7=	340	::: PRIORITY LEVEL 7
74				
75		.*"SWITCH REGISTER" SWITCH DEFINITIONS		
76	100000	SW15=	100000	
77	040000	SW14=	40000	
78	020000	SW13=	20000	
79	010000	SW12=	10000	
80	004000	SW11=	4000	
81	002000	SW10=	2000	
82	001000	SW09=	1000	
83	000400	SW08=	400	
84	000200	SW07=	200	
85	000100	SW06=	100	
86	000040	SW05=	40	
87	000020	SW04=	20	
88	000010	SW03=	10	
89	000004	SW02=	4	
90	000002	SW01=	2	
91	000001	SW00=	1	
92		.EQUIV	SW09, SW9	
93		.EQUIV	SW08, SW8	
94		.EQUIV	SW07, SW7	
95		.EQUIV	SW06, SW6	
96		.EQUIV	SW05, SW5	
97		.EQUIV	SW04, SW4	
98		.EQUIV	SW03, SW3	
99		.EQUIV	SW02, SW2	
100		.EQUIV	SW01, SW1	
101		.EQUIV	SW00, SW0	
102				
103		.*DATA BIT DEFINITIONS (BIT00 TO BIT15)		
104	100000	BIT15=	100000	
105	040000	BIT14=	40000	
106	020000	BIT13=	20000	
107	010000	BIT12=	10000	
108	004000	BIT11=	4000	
109	002000	BIT10=	2000	
110	001000	BIT09=	1000	
111	000400	BIT08=	400	
112	000200	BIT07=	200	

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PAGE: 0023

```

113      000100      BIT06= 100
114      000040      BIT05= 40
115      000020      BIT04= 20
116      000010      BIT03= 10
117      000004      BIT02= 4
118      000002      BIT01= 2
119      000001      BIT00= 1
120      .EQUIV BIT09,BIT9
121      .EQUIV BIT08,BIT8
122      .EQUIV BIT07,BIT7
123      .EQUIV BIT06,BIT6
124      .EQUIV BIT05,BIT5
125      .EQUIV BIT04,BIT4
126      .EQUIV BIT03,BIT3
127      .EQUIV BIT02,BIT2
128      .EQUIV BIT01,BIT1
129      .EQUIV BIT00,BIT0
130
131      ;*BASIC "CPU" TRAP VECTOR ADDRESSES
132      000004      ERRVEC= 4      ; TIME OUT AND OTHER ERRORS
133      000010      RESVEC= 10     ; RESERVED AND ILLEGAL INSTRUCTIONS
134      000014      TBITVEC=14     ; "T" BIT
135      000014      TRTVEC= 14     ; TRACE TRAP
136      000014      BPTVEC= 14     ; BREAKPOINT TRAP (BPT)
137      000020      IOTVEC= 20     ; INPUT/OUTPUT TRAP (IOT) **SCOPE**
138      000024      PWRVEC= 24     ; POWER FAIL
139      000030      EMTVEC= 30     ; EMULATOR TRAP (EMT) **ERROR**
140      000034      TRAPVEC=34     ; "TRAP" TRAP
141      000060      TKVEC= 60      ; TTY KEYBOARD VECTOR
142      000064      TPVEC= 64      ; TTY PRINTER VECTOR
143      000240      PIRQVEC=240    ; PROGRAM INTERRUPT REQUEST VECTOR
144
145
146
147
148      ; INSTRUCTION DEFINITIONS
149      ;-----
150
151      005746      PUSH1SP=5746    ; DECREMENT PROCESSOR STACK 1 WORD
152      005726      POP1SP=5726    ; INCREMENT PROCESSOR STACK 1 WORD
153      010046      PUSHRO=10046    ; SAVE R0 ON STACK
154      012600      POPRO=12600     ; RESTORE R0 FROM STACK
155      024646      PUSH2SP=24646   ; DECREMENT STACK TWICE
156      022626      POP2SP=22626    ; INCREMENT STACK TWICE
157      .EQUIV EMT,HLT ; BASIC DEFINITION OF ERROR CALL
158
159
160

```

TRAPCATCHER FOR UNEXPECTED INTERRUPTS

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*****
-----
; TRAPCATCHER FOR ILLEGAL INTERRUPTS
; THE STANDARD "TRAP CATCHER" IS PLACED
; BETWEEN ADDRESS 0 TO ADDRESS 776.
; IT LOOKS LIKE "PC+2 HALT".
-----
*****

.=0
000000 000000 000000
; STANDARD INTERRUPT VECTORS
;-----

.=20
000020 000020
000022 004134
000024 000340
000026 007126
000028 000340
000030 006512
000032 000340
000034 006414
000036 000340
; SCOPE LOOP HANDLER.
; SERVICE AT LEVEL 7.
; POWER FAIL HANDLER
; SERVICE AT LEVEL 7
; ERROR HANDLER
; SERVICE AT LEVEL 7
; GENERAL HANDLER DISPATCH SERVICE
; SERVICE AT LEVEL 7

.SBTTL ACT11 HOOKS

*****
; HOOKS REQUIRED BY ACT11
; $VPC=. ; SAVE PC
; .=46
; SENDAD ; ;1)SET LOC.46 TO ADDRESS OF SENDAD IN .SEOP
; .=52
; .WORD BIT14 ; ;2)SET LOC.52 TO BIT14
; .=$VPC ; ; RESTORE PC
; ; BIT14=1 PROGRAM EXECUTION TIME
; ; IS MEMORY SIZE DEPENDENT

.=174
DISPREG:0 ; SOFTWARE DISPLAY REGISTER
SWREG: 0 ; SOFTWARE SWITCH REGISTER

.=200
000200 000137 002402
JMP .START ; GO TO START OF PROGRAM

.=1000
001000 005200 040515 047111 MTITLE: .ASCII <200><12>/MAINDEC-11-DZKCD/<200>
(2) 001023 113 041515 030461 .ASCII /KMC11 REMOTE CROM, JUMP TESTS/<200>
(2)

177570
177570
DSWR = 177570
DDISP = 177570

```

```

210 .SBTTL COMMON TAGS
211
212 *****
213 ; THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
214 ; USED IN THE PROGRAM.
215
216 001200
217 001200 SCMTAG: . =1200
218 001200 000000 ; START OF COMMON TAGS
219 001202 000 STSTNM: .WORD 0 ; CONTAINS THE TEST NUMBER
220 001203 000 SERFLG: .BYTE 0 ; CONTAINS ERROR FLAG
221 001204 000000 SICNT: .WORD 0 ; CONTAINS SUBTEST ITERATION COUNT
222 001206 000000 SLPADR: .WORD 0 ; CONTAINS SCOPE LOOP ADDRESS
223 001210 000000 SLPERR: .WORD 0 ; CONTAINS SCOPE RETURN FOR ERRORS
224 001212 000000 SERTTL: .WORD 0 ; CONTAINS TOTAL ERRORS DETECTED
225 001214 000 SITEMB: .BYTE 0 ; CONTAINS ITEM CONTROL BYTE
226 001215 001 SERMAX: .BYTE 1 ; CONTAINS MAX. ERRORS PER TEST
227 001216 000000 SERAPC: .WORD 0 ; CONTAINS PC OF LAST ERROR INSTRUCTION
228 001220 000000 SGDDR: .WORD 0 ; CONTAINS ADDRESS OF 'GOOD' DATA
229 001222 000000 SBDADR: .WORD 0 ; CONTAINS ADDRESS OF 'BAD' DATA
230 001224 000000 SGDDAT: .WORD 0 ; CONTAINS 'GOOD' DATA
231 001226 000000 SBDAT: .WORD 0 ; CONTAINS 'BAD' DATA
232 001230 000000 ; RESERVED--NOT TO BE USED
233 001232 000000
234 001234 000 SAUTOB: .BYTE 0 ; AUTOMATIC MODE INDICATOR
235 001235 000 SINTAG: .BYTE 0 ; INTERRUPT MODE INDICATOR
236 001236 000000
237 001240 177570 SWR: .WORD DSWR ; ADDRESS OF SWITCH REGISTER
238 001242 177570 DISPLAY: .WORD DDISP ; ADDRESS OF DISPLAY REGISTER
239 001244 177560 STKS: 177560 ; TTY KBD STATUS
240 001246 177562 STKB: 177562 ; TTY KBD BUFFER
241 001250 177564 STPS: 177564 ; TTY PRINTER STATUS REG. ADDRESS
242 001252 177566 STPB: 177566 ; TTY PRINTER BUFFER REG. ADDRESS
243 001254 000 SNULL: .BYTE 0 ; CONTAINS NULL CHARACTER FOR FILLS
244 001255 002 SFILLS: .BYTE 2 ; CONTAINS # OF FILLER CHARACTERS REQUIRED
245 001256 012 SFILLC: .BYTE 12 ; INSERT FILL CHARS. AFTER A "LINE FEED"
246 001257 000 STPFLG: .BYTE 0 ; "TERMINAL AVAILABLE" FLAG (BIT<07>=0=YES)
247 001260 000000 SREGAD: .WORD 0 ; CONTAINS THE ADDRESS FROM
248 ; WHICH (SREGO) WAS OBTAINED
249 001262 000000 SREGO: .WORD 0 ; CONTAINS ((SREGAD)+0)
250 001264 000000 SREG1: .WORD 0 ; CONTAINS ((SREGAD)+2)
251 001266 000000 SREG2: .WORD 0 ; CONTAINS ((SREGAD)+4)
252 001270 000000 SREG3: .WORD 0 ; CONTAINS ((SREGAD)+6)
253 001272 000000 SREG4: .WORD 0 ; CONTAINS ((SREGAD)+10)
254 001274 000000 SREG5: .WORD 0 ; CONTAINS ((SREGAD)+12)
255 001276 000000 STMP0: .WORD 0 ; USER DEFINED
256 001300 000000 STMP1: .WORD 0 ; USER DEFINED
257 001302 000000 STMP2: .WORD 0 ; USER DEFINED
258 001304 000000 STMP3: .WORD 0 ; USER DEFINED
259 001306 000000 STMP4: .WORD 0 ; USER DEFINED
260 001310 000000 STIMES: 0 ; MAX. NUMBER OF ITERATIONS
261 001312 077 SQUES: .ASCII '??' ; QUESTION MARK
262 001313 015 SCRLF: .ASCII <15> ; CARRIAGE RETURN
263 001314 000012 SLF: .ASCII <12> ; LINE FEED
264 *****
265 .SBTTL APT MAILBOX-ETABLE

```

266			*****		
267			..EVEN		
268			SMAIL:		APT MAILBOX
269	001316		SMSCY: .WORD	AMSCY	MESSAGE TYPE CODE
270	001316	000000	SFATAL: .WORD	AFATAL	FATAL ERROR NUMBER
271	001320	000000	STESTN: .WORD	ATESTN	TEST NUMBER
272	001322	000000	SPASS: .WORD	APASS	PASS COUNT
273	001324	000000	SDEVCT: .WORD	ADEVCT	DEVICE COUNT
274	001326	000000	SUNIT: .WORD	UNIT	I/O UNIT NUMBER
275	001330	000000	MSGAD: .WORD	MSGAD	MESSAGE ADDRESS
276	001332	000000	MSGLG: .WORD	MSGLG	MESSAGE LENGTH
277	001334	000000	SETABLE:		APT ENVIRONMENT TABLE
278	001336		SENV: .BYTE	RENV	ENVIRONMENT BYTE
279	001336	002	SENVH: .BYTE	RENVH	ENVIRONMENT MODE BITS
280	001337	000	SSWREG: .WORD	ASWREG	APT SWITCH REGISTER
281	001340	000000	SUSWR: .WORD	AUSWR	USER SWITCHES
282	001342	000000	SCPUOP: .WORD	ACPUOP	CPU TYPE, OPTIONS
283	001344	000000			BITS 15-11=CPU TYPE
284					11/04=01, 11/05=02, 11/20=03, 11/40=04, 11/45=05
285					11/70=06, PDQ=07, Q=10
286					BIT 10=REAL TIME CLOCK
287					BIT 9=FLOATING POINT PROCESSOR
288					BIT 8=MEMORY MANAGEMENT
289					;; HIGH ADDRESS, M.S. BYTE
290	001346	000	SMAMS1: .BYTE	AMAMS1	MEM. TYPE, BLK#1
291	001347	000	SMTP1: .BYTE	AMTP1	MEM. TYPE BYTE -- (HIGH BYTE)
292					900 NSEC CORE=001
293					300 NSEC BIPOLAR=002
294					500 NSEC MOS=003
295					;; HIGH ADDRESS, BLK#1
296	001350	000000	SMADR1: .WORD	AMADR1	MEM. LAST ADDR.=3 BYTES, THIS WORD AND LOW OF "TYPE" ABOVE
297					;; HIGH ADDRESS, M.S. BYTE
298	001352	000	SMAMS2: .BYTE	AMAMS2	MEM. TYPE, BLK#2
299	001353	000	SMTP2: .BYTE	AMTP2	MEM. LAST ADDRESS, BLK#2
300	001354	000000	SMADR2: .WORD	AMADR2	HIGH ADDRESS, M.S. BYTE
301	001356	000	SMAMS3: .BYTE	AMAMS3	MEM. TYPE, BLK#3
302	001357	000	SMTP3: .BYTE	AMTP3	MEM. LAST ADDRESS, BLK#3
303	001360	000000	SMADR3: .WORD	AMADR3	HIGH ADDRESS, M.S. BYTE
304	001362	000	SMAMS4: .BYTE	AMAMS4	MEM. TYPE, BLK#4
305	001363	000	SMTP4: .BYTE	AMTP4	MEM. LAST ADDRESS, BLK#4
306	001364	000000	SMADR4: .WORD	AMADR4	INTERRUPT VECTOR#1, BUS PRIORITY#1
307	001366	000000	SVECT1: .WORD	AVECT1	INTERRUPT VECTOR#2, BUS PRIORITY#2
308	001370	000000	SVECT2: .WORD	AVECT2	BASE ADDRESS OF EQUIPMENT UNDER TEST
309	001372	000000	SBASE: .WORD	ABASE	DEVICE MAP
310	001374	000000	SDEVH: .WORD	ADEVH	CONTROLLER DESCRIPTION WORD#1
311	001376	000000	SCDW1: .WORD	ACDW1	CONTROLLER DESCRIPTION WORD#2
312	001400	000000	SCDW2: .WORD	ACDW2	DEVICE DESCRIPTOR WORD#0
313	001402	000000	SDOW0: .WORD	ADOW0	DEVICE DESCRIPTOR WORD#1
314	001404	000000	SDOW1: .WORD	ADOW1	DEVICE DESCRIPTOR WORD#2
315	001406	000000	SDOW2: .WORD	ADOW2	DEVICE DESCRIPTOR WORD#3
316	001410	000000	SDOW3: .WORD	ADOW3	DEVICE DESCRIPTOR WORD#4
317	001412	000000	SDOW4: .WORD	ADOW4	DEVICE DESCRIPTOR WORD#5
318	001414	000000	SDOW5: .WORD	ADOW5	DEVICE DESCRIPTOR WORD#6
319	001416	000000	SDOW6: .WORD	ADOW6	DEVICE DESCRIPTOR WORD#7
320	001420	000000	SDOW7: .WORD	ADOW7	DEVICE DESCRIPTOR WORD#8
321	001422	000000	SDOW8: .WORD	ADOW8	

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 DZKCD.P11 21-MAR-77 17:24 APT MAILBOX-ETABLE

PAGE: 0027

322 001424 000000
 323 001426 000000
 324 001430 000000
 325 001432 000000
 326 001434 000000
 327 001436 000000
 328 001440 000000

SDOW9: .WORD ADDR9 :; DEVICE DESCRIPTOR WORD#9
 SDOW10: .WORD ADDR10 :; DEVICE DESCRIPTOR WORD#10
 SDOW11: .WORD ADDR11 :; DEVICE DESCRIPTOR WORD#11
 SDOW12: .WORD ADDR12 :; DEVICE DESCRIPTOR WORD#12
 SDOW13: .WORD ADDR13 :; DEVICE DESCRIPTOR WORD#13
 SDOW14: .WORD ADDR14 :; DEVICE DESCRIPTOR WORD#14
 SDOW15: .WORD ADDR15 :; DEVICE DESCRIPTOR WORD#15

329
 330
 331 001442

SETEND:

332
 333
 334
 335
 336 001442 000000
 337 001444 000000

PROGRAM CONTROL PARAMETERS

NEXT: .WORD 0 ; ADDRESS OF NEXT TEST TO BE EXECUTED
 LOCK: .WORD 0 ; ADDRESS FOR LOCK CURRENT DATA

PROGRAM VARIABLES

338
 339
 340
 341 001446 000000
 342 001450 000000
 343 001452 000000
 344 001454 000000
 345 001456 000000
 346 001460 000000
 347 001462 000000
 348 001464 000001
 349 001466 000000
 350 001470 000001
 351 001472 000001
 352 001474 000001
 353 001476 000001
 354 001500 000000

STRISM: .WORD 0 ; SWITCHES AT START OF PROGRAM
 STAT: .WORD 0 ; KM STATUS WORD STORAGE
 CLKX: .WORD 0
 MASKX: .WORD 0
 SAVSP: .WORD 0 ; STACK POINTER STORAGE
 SAVPC: .WORD 0 ; PROGRAM COUNTER STORAGE
 ZERO: .WORD 0
 ONE: .WORD 1
 MEMLIM: .WORD 0 ; HIGHEST LOCATION FOR NPR'S
 KMACTV: .BLKW 1 ; KMC11 SELECTED ACTIVE
 KMINUM: .BLKW 1 ; OCTAL NUMBER OF KMC11'S
 SAVACT: .BLKW 1 ; ORIGINAL ACTIVE DEVICES.
 SAVNUM: .BLKW 1 ; WORKABLE NUMBER.
 RUN: .WORD 0 ; POINTER TO RUNNING DEVICES

355
 356 001502 002072
 357 001504 002276

CREAM: .WORD KM.MAP-6 ; TABLE POINTER
 MILK: .WORD CNT.MAP-4 ; TABLE POINTER

PROGRAM CONTROL FLAGS

358
 359
 360
 361 001506 000
 362 001510 000
 363 001511 000
 364
 365
 366

INIFLG: .BYTE 0 ; PROGRAM INITIALIZING FLAG
 LOKFLG: .BYTE 0 ; LOCK ON CURRENT TEST FLAG
 QV.FLG: .BYTE 0 ; QUICK VERIFY FLAG
 ; ON FIRST PASS OF EACH KMC11 ITERATIONS WILL BE SUPPRES
 .EVEN

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.SBTTL ERROR POINTER TABLE

; *THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
 ; *THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
 ; *LOCATION SITE#B. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
 ; *NOTE1: IF SITE#B IS 0 THE ONLY PERTINENT DATA IS (SERRPC).
 ; *NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:

;	*	EM	;; POINTS TO THE ERROR MESSAGE
;	*	DH	;; POINTS TO THE DATA HEADER
;	*	DT	;; POINTS TO THE DATA
;	*	DF	;; POINTS TO THE DATA FORMAT

SERRTB:
.EVEN

; * DF ;; DOES NOT APPLY IN THIS DIAGNOSTIC.

0	
0	
0	
EM1	; ERROR 1
DH1	
DT1	
EM2	; ERROR 2
DH1	
DT1	
EM1	
DH1	; ERROR 3
DT2	
EM3	
DH2	; ERROR 4
DT3	
EM4	
DH2	; ERROR 5
DT3	
EM5	
DH1	; ERROR 6
DT4	
EM6	
DH1	; ERROR 7
DT5	
EM7	
DH2	; ERROR 10
DT3	

.=2034

.SBTTL APT PARAMETER BLOCK

; *****
 ; SET LOCATIONS 24 AND 44 AS REQUIRED FOR APT
 ; *****
 ;
 ; .SX= .; SAVE CURRENT LOCATION
 ; .=24 .; SET POWER FAIL TO POINT TO START OF PROGRAM
 ; 200 .; FOR APT START UP
 ; .=44 .; POINT TO APT INDIRECT ADDRESS PNTR.
 ; \$APTHDR .; POINT TO APT HEADER BLOCK
 ; .=.SX .; RESET LOCATION COUNTER

001512

 001512 000000
 001514 000000
 001516 000000
 001520 021330
 001522 021544
 001524 021620
 001526 021351
 001530 021544
 001532 021620
 001534 021330
 001536 021544
 001540 021636
 001542 021405
 001544 021576
 001546 021654
 001550 021421
 001552 021576
 001554 021654
 001556 021453
 001560 021544
 001562 021666
 001564 021501
 001566 021544
 001570 021704
 001572 021517
 001574 021576
 001576 021654
 002034

 002034
 000024
 000024
 000044
 002034
 002034

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PAGE: 0029

423
 424
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 427
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 433
 434

 ; SETUP APT PARAMETER BLOCK AS DEFINED IN THE APT-POP11 DIAGNOSTIC
 ; INTERFACE SPEC.

\$APTHD:
 \$HIBTS: .WORD 0 ; TWO HIGH BITS OF 18 BIT MAILBOX ADDR.
 \$MBADR: .WORD \$MAIL ; ADDRESS OF APT MAILBOX (BITS 0-15)
 \$TSTM: .WORD 90. ; RUN TIM OF LONGEST TEST
 \$PASTM: .WORD 95. ; RUN TIME IN SECS. OF 1ST PASS ON 1 UNIT (QUICK VERIFY)
 \$UNITM: .WORD 95. ; ADDITIONAL RUN TIME (SECS) OF A PASS FOR EACH ADDITIONAL UNIT
 .WORD \$ETEND-\$MAIL/2 ; LENGTH MAILBOX-ETABLE(WORDS)

```

435
436
437
438
439 002050 000000
440 002052 000000
441 002054 000000
442
443
444
445
446 002056 000000
447 002060 000000
448 002062 000000
449 002064 000000
450 002066 000000
451 002070 000000
452 002072 000000
453 002074 000000
454 002076 000000
455
456
457
458
459
460
461
462
463
464
465 002100 002100
466 002100 000001
467 002102 000001
468 002104 000001
469 002106 000001
470
471
472 002110 000001
473 002112 000001
474 002114 000001
475 002116 000001
476
477 002120 000001
478 002122 000001
479 002124 000001
480 002126 000001
481
482 002130 000001
483 002132 000001
484 002134 000001
485 002136 000001
486
487 002140 000001
488 002142 000001
489 002144 000001
490 002146 000001

```

```

;KMC11 CONTROL INDICATORS FOR CURRENT KMC11 UNDER TEST
;-----
STAT1: 0
STAT2: 0
STAT3: 0

;KMC11 VECTOR AND REGISTER INDIRECT POINTERS
;-----
KMRVEC: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT VECTOR
KMRVLVL: 0 ; POINTER TO KMC11 RECEIVER INTERRUPT SERVICE PS
KMTVEC: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT VECTOR
KMTLVL: 0 ; POINTER TO KMC11 TRANSMITTER INTERRUPT SERVICE PS
KMCSR: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER
KMCSRH: 0 ; POINTER TO KMC11 CONTROL STATUS REGISTER HIGH BYTE.
KMCTL: 0 ; POINTER TO KMC11 CONTROL OUT REGISTER
KMP04: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 4)
KMP06: 0 ; POINTER TO KMC11 PORT REGISTER(SEL 6)

;TEMP STORAGE
;-----
;TEMP: 0
;.=.+40

;KMC11 STATUS TABLE AND ADDRESS ASSIGNMENTS
;-----
.=2100
KM.MAP:
KMC00: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 00
KMS100: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 00
KMS200: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 00
KMS300: .BLKW 1 ; 3RD STATUS WORD

KMC01: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 01
KMS101: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 01
KMS201: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 01
KMS301: .BLKW 1 ; 3RD STATUS WORD

KMC02: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 02
KMS102: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 02
KMS202: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 02
KMS302: .BLKW 1 ; 3RD STATUS WORD

KMC03: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 03
KMS103: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 03
KMS203: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 03
KMS303: .BLKW 1 ; 3RD STATUS WORD

KMC04: .BLKW 1 ; CONTROL STATUS REGISTER FOR KMC11 NUMBER 04
KMS104: .BLKW 1 ; VECTOR FOR KMC11 NUMBER 04
KMS204: .BLKW 1 ; DDCMP LINE# FOR KMC11 NUMBER 04
KMS304: .BLKW 1 ; 3RD STATUS WORD

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491					
492	002150	000001	KMCRO5:	.BLKW	1
493	002152	000001	KMS105:	.BLKW	1
494	002154	000001	KMS205:	.BLKW	1
495	002156	000001	KMS305:	.BLKW	1
496					
497	002160	000001	KMCRO6:	.BLKW	1
498	002162	000001	KMS106:	.BLKW	1
499	002164	000001	KMS206:	.BLKW	1
500	002166	000001	KMS306:	.BLKW	1
501					
502	002170	000001	KMCRO7:	.BLKW	1
503	002172	000001	KMS107:	.BLKW	1
504	002174	000001	KMS207:	.BLKW	1
505	002176	000001	KMS307:	.BLKW	1
506					
507	002200	000001	KMCRO10:	.BLKW	1
508	002202	000001	KMS110:	.BLKW	1
509	002204	000001	KMS210:	.BLKW	1
510	002206	000001	KMS310:	.BLKW	1
511					
512	002210	000001	KMCRO11:	.BLKW	1
513	002212	000001	KMS111:	.BLKW	1
514	002214	000001	KMS211:	.BLKW	1
515	002216	000001	KMS311:	.BLKW	1
516					
517	002220	000001	KMCRO12:	.BLKW	1
518	002222	000001	KMS112:	.BLKW	1
519	002224	000001	KMS212:	.BLKW	1
520	002226	000001	KMS312:	.BLKW	1
521					
522	002230	000001	KMCRO13:	.BLKW	1
523	002232	000001	KMS113:	.BLKW	1
524	002234	000001	KMS213:	.BLKW	1
525	002236	000001	KMS313:	.BLKW	1
526					
527	002240	000001	KMCRO14:	.BLKW	1
528	002242	000001	KMS114:	.BLKW	1
529	002244	000001	KMS214:	.BLKW	1
530	002246	000001	KMS314:	.BLKW	1
531					
532	002250	000001	KMCRO15:	.BLKW	1
533	002252	000001	KMS115:	.BLKW	1
534	002254	000001	KMS215:	.BLKW	1
535	002256	000001	KMS315:	.BLKW	1
536					
537	002260	000001	KMCRO16:	.BLKW	1
538	002262	000001	KMS116:	.BLKW	1
539	002264	000001	KMS216:	.BLKW	1
540	002266	000001	KMS316:	.BLKW	1
541					
542	002270	000001	KMCRO17:	.BLKW	1
543	002272	000001	KMS117:	.BLKW	1
544	002274	000001	KMS217:	.BLKW	1
545	002276	000001	KMS317:	.BLKW	1
546					

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 05
 ;VECTOR FOR KMC11 NUMBER 05
 ;DDCMP LINE# FOR KMC11 NUMBER 05
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 06
 ;VECTOR FOR KMC11 NUMBER 06
 ;DDCMP LINE# FOR KMC11 NUMBER 06
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 07
 ;VECTOR FOR KMC11 NUMBER 07
 ;DDCMP LINE# FOR KMC11 NUMBER 07
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 10
 ;VECTOR FOR KMC11 NUMBER 10
 ;DDCMP LINE# FOR KMC11 NUMBER 10
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 11
 ;VECTOR FOR KMC11 NUMBER 11
 ;DDCMP LINE# FOR KMC11 NUMBER 11
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 12
 ;VECTOR FOR KMC11 NUMBER 12
 ;DDCMP LINE# FOR KMC11 NUMBER 12
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 13
 ;VECTOR FOR KMC11 NUMBER 13
 ;DDCMP LINE# FOR KMC11 NUMBER 13
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 14
 ;VECTOR FOR KMC11 NUMBER 14
 ;DDCMP LINE# FOR KMC11 NUMBER 14
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 15
 ;VECTOR FOR KMC11 NUMBER 15
 ;DDCMP LINE# FOR KMC11 NUMBER 15
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 16
 ;VECTOR FOR KMC11 NUMBER 16
 ;DDCMP LINE# FOR KMC11 NUMBER 16
 ;3RD STATUS WORD

;CONTROL STATUS REGISTER FOR KMC11 NUMBER 17
 ;VECTOR FOR KMC11 NUMBER 17
 ;DDCMP LINE# FOR KMC11 NUMBER 17
 ;3RD STATUS WORD

G03

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547 002300 000000 KM.END: 000000

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548
549 ;KMC11 PASS COUNT AND ERROR COUNT TABLE
550 -----
551
552 CNT.MAP:
553 002302 000000 PACT00: 0 ;PASS COUNT FOR KMC11 NUMBER 00
554 002304 000000 ERCT00: 0 ;ERROR COUNT FOR KMC11 NUMBER 00
555
556 002306 000000 PACT01: 0 ;PASS COUNT FOR KMC11 NUMBER 01
557 002310 000000 ERCT01: 0 ;ERROR COUNT FOR KMC11 NUMBER 01
558
559 002312 000000 PACT02: 0 ;PASS COUNT FOR KMC11 NUMBER 02
560 002314 000000 ERCT02: 0 ;ERROR COUNT FOR KMC11 NUMBER 02
561
562 002316 000000 PACT03: 0 ;PASS COUNT FOR KMC11 NUMBER 03
563 002320 000000 ERCT03: 0 ;ERROR COUNT FOR KMC11 NUMBER 03
564
565 002322 000000 PACT04: 0 ;PASS COUNT FOR KMC11 NUMBER 04
566 002324 000000 ERCT04: 0 ;ERROR COUNT FOR KMC11 NUMBER 04
567
568 002326 000000 PACT05: 0 ;PASS COUNT FOR KMC11 NUMBER 05
569 002330 000000 ERCT05: 0 ;ERROR COUNT FOR KMC11 NUMBER 05
570
571 002332 000000 PACT06: 0 ;PASS COUNT FOR KMC11 NUMBER 06
572 002334 000000 ERCT06: 0 ;ERROR COUNT FOR KMC11 NUMBER 06
573
574 002336 000000 PACT07: 0 ;PASS COUNT FOR KMC11 NUMBER 07
575 002340 000000 ERCT07: 0 ;ERROR COUNT FOR KMC11 NUMBER 07
576
577 002342 000000 PACT10: 0 ;PASS COUNT FOR KMC11 NUMBER 10
578 002344 000000 ERCT10: 0 ;ERROR COUNT FOR KMC11 NUMBER 10
579
580 002346 000000 PACT11: 0 ;PASS COUNT FOR KMC11 NUMBER 11
581 002350 000000 ERCT11: 0 ;ERROR COUNT FOR KMC11 NUMBER 11
582
583 002352 000000 PACT12: 0 ;PASS COUNT FOR KMC11 NUMBER 12
584 002354 000000 ERCT12: 0 ;ERROR COUNT FOR KMC11 NUMBER 12
585
586 002356 000000 PACT13: 0 ;PASS COUNT FOR KMC11 NUMBER 13
587 002360 000000 ERCT13: 0 ;ERROR COUNT FOR KMC11 NUMBER 13
588
589 002362 000000 PACT14: 0 ;PASS COUNT FOR KMC11 NUMBER 14
590 002364 000000 ERCT14: 0 ;ERROR COUNT FOR KMC11 NUMBER 14
591
592 002366 000000 PACT15: 0 ;PASS COUNT FOR KMC11 NUMBER 15
593 002370 000000 ERCT15: 0 ;ERROR COUNT FOR KMC11 NUMBER 15
594
595 002372 000000 PACT16: 0 ;PASS COUNT FOR KMC11 NUMBER 16
596 002374 000000 ERCT16: 0 ;ERROR COUNT FOR KMC11 NUMBER 16
597
598 002376 000000 PACT17: 0 ;PASS COUNT FOR KMC11 NUMBER 17
599 002400 000000 ERCT17: 0 ;ERROR COUNT FOR KMC11 NUMBER 17
600

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 FORMAT OF STATUS TABLE

15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	CSR
I	C	O	N	T	R	O	L	R	E	G	I	S	T	E	R	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	*	I	*	I	*	I	*	I	*	I	*	I	V	E	I	STAT1
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	*	B	M		A	D	D	*	I	*	L	I	N	E	*	STAT2
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	*	STAT3
I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	I	

 DEFINITION OF FORMAT

- CSR: CONTAINS KMC11 CSR ADDRESS
- STAT1: BITS 00-08 IS KMC11 VECTOR ADDRESS
 BIT14=1 ??? TURNAROUND CONNECTOR IS ON
 BIT14=0 NO TURNAROUND CONNECTOR
 BIT13=0 LINE UNIT IS AN M8201
 BIT13=1 LINE UNIT IS AN M8202
 BIT12=1 NO LINE UNIT
 BITS 09-11 IS KMC11 BR PRIORITY LEVEL
- STAT2: LOW BYTE IS SWITCH PAC#1 (DOCMP LINE NUMBER)
 HIGH BYTE IS SWITCH PAC#2 (BM873 BOOT ADD)
- STAT3: BIT0=1 DO FREE RUNNING TESTS ON KMC
 (MUST BE SET TO A ONE MANUALLY [PROGRAMS G AND H ONLY])


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655
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662
663 002402 012737 000340 177776 .START: MOV #340,PS ;LOCK OUT INTERRUPTS
664 002410 012706 001200 MOV #STACK,SP ;SET UP STACK
665 002414 012737 007126 000024 MOV #SPWRDN,2#24 ;SET UP POWER FAIL VECTOR
666 002422 013737 001472 001476 MOV KMMUM,SAVNUM ;SAVE NUMBER OF DEVICES IN SYSTEM.
667 002430 005037 011416 CLR SWFLG ;CLEAR SOFT TIMEOUT FLAG
668 002434 105037 001203 CLR SERFLG ;CLEAR ERROR FLAG
669 002440 105037 001511 CLR QV.FLG ;ZERO QUICK VERIFY FLAG
670 002444 012737 002070 001502 MOV #KM.MAP-10,CREAM ;GET MAP POINTER.
671 002452 012737 002276 001504 MOV #CNT.MAP-4,MILK ;GET PASS COUNT MAP POINTER
672 002460 012737 100000 001500 MOV #BIT15,RUN ;POINT POINTER TO FIRST DEVICE.
673 002466 012700 002302 MOV #CNT.MAP,RO ;PASS COUNT POINTER TO RO
674 002472 005020 23$: CLR (RO)+ ;CLEAR TABLE
675 002474 022700 002402 CMP #CNT.MAP+100,RO ;DONE YET?
676 002500 001374 BNE 23$ ;KEEP GOING
677 002502 005037 001216 CLR SERRPC ;CLEAR LAST ERROR POINTER
678 002506 012737 000001 001202 MOV #1,STSTNM ;SET UP FOR TEST 1
679 002514 012737 002402 001206 MOV #.START,$LPADR ;SET UP FOR POWER FAIL BEFORE
680 ;TESTING STARTS
681 002522 132737 000001 001336 BITB #1,$ENV ;IS IT RUNNING UNDER APT?
682 002530 001404 BEQ 3$ ;IF NOT CHECK FOR TYPE OF SWITCH REGISTER.
683 002532 013737 001340 000176 MOV $SWREG,SWREG ;LOAD SOFTWARE SWITCH REG.
684 002540 000423 BR 6$+2 ;GO SET UP SOFTWARE SWITCH REG.
685 002542 013746 000006 3$: MOV 2#6,-(SP) ;SAVE CURRENT VECTORS
686 002546 013746 000004 MOV 2#4,-(SP)
687 002552 012737 002606 000004 MOV #6$,$#4 ;SET UP FOR TIMEOUT
688 002560 012737 177570 1240 MOV #177570,SWR ;SET SWR TO HARD SWR ADDRESS
689 002566 012737 177570 001242 MOV #177570,DISPLAY ;SET DISPLAY TO HARD SWR ADDRESS
690 002574 022777 177777 176436 CMP #-1,$SWR ;REFERENCE HARDWARE SWITCH REGISTER
691 002602 001402 BEQ 6$+2 ;IF = -1 USE SOFT SWR ANYWAY
692 002604 000407 BR 7$ ;IF IT EXISTS AND NOT = -1 USE HARD SWR
693 002606 022626 6$: CMP (SP)+,(SP)+ ;ADJUST STACK
694 002610 012737 000176 001240 MOV #SWREG,SWR ;POINTER TO SOFT SWR
695 002616 012737 000174 001242 MOV #DISPREG,DISPLAY ;POINTER TO SOFT DISPLAY REG
696 002624 012637 000004 7$: MOV (SP)+,2#4 ;RESTORE VECTORS
697 002630 012637 000006 MOV (SP)+,2#6
698 002634 105737 001506 TSTB INIFLG ;HAS INITIALIZATION BEEN PERFORMED
699 002640 001036 BNE 20$ ;BR IF YES
700 002642 022737 004070 000042 CMP #SENDAD,2#42 ;IF ACT-11 AUTOMATIC MODE, DON'T TYPE ID
701 002650 001402 BEQ 20$
702 002652 104401 001000 TYPE #MTITLE ;TYPE TITLE MESSAGE
703 002656 004737 011212 20$: JSR PC,CKSWR ;CHECK FOR SOFT SWR
704 002662 017737 176352 001446 MOV 2$SWR,STRTSW ;STORE STARTING SWITCHES
705 002670 005737 000042 TST 2#42 ;IS IT RUNNING IN AUTO MODE?
706 002674 001402 BEQ .+6 ;BR IF NO
707 002676 005037 001446 CLR STRTSW ;IF YES, CLEAR SWITCHES
708 002702 032737 000001 001446 BIT #SW00,STRTSW ;IF SW00=1, QUESTIONS ARE ASKED.
709 002710 001012 BNE 17$ ;BR IF SW00=1
710 002712 105737 001446 TSTB STRTSW ;BIT7=1??

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711 002716 100007      BPL      17$      ;BR IF SW07=0
712 002720 005737 001470  TST      KMACTV  ;ARE ANY DEVICES SELECTED?
713 002724 001027      BNE      16$      ;BR IF YES
714 002726 104401 010731  TYPE,    NOACT   ;NO DEVICES SELECTED.
715 002732 000000      HALT          ;STOP THE SHOW
716 002734 000776      BR          .-2    ;DISQUALIFY CONTINUE SWITCH
717 002736 105737 001336 17$:  TSTB    $ENV  ;IS IT UNDER APT DUMP MODE?
718 002742 001405      BEQ      27$      ;YES, CHECK IF APT SIZED IT?
719 002744 132737 000001 001336  BITB    #1,$ENV ;IS IT UNDER Q,V OR RUN MODE?
720 002752 001012      BNE      30$      ;YES, NEEDS ONLY APT SIZING.
721 002754 000406      BR          33$    ;NO, NEEDS REGULAR AUTO.SIZE.
722 002756 105737 001337 27$:  TSTB    $ENVM  ;IS IT SIZED BY APT?
723 002762 100406      BMI      30$      ;YES, NEEDS ONLY APT SIZING.
724 002764 042737 000001 001446  BIC      #SW00,STRTSW ;SIZE ONLY IN AUTO MODE.
725 002772 004737 012110 33$:  JSR      PC,AUTO.SIZE ;GO DO THE AUTO.SIZE.
726 002776 000402      BR          16$    ;GO PRINT THE MAP
727 003000 005737 013510 30$:  JSR      PC,APT.SIZE ;GO DO THE APT SIZING.
728 003004 105737 001506 16$:  TSTB    INIFLG ;FIRST TIME?
729 003010 001410      BEQ      21$      ;BR IF YES
730 003012 105737 001446      TSTB    STRTSW ;IF USING SAME PARAMETERS DONT TYPE MAP
731 003016 100431      BMI      1$       ;
732 003020 032737 000006 001446  BIT      #BIT1!BIT2,STRTSW ;IS TEST NO. OR LOCK SELECTED
733 003026 001403      BEQ      24$      ;IF NO THEN TYPE STATUS
734 003030 000424      BR          1$     ;IF YES DO NOT TYPE STATUS
735 003032 105137 001506 21$:  COMB    INIFLG ;SET FLAG
736 003036 104401 010077 24$:  TYPE    XHEAD  ;TYPE HEADER
737 003042 012704 002100      MOV      #KM.MAP,R4 ;SET POINTER
738 003046 010437 001276 5$:  MOV      R4,$TMP0 ;SET ADDRESS
739 003052 012437 001300      MOV      (R4)+,$TMP1 ;SET CSR
740 003056 001411      BEQ      1$       ;ALL DONE IF ZERO
741 003060 012437 001302      MOV      (R4)+,$TMP2 ;SET STAT1
742 003064 012437 001304      MOV      (R4)+,$TMP3 ;SET STAT2
743 003070 012437 001306      MOV      (R4)+,$TMP4 ;SET STAT3
744 003074 104416      CONVRT          ;TYPE OUT STATUS MAP
745 003076 011060      XSTATQ          ;
746 003100 000762      BR          5$     ;
747 003102 012700 002100 1$:  MOV      #KM.MAP,R0 ;R0 POINTS TO STATUS TABLE
748
749
750 ;*****
751 ;*AUTO SIZE TEST
752 ;*THIS TEST VERIFYS THAT THE KMC11S AND KMC11S ARE AT THE CORRECT FLOATING
753 ;*ADDRESSES FOR YOUR SYSTEM. IF THIS TEST FAILS, IT IS NOT A HARDWARE ERROR.
754 ;*CHECK THE ADDRESSES OF ALL FLOATING DEVICES (DJ,DH,DQ,DU,DUP,LK,DMC,DZ,KMC).
755 ;*IF THERE ARE NO OTHER FLOATING DEVICES BEFORE THE KMC11, THE FIRST
756 ;* KMC11 IS 760110. NO DEVICE SHOULD EVER BE AT
757 ;*ADDRESS 760000.
758 ;*****
759 003106 013746 000004      MOV      #4,-(SP) ;SAVE LOC 4
760 003112 013746 000006      MOV      #6,-(SP) ;SAVE LOC 6
761 003116 005037 000006      CLR      #6     ;CLEAR VEC+2
762 003122 005037 001302      CLR      $TMP2 ;CLEAR FLAG
763 003126 011037 002066  AUSTRT: MOV      (R0),KMC11 ;GET NEXT KMC CSR
764 003132 001510      BEQ      AUIDONE ;BR IF DONE
765 003134 012737 003240 000004 2$:  MOV      #NODEV,$#4 ;SET UP FOR TIMEOUT
766 003142 012703 000010 3$:  MOV      #10,R3 ;R3 IS COUNT OF DEVICES BEFORE KMC

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PROGRAM INITIALIZATION AND START UP.

767	003146	012702	003342	4\$:	MOV	#DEVTAB,R2	;R2 IS DEVICE TABLE PONTERR
768	003152	012701	160010		MOV	#160010,R1	;START WITH ADDRESS 160010
769	003156	005711		FLOAT:	TST	(R1)	;CHECK ADDRESS IN R1
770	003160	111204			MOV8	(R2),R4	;IF NO TIMEOUT, GET NEXT ADDRESS
771	003162	060401			ADD	R4,R1	;IN R1
772	003164	005201			INC	R1	
773	003166	040401			BIC	R4,R1	
774	003170	005703			TST	R3	;ANY MORE DEVICES TO CHECK FOR?
775	003172	001371			BNE	FLOAT	;BR IF YES
776	003174	012737	003244 000004		MOV	#ERR,2#4	;OK ONLY KMC'S ARE LEFT, SET UP FOR TIMEOUT
777	003202	005711		FY:	TST	(R1)	;CHECK KMC ADDRESS
778	003204	020137	002066		CMP	R1,KMCSR	;DOES IT MATCH
779	003210	001403			BEQ	OK	;BR IF YES
780	003212	062701	000010		ADD	#10,R1	;GET NEXT KMC ADDRESS
781	003216	000771			BR	FY	;DO IT AGAIN
782	003220	062700	000010	OK:	ADD	#10,R0	;SKIP TO NEXT KMC CSR
783	003224	062701	000010		ADD	#10,R1	;GET NEXT KMC ADDRESS
784	003230	011037	002066		MOV	(R0),KMCSR	;GET NEXT KMC CSR
785	003234	001447			BEQ	AUDONE	;BRANCH IF ALL DONE.
786	003236	000761			BR	FY	;DO IT AGAIN.
787	003240	122243		NODEV:	CMP8	(R2)+,-(R3)	;ON TIMEOUT, INC R2, DEC R3
788	003242	000002			RTI		;SLPAOR
789	003244	005737	001302	ERR:	TST	\$TMP2	;CHECK FLAG IF = 0 TYPE HEADER
790	003250	001014			BNE	IS	;SKIP HEADER
791	003252	104401			TYPE		;TYPEOUT HEADER MESSAGE
792	003254	010762			CONERR		;CONFIGURATION ERROR!!!!
793	003256	012737	003244 001460		MOV	#ERR,SAVPC	;SAVE PC FOR TYPEOUT
794	003264	104417			CNVRT		;TYPE OUT ERROR PC
795	003266	003322			ERRPC		
796	003270	104401			TYPE		;TYPE REST OF HEADER
797	003272	011027			CNERR		
798	003274	012737	177777 001302		MOV	#-1,\$TMP2	;SET FLAG SO IT ONLY GETS TYPED ONCE
799	003302	010137	001264	1\$:	MOV	R1,\$REG1	;SAVE R1 FOR TYPEOUT
800	003306	104416			CONVRT		
801	003310	003330			CONTAB		;TYPE CSR VALUES
802	003312	104401		3\$:	TYPE		
803	003314	011050			KMCM		
804	003316	022626		4\$:	CMP	(SP)+,(SP)+	;ADJUST STACK
805	003320	000737			BR	OK	;BR TO GET OUT
806	003322	000001		ERRPC:	1		
807	003324	006	002		.BYTE	6,2	
808	003326	001460			SAVPC		
809	003330	000002		CONTAB:	2		
810	003332	006	004		.BYTE	6,4	
811	003334	001261			\$REG1		
812	003336	006	002		.BYTE	6,2	
813	003340	002066			KMCSR		
814	003342	007		DEVTAB:	.BYTE	7	;DJ
815	003343	017			.BYTE	17	;DH
816	003344	007			.BYTE	7	;DQ
817	003345	007			.BYTE	7	;DU
818	003346	007			.BYTE	7	;DUP
819	003347	007			.BYTE	7	;LK
820	003350	007			.BYTE	7	;DMC
821	003351	007			.BYTE	7	;DZ
822	003352	007			.BYTE	7	;KMC

```

823      003354      003354      EVEN
824      003354      012637      000006      15:      MOV      (SP)+,2#6      ;RESTORE LOC 6
825      003354      012637      000004      MOV      (SP)+,2#4      ;RESTORE LOC 4
826      003360      012637      000004      BIT      #SW03,STRTSW      ;SELECT SPECIFIC DEVICES??
827      003364      032737      000010      001446      BEQ      35      ;BR IF NO.
828      003372      001422      TYPE      MNEW      ;TYPE THE MESSAGE.
829      003374      104401      010017      CLR      R0      ;ZERO DATA LIGHTS
830      003400      005000      HALT      ;WAIT FOR USER TO TELL WHAT DEVICES TO RUN
831      003402      000000      CMP      2SWR,SAVACT      ;IS THE NUMBER VALID?
832      003404      027737      175630      001474      BLOS      25      ;BR IF NUMBER IS OK.
833      003412      101404      TYPE      ,MERR3      ;TELL USER OF INVALID NUMBER.
834      003414      104401      007672      HALT      ;STOP EVERY THING.
835      003420      000000      BR      -2      ;RESTART THE PROGRAM AGAIN.
836      003422      000776      MOV      2SWR,KMACTV      ;GET NEW DEVICE PATTERN
837      003424      017737      175610      001470      25:      MOV      KMACTV,R0      ;SHOW THE USER WHAT HE SELECTED.
838      003432      013700      001470      MOV      ;CONTINUE DYNAMIC SWITCHES.
839      003436      005000      35:      MOV      #300,R0      ;PREPARE TO CLEAR THE FLOATING
840      003440      012700      000300      MOV      #302,R1      ;VECTOR AREA. 300-776
841      003444      012701      000302      45:      MOV      R1,(R0)+      ;START PUTTING "PC+2 - HALT"
842      003450      010120      CLR      (R1)+      ;IN VECTOR AREA.
843      003452      005021      CMP      (R0)+,(R1)+      ;POP POINTERS
844      003454      022021      CMP      #1000,R0      ;ALL DONE??
845      003456      022700      001000      BNE      45      ;BR IF NO.
846      003462      001372
847
848      ;TEST START AND RESTART
849      -----
850
851      003464      012706      001200      .BEGIN: MOV      #STACK,SP      ;SET UP STACK
852      003470      013716      000006      MOV      2#6,-(SP)      ;SAVE LOC 6
853      003474      013746      000004      MOV      2#4,-(SP)      ;SAVE LOC 4
854      003500      005000      CLR      R0      ;START AT 0
855      003502      012737      003546      000004      MOV      #25,2#4      ;SET UP FOR TIME OUT
856      003510      005037      000006      CLR      2#6      ;TO AUTOSIZE MEMORY
857      003514      005720      65:      TST      (R0)+      ;CHECK ADDRESS IN R0
858      003516      022700      157776      CMP      #157776,R0      ;IS IT AT LEAST 28K
859      003522      001374      BNE      65      ;BR IF NO
860      003524      162700      007776      SUB      #7776,R0      ;SAVE 2K FOR MONITORS
861      003530      010037      001466      75:      MOV      R0,MEMLIM      ;STORE MEMORY LIMIT
862      003534      012637      000004      MOV      (SP)+,2#4      ;RESTORE LOC 4
863      003540      012637      000006      MOV      (SP)+,2#6      ;RESTORE LOC 6
864      003544      000413      BR      105      ;CONTINUE
865      003546      005026      25:      CMP      (SP)+,(SP)+      ;ADJUST STACK
866      003550      162700      000004      SUB      #4,R0      ;GET LAST GOOD ADDRESS
867      003554      162700      007776      SUB      #7776,R0      ;SAVE 2K FOR MONITORS
868      003558      002700      030000      CMP      #30000,R0      ;IS IT BK?
869      003562      001361      BNE      75      ;BR IF NO
870      003566      012700      037400      MOV      #37400,R0      ;IF BK DON'T SAVE 2K
871      003572      000756      BR      75
872      003574      012737      000340      105:      MOV      #340,PS      ;LOCK OUT INTERRUPTS
873      003578      032737      000004      001446      BIT      #BIT2,STRTSW      ;CHECK FOR LOCK ON TEST
874      003580      001406      BEQ      15      ;BR IF NO LOCK DESIRED.
875      003612      104401      007716      TYPE      ,MLOCK      ;TYPE LOCK SELECTED.
876      003616      012737      000240      004146      MOV      #NOP,TTST      ;SET UP TO LOCK
877      003624      000403      BR      35      ;CONTINUE ALONG.
878      003626      013737      004360      004146      15:      MOV      BRW,TTST      ;PREPARE NORMAL SCOPE ROUTINE

```

N03

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PROGRAM INITIALIZATION AND START UP.

879	003634	012737	011460	001206	3\$:	MOV	#CYCLE,SLPADR	;START AT "CYCLE" FIND WHICH DEVICE TO TEST
880	003642	032737	000002	001446	4\$:	BIT	#SW01,STATSW	;IS TEST NO. SELECTED?
881	003650	001002				BNE	\$S	;OR IF YES
882	003652	104401	007642			TYPE	MR	;TYPE R
883	003656	000177	175324		5\$:	JMP	\$SLPADR	;START TESTING

```

884      :END OF PASS
885      :TYPE NAME OF TEST
886      :UPDATE PASS COUNT
887      :CHECK FOR EXIT TO ACT-11
888      :RESTART TEST

```

```

889      .SBTTL  END OF PASS ROUTINE

```

```

890      :*****
891      :INCREM THE PASS NUMBER ($PASS)
892      :IF THERES A MONITOR GO TO IT
893      :IF THERE ISN'T JUMP TO CYCLE

```

```

894      SEOP:

```

897	003662			RESET		
898	003662	000005		INC	\$PASS	INCREMENT THE PASS COUNT
899	003664	005237	001324	CLRB	\$ERRFLG	CLEAR ERROR FLAG
900	003670	105037	001203	TYPE	\$MEPASS	TYPE END PASS.
901	003674	104401	007620	TYPE	\$MCSR	TYPE "CSR"
902	003700	104401	007745	CMVRT	\$XCSR	SHOW IT.
903	003704	104417	004104	TYPE	\$MVECX	TYPE VECTOR.
904	003710	104401	007753	CMVRT	\$XVEC	SHOW IT.
905	003714	104417	004112	TYPE	\$MPASSX	TYPE "PASSES"
906	003720	104401	007761	CMVRT	\$XPASS	SHOW IT.
907	003724	104417	004120	TYPE	\$MERRX	TYPE "ERRORS"
908	003730	104401	007772	CMVRT	\$XERR	SHOW IT.
909	003734	104417	004126	MOV	\$ILK,RO	SET POINTER TO PASSCNT.
910	003740	013700	001504	MOV	\$PASS,(RO)+	SAVE THE PASS COUNT.
911	003744	013720	001324	MOV	\$ERTTL,(RO)+	SAVE ERROR COUNT
912	003750	013720	001212	MOV	\$KRLVL,\$KMRVEC	RESTORE THE RECEIVER INTERRUPT VECTOR.
913	003754	013777	002060	CLR	\$KRLVL	RESTORE RECEIVER LEVEL
914	003762	005077	176072	MOV	\$KTLVL,\$KMTVEC	RESTORE THE TRANSMIT INTERRUPT VECTOR.
915	003766	013777	002064	CLR	\$KMTLVL	RESTORE TRANSMITTER LEVEL
916	003774	005077	176064	DEC	\$AVNUM	ALL DEVICE TESTED?
917	004000	005337	001476	BNE	\$DOAGN	BRANCH IF NO.
918	004004	001035		MOV	\$377,\$V.FLG	SET QUICK VERIFY FLAG.
919	004006	112737	000377	MOV	\$KNUM,\$AVNUM	RESTORE DEVICE COUNT.
920	004014	013737	001472	CLR	\$ERRPC	CLEAR LAST ERROR PC
921	004022	005037	001216	CLR	\$TIMES	ZERO THE NUMBER OF ITERATIONS
922	004026	005037	001310	INC	\$PASS	INCREMENT THE PASS NUMBER
923	004032	005237	001324	BIC	\$100000,\$PASS	DON'T ALLOW A NEG. NUMBER
924	004036	042737	100000	DEC	(PC)+	LOOP?
925	004044	005327		SEOPCT: .WORD	1	;; YES
926	004046	000001		BGT	\$DOAGN	;; RESTORE COUNTER
927	004050	003013		MOV	(PC)+,\$(PC)+	
928	004052	012737		SEOPCT: .WORD	1	
929	004054	000001		SEOPCT		
930	004056	004046		\$GET42: MOV	\$42,RO	;; GET MONITOR ADDRESS
931	004060	013700	000042	BEG	\$DOAGN	;; BRANCH IF NO MONITOR
932	004064	001405		RESET		;; CLEAR THE WORLD
933	004066	000005		SENDAD: J	PC,(RO)	;; GO TO MONITOR
934	004070	004710		NOP		;; SAVE ROOM
935	004072	000240		NOP		;; FOR
936	004074	000240		NOP		;; ACT11
937	004076	000240		SDOAGN:		
938	004100			JMP	\$(PC)+	;; RETURN
939	004100	000137				

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940 004102 011460
 941 004104 000001
 942 004106 006 002
 943 004110 002066
 944 004112 000001
 945 004114 004 002
 946 004116 002056
 947 004120 000001
 948 004122 006 002
 949 004124 001324
 950 004126 000001
 951 004130 006 002
 952 004132 001212

\$RTNAD: .WORD CYCLE
 XCSR: 1
 .BYTE 6,2
 KMCSR
 XVEC: 1
 .BYTE 4,2
 KMRVEC
 XPASS: 1
 .BYTE 6,2
 \$PASS
 XERR: 1
 .BYTE 6,2
 \$ERTTL

;SCOPE LOOP AND INTERATION HANDLER

.SBTTL SCOPE HANDLER ROUTINE

```

;*****
;THIS ROUTINE CONTROLS THE LOOPING OF SUBTESTS. IT WILL INCREMENT
;AND LOAD THE TEST NUMBER($TSTNM) INTO THE DISPLAY REG.(DISPLAY<7:0>)
;AND LOAD THE ERROR FLAG ($ERFLG) INTO DISPLAY<15:08>
;THE SWITCH OPTIONS PROVIDED BY THIS ROUTINE ARE:
;SW14=1      LOOP ON TEST
;SW11=1      INHIBIT ITERATIONS
;CALL
;*          SCOPE          ;;SCOPE=IOT

$SCOPE:  CLR      $ERRPC          ; CLEAR LAST ERROR PC
        CMP      TST1+2,(SP)      ; IS THIS TEST #1 ?
        BEQ      $XTSTR          ; IF SO DON'T LOOP.
TTST:   BR       !5
        TSTB     $TKS            ; KEYBOARD DONE ?
        BPL      $OVER          ; IF NO DON'T WAIT.
        MOV      $TKB,-2(SP)
1$:      BIT      $BIT14,$SWR      ;;LOOP ON PRESENT TEST?
        BNE      $OVER          ;;YES IF SW14=1
;*****START OF CODE FOR THE XOR TESTER*****
$XTSTR: BR       6$
        MOV      $ERRVEC,-(SP)    ; IF RUNNING ON THE "XOR" TESTER CHANGE
        MOV      $SS,$ERRVEC     ; THIS INSTRUCTION TO A "NOP" (NOP=240)
        TST      $177060         ; SAVE THE CONTENTS OF THE ERROR VECTOR
        MOV      (SP)+,$ERRVEC   ; SET FOR TIMEOUT
        BR       $SVLAD         ; TIME OUT ON XOR?
        CMP      (SP)+,(SP)+     ; RESTORE THE ERROR VECTOR
        MOV      (SP)+,$ERRVEC   ; GO TO THE NEXT TEST
        BR       $OVER          ; CLEAR THE STACK AFTER A TIME OUT
5$:      MOV      $ERRVEC        ; RESTORE THE ERROR VECTOR
        BR       $OVER          ; LOOP ON THE PRESENT TEST
6$; *****END OF CODE FOR THE XOR TESTER*****
2$:      TSTB     $ERFLG         ; HAS AN ERROR OCCURRED?
        BEQ      3$             ; BR IF NO
4$:      CLRB     $ERFLG        ; ZERO THE ERROR FLAG
        CLR      $TIMES         ; CLEAR THE NUMBER OF ITERATIONS TO MAKE
        BIT      $BIT11,$SWR    ; INHIBIT ITERATIONS?
3$:

```

969 004134
 970 004134 005037 001216
 971 004140 023716 013734
 972 004144 001413
 973 004146 000406
 974 004150 105777 175070
 975 004154 100067
 976 004156 017766 175064 177776
 977 004164 032777 040000 175046
 978 004172 001060
 979
 980 004174 000416
 981
 982 004176 013746 000004
 983 004202 012737 004222 000004
 984 004210 005737 177060
 985 004214 012637 000004
 986 004220 000436
 987 004222 022626
 988 004224 012637 000004
 989 004230 000441
 990 004232
 991 004232 105737 001203
 992 004236 001404
 993 004240 105037 001203
 994 004244 005037 001310
 995 004250 032777 004000 174762

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996 004256 001011 BNE 1$ ; BR IF YES
997 004260 005737 001324 TST $PASS ; IF FIRST PASS OF PROGRAM
998 004264 001406 BEQ 1$ ; INHIBIT ITERATIONS
999 004266 005237 001204 INC $ICNT ; INCREMENT ITERATION COUNT
1000 004272 023737 001310 001204 CMP $TIMES,$ICNT ; CHECK THE NUMBER OF ITERATIONS MADE
1001 004300 002015 BGE $OVER ; BR IF MORE ITERATION REQUIRED
1002 004302 012737 000001 001204 1$: MOV $1,$ICNT ; REINITIALIZE THE ITERATION COUNTER
1003 004310 013737 004362 001310 MOV $MXCNT,$TIMES ; SET NUMBER OF ITERATIONS TO DO
1004 004316 105237 001202 $SVLAD: INCB $TSTNM ; COUNT TEST NUMBERS
1005 004322 113737 001202 001322 MOV $TSTNM,$TSTNM ; SET TEST NUMBER IN APT MAILBOX
1006 004330 011637 001206 MOV (SP),$LPADR ; SAVE SCOPE LOOP ADDRESS
1007 004334 013777 001202 174700 $OVER: MOV $TSTNM,$DISPLAY ; DISPLAY TEST NUMBER
1008 004342 013716 001206 MOV $LPADR,(SP) ; FUDGE RETURN ADDRESS
1009 004346 005037 001444 CLR LOCK ; RESET LOCK ON DATA.
1010 004352 013701 002066 MOV $KMC SR,R1 ; R1 CONTAINS BASE KMC ADDRESS.
1011 004356 000002 RTI
1012 004360 000406 BRW: .WORD 406
1013 004362 000020 $MXCNT: 20 ; MAX. NUMBER OF ITERATIONS
1014
1015 ; CHECK FOR FREEZE ON CURRENT DATA
1016 ; -----
1017
1018 004364 004737 011212 .SCOP1: JSR PC,CKSWR ; CHECK FOR SOFT SWR
1019 004370 032777 001000 174642 BIT $SW09,$SWR ; IS SW09=1(SET)?
1020 004376 001405 BEQ 1$ ; BR IF NOT SET.
1021 004400 005737 001444 TST LOCK
1022 004404 001402 BEQ 1$
1023 004406 013716 001444 MOV LOCK,(SP) ; GOTO THE ADDRESS IN LOCK.
1024 004412 000002 1$: RTI ; GO BACK.
1025
1026 ; TELETYPE OUTPUT ROUTINE
1027 ; -----
1028
1029 .SBTTL TYPE ROUTINE
1030
1031 ; *****
1032 ; *ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
1033 ; *THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
1034 ; *NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
1035 ; *NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
1036 ; *NOTE3: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
1037 ; *
1038 ; *CALL:
1039 ; *1) USING A TRAP INSTRUCTION
1040 ; * TYPE ,MESADR ; MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
1041 ; *OR
1042 ; * TYPE
1043 ; * MESADR
1044 ; *
1045
1046 004414 105737 001257 $TYPE: TSTB $TPFLG ; IS THERE A TERMINAL?
1047 004420 100002 BPL 1$ ; BR IF YES
1048 004422 000000 HALT ; HALT HERE IF NO TERMINAL
1049 004424 000430 BR 3$ ; LEAVE
1050 004426 010046 1$: MOV R0,-(SP) ; SAVE R0
1051 004430 017600 000002 MOV $2(SP),R0 ; GET ADDRESS OF ASCIZ STRING

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1052 004434 122737 000001 001336 CMPB #APTENV,$ENV ;: RUNNING IN APT MODE
1053 004442 001011 BNE 62$ ;: NO GO CHECK FOR APT CONSOLE
1054 004444 132737 000100 001337 BITB #APTSPool,$ENV ;: SPOOL MESSAGE TO APT
1055 004452 001405 BEQ 62$ ;: NO GO CHECK FOR CONSOLE
1056 004454 010037 004464 MOV RO,61$ ;: SETUP MESSAGE ADDRESS FOR APT
1057 004460 004737 004704 JSR PC,$ATY3 ;: SPOOL MESSAGE TO APT
1058 004464 000000 61$: .WORD 0 ;: MESSAGE ADDRESS
1059 004466 132737 000040 001337 62$: BITB #APTCSUP,$ENV ;: APT CONSOLE SUPPRESSED
1060 004474 001003 BNE 60$ ;: YES, SKIP TYPE OUT
1061 004476 112046 2$: MOVB (RO)+,-(SP) ;: PUSH CHARACTER TO BE TYPED ONTO STACK
1062 004500 001005 BNE 4$ ;: BR IF IT ISN'T THE TERMINATOR
1063 004502 005726 TST (SP)+ ;: IF TERMINATOR POP IT OFF THE STACK
1064 004504 012600 60$: MOV (SP)+,RO ;: RESTORE RO
1065 004506 062716 000002 3$: ADD #2,(SP) ;: ADJUST RETURN PC
1066 004512 000002 RTI ;: RETURN
1067 004514 122716 000011 4$: CMPB #HT,(SP) ;: BRANCH IF <HT>
1068 004520 001430 BEQ 8$ ;:
1069 004522 122716 000200 CMPB #CRLF,(SP) ;: BRANCH IF NOT <CRLF>
1070 004526 001006 BNE 5$ ;:
1071 004530 005726 TST (SP)+ ;: POP <CR><LF> EQUIV
1072 004532 104401 TYPE ;: TYPE A CR AND LF
1073 004534 001313 $CRLF CLR B ;: CLEAR CHARACTER COUNT
1074 004536 105037 004672 CLRB $CHARCNT ;:
1075 004542 000755 BR 2$ ;: GET NEXT CHARACTER
1076 004544 004737 004626 5$: JSR PC,$TYPEC ;: GO TYPE THIS CHARACTER
1077 004550 123726 001256 6$: CMPB $FILLC,(SP)+ ;: IS IT TIME FOR FILLER CHARS.?
1078 004554 001350 BNE 2$ ;: IF NO GO GET NEXT CHAR.
1079 004556 013746 001254 MOV $NULL,-(SP) ;: GET # OF FILLER CHARS. NEEDED
1080 ;: AND THE NULL CHAR.
1081 004562 105366 000001 7$: DECB 1(SP) ;: DOES A NULL NEED TO BE TYPED?
1082 004566 002770 BLT 6$ ;: BR IF NO--GO POP THE NULL OFF OF STACK
1083 004570 004737 004626 JSR PC,$TYPEC ;: GO TYPE A NULL
1084 004574 105337 004672 DECB $CHARCNT ;: DO NOT COUNT AS A COUNT
1085 004600 000770 BR 7$ ;: LOOP
1086
1087 ;: HORIZONTAL TAB PROCESSOR
1088
1089 004602 112716 007040 8$: MOV B #' (SP) ;: REPLACE TAB WITH SPACE
1090 004606 004737 004626 9$: JSR PC,$TYPEC ;: TYPE A SPACE
1091 004612 132737 000007 004672 BITB #7,$CHARCNT ;: BRANCH IF NOT AT
1092 004620 001372 BNE 9$ ;: TAB STOP
1093 004622 005726 TST (SP)+ ;: POP SPACE OFF STACK
1094 004624 000724 BR 2$ ;: GET NEXT CHARACTER
1095 004626 105777 174416 $TYPEC: TSTB $STPS ;: WAIT UNTIL PRINTER IS READY
1096 004632 100375 BPL $TYPEC ;:
1097 004634 116677 000002 174410 MOVB 2(SP),$STPB ;: LOAD CHAR TO BE TYPED INTO DATA REG.
1098 004642 122766 000015 000002 CMPB #CR,2(SP) ;: IS CHARACTER A CARRIAGE RETURN?
1099 004650 001003 BNE 1$ ;: BRANCH IF NO
1100 004652 105037 004672 CLRB $CHARCNT ;: YES--CLEAR CHARACTER COUNT
1101 004656 000406 BR $TYPEX ;: EXIT
1102 004660 122766 000012 000002 1$: CMPB #LF,2(SP) ;: IS CHARACTER A LINE FEED?
1103 004666 001402 BEQ $TYPEX ;: BRANCH IF YES
1104 004670 105227 INCB (PC)+ ;: COUNT THE CHARACTER
1105 004672 000600 $CHARCNT: .WORD 0 ;: CHARACTER COUNT STORAGE
1106 004674 000207 $TYPEX: RTS PC
1107

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1108 .SBTTL APT COMMUNICATIONS ROUTINE
1109
1110 *****
1111 004676 112737 000001 005142 $ATY1: MOVB #1,$FFLG ;; TO REPORT FATAL ERROR
1112 004704 112737 000001 005140 $ATY3: MOVB #1,$MFLG ;; TO TYPE A MESSAGE
1113 004712 000403 BR $ATYC
1114 004714 112737 000001 005142 $ATY4: MOVB #1,$FFLG ;; TO ONLY REPORT FATAL ERROR
1115 004722 $ATYC:
1116 004722 010046 MOV RO,-(SP) ;; PUSH RO ON STACK
1117 004724 010146 MOV R1,-(SP) ;; PUSH R1 ON STACK
1118 004726 105737 005140 TSTB $MFLG ;; SHOULD TYPE A MESSAGE?
1119 004732 001450 BEQ SS ;; IF NOT: BR
1120 004734 122737 000001 001336 CMPB $APTENV,$ENV ;; OPERATING UNDER APT?
1121 004742 001031 BNE SS ;; IF NOT: BR
1122 004744 132737 000100 001337 BITB $APTPOOL,$ENVM ;; SHOULD SPOOL MESSAGES?
1123 004752 001425 BEQ SS ;; IF NOT: BR
1124 004754 017600 000004 MOV #24(SP),RO ;; GET MESSAGE ADDR.
1125 004760 062766 000002 000004 ADD #2,4(SP) ;; BUMP RETURN ADDR.
1126 004766 005737 001316 1$: TST $MSGTYPE ;; SEE IF DONE W/ LAST XMISSION?
1127 004772 001375 BNE 1$ ;; IF NOT: WAIT
1128 004774 010037 001332 MOV RO,$MSGAD ;; PUT ADDR IN MAILBOX
1129 005000 105720 2$: TSTB (RO)+ ;; FIND END OF MESSAGE
1130 005002 001376 BNE 2$
1131 005004 163700 001332 SUB $MSGAD,RO ;; SUB START OF MESSAGE
1132 005010 006200 ASR RO ;; GET MESSAGE LGTH IN WORDS
1133 005012 010037 001334 MOV RO,$MSGLGTH ;; PUT LENGTH IN MAILBOX
1134 005016 012737 000004 001316 MOV #4,$MSGTYPE ;; TELL APT TO TAKE MSG.
1135 005024 000413 BR SS
1136 005026 017637 000004 005052 3$: MOV #24(SP),4$ ;; PUT MSG ADDR IN JSR LINKAGE
1137 005034 062766 000002 000034 ADD #2,4(SP) ;; BUMP RETURN ADDRESS
1138 005042 013746 177776 MOV 177776,-(SP) ;; PUSH 177776 ON STACK
1139 005046 004737 004414 JSR PC,$TYPE ;; CALL TYPE MACRO
1140 005052 000000 4$: .WORD 0
1141 005054 5$:
1142 005054 105737 005142 10$: TSTB $FFLG ;; SHOULD REPORT FATAL ERROR?
1143 005060 001416 BEQ 12$ ;; IF NOT: BR
1144 005062 005737 001336 TST $ENV ;; RUNNING UNDER APT?
1145 005066 001413 BEQ 12$ ;; IF NOT: BR
1146 005070 005737 001316 11$: TST $MSGTYPE ;; FINISHED LAST MESSAGE?
1147 005074 001375 BNE 11$ ;; IF NOT: WAIT
1148 005076 017637 000004 001320 MOV #24(SP),$FATAL ;; GET ERROR #
1149 005104 062766 000002 000004 ADD #2,4(SP) ;; BUMP RETURN ADDR.
1150 005112 005237 001316 INC $MSGTYPE ;; TELL APT TO TAKE ERROR
1151 005116 105037 005142 12$: CLRB $FFLG ;; CLEAR FATAL FLAG
1152 005122 105037 005141 CLRB $LFLG ;; CLEAR LOG FLAG
1153 005126 105037 005140 CLRB $MFLG ;; CLEAR MESSAGE FLAG
1154 005132 012601 MOV (SP)+,R1 ;; POP STACK INTO R1
1155 005134 012600 MOV (SP)+,RO ;; POP STACK INTO RO
1156 005136 000207 RTS PC ;; RETURN
1157 005140 000 $MFLG: .BYTE 0 ;; MESSG. FLAG
1158 005141 000 $LFLG: .BYTE 0 ;; LOG FLAG
1159 005142 000 $FFLG: .BYTE 0 ;; FATAL FLAG
1160 005144 .EVEN
1161 000200 APTSIZE=200
1162 000001 APTENV=001
1163 000100 APTPOOL=100

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1164      000040      APTCSUP=040
1165      ;-----
1166
1167      .SBTTL  TTY INPUT ROUTINE
1168
1169      ;*****
1170      .ENABL  LSB
1171
1172      .DSABL  LSB
1173
1174
1175      ;*****
1176      ;THIS ROUTINE WILL INPUT A SINGLE CHARACTER FROM THE TTY
1177      ;CALL:
1178      ;      RDCHR          ;: INPUT A SINGLE CHARACTER FROM THE TTY
1179      ;      RETURN HERE   ;: CHARACTER IS ON THE STACK
1180      ;                   ;: WITH PARITY BIT STRIPPED OFF
1181      ;
1182
1183      005144  011646      $RDCHR: MOV      (SP), -(SP)      ;: PUSH DOWN THE PC
1184      005146  016666      MOV      4(SP), 2(SP)      ;: SAVE THE PS
1185      005154  105777      174064  000004  000002      1$:  TSTB      2$TKS      ;: WAIT FOR
1186      005160  100375      BPL      1$              ;: A CHARACTER
1187      005162  117766      174060  000004      MOVB      2$TKB, 4(SP)      ;: READ THE TTY
1188      005170  042766      177600  000004      BIC      #1C(177), 4(SP)      ;: GET RID OF JUNK IF ANY
1189      005176  026627      000004  000023      CMP      4(SP), #23      ;: IS IT A CONTROL-S?
1190      005204  001013      BNE      3$              ;: BRANCH IF NO
1191      005206  105777      174032      2$:  TSTB      2$TKS      ;: WAIT FOR A CHARACTER
1192      005212  100375      BPL      2$              ;: LOOP UNTIL ITS THERE
1193      005214  117746      174026      MOVB      2$TKB, -(SP)      ;: GET CHARACTER
1194      005220  042716      177600      BIC      #1C177, (SP)      ;: MAKE IT 7-BIT ASCII
1195      005224  022627      000021      CMP      (SP)+, #21      ;: IS IT A CONTROL-Q?
1196      005230  001366      BNE      2$              ;: IF NOT DISCARD IT
1197      005232  000750      BR      1$              ;: YES, RESUME
1198      005234  026627      000004  000140  3$:  CMP      4(SP), #140      ;: IS IT UPPER CASE?
1199      005242  002407      BLT      4$              ;: BRANCH IF YES
1200      005244  026627      000004  000175      CMP      4(SP), #175      ;: IS IT A SPECIAL CHAR?
1201      005252  003003      BGT      4$              ;: BRANCH IF YES
1202      005254  042766      000040  000004      BIC      #40, 4(SP)      ;: MAKE IT UPPER CASE
1203      005262  000002      4$:  RTI              ;: GO BACK TO USER
1204      ;*****
1205      ;THIS ROUTINE WILL INPUT A STRING FROM THE TTY
1206      ;CALL:
1207      ;      RDLIN          ;: INPUT A STRING FROM THE TTY
1208      ;      RETURN HERE   ;: ADDRESS OF FIRST CHARACTER WILL BE ON THE STACK
1209      ;                   ;: TERMINATOR WILL BE A BYTE OF ALL 0'S
1210      ;
1211      005264  010346      $RDLIN: MOV      R3, -(SP)      ;: SAVE R3
1212      005266  005046      CLR      -(SP)      ;: CLEAR THE RUBOUT KEY
1213      005270  012703      005520      1$:  MOV      #TTYIN, R3      ;: GET ADDRESS
1214      005274  022703      005527      2$:  CMP      #TTYIN+7, R3      ;: BUFFER FULL?
1215      005300  101456      BLOS      4$              ;: BR IF YES
1216      005302  104402      RDCHR          ;: GO READ ONE CHARACTER FROM THE TTY
1217      005304  112613      MOVB      (SP)+, (R3)      ;: GET CHARACTER
1218      005306  122713      000177      10$: CMPB      #177, (R3)      ;: IS IT A RUBOUT
1219      005312  001022      BNE      5$              ;: BR IF NO

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1220 005314 005716      TST      (SP)      ;; IS THIS THE FIRST RUBOUT?
1221 005316 001007      BNE      6$      ;; BR IF NO
1222 005320 112737 000134 005516      MOVB     #'\\,9$      ;; TYPE A BACK SLASH
1223 005326 104401 005516      TYPE     9$
1224 005332 012716 177777      MOV      1-1,(SP)      ;; SET THE RUBOUT KEY
1225 005336 005303      DEC      R3      ;; BACKUP BY ONE
1226 005340 020327 005520      CMPB     R3,#$TTYIN      ;; STACK EMPTY?
1227 005344 103434      BLO      4$      ;; BR IF YES
1228 005346 111337 005516      MOVB     (R3),9$      ;; SETUP TO TYPEOUT THE DELETED CHAR.
1229 005352 104401 005516      TYPE     9$      ;; GO TYPE
1230 005356 000746      BR      2$      ;; GO READ ANOTHER CHAR.
1231 005360 005716      TST      (SP)      ;; RUBOUT KEY SET?
1232 005362 001406      BEQ      7$      ;; BR IF NO
1233 005364 112737 000134 005516      MOVB     #'\\,9$      ;; TYPE A BACK SLASH
1234 005372 104401 005516      TYPE     9$
1235 005376 005016      CLR      (SP)      ;; CLEAR THE RUBOUT KEY
1236 005400 122713 000025      CMPB     #25,(R3)      ;; IS CHARACTER A CTRL U?
1237 005404 001003      BNE      8$      ;; BR IF NO
1238 005406 104401 005527      TYPE     $CNTLU      ;; TYPE A CONTROL "U"
1239 005412 000726      BR      1$      ;; GO START OVER
1240 005414 122713 000022      CMPB     #22,(R3)      ;; IS CHARACTER A "r"?
1241 005420 001011      BNE      3$      ;; BRANCH IF NO
1242 005422 105013      CLRB     (R3)      ;; CLEAR THE CHARACTER
1243 005424 104401 001313      TYPE     , $CRLF      ;; TYPE A "CR" & "LF"
1244 005430 104401 005520      TYPE     $TTYIN      ;; TYPE THE INPUT STRING
1245 005434 000717      BR      2$      ;; GO PICKUP ANOTHER CHARACTER
1246 005436 104401 001312      TYPE     $QUES      ;; TYPE A '?'
1247 005442 000712      BR      1$      ;; CLEAR THE BUFFER AND LOOP
1248 005444 111337 005516      MOVB     (R3),9$      ;; ECHO THE CHARACTER
1249 005450 104401 005516      TYPE     9$
1250 005454 122723 000015      CMPB     #15,(R3)+      ;; CHECK FOR RETURN
1251 005460 001305      BNE      2$      ;; LOOP IF NOT RETURN
1252 005462 105063 177777      CLRB     -1(R3)      ;; CLEAR RETURN (THE 15)
1253 005466 104401 001314      TYPE     $LF      ;; TYPE A LINE FEED
1254 005472 005726      TST      (SP)+      ;; CLEAR RUBOUT KEY FROM THE STACK
1255 005474 012603      MOV      (SP)+,R3      ;; RESTORE R3
1256 005476 011646      MOV      (SP)-,(SP)      ;; ADJUST THE STACK AND PUT ADDRESS OF THE
1257 005500 016666 000004 000002      MOV      4(SP),2(SP)      ;; FIRST ASCII CHARACTER ON IT
1258 005506 012766 005520 000004      MOV      #$TTYIN,4(SP)
1259 005514 000002      RTI      ;; RETURN
1260 005516 000      9$: .BYTE     0      ;; STORAGE FOR ASCII CHAR. TO TYPE
1261 005517 000      .BYTE     0      ;; TERMINATOR
1262 005520 000007      $TTYIN: .BLKB     7      ;; RESERVE 7 BYTES FOR TTY INPUT
1263 005527 136 006525 000012      $CNTLU: .ASCIZ  /?U<(15)<(12)      ;; CONTROL "U"
1264 005534 043536 005015 000      $CNTLG: .ASCIZ  /?G<(15)<(12)      ;; CONTROL "G"
1265 005541 015 051412 051127      $MSWR: .ASCIZ  <(15)<(12)/SWR = /
1266 005546 036440 000040      $MNEW: .ASCIZ  / NEW = /
1267 005552 020040 042516 020127
1268 005560 020075 000
1269 005564
1270 .EVEN
1271 .SBTTL READ AN OCTAL NUMBER FROM THE TTY
1272
1273 ;*****
1274 ;THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
1275 ;CHANGE IT TO BINARY.
1276 ;THE INPUT CHARACTERS WILL BE CHECKED TO INSURED THEY ARE LEGAL

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1276      ;*OCTAL DIGITS. IF AN ILLEGAL CHARACTER IS READ A "?" WILL BE TYPED
1277      ;*FOLLOWED BY A CARRIAGE RETURN-LINE FEED. THE COMPLETE NUMBER MUST
1278      ;*THEN BE RETYPED. THE INPUT IS TERMINATED BY TYPING A CARRIAGE RETURN.
1279      ;*CALL:
1280      ;*      RDOCT
1281      ;*      RETURN HERE
1282      ;*
1283      ;*      READ AN OCTAL NUMBER
1284      ;*      LOW ORDER BITS ARE ON TOP OF THE STACK
1285      ;*      HIGH ORDER BITS ARE IN $HIOCT
1286
1287      $RDOCT: MOV      (SP), -(SP)      ; PROVIDE SPACE FOR THE
1288      MOV      4(SP), 2(SP)      ; INPUT NUMBER
1289      MOV      R0, -(SP)      ; PUSH R0 ON STACK
1290      MOV      R1, -(SP)      ; PUSH R1 ON STACK
1291      MOV      R2, -(SP)      ; PUSH R2 ON STACK
1292      1$: ROLIM      ; READ AN ASCII LINE
1293      MOV      (SP)+, R0      ; GET ADDRESS OF 1ST CHARACTER
1294      MOV      R0, 5$      ; AND SAVE IT
1295      CLR      R1      ; CLEAR DATA WORD
1296      CLR      R2
1297      2$: MOV      (R0)+, -(SP)      ; PICKUP THIS CHARACTER
1298      BEQ      3$      ; IF ZERO GET OUT
1299      CMPB     #'0, (SP)      ; MAKE SURE THIS CHARACTER
1300      BGT      4$      ; IS AN OCTAL DIGIT
1301      CMPB     #'7, (SP)
1302      BLT      4$
1303      ASL      R1      ; *2
1304      ROL      R2
1305      ASL      R1      ; *4
1306      ROL      R2
1307      ASL      R1      ; *8
1308      ROL      R2
1309      BIC      #'C7, (SP)      ; STRIP THE ASCII JUNK
1310      ADD      (SP)+, R1      ; ADD IN THIS DIGIT
1311      BR       2$      ; LOOP
1312      3$: TST      (SP)+      ; CLEAN TERMINATOR FROM STACK
1313      MOV      R1, 12(SP)      ; SAVE THE RESULT
1314      MOV      R2, $HIOCT
1315      MOV      (SP)+, R2      ; POP STACK INTO R2
1316      MOV      (SP)+, R1      ; POP STACK INTO R1
1317      MOV      (SP)+, R0      ; POP STACK INTO R0
1318      RTI      ; RETURN
1319      4$: TST      (SP)+      ; CLEAN PARTIAL FROM STACK
1320      CLRB     (R0)      ; SET A TERMINATOR
1321      TYPE     ; TYPE UP THRU THE BAD CHAR.
1322      5$: .WORD    0      ; "?" "CR" & "LF"
1323      TYPE     $QUES      ; TRY AGAIN
1324      BR       1$
1325      $HIOCT: .WORD    0      ; HIGH ORDER BITS GO HERE
1326
1327      ;-----
1328      ; INPUT OCTAL NUMBER ROUTINE
1329      ;-----
1330      $INPUT: MOV      R5, -(SP)      ; SAVE REGISTER R5.
1331      MOV      2(SP), R5      ; GET FIRST PARAMETER ADDRESS.
1332      MOV      (R5)+, WHAT      ; GET MESSAGE ADDRESS.
1333      MOV      (R5)+, LOLIM      ; GET LOW LIMIT FOR THE #
1334      MOV      (R5)+, HILIM      ; GET HIGH LIMIT FOR THE #.

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1332	005746	012537	006054	MOV	(R5)+, WHERE	;	GET ADDRESS OF INBUFFER
1333	005752	112537	006056	MOV8	(R5)+, LOBITS	;	GET LOWMASK BITS.
1334	005756	112537	006057	MOV8	(R5)+, ADRCNT	;	GET # OF #'S TO BE GENERATED.
1335	005762	010566	000002	MOV	R5, 2(SP)	;	SAVE THE RETURN ADDRESS.
1336	005766	104401		INLP1: TYPE		;	TYPE THE MESSAGE.
1337	005770	000000		WHAT: .WORD	0		
1338	005772	104404		RDOCT		;	READ OCTAL # FROM KEYBOARD.
1339	005774	021637	006052	CMP	(SP), HILIM	;	IS IT IN HIGH LIMIT?
1340	006000	003003		BGT	2\$	;	BRANCH IF NO.
1341	006002	021637	006050	CMP	(SP), LOLIM	;	IS IT MORE THAN LOW LIMIT.
1342	006006	002005		BGE	3\$	;	BRANCH IF YES.
1343	006010	104401	001312	2\$: TYPE	, \$QUES	;	TYPE " ? "
1344	006014	104401	001313	TYPE	, \$CRLF	;	TYPE <CR>, <LF>
1345	006020	000762		BR	INLP1	;	
1346	006022	013705	006054	3\$: MOV	WHERE, R5	;	GET BUFFER ADDRESS.
1347	006026	011625		4\$: MOV	(SP), (R5)+	;	SAVE THE # IN RIGHT PLACE.
1348	006030	062716	000002	ADD	#2, (SP)	;	NEXT SEQUENTIAL NUMBER.
1349	006034	105337	006057	DECB	ADRCNT	;	COUNT BY 1.
1350	006040	001372		BNE	4\$	;	BRANCH IF NOT DONE.
1351	006042	005726		TST	(SP)+	;	POP THE STACK POINTER.
1352	006044	012605		MOV	(SP)+, R5	;	POP THE REG.5
1353	006046	000002		RTI			
1354	006050	000000		LOLIM: .WORD	0		
1355	006052	000000		HILIM: .WORD	0		
1356	006054	000000		WHERE: .WORD	0		
1357	006056	000		LOBITS: .BYTE	0		
1358	006057	000		ADRCNT: .BYTE	0		
1359							
1360							
1361							
1362							
1363	006060	013716	001442	.ADVANCE:	MOV	NEXT, (SP)	;
1364	006064	005037	001444	CLR	LOCK		;
1365	006070	000002		RTI			;
1366							CRUNCH STACK WITH ADDRESS OF SCOPE CALL
1367							RESET TIGHT LOOP ADDRESS
1368							CHECK TO SEE IF OLD TEST GETS REPEATED
1369							
1370	006072	016637	000004	.SAV05: MOV	4(SP), SAVPC	;	SAVE R7 (PC)
1371							
1372							
1373							
1374	006100	010537	001274	SV05: MOV	R5, \$REG5	;	SAVE R5
1375	006104	010437	001272	MOV	R4, \$REG4	;	SAVE R4
1376	006110	010337	001270	MOV	R3, \$REG3	;	SAVE R3
1377	006114	010237	001266	MOV	R2, \$REG2	;	SAVE R2
1378	006120	010137	001264	MOV	R1, \$REG1	;	SAVE R1
1379	006124	010037	001262	MOV	R0, \$REG0	;	SAVE R0
1380	006130	000002		RTI		;	LEAVE.
1381							
1382							
1383							
1384	006132	013700	001262	.RES05: MOV	\$REG0, R0	;	RESTORE R0
1385	006136	013701	001264	MOV	\$REG1, R1	;	RESTORE R1
1386	006142	013702	001266	MOV	\$REG2, R2	;	RESTORE R2
1387	006146	013703	001270	MOV	\$REG3, R3	;	RESTORE R3

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READ AN OCTAL NUMBER FROM THE TTY

1388	006152	013704	001272	MOV	\$REG4,R4	:RESTORE R4
1389	006156	013705	001274	MOV	\$REG5,R5	:RESTORE R5
1390	006162	000002		RTI		:LEAVE
1391						
1392						
1393						
1394						
1395	006164	104401	001313			
1396	006170	010046		:CONVR: TYPE	\$CRLF	
1397	006172	010146		:CNVRT: MOV	R0,-(SP)	
1398	006174	010346		MOV	R1,-(SP)	
1399	006176	010446		MOV	R3,-(SP)	
1400	006200	010546		MOV	R4,-(SP)	
1401	006202	017601	000012	MOV	R5,-(SP)	
1402	006206	062766	000002	MOV	2(2(SP),R1	
1403	006214	012137	006406	ADD	#2,12(SP)	
1404	006220	112137	006410	MOV	(R1)+,WRDCNT	
1405	006224	112137	006411	MOV	(R1)+,CHRCNT	
1406	006230	013137	006412	MOV	(R1)+,SPACNT	
1407	006234	122137	000003	MOV	2(R1)+,BINWRD	
1408	006242	001003		CMPB	#3,CHRCNT	
1409	006244	042737	177400	BNE	2\$	
1410	006252	013704	006412	BIC	#177400,BINWRD	
1411	006256	113705	006410	MOV	BINWRD,R4	
1412	006262	012700	011106	MOV	CHRCNT,R5	
1413	006266	010403		MOV	#TEMP,R0	
1414	006270	042703	177770	MOV	R4,R3	
1415	006274	062703	000060	BIC	#177770,R3	
1416	006300	110320		ADD	#060,R3	
1417	006302	000241		MOV	R3,(R3)+	
1418	006304	006004		CLC		
1419	006306	000241		ROR	R4	
1420	006310	006004		CLC		
1421	006312	000241		ROR	R4	
1422	006314	006004		CLC		
1423	006316	005305		ROR	R4	
1424	006320	001362		DEC	R5	
1425	006322	012703	011150	BNE	3\$	
1426	006326	114023		MOV	#MDATA,R3	
1427	006330	105337	006410	MOV	-(R0),(R3)+	
1428	006334	001374		DECB	CHRCNT	
1429	006336	105737	006411	BNE	4\$	
1430	006342	001405		TSTB	SPACNT	
1431	006344	112723	000040	BEQ	6\$	
1432	006350	105337	006411	MOV	#040,(R3)+	
1433	006354	001373		DECB	SPACNT	
1434	006356	105013		BNE	5\$	
1435	006360	104401	011150	CLRB	(R3)	
1436	006364	005337	006406	TYPE	,MDATA	
1437	006370	001313		DEC	WRDCNT	
1438	006372	012605		BNE	1\$	
1439	006374	012604		MOV	(SP)+,R5	
1440	006376	012603		MOV	(SP)+,R4	
1441	006400	012601		MOV	(SP)+,R3	
1442	006402	012600		MOV	(SP)+,R1	
1443	006404	000002		MOV	(SP)+,R0	
				RTI		

1444 006406 000000
 1445 006410 000000
 1446 006411 000000
 1447 006412 000000

WROCNT: 0
 CHRCNT: 0
 SPACNT=CHRCNT+1
 BINWRD: 0

; TRAP DISPATCH SERVICE
 ; ARGUMENT OF TRAP IS EXTRACTED
 ; AND USED AS OFFSET TO OBTAIN POINTER
 ; TO SELECTED SUBROUTINE

.SBTTL TRAP DECODER

 ; THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
 ; AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
 ; OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
 ; GO TO THAT ROUTINE.

1463 006414 010046
 1464 006416 016600 000002
 1465 006422 005740
 1466 006424 111000
 1467 006426 006300
 1468 006430 016000 006450
 1469 006434 000200

\$TRAP: MOV R0, -(SP) ; SAVE R0
 MOV 2(SP), R0 ; GET TRAP ADDRESS
 TST -(R0) ; BACKUP BY 2
 MOVB (R0), R0 ; GET RIGHT BYTE OF TRAP
 ASL R0 ; POSITION FOR INDEXING
 MOV \$TRPAD(R0), R0 ; INDEX TO TABLE
 RTS R0 ; GO TO ROUTINE

;; THIS IS USE TO HANDLE THE "GETPRI" MACRO

1474 006436 011646
 1475 006440 016666 000004 000002
 1476 006446 000002

\$TRAP2: MOV (SP), -(SP) ; MOVE THE PC DOWN
 MOV 4(SP), 2(SP) ; MOVE THE PSW DOWN
 RTI ; RESTORE THE PSW

.SBTTL TRAP TABLE

; THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
 ; BY THE "TRAP" INSTRUCTION.

1483
 1484
 1485 006450 006436
 1486 006452 004414
 1487
 1488
 1489 006454 005144
 1490 006456 005264
 1491 006460 005564
 1492 006462 004364
 1493 006464 006072
 1494 006466 006132
 1495 006470 007362
 1496 006472 007332
 1497 006474 007400
 1498 006476 007446
 1499 006500 007512

	ROUTINE	
\$TRPAD:	.WORD \$TRAP2	
\$TYPE	;;CALL=TYPE	TRAP+1(104401) TTY TYPEOUT ROUTINE
\$RDCHR	;;CALL=RDCHR	TRAP+2(104402) TTY TYPEIN CHARACTER ROUTINE
\$RDLIN	;;CALL=RDLIN	TRAP+3(104403) TTY TYPEIN STRING ROUTINE
\$RDOCT	;;CALL=RDOCT	TRAP+4(104404) READ AN OCTAL NUMBER FROM TTY
.SCOP1	;;CALL=SCOP1	TRAP+5(104405) CALL TO LOOP ON CURRENT DATA HANDLER
.SAVOS	;;CALL=SAVOS	TRAP+6(104406) CALL TO REGISTER SAVE ROUTINE
.RESOS	;;CALL=RESOS	TRAP+7(104407) CALL TO REGISTER RESTORE ROUTINE
.MSTCLR	;;CALL=MSTCLR	TRAP+10(104410) CALL TO ISSUE A MASTER CLEAR
.DELAY	;;CALL=DELAY	TRAP+11(104411) CALL TO DELAY
.ROMCLK	;;CALL=ROMCLK	TRAP+12(104412) CALL TO CLOCK ROM ONCE
.DATACLK	;;CALL=DATACLK	TRAP+13(104413) CALL TO CLOCK DATA
.TIMER	;;CALL=TIMER	TRAP+14(104414) CALL TO DELAY A CLOCK TICK

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1500 006502 005724 $INPUT ;;CALL=INPUT TRAP+15(104415) CALL TO OCTAL # INPUT ROUTINE
1501 006504 006164 .CONVRT ;;CALL=CONVRT TRAP+16(104416) CALL TO .....
1502 006506 006170 .CNVRT ;;CALL=CNVRT TRAP+17(104417) CALL TO .....
1503 006510 006060 .ADVANCE ;;CALL=ADVANCE TRAP+20(104420) CALL TO ADVANCE TO NEXT TEST
1504
1505
1506
1507
1508
1509
1510 006512 004737 011212 $ERROR: JSR PC,CKSWR ;CHECK FOR SOFT SWR
1511 006516 032777 010000 172514 BIT #SW12,2SWR ;BELL ON ERROR?
1512 006524 001406 BEQ XBX ;BR IF NO BELL
1513 006532 105777 172516 TSTB 2STPS ;TTY READY.
1514 006532 100003 BPL XBX ;DON'T WAIT IF TTY NOT READY.
1515 006534 112777 000207 172510 MOVB #207,2STPB ;PUSH A BELL AT THE TTY.
1516 006542 032777 020000 172470 XBX: BIT #SW13,2SWR ;DELETE ERROR PRINT OUT?
1517 006550 001107 BNE HALTS ;BR IF NO PRINT OUT WANTED.
1518 006552 021637 001216 CMP (SP),$ERRPC ;WAS THIS ERROR FOUND LAST TIME?
1519 006556 001404 BEQ IS ;BR IF YES
1520 006560 011637 001216 MOV (SP),$ERRPC ;RECORD BEING HERE
1521 006564 105037 001203 CLRB $ERFLG ;PREPARE HEADER
1522 006570 104406 1S: SAVOS ;SAVE ALL PROC REGISTERS
1523 006572 011605 MOV (SP),R5 ;GET THE PC OF ERROR
1524 006574 162705 000002 SUB #2,R5 ;GET ADDRESS OF TRAP CALL
1525 006600 011504 MOV (R5),R4 ;GET ERROR INSTRUCTION
1526 006602 110437 001214 MOVB R4,$ITEMB ;COPY ERROR # FOR APT HANDLING
1527 006606 006304 ASL R4 ;MULT BY TWO
1528 006610 061504 ADD (R5),R4 ;DOUBLE IT
1529 006612 006304 ASL R4 ;MULT AGAIN
1530 006614 042704 177001 BIC #177001,R4 ;CLEAR JUNK
1531 006620 062704 001512 ADD #ERRTAB,R4 ;GET POINTER
1532 006624 012437 006740 MOV (R4)+,$ERRMSG ;GET ERROR MESSAGE
1533 006630 012437 006752 MOV (R4)+,$DATAHD ;GET DATA HEADER
1534 006634 011437 006764 MOV (R4), $DATABP ;GET DATA TABLE
1535 006640 105737 001203 TSTB $ERFLG ;TYPE HEADREER
1536 006644 001403 BEQ TYPMSG ;BR IF YES
1537 006646 005737 006764 TST $DATABP ;DOES DATA TABLE EXIST?
1538 006652 001040 BNE TYPDAT ;BR IF YES.
1539 006654 104401 001313 TYPMSG: TYPE , $CRLF
1540 006660 104401 001313 TYPE , $CRLF
1541 006664 005737 001444 TST LOCK
1542 006670 001402 BEQ IS
1543 006672 104401 010015 TYPE ,MASTEK
1544 006676 104401 010003 1S: TYPE ,MTSTN
1545 006702 104417 007120 CNVRT ,XTSTN ;SHOW IT
1546 006706 104401 010072 TYPE ,MERRPC ;TYPE PC.
1547 006712 104417 007112 CNVRT ,ERTABO ;SHOW IT
1548 006716 104401 001313 TYPE , $CRLF ;GIVE A CR/LF
1549 006722 112737 001203 001203 MOVB #-1,$ERFLG ;NO MORE HEADER UNLESS NO DATA TABLE.
1550 006730 005737 006740 TST $ERRMSG ;IS THERE AN ERROR MESSAGE?
1551 006734 001402 BEQ WRKO.FM ;BR IF NO.
1552 006736 104401 TYPE ;TYPE
1553 006740 000000 $ERRMSG: 0 ;ERROR MESSAGE
1554 006742 WRKO.FM: ;
1555 006742 005737 006752 TST $DATAHD ;DATA HEADER?

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1556	006746	001402			BEQ	TYPDAT	BR IF NO
1557	006750	104401			TYPE		TYPE
1558	006752	000000			DATAHD: 0		DATA HEADER
1559	006754	005737	006764		TYPDAT: TST	DATABP	DATA TABLE?
1560	006760	001402			BEQ	RESREG	BR IF NO.
1561	006762	104416			CONVRT		SHOW
1562	006764	000000			DATABP: 0		DATA TABLE
1563	006766	104407			RESREG: RES05		RESTORE PROC REGISTERS
1564	006770	122737	000001	001336	HALTS: CMPB	#APTENV, \$ENV	IS APT RUNNING?
1565	006776	001007			BNE	3\$	SKIP APT CALL IF NOT.
1566	007000	113737	001214	007012	MOV	\$ITEMB, 6\$	COPY ERROR #.
1567	007006	004737	004714		JSR	PC, SATY4	CALL APT SERVICES.
1568	007012	000000			6\$: WORD	0	ERROR # GOES HERE.
1569	007014	000777			9\$: BR	9\$	LOCK HERE.
1570	007016	022737	004070	000042	3\$: CMP	#SENDAD, 2#42	IF ACT-11 AUTOMATIC MODE, HALT!!
1571	007024	001403			BEQ	1\$	
1572	007026	005777	172206		TST	2\$WR	HALT ON ERROR?
1573	007032	100005			BPL	EXITER	BR IF NO HALT ON ERROR
1574	007034	010046			1\$: PUSHRO		SAVE RO
1575	007036	016600	000002		MOV	2(SP), RO	SHOW ERROR PC IN DATA LIGHTS
1576	007042	000000			HALT		HALT
1577	007044	012600			POPRO		GET RO
1578	007046	005237	001212		EXITER: INC	\$ERTTL	UPDATE ERROR COUNT
1579	007052	032777	000400	172160	BIT	#SW08, 2\$WR	GOTO TOP OF TEST?
1580	007060	001007			BNE	1\$	BR IF YES
1581	007062	032777	002000	172150	BIT	#SW10, 2\$WR	GOTO NEXT TEST?
1582	007070	001407			BEQ	2\$	BR IF NO
1583	007072	013737	001442	001206	MOV	NEXT, \$LPADR	SET FOR NEXT TEST
1584	007100	012706	001200		1\$: MOV	#STACK, SP	RESET SP
1585	007104	000177	172076		JMP	2\$LPADR	GOTO SPECIFIED TEST
1586	007110	000002			2\$: RTI		\$LPADR
1587	007112	000001			ERTAB0: 1		
1588	007114	006	002		.BYTE	6, 2	
1589	007116	001460			SAVPC		
1590	007120	000001			XTSTN: 1		
1591	007122	003	002		.BYTE	3, 2	
1592	007124	001202			\$TSTNM		
1593					ENTER HERE ON POWER FAILURE		
1594					-----		
1595							
1596					.SBTTL POWER DOWN AND UP ROUTINES		
1597							
1598					*****		
1599					POWER DOWN ROUTINE		
1600	007126	012737	007316	000024	\$PWRDN: MOV	#\$ILLUP, 2#PWRVEC	SET FOR FAST UP
1601	007134	012737	000340	000026	MOV	#340, 2#PWRVEC+2	PRI0:7
1602	007142	010046			MOV	2J, -(SP)	PUSH RO ON STACK
1603	007144	010146			MOV	1, -(SP)	PUSH R1 ON STACK
1604	007146	010246			MOV	R2, -(SP)	PUSH R2 ON STACK
1605	007150	010346			MOV	R3, -(SP)	PUSH R3 ON STACK
1606	007152	010446			MOV	R4, -(SP)	PUSH R4 ON STACK
1607	007154	010546			MOV	R5, -(SP)	PUSH R5 ON STACK
1608	007156	017746	172056		MOV	2\$WR, -(SP)	PUSH 2\$WR ON STACK
1609	007162	010637	007322		MOV	SP, \$SAVR6	SAVE SP
1610	007166	012737	007200	000024	MOV	#\$PWRUP, 2#PWRVEC	SET UP VECTOR
1611	007174	000000			HALT		


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1612 007176 000776          BR      .-2          ;; HANG UP
1613
1614
1615          ;; *****
1616          : POWER UP ROUTINE
1617 007200 012737 007316 000024 $PHRUP: MOV      $SILLUP, 2($PHRVEC) ;; SET FOR FAST DOWN
1618 007206 013706 007322          MOV      $SAVR6, SP ;; GET SP
1619 007212 005037 007322          CLR      $SAVR6 ;; WAIT LOOP FOR THE TTY
1620 007222 001375 007322          IS: INC      $SAVR6 ;; WAIT FOR THE INC
1621 007224 104401 007562          BNE     IS ;; OF WORD
1622 007230 104417 007324          TYPE    ,MPFAIL
1623 007234 105037 001203          CMVRT   ,PFTAB
1624 007240 005037 001216          CLR     SERFLG ;; CLEAR ERROR FLAG.
1625 007244 013701 002066          CLR     SERAPC ;; CLEAR LAST ERROR PC
1626 007250 005011          MOV      KMCSR, R1 ;; RESTORE DEVICE ADDRESS.
1627 007252 104410          CLR     (R1) ;; CLEAR THE CSR.
1628 007254 012677 171760          MSTCLR
1629 007260 012605          MOV      (SP)+, 2$SR ;; POP STACK INTO 2$SR
1630 007262 012604          MOV      (SP)+, R5 ;; POP STACK INTO R5
1631 007264 012603          MOV      (SP)+, R4 ;; POP STACK INTO R4
1632 007266 012602          MOV      (SP)+, R3 ;; POP STACK INTO R3
1633 007270 012601          MOV      (SP)+, R2 ;; POP STACK INTO R2
1634 007272 012600          MOV      (SP)+, R1 ;; POP STACK INTO R1
1635 007274 012737 007126 000024          MOV      $SPWRDN, 2($PHRVEC) ;; SET UP THE POWER DOWN VECTOR
1636 007302 012737 000340 000026          MOV      #340, 2($PHRVEC+2) ;; PRI0:7
1637 007310 104401          TYPE    ,MPFAIL ;; REPORT THE POWER FAILURE
1638 007312 007562          $PHRNG: .WORD   MPFAIL ;; POWER FAIL MESSAGE POINTER
1639 007314 000002          RTI
1640 007316 000000          $SILLUP: HALT
1641 007320 000776          BR      .-2
1642 007322 000000          $SAVR6: 0
1643
1644          PFTAB: 1
1645 007326 003      002          .BYTE   3, 2
1646 007330 001202          .STSTM
1647
1648          .DELAY:
1649 007332 012777 000020 172534          MOV      #20, 2$KMP04
1650 007340 104412          ROMCLK   121111 ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1651 007342 121111          IS:          ;; POKE CLOCK DELAY BIT
1652 007344          ROMCLK   121224 ;; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1653 007346 121224          BIT      #BIT4, 2$KMP04 ;; PORT4+IBUS#11
1654 007350 032777 000020 172516          BEQ     IS ;; IS CLOCK BIT SET?
1655 007356 001772          RTI ;; BR IF NO
1656 007360 000002
1657
1658          .MSTCLR:
1659 007362 152777 000100 172500          BISB   #BIT6, 2$KMCSRH ;; SET MASTER CLEAR
1660 007362 142777 000300 172472          BICB   #BIT6!BIT7, 2$KMCSRH ;; CLEAR MASTER CLEAR AND RUN
1661 007370 000002          RTI ;; RETURN
1662
1663          .ROMCLK:
1664 007400 152777 000002 172462          BISB   #BIT1, 2$KMCSRH ;; SET ROMI
1665 007400 013677 172464          MOV      2(SP)+, 2$KMP06 ;; LOAD INSTRUCTION IN SEL6
1666 007406 062746 000002          ADD     #2, -(SP) ;; ADJUST STACK
1667

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1668 007416 032777 000100 171614      BIT      #SW06,2SWR      ;HALT IF SW06 =1
1669 007424 001401                      BEQ      1$          ;BR IF SW06 =0
1670 007426 000000                      HALT                     ;HALT BEFORE CLOCKING INSTRUCTION
1671 007430 152777 000003 172432 1$:    BISB      #BIT1!B. 1,2KMCSRH ;CLOCK INSTRUCTION
1672 007436 142777 000007 172424      BICB      #BIT2!BIT1!BIT0,2KMCSRH ;CLEAR ROM0, ROM1, STEP
1673 007444 000002                      RTI
1674
1675 007446                      .DATACLK:
1676 007446 013637 011106      MOV      2(SP)+,TEMP      ;PUT TICK COUNT IN TEMP
1677 007452 062746 000002      ADD      #2,-(SP)      ;ADJUST STACK
1678 007456 152777 000020 172404 1$:    BISB      #BIT4,2KMCSRH      ;SET STEP LU
1679 007464 027777 172376 172374      CMP      2KMCSR,2KMCSR      ;WASTE TIME
1680 007472 142777 000020 172370      BICB      #BIT4,2KMCSRH      ;CLEAR STEP LU
1681 007500 005337 011106      DEC      TEMP      ;DEC TICK COUNT
1682 007504 001364                      BNE      1$          ;BR IF NOT DONE
1683 007506 000002                      RTI      ;RETURN
1684 007510 000001      3$:      .BLKW 1
1685
1686 007512                      .TIMER:
1687 007512 013637 011106      MOV      2(SP)+,TEMP      ;MOVE COUNT TO TEMP
1688 007516 062746 000002      ADD      #2,-(SP)      ;ADJUST STACK
1689 007522                      1$:
1690 007522 104412                      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1691 007524 021364                      021364      ;PORT4+IBUS* REG11
1692 007526 032777 000002 172340      BIT      #2,2KMP04      ;IS PGM CLOCK BIT CLEAR?
1693 007534 001772                      BEQ      1$          ;BR IF YES
1694 007536                      2$:
1695 007536 104412                      ROMCLK      ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
1696 007540 021364                      021364      ;PORT4+IBUS* REG11
1697 007542 032777 000002 172324      BIT      #2,2KMP04      ;IS PGM CLOCK BIT SET?
1698 007550 001372                      BNE      2$          ;BR IF YES
1699 007552 005337 011106      DEC      TEMP      ;DEC COUNT
1700 007556 001361                      BNE      1$          ;BR IF NOT DONE
1701 007560 000002                      RTI      ;RETURN
1702
1703 007562 050200 051127 043040 MPFAIL: .ASCIZ  <200>/PWR FAILED. RESTART AT TEST /
(2) 007620 042600 042116 050040 MEPASS: .ASCIZ  <200>/END PASS LZKCD /
(2) 007642 051200 000      MR:      .ASCIZ  <200>/R/
(2) 007645 200 047516 042040 MERR2:  .ASCIZ  <200>/NO DEVICES PRESENT./
(2) 007672 044600 051516 043125 MERR3:  .ASCIZ  <200>/INSUFFICIENT DATA!/
(2) 007716 046200 041517 020113 MLOCK:  .ASCIZ  <200>/LOCK ON SELECTED TEST/
(2) 007745 103 051123 020072 MCSRX:   .ASCIZ  /CSR: /
(2) 007753 126 041505 020072 MVECX:   .ASCIZ  /VEC: /
(2) 007761 120 051501 042523 MPASSX:  .ASCIZ  /PASSES: /
(2) 007772 051105 047522 051522 MERRX:  .ASCIZ  /ERRORS: /
(2) 010003 124 051505 020124 MTSTN:   .ASCIZ  /TEST NO: /
(2) 010015 052 000      MASTEX:  .ASCIZ  /*/
(2) 010017 200 042523 020124 MNEW:   .ASCIZ  <200>/SET SWITCH REG TO KMC11'S DESIRED ACTIVE./
(2) 010072 041520 020072 000      MERRPC: .ASCIZ  /PC: /
(2) 010077 200 020040 020040 XHEAD:  .ASCII  <200>/
(2) 010136 020200 020040 020040      .ASCII  <200>/
(2) 010175 200 020040 041520      .ASCII  <200>/ PC      CSR      STAT1      STAT2      STAT3/
(2) 010247 200 026455 026455      .ASCII  <200>/-----
(2) 010323 200 047510 020127 NUM:    .ASCIZ  <200>/HOW MANY KMC11'S TO BE TESTED?/
(2) 010363 200 051503 020122 CSR:    .ASCIZ  <200>/CSR ADDRESS?/
(2) 010401 200 042526 052103 VEC:    .ASCIZ  <200>/VECTOR ADDRESS?/

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(2) 010422 041200 020122 051120 PRI0: .ASCIZ <200>/PR PRIORITY LEVEL? (4,5,6,7)?/
(2) 010461 200 044127 041511 MODU: .ASCIZ <200>/WHICH LINE UNIT? IF NONE TYPE "N", IF M8201 TYPE "1", IF M8202 TYP
(2) 010573 200 053523 052111 LINE: .ASCIZ <200>/SWITCH PAC#1 (DOCMP LINE #)?/
(2) 010631 200 053523 052111 BM: .ASCIZ <200>/SWITCH PAC#2 (BM873 BOOT ADD)?/
(2) 010671 200 051511 052040 CONN: .ASCIZ <200>/IS THE LOOP BACK CONNECTOR ON?/
(2) 010731 200 047516 042040 NOACT: .ASCIZ <200>/NO DEVICES ARE SELECTED/
(2) 010762 100200 046513 030503 CONERR: .ASCIZ <200><200>/KMC11 AT NONSTANDARD ADDRESS PC: /
(2) 011027 200 054105 042520 CNERR: .ASCIZ <200>/EXPECTED FOUND/
(2) 011050 024040 046513 024503 KMCN: .ASCIZ / (KMC) /
(2) .EVEN
(2) 011060 000005 XSTATQ: 5
1704 011062 006 003 .BYTE 6,3
1705 011064 001276 $TMP0
1706 011066 006 003 .BYTE 6,3
1707 011070 001300 $TMP1
1708 011072 006 003 .BYTE 6,3
1709 011074 001302 $TMP2
1710 011076 006 003 .BYTE 6,3
1711 011100 001304 $TMP3
1712 011102 006 002 .BYTE 6,2
1713 011104 001306 $TMP4
1714 .EVEN
1715 ;BUFFERS FOR INPUT-OUTPUT
1716
1717
1718 011106 000000 TEMP: 0
1719 011150 .=. +40
1720 011150 000000 MDATA: 0
1721 011212 .=. +40
1722
1723 ;ROUTINE USED TO CHANGE SOFTWARE SWITCH
1724 ;REGISTER USING THE CONSOLE TERMINAL
1725 -----
1726
1727
1728 011212 022737 000176 001240 CKSWR: CMP #SWREG,SWR ;IS THE SOFT SWR BEING USED?
1729 011220 001075 BNE CKSWRS ;BR IF NO
1730 011222 132737 000001 001336 BITB #1,SENV ;IS IT RUNNING UNDER APT?
1731 011230 001071 BNE CKSWRS ;EXIT IF YES.
1732 011232 022777 000007 170006 CMP #7,$STKB ;WAS CTRL G TYPED? (7 BIT ASCII)
1733 011240 001404 BEQ 1$ ;BR IF YES
1734 011242 022777 000207 167776 CMP #207,$STKB ;WAS CTRL G TYPED? (8 BIT ASCII)
1735 011250 001061 BNE CKSWRS ;BR IF NO
1736 011252 010246 1$: MOV R2,-(SP) ;STORE R2
1737 011254 010346 MOV R3,-(SP) ;STORE R3
1738 011256 010446 MOV R4,-(SP) ;STORE R4
1739 011260 012737 177777 011416 MOV #-1,SWFLG ;SET SOFT TYPE OUT FLAG
1740 011266 005002 CKSWR1: CLR R2 ;CLEAR NEW SWR CONTENTS
1741 011270 012704 177777 MOV #-1,R4 ;SET FLAG TO ALL ONES
1742 011274 104401 005541 TYPE ,SM$WR ;TYPE "SMR="
1743 011300 104417 CKSWR2: CNVRT ;TYPE OUT PRESENT CONTENTS
1744 011302 011452 SOFTSW ;OF SOFT SWITCH REGISTER
1745 011304 104401 005552 CKSWR3: TYPE ,SMNEW ;TYPE "NEW="
1746 011310 004737 011420 CKSWR4: JSR PC,INCHAR ;GET RESPONSE
1747 011314 022703 000015 CMP #15,R3 ;WAS IT A CR?
1748 011320 001424 BEQ 5$ ;BR IF YES

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1749	011322	022703	000012			CMP	#12,R3	: WAS IT A LF?
1750	011326	001416				BEQ	4\$	: BR IF YES
1751	011330	022703	000025			CMP	#25,R3	: WAS IT CTRL U?
1752	011334	001754				BEQ	CKSWR1	: BR IF YES(START OVER)
1753	011336	022703	000007			CMP	#7,R3	: IF CNTL G GET NEXT CHAR
1754	011342	001762				BEQ	CKSWR4	
1755	011344	005004				CLR	R4	: IT MUST BE A DIGIT SO CLR FLAG
1756	011346	042703	177770			BIC	#177770,R3	: ONLY 0-7 ARE LEGAL SO MASK OFF BITS
1757	011352	006302				ASL	R2	: SHIFT R2 3 TIMES
1758	011354	006302				ASL	R2	
1759	011356	006302				ASL	R2	
1760	011360	050302				BIS	R3,R2	: ADD LAST DIGIT
1761	011362	000752				BR	CKSWR4	: GET NEXT CHARACTER
1762	011364	012766	002402	000006	4\$:	MOV	#.START,6(SP)	: LF WAS TYPED SO GO TO START
1763	011372	005704			5\$:	TST	R4	: IS FLAG CLEAR?
1764	011374	001002				BNE	6\$	: IF NOT DON'T CHANGE SOFT SWR
1765	011376	010277	167636			MOV	R2,2SWR	: IF YES THEN WRITE NEW CONTENTS TO SOFT SWR
1766	011402	005037	011416		6\$:	CLR	SWFLG	: CLEAR TYPEOUT FLAG
1767	011406	012604				MOV	(SP)+,R4	: RESTORE R4
1768	011410	012603				MOV	(SP)+,R3	: RESTORE R3
1769	011412	012602				MOV	(SP)+,R2	: RESTORE R2
1770	011414	000207			CKSWR5:	RTS	PC	: RETURN
1771								
1772	011416	000000				SWFLG:	0	
1773								
1774	011420	105777	167620		INCHAR:	TSTB	2\$TKS	
1775	011424	100375				BPL	.-4	
1776	011426	017703	167614			MOV	2\$TKB,R3	
1777	011432	105777	167612			TSTB	2\$TPS	
1778	011436	100375				BPL	.-4	
1779	011440	010377	167606			MOV	R3,2\$TPB	
1780	011444	042703	000200			BIC	#8117,R3	
1781	011450	000207				RTS	PC	
1782								
1783	011452	000001			SOFTSW:	1		
1784	011454	006	002			.BYTE	6,2	
1785	011456	000176				SWREG		

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1786
1787
1788
1789
1790
1791
1792
1793
1794
1795 011460 005737 001470          CYCLE: TST      KMACTV      ;ARE ANY KMC11'S TO BE TESTED?
1796 011464 001004                    BNE      1$          ;BR IF OK.
1797 011466 104401 010731          TYPE      ,NOACT      ;NO KMC11'S SELECTED!!
1798 011472 000000                    HALT                    ;STOP THE SHOW.
1799 011474 000776                    BR          -2          ;DISQUALIFY CONT. SW.
1800 011476 000241          1$:      CLC          ;CLEAR PROC. CARRY BIT.
1801 011500 006137 001500          ROL      RUN          ;UPDATE POINTER
1802 011504 005537 001500          ADC      RUN          ;CATCH CARRY FROM RUN
1803 011510 062737 000004 001504          ADD      #4,MILK      ;UPDATE POINTER
1804 011516 062737 000010 001502          ADD      #10,CREAM      ;UPDATE ADDRESS POINTER.
1805 011524 022737 002300 001502          CMP      #KM.MAP+200,CREAM
1806 011532 001006                    BNE      2$          ;KEEP GOING; NOT ALL TESTED FOR.
1807 011534 012737 002100 001502          MOV      #KM.MAP,CREAM      ;RESET ADDRESS POINTER.
1808 011542 012737 002302 001504          MOV      #CNT.MAP,MILK      ;RESET PASS COUNT POINTER
1809 011550 033737 001500 001470          2$:      BIT      RUN,KMACTV      ;IS THIS ONE ACTIVE?
1810 011556 001747                    BEQ      1$          ;BR IF NO
1811 011560 013700 001502          MOV      CREAM,R0      ;GET ADDRESS POINTER
1812 011564 013702 001504          MOV      MILK,R2      ;GET PASS COUNT POINTER
1813 011570 012037 002066          MOV      (R0)+,KMCSR      ;LOAD SYSTEM CTRL. REG
1814 011574 011037 002056          MOV      (R0),KMRVEC      ;LOAD VECTOR
1815 011600 042737 177000 002056          BIC      #177000,KMRVEC      ;CLEAR UNWANTED BITS
1816 011606 012037 002050          MOV      (R0)+,STAT1      ;LOAD STAT1
1817 011612 012037 002052          MOV      (R0)+,STAT2      ;LOAD STAT2
1818 011616 012037 002054          MOV      (R0)+,STAT3      ;LOAD STAT3
1819 011622 012237 001324          MOV      (R2)+,SPASS      ;LOAD PASS COUNT
1820 011626 012237 001212          MOV      (R2)+,SERTTL      ;LOAD ERROR COUNT
1821 011632 012700 000002          MOV      #2,R0          ;SAVE CORE THIS WAY!
1822 011636 013737 002066 002070          MOV      KMCSR,KMCSRH
1823 011644 005237 002070          INC      KMCSRH
1824 011650 013737 002070 002072          MOV      KMCSRH,KMCTL
1825 011656 005237 002072          INC      KMCTL
1826 011662 013737 002072 002074          MOV      KMCTL,KMP04
1827 011670 060037 002074          ADD      R0,KMP04
1828 011674 013737 002074 002076          MOV      KMP04,KMP06
1829 011702 060037 002076          ADD      R0,KMP06
1830
1831 011706 013737 002056 002060          MOV      KMRVEC,KMRLVL      ;PTY LVL
1832 011714 060037 002060          ADD      R0,KMRLVL
1833 011720 013737 002060 002062          MOV      KMRLVL,KMTVEC      ;TX VEC
1834 011726 060037 002062          ADD      R0,KMTVEC
1835 011732 013737 002062 002064          MOV      KMTVEC,KMTLVL      ;TX LVL
1836 011740 060037 002064          ADD      R0,KMTLVL
1837
1838 011744 032737 000002 001446          BIT      #SW01,STRTSW      ;IS TEST NO. SELECTED
1839 011752 001447                    BEQ      7$          ;BR IF NO
1840 011754
1841 011754 005737 000042          4$:      TST      #42          ;RUNNING IN AUTO MODE?

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1842 011760 001044      BNE 7$          ;BR IF YES
1843 011762 104401 001313 TYPE ,SCLF
1844 011766 104415      INPUT
1845 011770 010003      MTSTN
1846 011772 000001      1
1847 011774 001000      1000
1848 011776 001202      $TSTNM
1849 012000 000        .BYTE 0
1850 012001 001        .BYTE 1
1851 012002 012700 013732 MOV $TST1,R0
1852 012006 022710 5$: CMP (PC)+,(R0) ;CMP FIRST WORD TO 12737
1853 012010 012737      MOV (PC)+,2(PC)+
1854 012012 001020      BNE 6$          ;BR IF NOT SAME
1855 012014 023760 001202 000002 CMP $TSTNM,2(R0) ;DOES $TSTNM MATCH?
1856 012022 001014      BNE 6$          ;BR IF NO
1857 012024 022760 001202 000004 CMP $TSTNM,4(R0) ;IS LAST WORD OK?
1858 012032 001010      BNE 6$          ;BR IF NO
1859 012034 010037 001206 MOV R0,$LPADR ;IT IS A LEGAL TEST SO DO IT
1860 012040 104401 007642 TYPE MR
1861 012044 042737 000002 001446 BIC $SW01,STRTSW
1862 012052 000412      BR 8$
1863 012054 005720 6$: TST (R0)+ ;POP R0
1864 012056 020027 020634 CMP R0,$TLAST+10 ;AT END YET?
1865 012062 001351      BNE 5$          ;BR IF NO
1866 012064 104401 001312 TYPE ,SQUES ;YES ILLEGAL TEST NO.
1867 012070 000731      BR 4$          ;TRY AGAIN
1868
1869 012072 012737 013732 001206 7$: MOV $TST1,$LPADR ;PREPARE $LPADR ADDRESS
1870 012100 013701 002066 8$: MOV KMC$R,R1 ;R1 = BASE KMC11 ADDRESS
1871 012104 000177 167076 JMP 2$LPADR ;GO START TESTING.
1872
1873
1874 ;ROUTINE USED TO "AUTO SIZE" THE KMC11
1875 ;CSR AND VECTOR.
1876 ;NOTE: THE CSR MAY BE ANY WHERE IN THE FLOATING
1877 ;ADDRESS RANGE (160000:164000)
1878 ;AND THE VECTOR MAY BE ANY WHERE IN THE
1879 ;FLOATING VECTOR RANGE (300:770)
1880
1881
1882 AUTO.SIZE:
1883 012110 000005      RESET
1884 012112 012702 002100 CSRMAP: MOV $KM.MAP,R2 ;INSURE A BUS INIT.
1885 012116 005022 1$: CLR (R2)+ ;LOAD MAP POINTER.
1886 012120 022702 002300 CMP $KM.END,R2 ;ZERO ENTIRE MAP
1887 012124 001374      BNE 1$          ;ALL DONE?
1888 012126 005037 001472 CLR KMINUM ;SET OCTAL NUMBER OF KMC11'S TO 0
1889 012132 012702 002100 MOV $KM.MAP,R2 ;R2 POINTS TO KMC MAP
1890 012136 005037 001470 CLR KMACTV ;CLEAR ACTIVE
1891 012142 032737 000001 001446 BIT $SW00,STRTSW ;QUESTIONS?
1892 012150 001002      BNE .+6        ;BR IF YES
1893 012152 000137 012532 JMP 7$          ;IF NO SKIP QUESTIONS
1894 012156 012137 000001 001306 MOV #1,$TMP4 ;START WITH 1
1895 012164 104415      INPUT
1896 012166 010323      NUM
1897 012170 000001      1

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1898	012172	000020			16.			
1899	012174	001302			STMP2			
1900	012176	000			.BYTE	0		
1901	012177	001			.BYTE	1		
1902	012200	013737	001302	001472	MOV	STMP2,KMNUM	;KMNUM = HOW MANY	
1903	012206	104401	001313	12\$:	TYPE	,SCLF		
1904	012212	104416			CONVRT		;TYPE WHICH KMC IS BEING DONE	
1905	012214	013164			WHICH		;STMP4 IS WHICH KMC	
1906	012216	005237	001306		INC	STMP4		
1907	012222	104415			INPUT			
1908	012224	010363			CSR			
1909	012226	160000			160000			
1910	012230	164000			164000			
1911	012232	001304			STMP3			
1912	012234	000			.BYTE	0		
1913	012235	001			.BYTE	1		
1914	012236	013722	001304		MOV	STMP3,(R2)+	;STORE CSR IN MAP	
1915	012242	104415			INPUT			
1916	012244	010401			VEC			
1917	012246	000000			0			
1918	012250	000776			776			
1919	012252	001304			STMP3			
1920	012254	000			.BYTE	0		
1921	012255	001			.BYTE	1		
1922	012256	013712	001304		MOV	STMP3,(R2)	;STORE VECTOR IN MAP	
1923	012262	104401		10\$:	TYPE			
1924	012264	010422			PRI0		;ASK WHAT BR LEVEL	
1925	012266	004737	013456		JSR	PC,INTTY	;GET RESPONSE	
1926	012272	022703	000024		CMP	#24,R3		
1927	012276	101014			BHI	50\$	;BR IF LESS THAN 4	
1928	012300	022703	000027		CMP	#27,R3		
1929	012304	103411			BLO	50\$	;BR IF GREATER THAN 7	
1930	012306	012704	000011		MOV	#11,R4	;R4 = NUMBER OF SHIFTS	
1931	012312	006303			ASL	R3	;SHIFT R3 LEFT	
1932	012314	005304			DEC	R4	;DEC SHIFT COUNT	
1933	012316	001375			BNE	-4	;BR IF NOT DONE	
1934	012320	042703	170777		BIC	#170777,R3	;BIC UNWANTED BITS	
1935	012324	050312			BIS	R3,(R2)	;PUT BR LEVEL IN STATUS MAP	
1936	012326	000403			BR	8\$	;CONTINUE	
1937	012330	104401		50\$:	TYPE			
1938	012332	001312			\$QUES		;RESPONSE IS OUT OF LIMITS	
1939	012334	000752			BR	10\$	;TRY AGAIN	
1940	012336			8\$:				
1941	012336			9\$:				
1942	012336	104401		16\$:	TYPE			
1943	012340	010461			MODU		;ASK WHICH LINE UNIT	
1944	012342	004737	013456		JSR	PC,INTTY	;GET REPLY	
1945	012346	022703	000021		CMP	#21,R3	; "1"	
1946	012352	001417			BEQ	30\$		
1947	012354	022703	000022		CMP	#22,R3	; "2"	
1948	012360	001412			BEQ	31\$		
1949	012362	022703	000116		CMP	#116,R3	; "N"	
1950	012366	001403			BEQ	32\$		
1951	012370	104401			TYPE			
1952	012372	001312			\$QUES		;IF NOT A 1,2 OR N TYPE ""	
1953	012374	000760			BR	16\$	;TRY AGAIN	

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1954 012376 052722 010000      32$: BIS      #BIT12,(R2)+ ;SET BIT 12 IN STAT2 IF NO LU
1955 012402 052722              CMP      (R2)+,(R2)+ ;POP OVER STAT2 AND STAT3
1956 012404 000445              BR       33$
1957 012406 052712 020000      31$: BIS      #BIT13,(R2) ;SET BIT 13 IN STAT2 IF M8202
1958 012412 104401              30$: TYPE
1959 012414 010671              CONN
1960 012416 004737 013456      JSR      PC,INTTY ;ASK IF LOOP-BACK IS ON
1961 012422 022703 000131      CMP      #131,R3 ;GET REPLY
1962 012426 001406              BEQ      17$ ;Y
1963 012430 022703 000116      CMP      #116,R3 ;N
1964 012434 001406              BEQ      18$
1965 012436 104401              TYPE
1966 012440 001312              $QUES
1967 012442 000763              BR       30$ ;IF NOT Y OR N TYPE "?"
1968 012444 052722 040000      17$: BIS      #BIT14,(R2)+ ;TRY AGAIN
1969 012450 000402              BR       19$ ;TURNAROUND IS CONNECTED
1970 012452 042722 040000      18$: BIC      #BIT14,(R2)+ ;NO TURNAROUND
1971 012456
1972 012456 104415              INPUT
1973 012460 010573              LINE
1974 012462 000000              0
1975 012464 000377              377
1976 012466 001304              $TMP3
1977 012470 000              .BYTE 0
1978 012471 001              .BYTE 1
1979 012472 113722 001304      MOV      $TMP3,(R2)+ ;STORE SWITCH PAC IN MAP
1980 012476 104415              INPUT
1981 012500 010631              BM
1982 012502 000000              0
1983 012504 000377              377
1984 012506 001304              $TMP3
1985 012510 000              .BYTE 0
1986 012511 001              .BYTE 1
1987 012512 113722 001304      MOV      $TMP3,(R2)+ ;STORE SWITCH PAC IN MAP
1988 012516 005722              TST      (R2)+ ;POP OVER STAT3
1989 012520 005337 001302      33$: DEC      $TMP2 ;DEC KMC COUNT
1990 012524 001230              BNE      12$ ;BR IF MORE TO DO
1991 012526 000137 013064      JMP      13$ ;CONTINUE
1992 012532 012701 160000      7$: MOV      #160000,R1 ;SET FOR FIRST ADDRESS TO BE TESTED
1993 012536 012737 013156 000004 7$: MOV      #652#4,R1 ;SET FOR NON-EXISTANT DEVICE TIME OUT
1994 012544 005011              2$: CLR      (R1) ;CLEAR SEL0
1995 012546 005711              TST      (R1) ;IF KMC11 KMCSR S/B 0
1996 012550 001135              BNE      3$ ;IF NO DEV ; TRAP TO 4. IF NO BIT 8 THEN NO KMC11
1997 012552 005061 000006      CLR      6(R1) ;CLEAR SEL6
1998 012556 005761 000006      TST      6(R1) ;IF KMC11 THEN KMRIC S/B =0!
1999 012562 001130              BNE      3$ ;BR IF NOT KMC11
2000 012564 012711 002000      MOV      #BIT10,(R1) ;SET ROM0
2001 012570 005061 000004      CLR      4(R1) ;CLEAR SEL4
2002 012574 012761 125252 000006      MOV      #125252,6(R1) ;WRITE THIS TO SEL6
2003 012602 052711 020000      BIS      #BIT13,(R1) ;WRITE IT!
2004 012606 022761 125252 000004      CMP      #125252,4(R1) ;WAS IT WRITTEN?
2005 012614 001113              BNE      3$ ;IF NO IT IS NOT CRAM
2006
2007 012616
2008 012616 010122              21$:
2009 012620 012711 001000      22$: MOV      R1,(R2)+ ;STORE CSR IN CORE TABLE.
15$: MOV      #BIT9,(R1) ;CLEAR LINE UNIT LOOP

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AT THIS POINT IT IS ASSUMED THAT R1 HOLDS A KMC11 CSR ADDRESS.

2010	012624	005061	000004		CLR	4(R1)	; CLEAR PORT4
2011	012630	012761	122113	000006	MOV	#122113,6(R1)	; LOAD INSTRUCTION (CLR DTR)
2012	012636	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION
2013	012642	012761	021264	000006	MOV	#021264,6(R1)	; LOAD INSTRUCTION
2014	012650	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION
2015	012654	122761	000377	000004	CMPB	#377,4(R1)	; IS IT ALL ONES?
2016	012652	001003			BNE	.+10	; BR IF NO
2017	012664	052712	010000		BIS	#BIT12,(R2)	; IF YES, NO LINE UNIT, SET STATUS BIT
2018	012670	000436			BR	20\$	
2019	012672	032761	000002	000004	BIT	#BIT1,4(R1)	; IS SWITCH A ONE?
2020	012700	001403			BEQ	.+10	; BR IF M8201
2021	012702	052712	060000		BIS	#BIT13:BIT14,(R2)	; M8202 ASSUME CONNECTOR
2022	012706	000427			BR	20\$	; CONNECTOR ON)
2023	012710	032761	000010	000004	BIT	#BIT3,4(R1)	; IS MRDY SET
2024	012716	001023			BNE	20\$	; BR IF M8201 NO CONNECTOR (ON LINE)
2025	012720	012761	000100	000004	MOV	#BIT6,4(R1)	; LOAD PORT4
2026	012726	012761	122113	000006	MOV	#122113,6(R1)	; LOAD INSTRUCTION
2027	012734	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION(SET DTR)
2028	012740	012761	021264	000006	MOV	#021264,6(R1)	; LOAD INSTRUCTION
2029	012746	052711	000400		BIS	#BIT8,(R1)	; CLOCK INSTRUCTION(READ MODEM REG)
2030	012752	032761	000010	000004	BIT	#BIT3,4(R1)	; IS MRDY SET NOW?
2031	012760	001402			BEQ	20\$	; BR IF NO CONNECTOR
2032	012762	052712	040000		BIS	#BIT14,(R2)	; SET STATUS BIT FOR CONNECTOR
2033	012766	005722			TST	(R2)+	; POP POINTER
2034	012770	012761	021324	000006	MOV	#021324,6(R1)	; PUT INSTRUCTION IN PORT6
2035	012776	012711	001400		MOV	#BIT9:BIT8,(R1)	; PORT4+LU IS
2036	013002	156122	000004		BISB	4(R1),(R2)+	; STORE DDCMP LINE # IN TABLE
2037	013006	012761	021344	000006	MOV	#021344,6(R1)	; PORT6+INSTRUCTION
2038	013014	012711	001400		MOV	#BIT8:BIT9,(R1)	; CLOCK INSTR.
2039	013020	156122	000004		BISB	4(R1),(R2)+	; STORE BM873 ADD IN TABLE
2040	013024	005722			TST	(R2)+	; POP OVER STAT3
2041	013026	005011			CLR	(R1)	; CLEAR ROMI
2042	013030	005237	001472		INC	KMNUM	; UPDATE DEVICE COUNTER
2043	013034	022737	000020	001472	CMP	#20,KMNUM	; ARE MAX. NO. OF DEV FOUND?
2044	013042	001410			BEQ	13\$	; YES DON'T LOOK FOR ANY MORE.
2045	013044	005011			CLR	(R1)	; CLEAR BIT 10
2046	013046	005061	000006		CLR	6(R1)	; CLEAR SEL 6
2047	013052	062701	000010		ADD	#10,R1	; UPDATE CSR POINTER ADDRESS
2048	013056	022701	164000		CMP	#164000,R1	
2049	013062	001230			BNE	2\$	; BR IF MORE ADDRESS TO CHECK.
2050	013064	005037	001470		CLR	KMACTV	
2051	013070	005737	001472		TST	KMNUM	; WERE ANY KMC11'S FOUND AT ALL?
2052	013074	001423			BEQ	5\$	; ERROR AUTO SIZER FOUND NO KMC11'S IN THIS SYS.
2053	013076	013701	001472		MOV	KMNUM,R1	
2054	013102	010137	001476		MOV	R1,SAVNUM	; SAVE NUMBER OF DEVICES
2055	013106	000241			CLC		
2056	013110	006137	001470		ROL	KMACTV	; GENERATE ACTIVE REGISTER OF DEVICES.
2057	013114	005237	001470		INC	KMACTV	; SET THE BIT
2058	013120	005301			DEC	R1	
2059	013122	001371			BNE	4\$	; BR IF MORE TO GENERATE
2060	013124	012737	000006	000004	MOV	#6,284	; RESTORE TRAP VECTOR
2061	013132	013737	001470	001474	MOV	KMACTV,SAVACT	; SAVE ACTIVE REGISTER
2062	013140	000137	013172		JMP	VECMAP	; GO FIND THE VECTOR NOW
2063	013144	104401	007645		TYPE	MERR2	; NOTIFY OPR THAT NO KMC11'S FOUND.
2064	013150	005000			CLR	RO	; MAKE DATA LIGHTS ZERO
2065	013152	000000			HALT		; STOP THE SHOW

2066	013154	000776			BR	.-2		;DISABLE CONT. SW.
2067	013156	012716	013052		6S: MOV	#14S, (SP)		;ENTERED BY NON-EXISTANT TIME-OUT.
2068	013162	000002			RTI			;RETURN TO MAINSTREAM
2069								
2070	013164	000001			WHICH: 1			
2071	013166	000002			.BYTE	2,2		
2072	013170	001306			STMP4			
2073								
2074	013172	032737	000001	001446	VECMAP: BIT	#SW00, STRTSW		
2075	013200	001114			BNE	5S		
2076	013202	012737	000340	000022	MOV	#340, #22		;SET IOT TRAP PRIO TO 7
2077	013210	012737	013364	000020	MOV	#4S, #20		;SET IOT TRAP VECTOR
2078	013216	012702	002100		MOV	#KM.MAP, R2		;SET SOFTWARE POINTER
2079	013222	012700	000300		MOV	#300, R0		;FLOATING VECTORS START HERE.
2080	013226	012701	000302		MOV	#302, R1		;PC OF IOT INSTR.
2081	013232	010120			1S: MOV	R1, (R0)+		;START FILLING VECTOR AREA
2082	013234	012721	000004		MOV	#4, (R1)+		;WITH .+2; IOT
2083	013240	022021			CMP	(R0)+, (R1)+		;ADD 2 TO R0 +R1
2084	013242	020127	001000		CMP	R1, #1000		
2085	013246	101771			1S: BLOS	1S		;BR IF MORE TO FILL
2086	013250	013737	001470	001276	MOV	KMACTV, STMP0		;STORE TEMPORALLY
2087	013256	006037	001276		2S: ROR	STMP0		;BRING OUT A BIT
2088	013262	103063			BCC	5S		;BR IF ALL DONE
2089	013264	012704	000012		MOV	#12, R4		;R4 IS INDEX REGISTER
2090	013270	016437	013442	177776	MOV	BRLVL(R4), PS		;SET PS TO 7
2091	013276	011201			MOV	(R2), R1		
2092	013300	012761	000200	000004	MOV	#200, 4(R1)		
2093	013306	012711	001000		MOV	#BIT9, (R1)		;SET ROMI
2094	013312	012761	121111	000006	MOV	#121111, 6(R1)		;PUT INSTRUCTION IN PORT6
2095	013320	012711	001400		MOV	#BIT9!BIT8, (R1)		;FORCE AN INTERRUPT
2096	013324	105200			7S: INCB	R0		;STALL
2097	013326	001376			BNE	.-2		;FOR TIME TO INTERRUPT
2098	013330	162704	000002		SUB	#2, R4		;GET NEXT LOWEST PS LEVEL
2099	013334	001404			BEQ	6S		;BR IF R4 = 0
2100	013336	016437	013442	177776	MOV	BRLVL(R4), PS		;MOVE NEXT LOWER LEVEL IN PS
2101	013344	000767			BR	7S		;BR TO DELAY
2102	013346	052762	005300	000002	6S: BIS	#5300, 2(R2)		;NO INTERRUPT ASSUME 300 AT LEVEL 5 AND FIX KMC11 LATER
2103	013354	005011			3S: CLR	(R1)		;CLEAR ROMI
2104	013356	062702	000010		ADD	#10, R2		;POP SOFTWARE POINTER
2105	013358	000735			BR	2S		;KEEP GOING
2106	013359	051662	000002		4S: BIS	(SP), 2(R2)		;GET VECTOR ADDRESS
2107	013370	042762	000007	000002	BIC	#7, 2(R2)		;CLEAR JUNK
2108	013376	016405	013444		MOV	BRLVL+2(R4), R5		;GET BR LEVEL OF KMC11
2109	013402	006305			ASL	R5		;SHIFT LEVEL 4 PLACES
2110	013404	006305			ASL	R5		;TO THE LEFT FOR THE
2111	013406	006305			ASL	R5		;STATUS TABLE
2112	013410	006305			ASL	R5		
2113	013412	042705	170777		BIC	#170777, R5		;CLEAR UNWANTED BITS
2114	013416	050562	000002		BIS	R5, 2(R2)		;PUT BR LEVEL IN STATUS TABLE
2115	013422	022626			CMP	(SP)+, (SP)+		;POP IOT JUNK OFF STACK
2116	013424	012716	013354		MOV	#3S, (SP)		;SET FOR RETURN
2117	013430	000002			RTI			
2118	013432	012737	004134	000020	5S: MOV	#SCOPE, #20		;RESTORE SCOPE VECTOR
2119	013440	000207			RTS	PC		;ALL DONE WITH "AUTO SIZING"
2120								
2121	013442	000000			BRLVL: PRO	;LEVEL 0		

2122	013444	000000		PR0	:LEVEL 0	
2123	013446	000200		PR4	:LEVEL 4	
2124	013450	000240		PR5	:LEVEL 5	
2125	013452	000300		PR6	:LEVEL 6	
2126	013454	000340		PR7	:LEVEL 7	
2127						
2128						
2129	013456	105777	165562	INTTY: TSTB	2STKS	;WAIT FOR DONE
2130	013462	100375		BPL	.-4	
2131	013464	017703	165556	MOV	2STKB,R3	;PUT CHAR IN R3
2132	013470	105777	165554	TSTB	2STPS	;WAIT UNTIL PRINTER IS READY
2133	013474	100375		BPL	.-4	
2134	013476	010377	165550	MOV	R3,2STPB	;ECHO CHAR
2135	013502	042703	000240	BIC	#BIT7:BIT5,R3	;MASK OFF LOWER CASE
2136	013506	000207		RTS	PC	;RETURN
2137						
2138	013510			APT.SIZE:		
2139	013510	000005		RESET		
2140	013512	010046		MOV	R0,-(SP)	;PUSH R0 ON STACK
2141	013514	010146		MOV	R1,-(SP)	;PUSH R1 ON STACK
2142	013516	010246		MOV	R2,-(SP)	;PUSH R2 ON STACK
2143	013520	010346		MOV	R3,-(SP)	;PUSH R3 ON STACK
2144	013522	005037	013724	CLR	VECTR	CLEAR THE LOCAL VARIABLE
2145	013526	005037	013730	CLR	PRITY	CLEAN UP LOCAL VARIABLE
2146	013532	013700	001376	MOV	\$CDW1,R0	GET THE DEVICE COUNT
2147	013536	010037	001476	MOV	R0,SAVNUM	SAVE THE NO. OF DEVICES
2148	013542	012701	001346	MOV	#MS1,R1	GET EXTRA INFO. BITS POINTER
2149	013546	013737	001372	MOV	\$BASE,BASE	GET BASE CSR ADDRESS
2150	013554	113737	001366	MOVB	\$VECT1,VECTR	GET THE VECTOR
2151	013562	113737	001357	MOVB	\$VECT1+1,PRITY	GET THE PRIORITY
2152	013570	013737	001374	MOV	\$KACTV,KMACTV	SAVE THE KMC'S SELECTED ACTIVE
2153	013576	013737	001470	MOV	KMACTV,SAVACT	SAVE THE ACTIVE REGISTER
2154	013604	012702	001402	MOV	#DDW0,R2	GET ADDRESS OF FIRST DEVICE DESCRIPTOR WORD
2155	013610	012703	002100	MOV	#KM.MAP,R3	GET POINTER TO DEVICE MAP
2156	013614	005023		3\$: CLR	(R3)+	CLEAR DEVICE MAP
2157	013616	002703	002300	CMP	#KM.END,R3	IS WHOLE DEV MAP CLEARED?
2158	013622	003374		BGT	3\$	NO, THEN GO ON.
2159	013624	012703	002100	MOV	#KM.MAP,R3	RESTORE DEV.MAP POINTER.
2160	013630	013723	013726	1\$: MOV	BASE,(R3)+	LOAD CSR ADDRESS
2161	013634	112163	000001	MOVB	(R1)+,1(R3)	GET EXTRA INFO. BITS
2162	013640	006213		ASR	(R3)	SET IT IN RIGHT POSITION.
2163	013642	006213		ASR	(R3)	SET IT IN RIGHT POSITION.
2164	013644	053713	013730	BIS	PRITY,(R3)	GET PRIORITY IN STAT1
2165	013650	006313		ASL	(R3)	SET THEM IN RIGHT POSITION
2166	013652	006313		ASL	(R3)	
2167	013654	006313		ASL	(R3)	
2168	013656	006313		ASL	(R3)	
2169	013660	053723	013724	BIS	VECTR,(R3)+	GET THE VECTOR IN STAT1.
2170	013664	012223		MOV	(R2)+,(R3)+	GET THE STAT2 FROM DDWXX
2171	013666	005723		TST	(R3)+	SKIP OVER STAT3
2172	013670	005300		DEC	R0	COUNT BY 1
2173	013672	001407		BEQ	2\$	ALL DONE?
2174	013674	062737	000010	ADD	#10,BASE	INCREMENT BASE CSR ADDRESS BY 10
2175	013702	062737	000010	ADD	#10,VECTR	INCREMENT VECTOR ADDRESS BY 10
2176	013710	000747		BR	1\$	SET THE NEXT MAP ENTRY
2177	013712			2\$:		

M05

DZKCD MACY11 27(1006) 12-MAY-77 18:42 PAGE 45
DZKCD.P11 21-MAY-77 17:24 POWER DOWN AND UP ROUTINES

PAGE: 0064

2178	013712	012603	MOV	(SP)+,R3	::POP STACK INTO R3
2179	013714	012602	MOV	(SP)+,R2	::POP STACK INTO R2
2180	013716	012601	MOV	(SP)+,R1	::POP STACK INTO R1
2181	013720	012600	MOV	(SP)+,R0	::POP STACK INTO R0
2182	013722	000207	RTS	PC	::RETURN
2183	013724	000000	VECTR:	.WORD 0	
2184	013726	000000	BASE:	.WORD 0	
2185	013730	000000	PRIPTY:	.WORD 0	
2186					
2187	013732		ROMMAP:		

2188
 2189
 2190
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 2196
 2197
 2198
 2199

```

***** TEST 1 *****
*TEST OF BR RIGHT SHIFT
*VERIFY THAT A DEST OF BR RSH (011) OF A MICRO-INSTRUCTION
*SHIFTS THE RESULTING BR DATA RIGHT ONCE.
*****

```

```

; TEST 1
;-----

```

```

*****
1ST1: SCOPE
MOV #1,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST2,NEXT ; POINT TO THE START OF NEXT TEST.
; R1 CONTAINS BASE KMC11 ADDRESS
; MASTER CLEAR KMC11
; R1 = KMC BASE ADDRESS
; CLEAR SEL0
; START WITH 125
; PORT4+125
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; BR + PORT4
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; BR RSH+BR, SHIFT BR RIGHT
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; PORT5+BR
; R5 = "EXPECTED"
; R4 = "FOUND"
; DID BR SHIFT RIGHT ONCE?
; BR IF YES
; BR RIGHT SHIFT ERROR
15: ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061620 ; BR RSH+BR, SHIFT BR RIGHT AGAIN
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061225 ; PORT5+BR
ROR R5 ; R5 = "EXPECTED"
MOVB 5(R1),R4 ; R4 = "FOUND"
CMPB R5,R4 ; DID BR SHIFT RIGHT?
BEQ 25 ; BR IF YES
ERROR 12 ; BR RIGHT SHIFT ERROR
25: ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061620 ; BR RSH+BR, SHIFT BR RIGHT AGAIN
ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
061225 ; PORT5+BR
ROR R5 ; R5 = "EXPECTED"
MOVB 5(R1),R4 ; R4 = "FOUND"
CMPB R5,R4 ; DID BR SHIFT RIGHT?
BEQ 25 ; BR IF YES
ERROR 12 ; BR RIGHT SHIFT ERROR

```

```

***** TEST 2 *****
*IOP CRAM WRITE/READ TEST
*FLOAT A 1 THROUGH EACH CRAM LOCATION
*****

```

```

; TEST 2
;-----

```

```

*****
1ST2: SCOPE
MOV #2,STSTNM ; LOAD THE NO. OF THIS TEST
MOV #TST3,NEXT ; POINT TO THE START OF NEXT TEST.

```

 2240
 2241 014044 000004
 2242 014046 012737 000002 001202
 2243 014054 012737 014150 001442

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 DZKCO.P11 21-MAR-77 17:24 CRAM WRITE/READ TESTS

PAGE: 0066

```

2244 014062 012737 014076 001444      MOV      #3$,LOCK      ; ADDRESS FOR LOCK ON DATA.
2245                                     ; R1 CONTAINS BASE KMC11 ADDRESS
2246 014070 005000      CLR      R0      ; R0 = CRAM ADDRESS
2247 014072 012702 000001      1$: MOV      #1,R2      ; R2 = WRITE DATA
2248 014076                                     ;
2249 014076 012711 002000      2$: MOV      #BIT10,(R1)      ; SET ROMO
2250 014102 010061 000004      3$: MOV      R0,4(R1)      ; WRITE ADDRESS TO SEL4
2251 014106 010261 000006      MOV      R2,6(R1)      ; LOAD SEL6 WITH WRITE DATA
2252 014112 052711 020000      BIS      #BIT13,(R1)      ; WRITE SEL6 INTO CRAM
2253 014116 016104 000004      MOV      4(R1),R4      ; READ CRAM INTO "FOUND"
2254 014122 020204      CMP      R2,R4      ; IS DATA CORRECT?
2255 014124 001401      BEQ      4$      ; BR IF OK
2256 014126 104001      ERROR      1      ; ERROR
2257 014130 104405      4$: SCOP1      ;
2258 014132 000241      CLC      ; CLEAR CARRY
2259 014134 006102      ROL      R2      ; SHIFT WRITE DATA
2260 014136 001357      BNE      2$      ; BR IF NOT DONE THIS ADDRESS
2261 014140 005200      INC      R0      ; BUMP TO NEXT CRAM ADDRESS
2262 014142 022700 002000      CMP      #2000,R0      ; DONE YET?
2263 014146 001351      BNE      1$      ; BR IF NO
2264 014150      5$:
2265
2266
2267      ;***** TEST 3 *****
2268      ;IOP CRAM WRITE/READ TEST
2269      ;FLOAT A 0 THROUGH EACH CRAM LOCATION
2270      ;*****
2271
2272      ; TEST 3
2273      ;-----
2274      ;*****
2275 014150 000004      1$: SCOPE      ;
2276 014152 012737 000003 001202      MOV      #3,$TSTNM      ; LOAD THE NO. OF THIS TEST
2277 014160 012737 014262 001442      MOV      #TST4,NEXT      ; POINT TO THE START OF NEXT TEST.
2278 014166 012737 014206 001444      MOV      #3$,LOCK      ; ADDRESS FOR LOCK ON DATA.
2279                                     ; R1 CONTAINS BASE KMC11 ADDRESS
2280 014174 104410      MSTRCLR      ; MASTER CLEAR KMC11
2281 014176 005000      CLR      R0      ; R0 = CRAM ADDRESS
2282 014200 012702 000001      1$: MOV      #1,R2      ; R2 = WRITE DATA
2283 014204                                     ;
2284 014204 005102      2$: COM      R2      ; MAKE IT A FLOATING ZERO
2285 014206 012711 002000      3$: MOV      #BIT10,(R1)      ; SET ROMO
2286 014212 010061 000004      MOV      R0,4(R1)      ; WRITE ADDRESS TO SEL4
2287 014216 010261 000006      MOV      R2,6(R1)      ; LOAD SEL6 WITH WRITE DATA
2288 014222 052711 020000      BIS      #BIT13,(R1)      ; WRITE SEL6 INTO CRAM
2289 014226 016104 000004      MOV      4(R1),R4      ; READ CRAM INTO "FOUND"
2290 014232 020204      CMP      R2,R4      ; IS DATA CORRECT?
2291 014234 001401      BEQ      4$      ; BR IF OK
2292 014236 104001      ERROR      1      ; ERROR
2293 014240 104405      4$: SCOP1      ;
2294 014242 005102      COM      R2      ; BACK TO FLOATING ONE
2295 014244 000241      CLC      ; CLEAR CARRY
2296 014246 006102      ROL      R2      ; SHIFT WRITE DATA
2297 014250 001355      BNE      2$      ; BR IF NOT DONE THIS ADDRESS
2298 014252 005200      INC      R0      ; BUMP TO NEXT CRAM ADDRESS
2299 014254 022700 002000      CMP      #2000,R0      ; DONE YET?

```



```

2300 014260 001347          BNE      1$      ;BR IF NO
2301 014262          5$:
2302
2303
2304          :***** TEST 4 *****
2305          :IOP CROM DUAL ADDRESSING TEST
2306          :WRITE EACH ADDRESS INTO ITSELF, READ EACH
2307          :ADDRESS TO VERIFY CORRECT ADDRESSING
2308          :*****
2309
2310          : TEST 4
2311          :-----
2312          :*****
2313 014262 000004          1$T4: SCOPE
2314 014264 012737 000004 001202          MOV      #4, $TSTNM          ; LOAD THE NO. OF THIS TEST
2315 014272 012737 014432 001442          MOV      $TSTS, NEXT          ; POINT TO THE START OF NEXT TEST.
2316 014300 012737 014312 001444          MOV      #1$, LOCK          ; ADDRESS FOR LOCK ON DATA.
2317
2318 014306 104410          MSTCLR          ; R1 CONTAINS BASE KMC11 ADDRESS
2319 014310 005000          CLR      R0          ; MASTER CLEAR KMC11
2320 014312 010002          1$: MOV      R0, R2          ; R0 = CROM ADDRESS
2321 014314 012711 002000          MOV      #BIT10, (R1)          ; SAVE R2 FOR TYPEOUT
2322 014320 010061 000004          MOV      R0, 4(R1)          ; SET ROMO
2323 014324 010061 000006          MOV      R0, 6(R1)          ; WRITE ADDRESS TO SEL4
2324 014330 012711 020000          BIS      #BIT13, (R1)          ; LOAD SEL6 WITH WRITE DATA
2325 014334 005061 000006          CLR      6(R1)          ; WRITE CROM
2326 014340 016104 000006          MOV      6(R1), R4          ; CLEAR SEL 6
2327 014344 020004          CMP      R0, R4          ; SHOULD READ BACK OWN ADDRESS
2328 014346 001401          BEQ      2$          ; IS DATA CORRECT?
2329 014350 104001          ERROR      1          ; BR IF YES
2330 014352 104405          2$: SCOP1          ; DATA ERROR
2331 014354 005200          INC      R0          ; LOOP TO 1$ IF SW09=1
2332 014356 022700 002000          CMP      #2000, R0          ; BUMP TO NEXT ADDRESS
2333 014362 001353          BNE      1$          ; DONE WRITING YET?
2334 014364 005000          CLR      R0          ; BR IF NO
2335 014366 012737 014374 001444          MOV      #3$, LOCK          ; RESTART AT ADDRESS 0
2336 014374 010002          3$: MOV      R0, R2          ; NEW SCOP1
2337 014376 012711 002000          MOV      #BIT10, (R1)          ; SAVE R2 FOR TYPEOUT
2338 014402 010061 000004          MOV      R0, 4(R1)          ; SET ROMO
2339 014406 016104 000006          MOV      6(R1), R4          ; SEL4 = CROM ADDRESS
2340 014412 020004          CMP      R0, R4          ; READ CROM INTO "FOUND"
2341 014414 001401          BEQ      4$          ; IS DATA CORRECT?
2342 014416 104002          ERROR      2          ; BR IF YES
2343 014420 104405          4$: SCOP1          ; DUAL ADDRESSING ERROR
2344 014422 005200          INC      R0          ; LOOP TO 3$ IF SW09=1
2345 014424 022700 002000          CMP      #2000, R0          ; BUMP TO NEXT ADDRESS
2346 014430 001361          BNE      3$          ; DONE WRITING YET?
2347 014432          5$:          ; BR IF NO
2348
2349
2350          :***** TEST 5 *****
2351          :IOP CROM READ TEST
2352          :THIS TEST WRITES THE CROM WITH THE CROM MICRO-CODE MAP
2353          :THEN READS IT BACK AND COMPARES EACH ADDRESS WITH THE
2354          :DUPLICATE OF THE CROM MICRO-CODE.
2355          :*****

```

```

2356
2357
2358
2359
2360 014432 000004
2361 014434 012737 000005 001202
2362 014442 012737 014542 001442
2363 014450 012737 014474 001444
2364
2365 014456 104410
2366 014460 005011
2367 014462 004737 021140
2368 014466 012700 013732
2369 014472 005002
2370 014474 010261 000004
2371 014500 012711 002000
2372 014504 011005
2373 014506 016104 000006
2374 014512 J20504
2375 014514 001401
2376 014516 104003
2377 014520 005011
2378 014522 005061 000006
2379 014526 104405
2380 014530 005202
2381 014532 005720
2382 014534 022702 002000
2383 014540 001355
2384 014542
2385
2386
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2388
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2390
2391
2392
2393
2394
2395 014542 000004
2396 014544 012737 000006 001202
2397 014552 012737 014720 001442
2398 014560 012737 014600 001444
2399
2400 014566 104410
2401 014570 005037 021012
2402 014574 012700 000001
2403 014600 042737 000377 014632
2404 014606 042737 000003 014636
2405 014614 153737 021012 014632
2406 014622 153737 021013 014636
2407 014630 104412
2408 014632 010000
2409 014634 104412
2410 014636 004000
2411 014640 010061 000004

```

TEST 5

```

*****
TST5: SCOPE
      MOV #5, STSTNM          ; LOAD THE NO. OF THIS TEST
      MOV #TST6, NEXT        ; POINT TO THE START OF NEXT TEST.
      MOV #15, LOCK           ; ADDRESS FOR LOCK ON DATA.
                               ; R1 CONTAINS BASE KMC11 ADDRESS
      MSTCLR                   ; MASTER CLEAR KMC11
      CLR (R1)                 ; CLEAR RUN
      JSR PC, WROM             ; WRITE CROM WITH MAP
      MOV #ROMMAP, R0          ; SOFTWARE POINTER TO CROM DUPLICATE
      CLR R2                   ; R2 = CROM ADDRESS
      MOV R2, 4(R1)            ; WRITE CROM ADDRESS TO SEL4
      MOV #BIT10, (R1)         ; SET CROM0
      MOV (R0), R5             ; PUT "EXPECTED" IN R5
      MOV 5(R1), R4            ; PUT "FOUND" IN R4
      CMP R5, R4               ; COMPARE HARD ROM TO SOFT DUPLICATE
      BEQ 2$                   ; BR IF OK
      ERROR 3                   ; CROM READ ERROR!
      CLR (R1)                 ; CLR BIT10
      CLR 6(R1)                ; CLEAR SEL6
      SCOP1                     ; LOOP TO 1$ IF SW09=1
      INC R2                   ; INC TO NEXT CROM ADDRESS
      TST (R0)+                ; POP R0 BY 2
      CMP #2000, R2            ; DONE 1K YET?
      BNE 1$                   ; BR IF NO
      BNE 3$

```

TEST 6

```

*****
TST6: SCOPE
      MOV #6, STSTNM          ; LOAD THE NO. OF THIS TEST
      MOV #TST7, NEXT        ; POINT TO THE START OF NEXT TEST.
      MOV #655, LOCK          ; ADDRESS FOR LOCK ON DATA.
                               ; R1 CONTAINS BASE KMC11 ADDRESS
      MSTCLR                   ; MASTER CLEAR KMC11
      CLR FLAG                 ; START WITH ADDRESS 0
      MOV #1, R0               ; START WITH BIT 0
      BIC #377, 66$           ; CLEAR ADDRESS FIELD OF INSTRUCTION
      BIC #3, 68$              ; CLEAR ADDRESS FIELD OF INSTRUCTION
      BISB FLAG, 66$           ; ADD ADDRESS TO INSTRUCTION
      BISB FLAG+1, 68$         ; ADD ADDRESS TO INSTRUCTION
      ROMCLK                   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
      010000                   ; LOAD MAR LO WITH ADDRESS IN FLAG
      ROMCLK                   ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
      004000                   ; LOAD MAR HI
      MOV R0, 4(R1)            ; WRITE PATTERN IN PORT4

```



```

2468 015050 001401 BEQ 67$ ;BR IF YES
2469 015052 104010 ERROR 10 ;DATA ERROR
2470 015054 104405 67$: SCOP1 ;SW09=1?
2471 015056 005100 COM R0 ;CHANGE TO FLOATING 1
2472 015060 000241 CLC ;CLEAR CARRY
2473 015062 106100 ROLB R0 ;SHIFT BIT IN R0
2474 015064 001334 BNE 64$ ;DONE IF R0=0
2475 015066 005237 021012 INC FLAG ;NEXT ADDRESS
2476 015072 022737 002000 021012 CMP #2000,FLAG ;LAST ADDRESS?
2477 015100 001324 BNE 1$ ;BR IF NO
2478 015102
2479
2480
2481 ;***** TEST 10 *****
2482 ;*IOP MAIN MEMORY DUAL ADDRESSING TEST
2483 ;*LOAD EACH MEMORY LOCATION WITH ITS OWN ADDRESS
2484 ;*READ BACK EACH LOCATION TO VERIFY CORRECT ADDRESSING
2485 ;*****
2486
2487 ; TEST 10
2488 ;-----
2489 ;*****
2490 015102 000004 1$T10: SCOPE
2491 015104 012737 000010 001202 MOV #10,$TSTNM ; LOAD THE NO. OF THIS TEST
2492 015112 012737 015372 001442 MOV #T$T11,NEXT ; POINT TO THE START OF NEXT TEST.
2493 015120 012737 015134 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
2494
2495 015126 104410 ;R1 CONTAINS BASE KMC11 ADDRESS
2496 015130 005037 021012 MSTCLR ;MASTER CLEAR KMC11
2497 015134 013702 021012 CLR FLAG ;START AT ADDRESS 0
2498 015140 042737 000377 015172 1$: MOV FLAG,R2 ;PUT DATA IN R2
2499 015146 042737 000003 015176 BIC #377,2$ ;CLEAR ADDRESS FIELD OF INSTRUCTION
2500 015154 153737 021012 015172 BIC #3,7$ ;CLEAR ADDRESS FIELD OF INSTRUCTION
2501 015162 153737 021013 015176 BISB FLAG,2$ ;ADD ADDRESS TO INSTRUCTION
2502 015170 104412 BISB FLAG,1,7$ ;ADD ADDRESS TO INSTRUCTION
2503 015172 010000 2$: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2504 015174 104412 ROMCLK 010000 ;LOAD MAR L0
2505 015176 004000 7$: ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2506 015200 010261 000004 MOV R2,4(R1) ;LOAD MAR H1
2507 015204 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2508 015206 122500 122500 ;MOVE PORT4 TO MEMORY
2509 015210 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2510 015212 040620 ROMCLK 040620 ;MOVE MEMORY TO THE BR
2511 015214 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2512 015216 061225 61225 ;MOV BR TO PORT5
2513 015220 010205 MOV R2,R5 ;PUT "EXPECTED" IN R5
2514 015222 116104 000005 MOVB 5(R1),R4 ;PUT "FOUND" IN R4
2515 015226 120504 CMPB R5,R4 ;DATA CORRECT?
2516 015230 001401 BEQ 3$ ;BR IF YES
2517 015232 104010 ERROR 10 ;DATA ERROR
2518 015234 104405 3$: SCOP1 ;SW09=1?
2519 015236 005237 021012 INC FLAG ;NEXT ADDRESS
2520 015242 022737 002000 021012 CMP #2000,FLAG ;LAST ADDRESS
2521 015250 001331 BNE 1$ ;BR IF NO
2522 015252 012737 015264 001444 MOV #4$,LOCK ;NEW SCOPE 1
2523 015260 005037 021012 CLR FLAG ;RESTART AT ADDRESS 0

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2524	015264	013702	021012		45:	MOV	FLAG,R2	; PUT DATA IN R2
2525	015270	042737	000377	015322		BIC	#377,55	; CLEAR ADDRESS FIELD OF INSTRUCTION
2526	015276	042737	000003	015326		BIC	#3,85	; CLEAR ADDRESS FIELD OF INSTRUCTION
2527	015304	153737	021012	015322		BISB	FLAG,55	; ADD ADDRESS TO INSTRUCTION
2528	015312	153737	021013	015326		BISB	FLAG+1,85	; ADD ADDRESS TO INSTRUCTION
2529	015320	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2530	015322	010000			55:	010000		; LOAD THE MAR LO
2531	015324	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2532	015326	004000			85:	004000		; LOAD MAR HI
2533	015330	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2534	015332	040620				040620		; MOVE MEMORY TO THE BR
2535	015334	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2536	015336	061225				61225		; MOV BR TO PORTS
2537	015340	010205				MOV	R2,R5	; PUT "EXPECTED" IN R5
2538	015342	116104	000005			MOVB	5(R1),R4	; PUT "FOUND" IN R4
2539	015346	120504				CMPB	R5,R4	; DATA CORRECT?
2540	015350	001401				BEG	65	; BR IF YES
2541	015352	104010				ERROR	10	; ADDRESSING ERROR
2542	015354	104405			65:	SCOPI		; SW09=1?
2543	015356	005237	021012			INC	FLAG	; NEXT ADDRESS
2544	015362	022737	002000	021012		CMP	#2000,FLAG	; IS IT THE LAST
2545	015370	001335				BNE	45	; PR IF NO
2546	015372				95:			

***** TEST 11 *****
 ; IOP MAR TEST
 ; PERFORM DUAL ADDRESSING TEST
 ; USING MAR AUTO-INC FEATURE
 ;*****

TEST 11

2557						*****		
2558	015372	000004			TST11:	SCOPE		
2559	015374	012737	000011	001202		MOV	#11,\$STNM	; LOAD THE NO. OF THIS TEST
2560	015402	012737	015476	001442		MOV	#TST12,NEXT	; POINT TO THE START OF NEXT TEST.
2561								; R1 CONTAINS BASE KMC11 ADDRESS
2562	015410	104410				MSTCLR		; MASTER CLEAR KMC11
2563	015412	005002				CLR	R2	; START WITH A ZERO
2564	015414	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2565	015416	010000				010000		; LOAD MAR WITH A ZERO
2566	015420	010261	000004		15:	MOV	R2,4(R1)	; WRITE DATA TO PORT4
2567	015424	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2568	015426	136500				136500		; MEM+PORT4, AUTO-INC MAR
2569	015430	005202				INC	R2	; INCREMENT DATA
2570	015432	022702	002000			CMP	#2000,R2	; DONE YET?
2571	015436	001370				BNE	15	; BR IF NO
2572	015440	005002				CLR	R2	; RESTART WITH A ZERO
2573	015442	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2574	015444	010000				010000		; LOAD MAR WITH A ZERO
2575	015446				25:			
2576	015446	104412				ROMCLK		; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2577	015450	055224				055224		; MOVE MEM TO PORT4
2578	015452	010205				MOV	R2,R5	; PUT "EXPECTED" IN R5
2579	015454	016104	000004			MOV	4(R1),R4	; PUT "FOUND" IN R4

```

2580 015460 120504          CMPB   R5,R4          ; DATA CORRECT?
2581 015462 001401          BEQ     3$,          ; BR IF YES
2582 015464 104011          ERROR   11          ; MAR ERROR
2583 015466 005202          INC     R2          ; NEXT ADDRESS
2584 015470 022702 002000   3$:   CMP     #2000,R2 ; DONE YET?
2585 015474 001364          BNE     2$,          ; BR IF NO
2586 015476
2587
2588
2589
2590
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2592
2593
2594
2595
2596
2597
2598
2599 015476 000004          ; ***** TEST 12 *****
2600 015500 012737 000012 001202 1$T12: SCOPE ; *IOP (GRAM) OUT BITS TEST
2601 015506 012737 015674 001442          ; *LOAD MAR WITH A 0 INC MAR UNTIL IT OVERFLOWS (2000 TIMES)
2602 015514 012737 015532 001444          ; *VERIFY THAT IBUS* 10 BITS IS SET ONLY WHEN MAR BIT 8 IS A ONE
2603
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2635
015522 104410          ; *****
015524 005002          ; *TEST 12*
015526 104412          ; SCOPE
015530 010000          ; MOV #12,$TSTNM ; LOAD THE NO. OF THIS TEST
015532 104412          ; MOV #T$T13,NEXT ; POINT TO THE START OF NEXT TEST.
015534 104412          ; MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
015536 104412          ; R1 CONTAINS BASE KMC11 ADDRESS
015538 104412          ; MASTER CLEAR KMC11
015540 104412          ; CLR R2 ; R2= SAME AS MAR CONTENTS
015542 104412          ; ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
015544 104412          ; 010000 ; MAR=0
015546 104412          ; ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
015548 121204          ; 121204 ; PORT4=IBUS* 10
015550 005005          ; CLR R5 ; R5="EXPECTED"
015552 032702 000400          ; BIT #BIT8,R2 ; IS BIT8 SET IN MAR?
015554 001402          ; BEQ .+6 ; BR IF NO
015556 012705 000040          ; MOV #BIT5,R5 ; IF YES THEN SET BITS
015558 016104 000004          ; MOV 4(R1),R4 ; R4="FOUND"
015560 042704 177637          ; BIC #177637,R4 ; CLEAR UNWANTED BITS
015562 020504          ; CMP R5,R4 ; BITS 5&6 SHOULD BE CLEAR
015564 001401          ; BEQ .+4 ; BR IF OK
015566 104007          ; ERROR 7 ; ERROR BITS 5&6 NOT CLEAR
015568 104405          ; SCOP1 ; LOOP TO 11$ IF SW09=1
015570 104412          ; ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
015572 014000          ; 014000 ; INC MAR
015574 005202          ; INC R2 ; BUMP MEM ADDRESS
015576 022702 002000          ; CMP #2000,R2 ; OVERFLOWED YET?
015578 001352          ; BNE 1$ ; BR IF NO
015580 005037 001444          ; CLR LOCK ; NO MORE SCOP1
015582 104412          ; ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
015584 121204          ; 121204 ; PORT4=IBUS* 10
015586 012705 000100          ; MOV #BIT6,R5 ; R5="EXPECTED"
015588 016104 000004          ; MOV 4(R1),R4 ; R4="FOUND"
015590 042704 177637          ; BIC #177637,R4 ; CLEAR UNWANTED BITS
015592 020504          ; CMP R5,R4 ; BIT6 SHOULD BE SET
015594 001401          ; BEQ .+4 ; BR IF OK
015596 104007          ; ERROR 7 ; ERROR, BIT6 NOT SET
015598 104412          ; ROMCLK ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

```

29:

```

010000
ROMCLK
004000
ROMCLK
121204
CLR      R5
MOV      4(R1),R4
BIC      #177637,R4
CMP      R5,R4
BEQ      +4
ERROR    ?

```

```

;MAR←0
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;MAR HI←0
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;PORT4←IBUS# 10
;R5="EXPECTED"
;R4="FOUND"
;CLEAR UNWANTED BITS
;BITS 5&6 SHOULD BE CLEAR
;BR IF OK
;ERROR 5&6 NOT BOTH CLEAR

```

```

***** TEST 13 *****
*CRAM TEST OF JUMP(I) NEVER MICRO-PROCESSOR INSTRUCTION.
*PERFORM THE JUMP INSTRUCTION
*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
*THEN PORT4 CONTAINS A 37
*****

```

: TEST 13

2663				
2664	015674	000004		
2665	015676	012737	000013	001202
2666	015704	012737	016060	001442
2667	015712	012737	015726	001444
2668				
2669	015720	104410		
2670	015722	004737	021202	
2671	015726			
2672	015726	004737	021014	
2673	015732	104412		
2674	015734	100400		
2675	015736	104412		
2676	015740	114377		
2677	015742	004737	021106	
2678	015746	000001		
2679	015750	120504		
2680	015752	001401		
2681	015754	104005		
2682	015756	104405		
2683	015760	012737	015766	001444
2684	015766			
2685	015766	004737	021014	
2686	015772	104412		
2687	015774	100403		
2688	015776	104412		
2689	016000	100000		
2690	016002	004737	021106	
2691	016006	000004		

†\$T13:

```

SCOPE
MOV      #13,STSTNM
MOV      #ST14,NEXT
MOV      #15,LOCK

MSTCLR
JSR      PC, MEMSET

JSR      PC, CLRALL

ROMCLK
100400
ROMCLK
114377! (<400*0>)
JSR      PC, RAMDAT
1
CMPB     R5, R4
BEQ      2$
ERROR    5
SCOPI
MOV      #3$, LOCK

```

```

; LOAD THE NO. OF THIS TEST
; POINT TO THE START OF NEXT TEST.
; ADDRESS FOR LOCK ON DATA.
; R1 CONTAINS BASE KMC11 ADDRESS
; MASTER CLEAR KMC11
; SET MEM AND RAM

; CLEAR ALL CONDITIONS
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; START AT ROM PC=0
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; JUMP TO ROM PC OF 1777
; R4=CRAM PC (LSB 8 BITS)
; EXPECTED DATA
; IS ROM PC CORRECT?
; BR IF YES
; ERROR, CRAM PC IS WRONG
; LOOP to 1$ IF SW09=1
; NEW SCOP1

```

15:

```

JSR      PC,CLRALL
ROMCLK
100400
ROMCLK
114377!(<400*0>
JSR      PC,RAMDAT
1
CMPB     R5,R4
BEQ      2$
ERROR
SCOP1
MOV      #3$.LOCK

```

```

; CLEAR ALL CONDITIONS
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; START AT ROM PC=0
; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
; JUMP TO ROM PC OF 1777
; R4=CRAM PC (LSB 8 BITS)
; EXPECTED DATA
; IS ROM PC CORRECT?
; BR IF YES
; ERROR, CRAM PC IS WRONG
; LOOP to 1$ IF SW09=1
; NEW SCOP1

```

28:

SCOP1
MOV

```

; LOOP TO 15 IF SW09=1
; NEW SCOP1

```

39:

```
JSR      PC,CLRALL
ROMCLK
100403
ROMCLK
100000! <400*0>
JSR      PC,RAMDAT
4
```

```

;CLEAR ALL CONDITIONS
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
;START AT ROM PC=3
;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
) ROM PC OF 0
;R4=CRAM PC (LSB 8 BITS)
;EXPECTED DATA

```

```

2692 016010 120504      CMPB    R5,R4      ;IS ROM PC CORRECT?
2693 016012 001401      BEQ      4$      ;BR IF YES
2694 016014 104005      ERROR    5      ;ERROR, CRAM PC IS WRONG
2695 016016 104405      SCOPI    ;LOOP TO 3$ IF SW09=1
2696 016020 012737 016026 001444 4$: MOV    #5$,LOCK ;NEW SCOPI
2697 016026      5$:
2698 016026 004737 021014 JSR      PC,CLRALL ;CLEAR ALL CONDITIONS
2699 016032 104412      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2700 016034 100406      100406    ;START AT ROM PC=6
2701 016036 104412      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2702 016040 104125      104125!<400*0> ;JUMP TO ROM PC OF 525
2703 016042 004737 021106 JSR      PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2704 016046 000007      7      ;EXPECTED DATA
2705 016050 120504      CMPB    R5,R4      ;IS ROM PC CORRECT?
2706 016052 001401      BEQ      6$      ;BR IF YES
2707 016054 104005      ERROR    5      ;ERROR, CRAM PC IS WRONG
2708 016056 104405      SCOPI    ;LOOP TO 5$ IF SW59=1
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2724

```

```

***** TEST 14 *****
;CRAM TEST OF JUMP(I) ALWAYS MICRO-PROCESSOR INSTRUCTION.
;PERFORM THE JUMP INSTRUCTION
;VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
;IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
;BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
;THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
;THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
;THEN PORT4 WILL CONTAIN A 37
*****

```

TEST 14

```

2725 016060 000004      ;*****
2726 016062 012737 000014 001202 ;ST14: SCOPE
2727 016070 012737 016230 001442 MOV    #14,$ISTNM ;LOAD THE NO. OF THIS TEST
2728 016076 012737 016112 001444 MOV    #15,$NEXT ;POINT TO THE START OF NEXT TEST.
2729      MOV    #1$,LOCK ;ADDRESS FOR LOCK ON DATA.
2730 016104 104410      ;R1 CONTAINS BASE KMC11 ADDRESS
2731 016106 004737 021202 MSTCLR ;MASTER CLEAR KMC11
2732 016112      1$: JSR      PC,MEMSET ;SET MEM AND RAM
2733 016112 104412      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2734 016114 100400      100400    ;START AT ROM PC=0
2735 016116 104412      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2736 016120 114777      114777!<400*1> ;JUMP TO ROM PC OF 1777
2737 016122 004737 021106 JSR      PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2738 016126 000377      377      ;EXPECTED DATA
2739 016130 120504      CMPB    R5,R4      ;IS ROM PC CORRECT?
2740 016132 001401      BEQ      2$      ;BR IF YES
2741 016134 104005      ERROR    5      ;ERROR, CRAM PC IS WRONG
2742 016136 104405      SCOPI    ;LOOP TO 1$ IF SW09=1
2743 016140 012737 016146 001444 2$: MOV    #3$,LOCK ;NEW SCOPI
2744 016146      3$:
2745 016146 104412      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2746 016150 100403      100403    ;START AT ROM PC=3
2747 016152 104412      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304

```



```

2748 016154 100400 100000! <400*1> JUMP TO ROM PC OF 0
2749 016156 004737 021106 JSR PC,RANDAT R4=CRAM PC (LSB 8 BITS)
2750 016162 000000 0 EXPECTED DATA
2751 016164 120504 CMPB R5,R4 IS ROM PC CORRECT?
2752 016166 001401 BEQ 4$ BR IF YES
2753 016170 104005 ERROR 5 ERROR, CRAM PC IS WRONG
2754 016172 104405 4$: SCOP1 LOOP TO 3$ IF SW09=1
2755 016174 012737 016202 001444 MOV #5$,LOCK NEW SCOP1
2756 016202 5$:
2757 016202 104412 ROMCLK NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2758 016204 100406 100406 START AT ROM PC=6
2759 016206 104412 ROMCLK NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2760 016210 104525 104125! <400*1> JUMP TO ROM PC OF 525
2761 016212 004737 021106 JSR PC,RANDAT R4=CRAM PC (LSB 8 BITS)
2762 016216 000125 125 EXPECTED DATA
2763 016220 120504 CMPB R5,R4 IS ROM PC CORRECT?
2764 016222 001401 BEQ 6$ BR IF YES
2765 016224 104005 ERROR 5 ERROR, CRAM PC IS WRONG
2766 016226 104405 6$: SCOP1 LOOP TO 5$ IF SW59=1
2767
2768
2769 ***** TEST 15 *****
2770 *CRAM TEST OF JUMP(1) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
2771 *SET THE C BIT, PERFORM THE JUMP INSTRUCTION.
2772 *VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
2773 *IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
2774 *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
2775 *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
2776 *THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
2777 *THEN PORT4 WILL CONTAIN A 37
2778 *****
2779
2780 ; TEST 15
2781 ; -----
2782 ; *****
2783 016230 000004 000015 001202 1$T15: SCOPE
2784 016232 012737 000015 001202 MOV #15,$STNM ; LOAD THE NO. OF THIS TEST
2785 016240 012737 016414 001442 MOV #1$T16,NEXT ; POINT TO THE START OF NEXT TEST.
2786 016246 012737 016262 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
2787 ; R1 CONTAINS BASE KMC11 ADDRESS
2788 016254 104410 MSTCLR MASTER CLEAR KMC11
2789 016256 004737 021202 JSR PC,MEMSET ; SET MEM AND RAM
2790 016262 1$:
2791 016262 004737 021062 JSR PC,SETC ; SET THE C BIT
2792 016266 104412 ROMCLK NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2793 016270 100400 100400 START AT ROM PC=0
2794 016272 104412 ROMCLK NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2795 016274 115377 114377! <400*2> JUMP TO ROM PC OF 1777
2796 016276 004737 021106 JSR PC,RANDAT R4=CRAM PC (LSB 8 BITS)
2797 016302 000377 377 EXPECTED DATA
2798 016304 120504 CMPB R5,R4 IS ROM PC CORRECT?
2799 016306 001401 BEQ 2$ BR IF YES
2800 016310 104005 ERROR 5 ERROR, CRAM PC IS WRONG
2801 016312 104405 2$: SCOP1 LOOP TO 1$ IF SW09=1
2802 016314 012737 016322 001444 MOV #3$,LOCK NEW SCOP1
2803 016322 3$:

```

```

2804 016322 004737 021062 JSR PC,SETC ;SET THE C BIT'
2805 016326 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2806 016330 100403 100403 ;START AT ROM PC=3
2807 016332 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2808 016334 101000 100000! <400*2> JUMP TO ROM PC OF 0
2809 016336 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2810 016342 000000 0 ;EXPECTED DATA
2811 016344 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2812 016346 001401 BEQ 4$ ;BR IF YES
2813 016350 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2814 016352 104405 SCOP1 ;LOOP TO 3$ IF SW09=1
2815 016354 012737 016362 001444 4$: MOV #5$,LOCK ;NEW SCOP1
2816 016356 004737 021062 5$: JSR PC,SETC ;SET THE C BIT'
2817 016358 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2818 016360 100406 100406 ;START AT ROM PC=6
2819 016370 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2820 016372 105125 104125! <400*2> JUMP TO ROM PC OF 525
2821 016374 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2822 016376 000125 125 ;EXPECTED DATA
2823 016402 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2824 016404 001401 BEQ 6$ ;BR IF YES
2825 016406 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
2826 016410 104405 SCOP1 ;LOOP TO 5$ IF SW59=1
2827 016412 104405 6$:
2828
2829
2830 ***** TEST 16 *****
2831 *CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
2832 *SET THE Z BIT, PERFORM THE JUMP INSTRUCTION,
2833 *VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
2834 *IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
2835 *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
2836 *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
2837 *THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
2838 *THEN PORT4 WILL CONTAIN A 37
2839 :*****
2840
2841 ; TEST 16
2842 ;-----
2843 :*****
2844 016414 000004 1$T16: SCOPE
2845 016416 012737 000016 001202 MOV #16,$TSTNM ; LOAD THE NO. OF THIS TEST
2846 016424 012737 016600 001442 MOV #1$T17,NEXT ; POINT TO THE START OF NEXT TEST.
2847 016432 012737 016446 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
2848 ;R1 CONTAINS BASE KMC11 ADDRESS
2849 016440 104410 MSTCLR ;MASTER CLEAR KMC11
2850 016442 004737 021202 JSR PC,MEMSET ;SET MEM AND RAM
2851 016446 004737 021100 1$: JSR PC,SETZ ;SET THE Z BIT'
2852 016452 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2853 016454 100400 100400 ;START AT ROM PC=0
2854 016456 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2855 016460 115777 114377! <400*3> JUMP TO ROM PC OF 1777
2856 016462 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
2857 016464 000377 377 ;EXPECTED DATA
2858 016466 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
2859 016470

```


2860	016472	001401			BEQ	2\$		;BR IF YES
2861	016474	104005			ERROR	5		;ERROR, CRAM PC IS WRONG
2862	016476	104405			SCOPI			;LOOP TO 1\$ IF SW09=1
2863	016500	012737	016506	001444	MOV	#3\$,LOCK		;NEW SCOPI
2864	016506				3\$:			
2865	016506	004737	021100		JSR	PC,SETZ ;SET THE	Z BIT'	
2866	016512	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2867	016514	100403			100403			;START AT ROM PC=3
2868	016516	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2869	016520	101400			100000!<400*3>	JUMP TO	ROM PC OF 0	
2870	016522	004737	021106		JSR	PC,RANDAT		;R4=CRAM PC (LSB 8 BITS)
2871	016526	000000			0			;EXPECTED DATA
2872	016530	120504			CMPB	R5,R4		;IS ROM PC CORRECT?
2873	016532	001401			BEQ	4\$		;BR IF YES
2874	016534	104005			ERROR	5		;ERROR, CRAM PC IS WRONG
2875	016536	104405			SCOPI			;LOOP TO 3\$ IF SW09=1
2876	016540	012737	016546	001444	MOV	#5\$,LOCK		;NEW SCOPI
2877	016546				5\$:			
2878	016546	004737	021100		JSR	PC,SETZ ;SET THE	Z BIT'	
2879	016552	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2880	016554	100406			100406			;START AT ROM PC=6
2881	016556	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2882	016560	105525			104125!<400*3>	JUMP TO	ROM PC OF 525	
2883	016562	004737	021106		JSR	PC,RANDAT		;R4=CRAM PC (LSB 8 BITS)
2884	016566	000125			125			;EXPECTED DATA
2885	016570	120504			CMPB	R5,R4		;IS ROM PC CORRECT?
2886	016572	001401			BEQ	6\$		;BR IF YES
2887	016574	104005			ERROR	5		;ERROR, CRAM PC IS WRONG
2888	016576	104405			SCOPI			;LOOP TO 5\$ IF SW59=1
2889					6\$:			

```

***** TEST 17 *****
*CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.
*SET THE BRO BIT, PERFORM THE JUMP INSTRUCTION.
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

```

; TEST 17

2904					1\$:			
2905	016600	000004			SCOPE			
2906	016602	012737	000017	001202	MOV	#17,\$STNM		; LOAD THE NO. OF THIS TEST
2907	016610	012737	016764	001442	MOV	#T\$20,NEXT		; POINT TO THE START OF NEXT TEST.
2908	016616	012737	016632	001444	MOV	#1\$,LOCK		; ADDRESS FOR LOCK ON DATA.
2909								;R1 CONTAINS BASE KMC11 ADDRESS
2910	016624	104410			MSTCLR			;MASTER CLEAR KMC11
2911	016626	004737	021202		JSR	PC,MEMSET		;SET MEM AND RAM
2912	016632				1\$:			
2913	016632	004737	021032		JSR	PC,SETBRO		;SET THE BRO BIT'
2914	016636	104412			ROMCLK			;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2915	016640	100400			100400			;START AT ROM PC=0


```

2972 017012 004737 021202      1$: JSR      PC, MEMSET      ; SET MEM AND RAM
2973 017016      1$: JSR      PC, SETBRI      ; SET THE BRI BIT'
2974 017016 004737 021040      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2975 017012 104412      100400      ; START AT ROM PC=0
2976 017024 100400      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2977 017026 104412      114377! <400*5> ; JUMP TO ROM PC OF 1777
2978 017030 116777      JSR      PC, RANDAT ; R4=CRAM PC (LSB 8 BITS)
2979 017032 004737 021106      377      ; EXPECTED DATA
2980 017036 000377      CMPB      R5, R4      ; IS ROM PC CORRECT?
2981 017040 120504      BEQ      2$          ; BR IF YES
2982 017042 001401      ERROR      5          ; ERROR, CRAM PC IS WRONG
2983 017044 104005      SCOPI      ; LOOP TO 1$ IF SW09=1
2984 017046 104405      MOV      #3$, LOCK    ; NEW SCOPI
2985 017050 012737 017056 001444 2$:
2986 017056      3$: JSR      PC, SETBRI      ; SET THE BRI BIT'
2987 017056 004737 021040      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2988 017062 104412      100403      ; START AT ROM PC=3
2989 017064 100403      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
2990 017066 104412      100000! <400*5> ; JUMP TO ROM PC OF 0
2991 017070 102400      JSR      PC, RANDAT ; R4=CRAM PC (LSB 8 BITS)
2992 017072 004737 021106      0          ; EXPECTED DATA
2993 017076 000000      CMPB      R5, R4      ; IS ROM PC CORRECT?
2994 017100 120504      BEQ      4$          ; BR IF YES
2995 017102 001401      ERROR      5          ; ERROR, CRAM PC IS WRONG
2996 017104 104005      SCOPI      ; LOOP TO 3$ IF SW09=1
2997 017106 104405      MOV      #5$, LOCK    ; NEW SCOPI
2998 017110 012737 017116 001444 4$:
2999 017116      5$: JSR      PC, SETBRI      ; SET THE BRI BIT'
3000 017116 004737 021040      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3001 017122 104412      100406      ; START AT ROM PC=6
3002 017124 100406      ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3003 017126 104412      104125! <400*5> ; JUMP TO ROM PC OF 525
3004 017130 106525      JSR      PC, RANDAT ; R4=CRAM PC (LSB 8 BITS)
3005 017132 004737 021106      125      ; EXPECTED DATA
3006 017136 000125      CMPB      R5, R4      ; IS ROM PC CORRECT?
3007 017140 120504      BEQ      6$          ; BR IF YES
3008 017142 001401      ERROR      5          ; ERROR, CRAM PC IS WRONG
3009 017144 104005      SCOPI      ; LOOP TO 5$ IF SW59=1
3010 017146 104405      6$:

```

```

3011
3012
3013 ;***** TEST 21 *****
3014 ;*CRAM TEST OF JUMP(I) ON BRY SET MICRO-PROCESSOR INSTRUCTION.
3015 ;*SET THE BRY BIT, PERFORM THE JUMP INSTRUCTION.
3016 ;*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION.
3017 ;*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
3018 ;*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3019 ;*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
3020 ;*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
3021 ;*THEN PORT4 WILL CONTAIN A 37
3022 ;*****
3023 ;
3024 ; TEST 21
3025 ;-----
3026 ;*****
3027 017150 000004 1ST21: SCOPE

```

3028	017152	012737	000021	001202	MOV	#21,\$TSTNM	: LOAD THE NO. OF THIS TEST
3029	017160	012737	017334	001442	MOV	#TST22,NEXT	: POINT TO THE START OF NEXT TEST.
3030	017166	012737	017202	001444	MOV	#1\$,LOCK	: ADDRESS FOR LOCK ON DATA.
3031							: R1 CONTAINS BASE KMC11 ADDRESS
3032	017174	104410			MSTCLR		: MASTER CLEAR KMC11
3033	017176	004737	021202		JSR	PC, MEMSET	: SET MEM AND RAM
3034	017202				1\$: JSR	PC, SETBR4	: SET THE BR4 BIT'
3035	017202	004737	021046		ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3036	017206	104412			100400		: START AT ROM PC=0
3037	017210	100400			ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3038	017212	104412			114377!(<400*6>		: JUMP TO ROM PC OF 1777
3039	017214	117377			JSR	PC, RAMDAT	: R4=CRAM PC (LSB 8 BITS)
3040	017216	004737	021106		377		: EXPECTED DATA
3041	017222	000377			CMPB	R5,R4	: IS ROM PC CORRECT?
3042	017224	120504			BEQ	2\$	: BR IF YES
3043	017226	001401			ERROR	5	: ERROR, CRAM PC IS WRONG
3044	017230	104005			SCOP1		: LOOP TO 1\$ IF SW09=1
3045	017232	104405			MOV	#3\$,LOCK	: NEW SCOP1
3046	017234	012737	017242	001444			
3047	017242				3\$: JSR	PC, SETBR4	: SET THE BR4 BIT'
3048	017242	004737	021046		ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3049	017246	104412			100403		: START AT ROM PC=3
3050	017250	100403			ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3051	017252	104412			100000!(<400*6>		: JUMP TO ROM PC OF 0
3052	017254	103000			JSR	PC, RAMDAT	: R4=CRAM PC (LSB 8 BITS)
3053	017256	004737	021106		0		: EXPECTED DATA
3054	017262	000000			CMPB	R5,R4	: IS ROM PC CORRECT?
3055	017264	120504			BEQ	4\$	: BR IF YES
3056	017266	001401			ERROR	5	: ERROR, CRAM PC IS WRONG
3057	017270	104005			SCOP1		: LOOP TO 3\$ IF SW09=1
3058	017272	104405			MOV	#5\$,LOCK	: NEW SCOP1
3059	017274	012737	017302	001444			
3060	017302				5\$: JSR	PC, SETBR4	: SET THE BR4 BIT'
3061	017302	004737	021046		ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3062	017306	104412			100406		: START AT ROM PC=6
3063	017310	100406			ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3064	017312	104412			104125!(<400*6>		: JUMP TO ROM PC OF 525
3065	017314	107125			JSR	PC, RAMDAT	: R4=CRAM PC (LSB 8 BITS)
3066	017316	004737	021106		125		: EXPECTED DATA
3067	017322	000125			CMPB	R5,R4	: IS ROM PC CORRECT?
3068	017324	120504			BEQ	6\$	: BR IF YES
3069	017326	001401			ERROR	5	: ERROR, CRAM PC IS WRONG
3070	017330	104005			SCOP1		: LOOP TO 5\$ IF SW59=1
3071	017332	104405			6\$: JSR	PC, SETBR4	: SET THE BR4 BIT'
3072					ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3073					100406		: START AT ROM PC=6
3074					ROMCLK		: NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3075					104125!(<400*6>		: JUMP TO ROM PC OF 525
3076					JSR	PC, RAMDAT	: R4=CRAM PC (LSB 8 BITS)
3077					125		: EXPECTED DATA
3078					CMPB	R5,R4	: IS ROM PC CORRECT?
3079					BEQ	6\$	: BR IF YES
3080					ERROR	5	: ERROR, CRAM PC IS WRONG
3081					SCOP1		: LOOP TO 5\$ IF SW59=1
3082							
3083							

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***** TEST 22 *****
*CRAM TEST OF JUMP(I) ON BR7 SET MICRO-PROCESSOR INSTRUCTION.
*SET THE BR7 BIT, PERFORM THE JUMP INSTRUCTION.
*VERIFY THE JUMP DID OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT,
*THE JUMP WAS SUCCESSFUL, IF THE JUMP WAS UNSUCCESSFUL
*THEN PORT4 WILL CONTAIN A 37
*****

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3084
3085 ; TEST 22
3086 -----
3087 ;*****
3088 1ST22: SCOPE
3089 MOV #22,STSTNM ; LOAD THE NO. OF THIS TEST
3090 MOV #1ST23,NEXT ; POINT TO THE START OF NEXT TEST.
3091 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
3092 ;R1 CONTAINS BASE KMC11 ADDRESS
3093 MSTCLR ;MASTER CLEAR KMC11
3094 JSR PC,MEMSET ;SET MEM AND RAM
3095 1$: JSR PC,SETBR7 ;SET THE BR7 BIT'
3096 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3097 100400 ;START AT ROM PC=0
3098 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3099 114377!(<400*7>) ;JUMP TO ROM PC OF 1777
3100 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3101 377 ;EXPECTED DATA
3102 CMPB R5,R4 ;IS ROM PC CORRECT?
3103 BEQ 2$ ;BR IF YES
3104 ERROR 5 ;ERROR, CRAM PC IS WRONG
3105 SCOP1 ;LOOP TO 1$ IF SW09=1
3106 MOV #3$,LOCK ;NEW SCOP1
3107 3$: JSR PC,SETBR7 ;SET THE BR7 BIT'
3108 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3109 100403 ;START AT ROM PC=3
3110 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3111 100000!(<400*7>) ;JUMP TO ROM PC OF 0
3112 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3113 0 ;EXPECTED DATA
3114 CMPB R5,R4 ;IS ROM PC CORRECT?
3115 BEQ 4$ ;BR IF YES
3116 ERROR 5 ;ERROR, CRAM PC IS WRONG
3117 SCOP1 ;LOOP TO 3$ IF SW09=1
3118 MOV #5$,LOCK ;NEW SCOP1
3119 5$: JSR PC,SETBR7 ;SET THE BR7 BIT'
3120 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3121 100406 ;START AT ROM PC=6
3122 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3123 104125!(<400*7>) ;JUMP TO ROM PC OF 525
3124 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3125 125 ;EXPECTED DATA
3126 CMPB R5,R4 ;IS ROM PC CORRECT?
3127 BEQ 6$ ;BR IF YES
3128 ERROR 5 ;ERROR, CRAM PC IS WRONG
3129 SCOP1 ;LOOP TO 5$ IF SW59=1
3130 6$:
3131
3132
3133
3134
3135 ;***** TEST 23 *****
3136 ;*CRAM TEST OF JUMP(I) ON C BIT SET MICRO-PROCESSOR INSTRUCTION.
3137 ;*CLEAR THE C BIT, PERFORM THE JUMP INSTRUCTION,
3138 ;*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3139 ;*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE

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3140 ;*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3141 ;*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3142 ;*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3143 ;*THEN PORT4 CONTAINS A 37
3144 ;*****
3145
3146 ; TEST 23
3147 ;-----
3148 ;*****
3149 017520 000004 1ST23: SCOPE
3150 017522 012737 000023 001202 MOV #23,STSTNM ; LOAD THE NO. OF THIS TEST
3151 017530 012737 017704 001442 MOV #124,NEXT ; POINT TO THE START OF NEXT TEST.
3152 017536 012737 017552 001444 MOV #1$,LOCK ; ADDRESS FOR LOCK ON DATA.
3153 ;*****
3154 017544 104410 MSTCLR ; R1 CONTAINS BASE KMC11 ADDRESS
3155 017546 004737 021202 JSR PC,MEMSET ; MASTER CLEAR KMC11
3156 017552 004737 021014 1$: JSR PC,CLRALL ; SET MEM AND RAM
3157 017556 104412 ROMCLK ; CLEAR ALL CONDITIONS
3158 017560 100400 100400 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3159 017562 104412 ROMCLK ; START AT ROM PC=0
3160 017564 115377 114377! <400*2> ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3161 017566 004737 021106 JSR PC,RAMDAT ; JUMP TO ROM PC OF 1777
3162 017572 000001 1 ; R4=CRAM PC (LSB 8 BITS)
3163 017574 120504 CMPB R5,R4 ; EXPECTED DATA
3164 017576 001401 BEQ 2$ ; IS ROM PC CORRECT?
3165 017600 104405 ERROR 5 ; BR IF YES
3166 017602 104405 2$: SCOP1 ; ERROR, CRAM PC IS WRONG
3167 017604 012737 017612 001444 MOV #3$,LOCK ; LOOP TO 1$ IF SW09=1
3168 017612 004737 021014 3$: JSR PC,CLRALL ; NEW SCOPI
3169 017616 104412 ROMCLK ; CLEAR ALL CONDITIONS
3170 017620 100403 100403 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3171 017622 104412 ROMCLK ; START AT ROM PC=3
3172 017624 101000 100000! <400*2> ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3173 017626 004737 021106 JSR PC,RAMDAT ; JUMP TO ROM PC OF 0
3174 017632 000004 4 ; R4=CRAM PC (LSB 8 BITS)
3175 017634 120504 CMPB R5,R4 ; EXPECTED DATA
3176 017636 001401 BEQ 4$ ; IS ROM PC CORRECT?
3177 017640 104405 ERROR 5 ; BR IF YES
3178 017642 104405 4$: SCOP1 ; ERROR, CRAM PC IS WRONG
3179 017644 012737 017652 001444 MOV #5$,LOCK ; LOOP TO 3$ IF SW09=1
3180 017652 004737 021014 5$: JSR PC,CLRALL ; NEW SCOPI
3181 017656 104412 ROMCLK ; CLEAR ALL CONDITIONS
3182 017660 100406 100406 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3183 017662 104412 ROMCLK ; START AT ROM PC=6
3184 017664 105125 104125! <400*2> ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3185 017666 004737 021106 JSR PC,RAMDAT ; JUMP TO ROM PC OF 525
3186 017672 000007 7 ; R4=CRAM PC (LSB 8 BITS)
3187 017674 120504 CMPB R5,R4 ; EXPECTED DATA
3188 017676 001401 BEQ 6$ ; IS ROM PC CORRECT?
3189 017700 104405 ERROR 5 ; BR IF YES
3190 017702 104405 6$: SCOP1 ; ERROR, CRAM PC IS WRONG
3191 ; LOOP TO 5$ IF SW59=1
3192
3193
3194
3195

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3196 :***** TEST 24 *****
3197 :*CRAM TEST OF JUMP(I) ON Z BIT SET MICRO-PROCESSOR INSTRUCTION.
3198 :*CLEAR THE Z BIT, PERFORM THE JUMP INSTRUCTION,
3199 :*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3200 :*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
3201 :*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
3202 :*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3203 :*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3204 :*THEN PORT4 CONTAINS A 37
3205 :*****
3206
3207 : TEST 24
3208 :-----
3209 :*****
3210 017704 000004          1ST24: SCOPE
3211 017706 012737 000024 001202      MOV      #24,$1STNM      ; LOAD THE NO. OF THIS TEST
3212 017714 012737 020070 001442      MOV      #1ST25,NEXT      ; POINT TO THE START OF NEXT TEST.
3213 017722 012737 017736 001444      MOV      #1$,LOCK      ; ADDRESS FOR LOCK ON DATA.
3214                                     ; R1 CONTAINS BASE KMC11 ADDRESS
3215 017730 104410          MSTCLR      ; MASTER CLEAR KMC11
3216 017732 004737 021202          JSR      PC,MEMSET      ; SET MEM AND RAM
3217 017736                                     ;
3218 017736 004737 021014          1$: JSR      PC,CLRALL      ; CLEAR ALL CONDITIONS
3219 017742 104412          ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3220 017744 100400          100400      ; START AT ROM PC=0
3221 017746 104412          ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3222 017750 115777          114377!<400*3> ; JUMP TO ROM PC OF 1777
3223 017752 004737 021106          JSR      PC,RAMDAT      ; R4=CRAM PC (LSB 8 BITS)
3224 017756 000001          1          ; EXPECTED DATA
3225 017760 120504          CMPB      R5,R4      ; IS ROM PC CORRECT?
3226 017762 001401          BEQ      2$      ; BR IF YES
3227 017764 104005          ERROR      5          ; ERROR, CRAM PC IS WRONG
3228 017766 104405          2$: SCOP1      ; LOOP TO 1$ IF SW09=1
3229 017770 012737 017776 001444      MOV      #3$,LOCK      ; NEW SCOP1
3230 017776                                     ;
3231 017776 004737 021014          3$: JSR      PC,CLRALL      ; CLEAR ALL CONDITIONS
3232 020002 104412          ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3233 020004 100403          100403      ; START AT ROM PC=3
3234 020006 104412          ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3235 020010 101400          100000!<400*3> ; JUMP TO ROM PC OF 0
3236 020012 004737 021106          JSR      PC,RAMDAT      ; R4=CRAM PC (LSB 8 BITS)
3237 020016 000004          4          ; EXPECTED DATA
3238 020020 120504          CMPB      R5,R4      ; IS ROM PC CORRECT?
3239 020022 001401          BEQ      4$      ; BR IF YES
3240 020024 104005          ERROR      5          ; ERROR, CRAM PC IS WRONG
3241 020026 104405          4$: SCOP1      ; LOOP TO 3$ IF SW09=1
3242 020030 012737 020036 001444      MOV      #5$,LOCK      ; NEW SCOP1
3243 020036                                     ;
3244 020036 004737 021014          5$: JSR      PC,CLRALL      ; CLEAR ALL CONDITIONS
3245 020042 104412          ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3246 020044 100406          100406      ; START AT ROM PC=6
3247 020046 104412          ROMCLK      ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3248 020050 105525          104125!<400*3> ; JUMP TO ROM PC OF 525
3249 020052 004737 021106          JSR      PC,RAMDAT      ; R4=CRAM PC (LSB 8 BITS)
3250 020056 000007          7          ; EXPECTED DATA
3251 020060 120504          CMPB      R5,R4      ; IS ROM PC CORRECT?

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3252 020062 001401      BEQ      6$      ; BR IF YES
3253 020064 104005      ERROR    5      ; ERROR, CRAM PC IS WRONG
3254 020066 104405      6$: SCOPI ; LOOP TO 5$ IF SW59=1
3255
3256
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3259
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3265
3266
3267
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3269
3270
3271 020070 000004      ;***** TEST 25 *****
3272 020072 012737 000025 001202      ;*CRAM TEST OF JUMP(I) ON BRO SET MICRO-PROCESSOR INSTRUCTION.
3273 020100 012737 020254 001442      ;*CLEAR THE BRO BIT, PERFORM THE JUMP INSTRUCTION.
3274 020106 012737 020122 001444      ;*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
3275
3276 020114 104410      ;*IN THE LOCATION IT IS AT, THIS INSTRUCTION LOADS THE
3277 020116 004737 021202      ;*BR WITH THE LOWEST 8 BITS OF THE CRAM PC, AT THIS POINT
3278 020122
3279 020122 004737 021014      ;*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
3280 020126 104412      ;*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
3281 020130 100400      ;*THEN PORT4 CONTAINS A 37
3282 020132 104412
3283 020134 116377
3284 020136 004737 021106      ;*****
3285 020142 000001      ; TEST 25
3286 020144 120504
3287 020146 001401
3288 020150 104005
3289 020152 104405
3290 020154 012737 020162 001444      ;*****
3291 020162
3292 020162 004737 021014      ;*****
3293 020166 104412
3294 020170 100403
3295 020172 104412
3296 020174 102000
3297 020176 004737 021106      ;*****
3298 020202 000004
3299 020204 120504
3300 020206 001401
3301 020210 104005
3302 020212 104405
3303 020214 012737 020222 001444      ;*****
3304 020222
3305 020222 004737 021014      ;*****
3306 020226 104412
3307 020230 100406

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6\$: SCOPI
 1\$: JSR PC, CLRALL
 2\$: MOV #3\$, LOCK
 3\$: JSR PC, CLRALL
 4\$: SCOPI
 5\$: JSR PC, CLRALL

; LOAD THE NO. OF THIS TEST
 ; POINT TO THE START OF NEXT TEST.
 ; ADDRESS FOR LOCK ON DATA.
 ; R1 CONTAINS BASE KMC11 ADDRESS
 ; MASTER CLEAR KMC11
 ; SET MEM AND RAM
 ; CLEAR ALL CONDITIONS
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 ; START AT ROM PC=0
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 ; JUMP TO ROM PC OF 1777
 ; R4=CRAM PC (LSB 8 BITS)
 ; EXPECTED DATA
 ; IS ROM PC CORRECT?
 ; BR IF YES
 ; ERROR, CRAM PC IS WRONG
 ; LOOP TO 1\$ IF SW09=1
 ; NEW SCOPI
 ; CLEAR ALL CONDITIONS
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 ; START AT ROM PC=3
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 ; JUMP TO ROM PC OF 0
 ; R4=CRAM PC (LSB 8 BITS)
 ; EXPECTED DATA
 ; IS ROM PC CORRECT?
 ; BR IF YES
 ; ERROR, CRAM PC IS WRONG
 ; LOOP TO 3\$ IF SW09=1
 ; NEW SCOPI
 ; CLEAR ALL CONDITIONS
 ; NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 ; START AT ROM PC=6

3308	020232	104412		ROMCLK		;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3309	020234	106125		104125! <400*4>		;JUMP TO ROM PC OF 525
3310	020236	004737	021106	JSR	PC,RAMDAT	;R4=CRAM PC (LSB 8 BITS)
3311	020242	000007		7		;EXPECTED DATA
3312	020244	120504		CMPB	R5,R4	;IS ROM PC CORRECT?
3313	020246	001401		BEQ	6\$	;BR IF YES
3314	020250	104005		ERROR	5	;ERROR, CRAM PC IS WRONG
3315	020252	104405	6\$:	SCOPI		;LOOP TO 5\$ IF SW59=1

3316						
3317						
3318						
3319						
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3321						
3322						
3323						
3324						
3325						
3326						
3327						
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3329						
3330						
3331						

***** TEST 26 *****
 *CRAM TEST OF JUMP(I) ON BRI SET MICRO-PROCESSOR INSTRUCTION.
 *CLEAR THE BRI BIT, PERFORM THE JUMP INSTRUCTION.
 *VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
 *IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
 *BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
 *THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
 *THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
 *THEN PORT4 CONTAINS A 37
 :*****

; TEST 26

3332	020254	000004				
3333	020256	012737	000026	001202		
3334	020264	012737	020440	001442		
3335	020272	012737	020306	001444		
3336						
3337	020300	104410				
3338	020302	004737	021202			
3339	020306					
3340	020306	004737	021014			
3341	020312	104412				
3342	020314	100400				
3343	020316	104412				
3344	020320	116777				
3345	020322	004737	021106			
3346	020326	000001				
3347	020330	120504				
3348	020332	001401				
3349	020334	104005				
3350	020336	104405				
3351	020340	012737	020346	001444		
3352	020346					
3353	020346	004737	021014			
3354	020352	104412				
3355	020354	100403				
3356	020356	104412				
3357	020360	102400				
3358	020362	004737	021106			
3359	020366	000004				
3360	020370	120504				
3361	020372	001401				
3362	020374	104005				
3363	020376	104405				

 ;TEST26: SCOPE
 MOV #26,\$TSTNM ; LOAD THE NO. OF THIS TEST
 MOV \$TST27,NEXT ; POINT TO THE START OF NEXT TEST.
 MOV #1\$,\$LOCK ; ADDRESS FOR LOCK ON DATA.
 ;R1 CONTAINS BASE KMC11 ADDRESS
 MSTCLR ;MASTER CLEAR KMC11
 JSR PC,MEMSET ;SET MEM AND RAM
 1\$: JSR PC,CLRALL ;CLEAR ALL CONDITIONS
 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 100400 ;START AT ROM PC=0
 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 114377! <400*5> ;JUMP TO ROM PC OF 1777
 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
 ;EXPECTED DATA
 CMPB R5,R4 ;IS ROM PC CORRECT?
 BEQ 2\$;BR IF YES
 ERROR 5 ;ERROR, CRAM PC IS WRONG
 2\$: SCOPI ;LOOP TO 1\$ IF SW09=1
 MOV #3\$,\$LOCK ;NEW SCOPI
 3\$: JSR PC,CLRALL ;CLEAR ALL CONDITIONS
 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 100403 ;START AT ROM PC=3
 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
 100000! <400*5> ;JUMP TO ROM PC OF 0
 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
 4 ;EXPECTED DATA
 CMPB R5,R4 ;IS ROM PC CORRECT?
 BEQ 4\$;BR IF YES
 ERROR 5 ;ERROR, CRAM PC IS WRONG
 4\$: SCOPI ;LOOP TO 3\$ IF SW09=1

```

3364 020400 012737 020406 001444      5$: MOV    #5$,LOCK      ;NEW SCOPI
3365 020406 004737 021014      JSR      PC,CLRALL      ;CLEAR ALL CONDITIONS
3366 020406 104412 100406      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3367 020412 104412 100406      ;START AT ROM PC=6
3368 020414 104412 100406      ROMCLK    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3369 020416 104412 104125!<400*5>  JSR      PC,RAMDAT      ;JUMP TO ROM PC OF 525
3370 020420 004737 021106      7          ;R4=CRAM PC (LSB 8 BITS)
3371 020422 000007 120504      CMPB     R5,R4          ;EXPECTED DATA
3372 020426 001401 104005      BEQ      6$            ;IS ROM PC CORRECT?
3373 020430 104005 104405      ERROR    5              ;BR IF YES
3374 020432 104405 104405      SCOPI     ;ERROR, CRAM PC IS WRONG
3375 020434 104405 104405      6$:      ;LOOP TO 5$ IF SW59=1
3376 020436 104405 104405
3377
3378
3379
3380
3381
3382
3383
3384
3385
3386
3387
3388
3389
3390
3391
3392

```

```

***** TEST 27 *****
*CRAM TEST OF JUMP(I) ON BR4 SET MICRO-PROCESSOR INSTRUCTION.
*CLEAR THE BR4 BIT, PERFORM THE JUMP INSTRUCTION,
*VERIFY THE JUMP DID NOT OCCUR BY CLOCKING THE INSTRUCTION
*IN THE LOCATION IT IS AT. THIS INSTRUCTION LOADS THE
*BR WITH THE LOWEST 8 BITS OF THE CRAM PC. AT THIS POINT
*THE BR DATA IS MOVED TO PORT4. IF THIS DATA IS CORRECT
*THE CRAM PC IS CORRECT, IF THE CRAM PC IS NOT RIGHT,
*THEN PORT4 CONTAINS A 37
*****

```

TEST 27

```

3393 020440 000004 000027 001202 1$T27: SCOPE
3394 020442 012737 020624 001442      MOV     #27,$STNM      ; LOAD THE NO. OF THIS TEST
3395 020450 012737 020472 001444      MOV     #1$30,NEXT    ; POINT TO THE START OF NEXT TEST.
3396 020456 012737 020472 001444      MOV     #1$,LOCK      ; ADDRESS FOR LOCK ON DATA.
3397
3398 020464 104410 004737 021202      MSTCLR
3399 020466 004737 021014      JSR      PC,MEMSET    ;R1 CONTAINS BASE KMC11 ADDRESS
3400 020472 004737 021014      1$:      ;MASTER CLEAR KMC11
3401 020472 004737 021014      JSR      PC,CLRALL    ;SET MEM AND RAM
3402 020476 104412 100400      ROMCLK    ;CLEAR ALL CONDITIONS
3403 020500 104412 100400      100400    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3404 020502 104412 104377!<400*6>  ROMCLK    ;START AT ROM PC=0
3405 020504 004737 021106      114377!<400*6>  JSR      PC,RAMDAT    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3406 020506 000001 120504      1          ;JUMP TO ROM PC OF 1777
3407 020512 001401 104005      CMPB     R5,R4          ;R4=CRAM PC (LSB 8 BITS)
3408 020514 001401 104005      BEQ      2$            ;EXPECTED DATA
3409 020516 001401 104005      ERROR    5              ;IS ROM PC CORRECT?
3410 020520 001401 104005      SCOPI     ;BR IF YES
3411 020522 001401 104005      2$:      ;ERROR, CRAM PC IS WRONG
3412 020524 012737 020532 001444      MOV     #3$,LOCK      ;LOOP TO 1$ IF SW09=1
3413 020532 004737 021014      3$:      ;NEW SCOPI
3414 020536 104412 100403      ROMCLK    ;CLEAR ALL CONDITIONS
3415 020540 104412 100403      100403    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3416 020542 104412 103000      ROMCLK    ;START AT ROM PC=3
3417 020544 004737 021106      100000!<400*6>  JSR      PC,RAMDAT    ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3418 020546 004737 021106      ;JUMP TO ROM PC OF 0
3419 020546 004737 021106      ;R4=CRAM PC (LSB 8 BITS)

```



```

3476 020722 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3477 020724 100403 ;START AT ROM PC=3
3478 020726 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3479 020730 103400 100000! <400*7> JUMP TO ROM PC OF 0
3480 020732 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3481 020736 000004 4 ;EXPECTED DATA
3482 020740 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3483 020742 001401 BEQ 4$ ;BR IF YES
3484 020744 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3485 020746 104405 4$: SCOP1 ;LOOP TO 3$ IF SW09=1
3486 020750 012737 020756 001444 MOV #5$,LOCK ;NEW SCOP1
3487 020756 5$:
3488 020756 004737 021014 JSR PC,CLRALL ;CLEAR ALL CONDITIONS
3489 020762 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3490 020764 100406 100406 ;START AT ROM PC=6
3491 020766 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3492 020770 107525 104125! <400*7> JUMP TO ROM PC OF 525
3493 020772 004737 021106 JSR PC,RAMDAT ;R4=CRAM PC (LSB 8 BITS)
3494 020776 000007 7 ;EXPECTED DATA
3495 021000 120504 CMPB R5,R4 ;IS ROM PC CORRECT?
3496 021002 001401 BEQ 6$ ;BR IF YES
3497 021004 104005 ERROR 5 ;ERROR, CRAM PC IS WRONG
3498 021006 104405 6$: SCOP1 ;LOOP TO 5$ IF SW59=1
3499 021010 104420 ADVANCE ;ADVANCE TO NEXT TEST
3500
3501
3502
3503 ;BUFFER AREA
3504 ;-----
3505
3506 021012 000000 FLAG: 0
3507
3508
3509 ;SUBROUTINES
3510 ;-----
3511
3512 021014 CLRALL:
3513 ;THIS SUBROUTINE CLEARS THE C&Z BITS AND THE BR
3514
3515 021014 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3516 021016 000400 000400 ;BR=0
3517 021020 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3518 021022 063220 063220 ;SP(0)+BR
3519 021024 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3520 021026 060400 060400 ;BR+SP(0)+BR
3521 021030 000207 RTS PC
3522
3523
3524 021032 SETBRO:
3525 ;THIS SUBROUTINE SETS BRO BIT
3526
3527 021032 104412 ROMCLK ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3528 021034 000401 000401 ;BR+001
3529 021036 000207 RTS PC
3530
3531

```

```

3532 021040      SETBR1:
3533                ;THIS SUBROUTINE SETS BR1 BIT
3534
3535 021040 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3536 021042 000402  000402                ;BR+002
3537 021044 000207  RTS      PC
3538
3539
3540 021046      SETBR4:
3541                ;THIS SUBROUTINE SETS BR4 BIT
3542
3543 021046 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3544 021050 000420  000420                ;BR+020
3545 021052 000207  RTS      PC
3546
3547
3548 021054      SETBR7:
3549                ;THIS SUBROUTINE SETS BR7 BIT
3550
3551 021054 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3552 021056 000600  000600                ;BR+200
3553 021060 000207  RTS      PC
3554
3555
3556 021062      SETC:
3557                ;THIS SUBROUTINE SETS THE C BIT
3558
3559 021062 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3560 021064 000777  000777                ;BR+377
3561 021066 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3562 021070 063220  063220                ;SP(0)+BR
3563 021072 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3564 021074 060400  060400                ;BR+SP(0)+BR
3565 021076 000207  RTS      PC
3566
3567
3568 021100      SETZ:
3569                ;THIS SUBROUTINE SETS THE Z BIT
3570
3571 021100 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3572 021102 000777  000777                ;BR+377
3573 021104 000207  RTS      PC
3574
3575
3576 021106      RAMDAT:
3577                ;THIS SUBROUTINE LOADS R4 WITH THE LOWEST
3578                ;8 BITS OF THE CRAM PC.
3579
3580 021106 017605 000000  MOV      2(SP),R5      ;GOOD DATA
3581 021112 062716 000002  ADD      #2(SP)      ;ADJUST STACK
3582 021116 005011                CLR      (R1)      ;CLEAR BIT10
3583 021120 052711 000400  BIS      #BIT8,(R1)    ;CLOCK INSTRUCTION IN CRAM THAT WAS
3584                                ;JUMPED TO, IT LOADS BR WITH ROM PC
3585 021124 005011                CLR      (R1)      ;CLR BIT8
3586 021126 104412  ROMCLK                ;NEXT WORD IS INSTRUCTION, ROMCLK PC=5304
3587 021130 061225 061225                ;MOV BR TO PORT 5

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```

3588 021132 116104 000005      MOVB 5(R1),R4      ;PUT "FOUND" IN R4
3589 021136 000207      RTS PC      ;RETURN
3590
3591 021140      WROM:      ;THIS SUBROUTINE WRITES THE ROMMAP INTO THE CRAM
3592
3593
3594      BIT      #BIT15,STAT1      ;BE SURE KMC HAS CRAM
3595      BEQ      2$      ;SKIP IF NO CRAM
3596 021140 005000      CLR      R0      ;R0=CRAM ADDRESS
3597 021142 012702 013732      MOV      #ROMMAP,R2      ;R2 POINTS TO ROMMAP
3598 021146 012711 002000 1$:      MOV      #BIT10,(R1)      ;SET ROMO
3599 021152 010061 000004      MOV      R0,4(R1)      ;LOAD CRAM ADDRESS
3600 021156 012261 000006      MOV      (R2)+,6(R1)      ;LOAD WORD TO BE WRITTEN
3601 021162 052711 020000      BIS      #BIT13,(R1)      ;WRITE IT!
3602 021166 005200      INC      R0      ;NEXT ADDRESS
3603 021170 022700 002000      CMP      #2000,R0      ;DONE YET?
3604 021174 001364      BNE      1$      ;BR IF NO
3605 021176 005011      CLR      (R1)      ;CLEAR SELD
3606 021200 000207 2$:      RTS PC      ;RETURN
3607
3608
3609 021202      MEMSET:      ;THIS SUBROUTINE LOADS CRAM WITH SPECIAL INSTRUCTIONS
3610      ;FOR THE CRAM JUMP TEST. ALL CRAM LOCATIONS ARE LOADED
3611      ;WITH INSTRUCTIONS THAT MOVE A 37 TO THE BR, EXCEPT THE
3612      ;FOLLOWING CRAM ADDRESSES: 0,1,4,7,525,1777. THESE LOCATIONS
3613      ;CONTAIN INSTRUCTIONS WHICH LOAD THE BR WITH THE LOWEST
3614      ;8 BITS OF THAT CRAM ADDRESS.
3615
3616
3617 021202 005000      CLR      R0      ;R0 = CRAM ADDRESS
3618 021204 012711 002000 1$:      MOV      #BIT10,(R1)      ;SET ROMO
3619 021210 010061 000004      MOV      R0,4(R1)      ;LOAD CRAM ADDRESS
3620 021214 012761 000437 000006      MOV      #437,6(R1)      ;LOAD INSTRUCTION
3621 021222 052711 020000      BIS      #BIT13,(R1)      ;WRITE INSTRUCTION IN CRAM
3622 021226 005200      INC      R0      ;NEXT ADDRESS
3623 021230 022700 002000      CMP      #2000,R0      ;DONE YET?
3624 021234 001363      BNE      1$      ;BR IF NO
3625 021236 005000      CLR      R0      ;INDEX REGISTER
3626 021240 012711 002000 2$:      MOV      #BIT10,(R1)      ;SET ROMO
3627 021244 016061 021300 000004      MOV      CRAMA(R0),4(R1)      ;LOAD CRAM ADDRESS IN SEL4
3628 021252 016061 021314 000006      MOV      INSTU(R0),6(R1)      ;LOAD INSTRUCTION TO BE WRITTEN
3629 021260 052711 020000      BIS      #BIT13,(R1)      ;WRITE CRAM!
3630 021264 005720      TST      (R0)+      ;NEXT
3631 021266 022700 000014      CMP      #14,R0      ;DONE YET?
3632 021272 001362      BNE      2$      ;BR IF NO
3633 021274 005011      CLR      (R1)      ;CLEAR ALL BITS
3634 021276 000207      RTS PC      ;RETURN
3635
3636 021300 000000 000001 000004 CRAMA: .WORD 0,1,4,7,1777,525
3637 021306 000007 001777 000525
3638 021314 000400      INSTU: 000400      ;BR+0
3639 021316 000401      ;BR+1
3640 021320 000404      ;BR+4
3641 021322 000407      ;BR+7
3642 021324 000777      ;BR+377
3643 021326 000525      ;BR+125

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3644
 3645
 3646

021330	041600	040522	020115	EM1:	.ASCIZ	<200>/CRAM DATA ERROR/
021351	200	051103	046501	EM2:	.ASCIZ	<200>/CRAM DUAL ADDRESSING ERROR/
021405	200	052512	050115	EM3:	.ASCIZ	<200>/JUMP ERROR/
021421	200	042117	020124	EM4:	.ASCIZ	<200>/OOT ERROR IN IBUS* REG10/
021453	200	047511	020120	EM5:	.ASCIZ	<200>/IOP MAIN MEMORY TEST/
021501	200	047511	020120	EM6:	.ASCIZ	<200>/IOP MAR TEST/
021517	200	051102	051040	EM7:	.ASCIZ	<200>/BR RIGHT SHIFT TEST/
021544	042600	050130	041505	DH1:	.ASCIZ	<200>/EXPECTED FOUND ADDRESS/
021576	042600	050130	041505	DH2:	.ASCIZ	<200>/EXPECTED FOUND/
	021620			.EVEN		
021620	000003			DT1:	3	
021622	006	004			.BYTE	6,4
021624	001266				\$REG2	
021626	006	004			.BYTE	6,4
021630	001272				\$REG4	
021632	006	002			.BYTE	4,2
021634	001262				\$REG0	
021636	000003			DT2:	3	
021640	006	004			.BYTE	6,4
021642	001274				\$REG5	
021644	006	004			.BYTE	6,4
021646	001272				\$REG4	
021650	004	002			.BYTE	4,2
021652	001266				\$REG2	
021654	000002			DT3:	2	
021656	003	007			.BYTE	3,7
021660	001274				\$REG5	
021662	003	002			.BYTE	3,2
021664	001272				\$REG4	
021666	000003			DT4:	3	
021670	003	010			.BYTE	3,10
021672	001274				\$REG5	
021674	003	004			.BYTE	3,4
021676	001272				\$REG4	
021700	004	002			.BYTE	4,2
021702	021012				FLAG	
021704	000003			DT5:	3	
021706	003	010			.BYTE	3,10
021710	001274				\$REG5	
021712	003	004			.BYTE	3,4
021714	001272				\$REG4	
021716	004	002			.BYTE	4,2
021720	001266				\$REG2	

021722

000001

 CORMAX:
 .END

ABASE =	000000	268	309		
ACOM1 =	000000	268	311		
ACOM2 =	000000	268	312		
ACPUOP =	000000	268	283		
ADWD =	000000	268	313		
ADWD1 =	000000	268	314		
ADWD10 =	000000	268	323		
ADWD11 =	000000	268	324		
ADWD12 =	000000	268	325		
ADWD13 =	000000	268	326		
ADWD14 =	000000	268	327		
ADWD15 =	000000	268	328		
ADWD2 =	000000	268	315		
ADWD3 =	000000	268	316		
ADWD4 =	000000	268	317		
ADWD5 =	000000	268	318		
ADWD6 =	000000	268	319		
ADWD7 =	000000	268	320		
ADWD8 =	000000	268	321		
ADWD9 =	000000	268	322		
ADEVCT =	000000	268	274		
ADEVN =	000000	268	310		
ADRCNT	006057	1334*	1349*	1358#	
ADVANC =	104420	1503#	3499		
RENV =	000002	1#	268	279	
RENVM =	000000	268	280		
AFATAL =	000000	268	271		
AMADR1 =	000000	268	296		
AMADR2 =	000000	268	300		
AMADR3 =	000000	268	303		
AMADR4 =	000000	268	306		
AMAMS1 =	000000	268	290		
AMAMS2 =	000000	268	298		
AMAMS3 =	000000	268	301		
AMAMS4 =	000000	268	304		
AMSGAD =	000000	268	276		
AMSGLC =	000000	268	277		
AMSGTY =	000000	268	270		
AMTYP1 =	000000	268	291		
AMTYP2 =	000000	268	299		
AMTYP3 =	000000	268	302		
AMTYP4 =	000000	268	305		
APASS =	000000	268	273		
APRIOR =	000000	268			
APTCSU =	000040	1059	1164#		
APTEMV =	000001	1052	1120	1162#	1564
APTSIZ =	000200	1161#			
APTSPO =	000100	1054	1122	1163#	
APT.SI	013510	727	2138#		
ASWREG =	000000	268	281		
ATESTN =	000000	268	272		
AUDONE	003354	764	785	824#	
AUNIT =	000000	268	275		
AUSTRT	003126	763#			
AUSWR =	000000	268	282		
AUTO.S	012110	725	1882#		

[illegible]

[illegible]

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DZKCD.P11 21-MAR-77 17:24 CROSS REFERENCE TABLE -- USER SYMBOLS

[illegible]

MERR3	007672	834	1703#											
MILK	001504	357#	671#	910	1803*	1808*	1812							
MLOCK	007716	875	1703#											
MNEW	010017	829	1703#											
MODU	010461	1703#	1943											
MPASSX	007761	906	1703#											
MPFAIL	007562	1621	1638	1703#										
MR	007642	882	1703#	1860										
MRESET=	004000	159#												
MSTCLR=	104410	1495#	1627	2204	2280	2318	2365	2400	2446	2495	2562	2604	2669	2730
		2788	2849	2910	2971	3032	3093	3154	3215	3276	3337	3398	3459	
MTITLE	001000	207#	702											
MTSTN	010003	1544	1703#	1845										
MVECX	007753	904	1703#											
NEXT	001442	336#	1363	1583	2202*	2243*	2277*	2315*	2362*	2397*	2443*	2492*	2560*	2601*
		2666#	2727*	2785*	2846*	2907*	2968*	3029*	3090*	3151*	3212*	3273*	3334*	3395*
		3456#												
NOACT	010731	714	1703#	1797										
NODEV	003240	765	787#											
NUM	010323	1703#	1896											
OK	003220	779	782#	805										
ONE	001464	348#												
PACT00	002302	553#												
PACT01	002306	556#												
PACT02	002312	559#												
PACT03	002316	562#												
PACT04	002322	565#												
PACT05	002326	568#												
PACT06	002332	571#												
PACT07	002336	574#												
PACT10	002342	577#												
PACT11	002346	580#												
PACT12	002352	583#												
PACT13	002356	586#												
PACT14	002362	589#												
PACT15	002366	592#												
PACT16	002372	595#												
PACT17	002376	598#												
PARBIT=	040000	159#												
PERFOR=	004537	159#												
PFTAB	007324	1622	1644#											
PIRQ =	177772	49#												
FIRQVE=	000240	143#												
POPRO =	012600	154#	1577											
POP1SP=	005726	152#												
POP2SP=	022626	156#												
PRI0	010422	1703#	1924											
PRI1TY	013730	2145*	2151*	2164	2185#									
PRO =	000000	66#	2121	2122										
PR1 =	000040	67#												
PR2 =	000100	68#												
PR3 =	000140	69#												
PR4 =	000200	70#	2123											
PR5 =	000240	71#	2124											
PR6 =	000300	72#	2125											
PR7 =	000340	73#	178	180	182	184	2126							

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DZKCD.P11 21-MAR-77 17:24 CROSS REFERENCE TABLE -- USER SYMBOLS

PS	=	177776	46#		47	663*	872*	2090*	2100*										
PSW	=	177776	47#																
PUSHRO=		010046	153#	1574															
PUSHIS=		005746	151#																
PUSH2S=		024646	155#																
PWRVEC=		000024	138#	1600*	1601*	1610*	1616*	1635*	1636*										
QV.FLG		001511	364#	669*	919*														
RANDAT		021106	2677	2690	2703	2737	2749	2761	2796	2809	2822	2857	2870	2883	2918				
			2931	2944	2979	2992	3005	3040	3053	3066	3101	3114	3127	3162	3175				
			3188	3223	3236	3249	3284	3297	3310	3345	3358	3371	3406	3419	3432				
			3467	3480	3493	3576#													
ROCHR =		104402	1216	1489#															
RDLIN =		104403	1289	1490#															
RDOCT =		104404	1338	1491#															
RESREG		006766	1560	1563#															
RESVEC=		000010	133#																
RESOS =		104407	1494#	1563															
ROMCLK=		104412	1497#	1650	1653	1690	1695	2209	2211	2213	2221	2223	2407	2409	2412				
			2414	2416	2454	2456	2459	2461	2463	2502	2504	2507	2509	2511	2529				
			2531	2533	2535	2564	2567	2573	2576	2606	2609	2621	2627	2635	2637				
			2639	2673	2675	2686	2688	2699	2701	2733	2735	2745	2747	2757	2759				
			2792	2794	2805	2807	2818	2820	2853	2855	2866	2868	2879	2881	2914				
			2916	2927	2929	2940	2942	2975	2977	2988	2990	3001	3003	3036	3038				
			3049	3051	3062	3064	3097	3099	3110	3112	3123	3125	3158	3160	3171				
			3173	3184	3186	3219	3221	3232	3234	3245	3247	3280	3282	3293	3295				
			3306	3308	3341	3343	3354	3356	3367	3369	3402	3404	3415	3417	3428				
			3430	3463	3465	3476	3478	3489	3491	3515	3517	3519	3527	3535	3543				
			3551	3559	3561	3563	3571	3586											
ROMMAP		013732	2187#	2368	3597														
RUN		001500	354#	672*	1801*	1802*	1809												
SAVACT		001474	352#	832	2061*	2153*													
SAVNUM		001476	353#	666*	917*	920*	2054*	2147*											
SAVPC		001460	346#	793*	808	1370*													

[illegible]

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DZKCD.P11 21-MAR-77 17:24 CROSS REFERENCE TABLE -- USER SYMBOLS

[illegible]

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DZKCD.P11 21-MAR-77 17:24 CROSS REFERENCE TABLE -- USER SYMBOLS

SCOD = ***** U
SCPUOP 001344
SCRAP = 177777

\$CRLF	001313
\$DOW0	001402
\$DOW1	001404
\$DOW10	001426
\$DOW11	001430
\$DOW12	001432
\$DOW13	001434
\$DOW14	001436
\$DOW15	001440
\$DOW2	001406
\$DOW3	001410
\$DOW4	001412
\$DOW5	001414
\$DOW6	001416
\$DOW7	001420
\$DOW8	001422
\$DOW9	001424
\$DEVCT	001326
\$DEVN	001374
\$DOAGN	004100
\$ENDAD	004070
\$ENDCT	004054
\$ENV	001336
\$ENVN	001337
\$EOP	003662
\$EOPCT	004046
\$ERFLG	001203
\$ERMAX	001215
\$ERROR	006512
\$ERRPC	001216
\$ERRTB	001512
\$ERTTL	001212
\$ETABL	001336
\$ETEND	001442
\$FATAL	001320
\$FFLG	005142
\$FILLC	001256
\$FILLS	001255
\$GDADR	001220
\$GDADR	001224
\$GET42	004060
\$GTSNR=	*****
\$HD =	000000
\$HIBTS	002034
\$HIOCT	005722
\$ICNT	001204
\$ILLUP	007316
\$INPUT	005724

[illegible]

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CROSS REFERENCE TABLE -- USER SYMBOLS

[illegible]

\$REG3	001270		252#	1376*	1387										
\$REG4	001272		253#	1375*	1388	3646									
\$REG5	001274		254#	1374*	1389	3646									
\$RTNAD	004102		940#												
\$R2A =	***** U		1492												
\$S =	000032		1#	2202	2204#	2243	2246#	2277	2281#	2315	2319#	2362	2366#	2397	2401#
			2443	2447#	2492	2496#	2560	2563#	2601	2605#	2666	2670#	2727	2731#	2785
			2789#	2846	2850#	2907	2911#	2968	2972#	3029	3033#	3090	3094#	3151	3155#
			3212	3216#	3273	3277#	3334	3338#	3395	3399#	3456	3460#			
\$SAVRE=	***** U		1492												
\$SAVR6	007322		1609#	1617	1618*	1619*	1642#								
\$SCOPE	004134		177	969#	2118										
\$SETUP=	000000		922	970	1172	1269									
\$SVLAD	004316		986	1004#											
\$SVPC =	000040		189#	194											
\$SWR =	164000		1#	11	260	261	894	922	933	939	941	963	964	965	966
			977	989	991	992	993	994	995	1007	1013	1639	2201	2242	2276
			2314	2361	2396	2442	2491	2559	2600	2665	2726	2784	2845	2906	2967
			3028	3089	3150	3211	3272	3333	3394	3455					
\$SWREG	001340		281#	683											
\$SWRMK=	000000		966												
\$TESTN	001322		272#	1005*											
\$TIMES	001310		260#	922*	994*	1000	1003*	1013							
\$TKB	001246		240#	976	1170	1187	1153	1732	1734	1776	2131				
\$TKS	001244		239#	974	1170	1185	1191	1774	2129						
\$TMP0	001276		255#	738*	1705	2086*	2087*								
\$TMP1	001300		256#	739*	1707										
\$TMP2	001302		257#	741*	762*	789	798*	1709	1899	1902	1989*				
\$TMP3	001304		258#	742*	1711	1911	1914	1919	1922	1976	1979	1984	1987		
\$TMP4	001306		259#	743*	1713	1894*	1906*	2072							
\$TN =	000031		1#	11	2199	2201#	2240	2242#	2274	2276#	2312	2314#	2359	2361#	2394
			2396#	2440	2442#	2489	2491#	2557	2559#	2598	2600#	2663	2665#	2724	2726#
			2782	2784#	2843	2845#	2904	2906#	2965	2967#	3026	3028#	3087	3089#	3148
			3150#	3209	3211#	3270	3272#	3331	3333#	3392	3394#	3453	3455#		
\$TPB	001252		242#	1097*	1108	1515*	1779*	2134*							
\$TPFLG	001257		246#	1046	1108										
\$TPS	001250		241#	1095	1108	1513	1777	2132							
\$TRAP	006414		183	1463#											
\$TRAP2	006436		1474#	1485											
\$TRP =	000021		1478#	1487#	1489	1490#	1491#	1492#	1493#	1494#	1495#	1496#	1497#	1498#	1499#
			1500#	1501#	1502#	1503#	1504#								
\$TRPAD	006450		1468	1485#											
\$TSTM	002040		430#												
\$TSTM	001202		219#	678*	962	1004*	1005	1007	1014	1592	1646	1848	1855	1857	2201*
			2242#	2276*	2314*	2361*	2396*	2442*	2491*	2559*	2600*	2665*	2726*	2784*	2845*
			2906#	2967*	3028#	3089*	3150*	3211*	3272*	3333*	3394*	3455*			
\$TTYIN	005520		1213	1214	1226	1244	1259	1262#							
\$TYPBN=	***** U		1487												
\$TYPDS=	***** U		1487												
\$TYPE	004414		1046#	1139	1478	1486									
\$YPEC	004626		1076	1083	1090	1095#	1096								
\$YPEX	004674		1101	1103	1106#										
\$YPOC=	***** U		1487												
\$UNIT	001330		275#												
\$UNITM	002044		432#												
\$USWR	001342		282#												

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[illegible]

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CROSS REFERENCE TABLE -- MACRO NAMES

SSSKIP	1448	
.EQUAT	18	34
.HEADE	18	
.SETUP	18	
.SACT1	18	185
.SAPT8	18	2658
.SAPTH	18	412
.SAPTY	18	1108
.SCATC	18	
.SCHTA	18	210
.SEOP	18	890
.SERRO	18	
.SERRT	18	
.SPONE	18	1596
.SROOC	18	1270
.SREAD	18	1167
.SSCOP	18	957
.STRAP	18	1455
.STYPE	18	1029
.STYPO	18	

. ABS. 021722 000

ERRORS DETECTED: 0

DEFAULT GLOBALS GENERATED: 0

DZKCD,DZKCD/SOL/CRF+DZKCD.MAC,DZKCD.P11/EQ:DZDMG

RUN-TIME: 25 19 1 SECONDS

RUN-TIME RATIO: 82/46=1.7

CORE USED: 51k (102 PAGES)

EOF1DZKCDASEQ

00010000

770720

PDP10 411